

Source/QuadSimCore
/Public/Utility/ObstacleManager.h

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graph BT; A[Source/QuadSimCore/ROS2Controller.cpp] --> C[Source/QuadSimCore/Public/Utility/ObstacleManager.h]; B[Source/QuadSimCore/Private/Utility/ObstacleManager.cpp] --> C;
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The diagram illustrates the relationship between three source files. At the top is a header file, 'Source/QuadSimCore/Public/Utility/ObstacleManager.h', which is shaded gray. Below it are two source files: 'Source/QuadSimCore/Private/Controllers/ROS2Controller.cpp' on the left and 'Source/QuadSimCore/Private/Utility/ObstacleManager.cpp' on the right. Both source files have blue arrows pointing upwards to the header file, indicating that they include or inherit from it.

Source/QuadSimCore
/Private/Controllers
/ROS2Controller.cpp

Source/QuadSimCore
/Private/Utility/ObstacleManager.cpp