



## CONTACT ME AT

 Helsinki, Finland

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 <https://github.com/nippongun>

## PROGRAMMING SKILLS

●●●● C# (including Unity)

●●●● C/C++

●●●● Java

●●●● Python

●●●● Linux

## TRANSFERABLE SKILLS

●●●● Communication

●●●● Fast Learner

●●●● Teamwork

●●●● Problem solving

●●●● Project Management

# SIMON BAUER

## EMBEDDED SYSTEMS ENGINEER

### PERSONAL SUMMARY

Ambitious and curious mind studying at the Metropolia University. Diligent and tenacious work ethics with collaborative attitude. Enthusiastic about programming, technology and progress.

### PROJECTS

#### WaterTracker

University Project | 1st year, 2020

- Java application with SQLite in Android Studio
- User keeps track of water consumption per day
- Notifies the user when not hydrated

#### Circular Roads

Individual Project | 2020

- Unity project with C#
- Creates a procedurally regenerated road
- Applies a mesh to splines

### EDUCATIONAL HISTORY

#### Metropolia University of Applied Science

Bachelor of Engineering | since August 2019

- Majoring in Internet of Things and Embedded Systems
- App development in a team using Android Studio and Java
- Core subjects: Advanced C/C++ knowledge, Essentials on Internet Communication, Computer Architecture and Microchips, Wireless Communication
- Projects in groups of 3-4 conducted with Scrum
- Fundamentals of Linux and Servers
- 162 ECTS

### LANGUAGES

- German (native)
- English (proficient)
- Dutch (B1)
- Finnish (A2)

### HOBBIES AND INTERESTS

