

Balloon a;

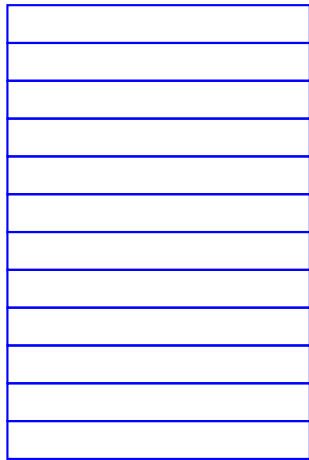
Balloon b = new Balloon();

a

null

b

0xC5



0x00

0x01

0x02

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0xFF