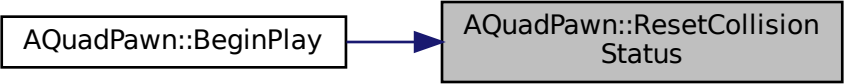


AQuadPawn::BeginPlay



```
graph LR; A[AQuadPawn::BeginPlay] --> B[AQuadPawn::ResetCollisionStatus]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a black border and contains the text 'AQuadPawn::BeginPlay'. The right box is gray with a black border and contains the text 'AQuadPawn::ResetCollisionStatus' on two lines. A dark blue arrow points from the right side of the left box to the left side of the right box.

AQuadPawn::ResetCollision
Status