

AROS2Controller::BeginPlay



```
graph LR; A[AROS2Controller::BeginPlay] --> B[AROS2Controller::SetupObstacleManager];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a black border and contains the text 'AROS2Controller::BeginPlay'. A blue arrow points from the right side of this box to the left side of the right box. The right box is gray with a black border and contains the text 'AROS2Controller::SetupObstacleManager' on two lines.

AROS2Controller::SetupObstacle  
Manager