

# Week 17: Metrics

 [blog.bookly.online](https://blog.bookly.online)

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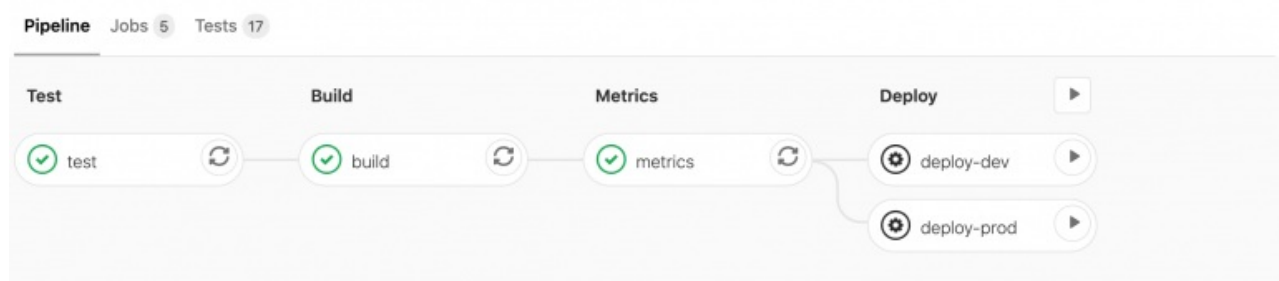
May 28, 2020



Hey everyone,

For analyzing the metrics of our code we decided to use sonarqube. You can access the server here: [sonarqube.bookly.online](https://sonarqube.bookly.online)

We integrated the server into our deployment pipeline. After every build of any branch the metrics are updated. You can find the output of an example pipeline [here](#).



We decided to improve the metrics **Cyclometric Complexity** and reduce our **duplicated lines of code** (discussed and permitted by our Prof).

## Cyclomatic Complexity (CYC)

In its simplest form, CYC is a count of the number of decisions in the source code. The higher the count, the more complex the code. So the less nested if-statements the better the rating for cyclometric complexity.

We tried to achieve this in the classes FriendshipBookController and EditPageController. We summed up some if-statements and deleted unnecessary requests. You can find the changes in this [COMMIT](#) and in you can see the improvements in the following pictures.

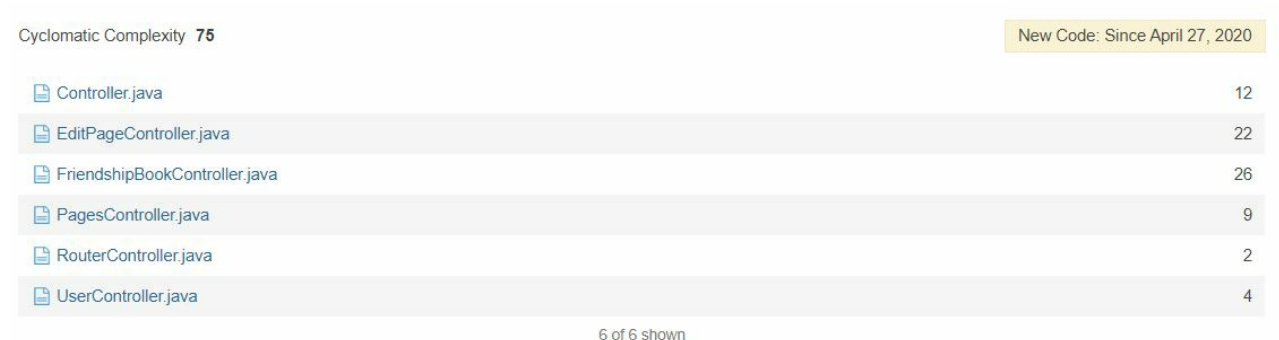
Before:



The screenshot shows the SonarQube Project Overview for a project named 'backend / src / main / ... / dthbw/online/bookly'. The 'Cyclomatic Complexity' is 182, with a 'New Code' label indicating it was since April 27, 2020. The 'Complexity' section is expanded, showing 'Cyclomatic Complexity' at 182 and 'Cognitive Complexity' at 116. A table lists the complexity for various components:

| Component                 | Cyclomatic Complexity |
|---------------------------|-----------------------|
| configuration             | 17                    |
| controller                | 75                    |
| dto                       | 16                    |
| exception                 | 5                     |
| repository                | 0                     |
| service                   | 68                    |
| StartBookApplication.java | 1                     |

#### Before Refactoring: all Classes



The screenshot shows the SonarQube Project Overview for the 'controller' package, with a 'Cyclomatic Complexity' of 75 and a 'New Code' label indicating it was since April 27, 2020. A table lists the complexity for individual classes:

| Class                         | Cyclomatic Complexity |
|-------------------------------|-----------------------|
| Controller.java               | 12                    |
| EditPageController.java       | 22                    |
| FriendshipBookController.java | 26                    |
| PagesController.java          | 9                     |
| RouterController.java         | 2                     |
| UserController.java           | 4                     |

