MUHAMMAD ALI ZULFIKAR

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I'm an experienced Informatics Engineering student at Politeknik Negeri Malang with a good time management and effective communication skills. As an innovative Entry Level Game Developer, I can bring proficiency in collaborative teamwork to the work.

Work Experiences

Game Developer Freelancer - Remote

Aug 2022 - Present

Self Employed

- Successfully managed and developed "Sorting Garbage" game for children with autism Sekolah Luar Biasa Universitas Negeri Malang that used for 10 Children
- Spearheaded development of "Harta Lembah Batara Kala" game about exploring rich world of Jamu, traditional Indonesian herbal medicine.

Workshop Riset Informatika - Indonesia

Jul 2022 - Present

Web Developer Mentor

- Embarked on a new and exciting journey as a mentor in the field of website development, leveraging my background in the content field to guide 100+ mentee and inspire the next generation of web developers.
- Transitioning from a content-focused role to a mentorship role, demonstrating adaptability and a strong commitment to personal and professional growth.
- Entrusted with the responsibility of mentoring aspiring web developers, providing guidance, support, and valuable insights to help more than 30 mentees succeed in their educational and professional pursuits.

SMA Negeri 8 Malang - Indonesia

Jul 2023 - Present

Youth Extracurricular Scientific Work (KIR) Trainer

- · Taught KIR topics, covering fundamental to advanced levels, to more than 30 high school students
- Developed and administered approximately 5 case studies, enabling students to apply their knowledge in real-world scenarios.
- Mentored and led three students to get 2nd place in national KIR competitions, showcasing effective guidance and knowledge transfer
- Created an enjoyable KIR learning environment for 30 students with gamification learning method, fostering heightened interest and participation

Education Level

Politeknik Negeri Malang - Malang, Indonesia

Aug 2021 - Jul 2025 (Expected)

Bachelor Degree in Computer Science, 3.92/4.00

- Most Outstanding Student Non Academic at Information Technology State Polytechnic of Malang 2023
- 3rd Winner of Game Developement at 4C National Competition 2023
- 4th Winner at Game Development and Finalist Scientific Paper Pagelaran Mahasiswa Nasional Bidang Teknologi Informasi dan Komunikasi (GEMASTIK) 2023
- Best Poster and IGDX Speacial Award 2023 at Games Development Competition Kompetisi Mahasiswa Informatika Politeknik Nasional (KMIPN) 2023
- Pekan Ilmiah Mahasiswa Nasional ke-35 (PIMNAS 35) PKM-VGK Finalist

SMA Negeri 8 Malang - Malang, Indonesia

Jul 2018 - May 2021

High School Diploma in Natural Science

- · Kiprah Seni Smarihasta 32 Documentation Coordinator
- · Smarihasta Welcome Week 2020 Documentation Coordinator
- Deputy Chief Editor of Bravo Magazine 2019

Organisational Experience

Workshop Riset Informatika

Jan 2023 - Present

Head of Web Developer Division

- Held leadership position as Head of Web Developer Division at Workshop Riset Informatika, effectively managing and overseeing the
 entire web developer division and leading a team of skilled professionals.
- Demonstrated strong leadership skills by effectively handling a team of 100+ mentees, providing guidance, support, and mentorship to foster their professional growth.
- · Implemented strategic planning and resource allocation to ensure the successful execution of web development miniclass
- Fostered a collaborative work environment, promoting teamwork, creativity, and innovation among team members to achieve shared goals.

Polinema Mengajar Aug 2022 - Aug 2023

Head of Information Media Division

- Created more than 5 content for youtube and tik tok polinema mengajar, managed to get the highest viewers
- Create content and social media, successfully contribute to increasing the sustainability of polinema mengajar social media by upgrading content and ideas for polinema mengajar
- · Lead and develop the entire set of media and information of the polinema mengajar organization

Skills, Achievements & Other Experience

- · Hard Skills: Game Developer, Al Game Programming, Game Design, Fullstack Web Developer, Video Production
- Soft Skills: Public Speaking, Problem Solving, Creative Strategy, Creative Content Creation, Time Mangement, Collaboration, Networking
- **Projects** (2023): Malstone Mystery (Aplikasi Permainan Misteri Teka-Teki Bahasa Inggris); Flora Quest: The Last Seed (GameJam+ 2023); Sorting Garbage Game Development for Children with Autism
- **Projects** (2022): Inovasi Pengembangan Sistem Transportasi Umum Cerdas (Smart Transportation) Dalam Rangka Mewujudkan Keberlanjutan Kota dan Komunitas (Sustainable City And Communities)