

# BATTLESHIP

By Nick Rodgers

## User Manual

Hello and welcome to Battleship, a 2 player game where you do your best to sink your opponent's ships. The rules of play are simple: When you start the game, you will be asked to put down your 4 ships. You can choose from a Patrol ship (1 long), Destroyer (2 long), Battleship (3 long), and Carrier (4 long). To choose a location and direction to place your ship in, choose an X and Y coordinate between 0 and 9 and either horizontal (1) or vertical (2). Press any key to end your turn and hand it over to player 2. Note that ships must be placed as such: length, X coordinate, Y coordinate, direction. For example, if I wanted to put my destroyer horizontally at the point (3,5) I would enter 2,3,5,1 and press enter to choose the next ship. Also note that you cannot place more than one of each ship, the game will keep track so no cheating! Player 2 does the same thing, until both players have all 4 ships set. Now the game begins. Player 1 and 2 will take turns firing shots at the other's board, and the first player to get 10 hits (sink every one of the other player's ships) wins! Hits and misses on the other player's board will be displayed on the top board so you can see where you've tried already. Winner gets bragging rights and the loser has to buy the winner a beer or lunch sometime.