#### Before Refactoring: Package Controller



The screenshot shows the SonarQube Project Overview for the 'service' package, with a 'Cyclomatic Complexity' of 68 and a 'New Code' label indicating it was since April 27, 2020. A table lists the complexity for individual classes:

| Class                      | Cyclomatic Complexity |
|----------------------------|-----------------------|
| AuthenticationService.java | 7                     |
| DeleteAccountService.java  | 1                     |
| FriendshipBookService.java | 22                    |
| PageService.java           | 32                    |
| UserService.java           | 6                     |

#### Before Refactoring: Package Service

After:

Project Overview

> Reliability

> Security

> Security Review

> Maintainability

> Coverage

▼ Duplications

Overview

On new code

Density2.0%

Duplicated Lines20

Duplicated Blocks2

Overall

Density1.2%

Duplicated Lines22

Duplicated Blocks2

Duplicated Files1

> Size

▼ Complexity

CYCLOMATIC COM...

Cyclomatic Complexity164

Cognitive Complexity103

backend / src / main/.../dhw/online/bookly

View as

Tree

↑

↓

to select files

←

→

to navigate

7 files

Cyclomatic Complexity164

New Code: Since April 27, 2020

configuration

17

controller

62

dto

30

exception

5

repository

0

service

49

StartBookApplication.java

1

7 of 7 shown

## After Refactoring: All classes

|                                 |                                |
|---------------------------------|--------------------------------|
| Cyclomatic Complexity <b>62</b> | New Code: Since April 27, 2020 |
| Controller.java                 | 12                             |
| EditPageController.java         | 14                             |
| FriendshipBookController.java   | 21                             |
| PagesController.java            | 9                              |
| RouterController.java           | 2                              |
| UserController.java             | 4                              |
| 6 of 6 shown                    |                                |

## After Refactoring: Package Controller

|                                 |                                |
|---------------------------------|--------------------------------|
| Cyclomatic Complexity <b>49</b> | New Code: Since April 27, 2020 |
| AuthenticationService.java      | 7                              |
| DeleteAccountService.java       | 1                              |
| FriendshipBookService.java      | 15                             |
| PageService.java                | 20                             |
| UserService.java                | 6                              |
| 5 of 5 shown                    |                                |

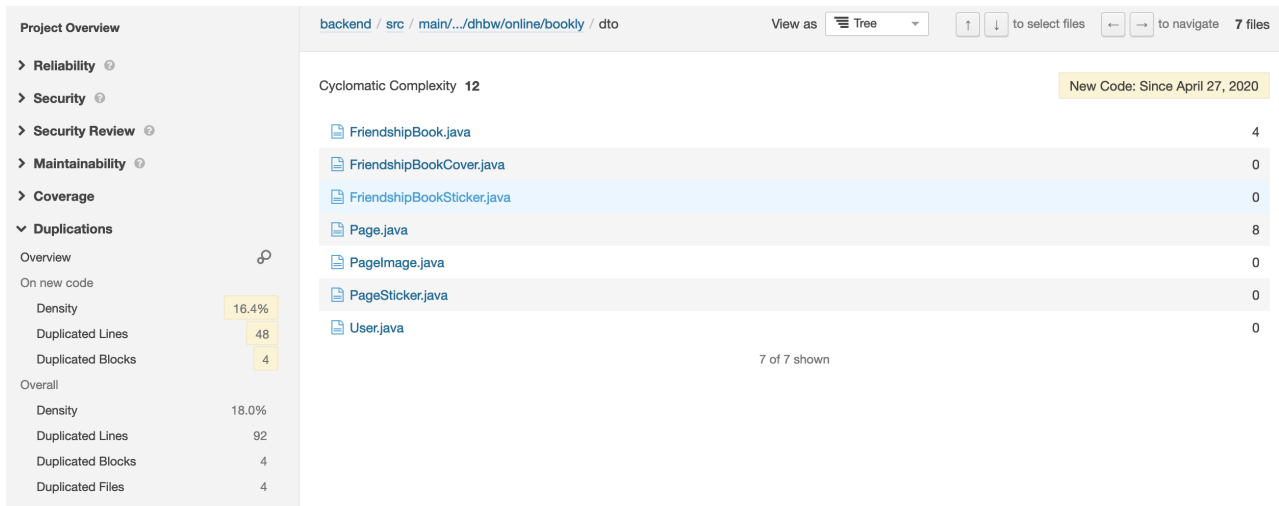
## After Refactoring: Package Service

For us, our code seems to be less readable now. We saved more lines of code but we think that our code seems to be more complex.

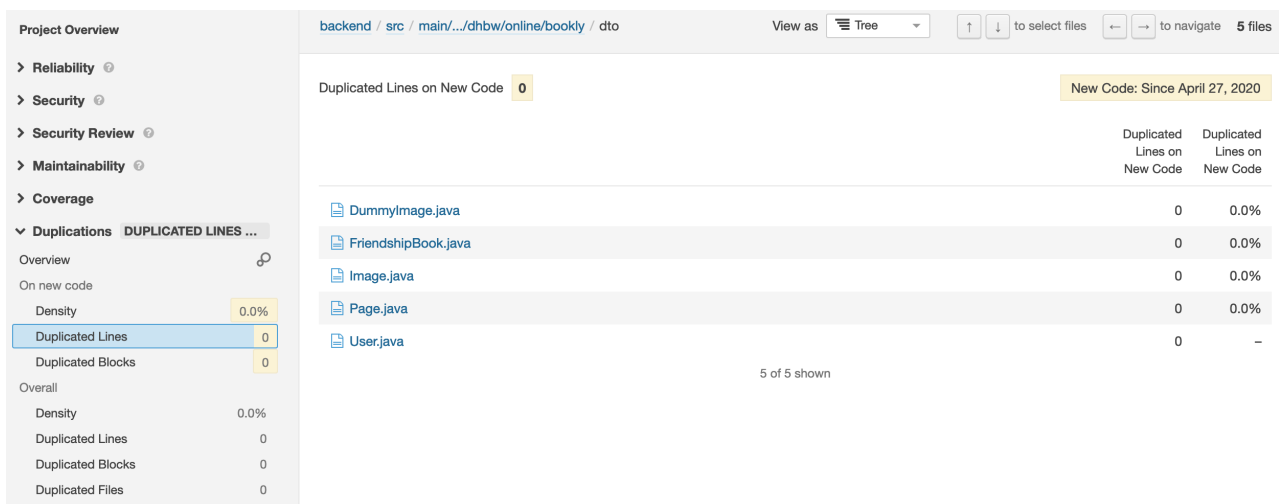
## Duplicated Lines

As the name says, this metric is about the number of duplications in our project. At first we had a lot of duplication left. That's especially because of our multiple usage of image data in different objects but with the same attributes. After we refactored it and decided

to use only one class type, our duplication reduced a lot. You can see the difference in this [COMMIT](#) and the improvement in the following pictures.



Before Refactoring: Package DTO



After Refactoring: Package DTO

## Functionality of Sonarqube

We've got another spot, where sonarqube detected duplicated code but we decided to keep it like this. In more detail we implemented two classes that generates test data for our application (See [here](#)). The first class generates data especially for our local environment as we are using the runtime database H2 that is deleting its data after a restart. The second class is especially for our test suite for the backend. Some code parts are overlapping. As those classes are used for different scenarios we are ignoring this note from sonarqube.

Even though sonarqube might be able to locate common bugs, we are not sure whether they are reliable for us or not. For example this one:

```

51      @JsonIgnore
52      jean... @OneToMany(cascade = CascadeType.ALL, targetEntity = Image.class)
53      jean... @ApiModelProperty(notes = "the first sticker of the book", position = 7)
54      jean... private List<Image> stickers = new ArrayList<Image>() {{
55          add(new DummyImage());
56          add(new DummyImage());
57      }};
58      jean...

```

It's one out of two bugs that sonarqube is locating in our code. But for us those "bugs" are okay. We are grateful to have this warning but we decided to ignore it as we are well aware that we want this inline initialization. It's shorter and much more readable than some extra initialization method. Maybe one can do it better..

**Update:** It's funny but later on we really had a bug doing the initialization like in the picture above. So we fixed it by introducing an static initialization method for empty images. Thanks SonarQube <3

## So.. It's nice

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After we clicked us through the dashboard of sonarqube we became apparent that it helps us a lot to find some hotspots where we should reconsider coding decisions or to find vulnerabilities we didn't even think about. As last example sonarqube gave us a hint that we should probably use a POJO instead of our Database DTO's for our controller as it might be a difficult security issue. This warning also had some explanation text why it was marked. Pretty cool!

## Test-Plan

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We will soon update our testplan. You will find it [here](#).

## SAD

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We also added the quality and metrics into our SAD [here](#).

We are well aware that the badges for sonarqube aren't displayed correctly on GitLab. That's a strange behaviour that only occurs on GitLab and not in our local drafts or our local preview. At least the badges are linking to Sonarqube... We are working on that!

**Update:** we finally fixed it.

Best wishes,

bookly