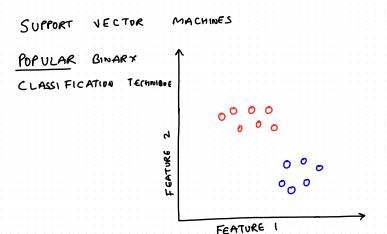
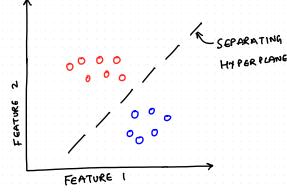
Support Vector Machines

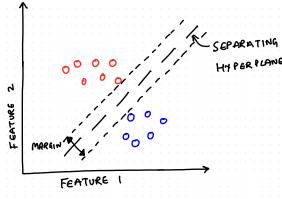
Nipun Batra June 22, 2020

IIT Gandhinagar

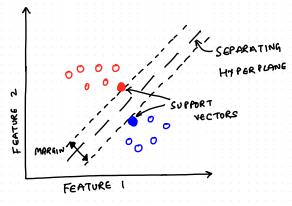




IDEA: DRAW A SEPARATING HYPER PLANE

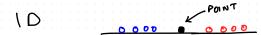


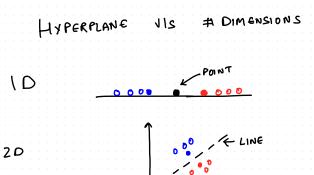
IDEA: MAXIMIZE THE MARGIN



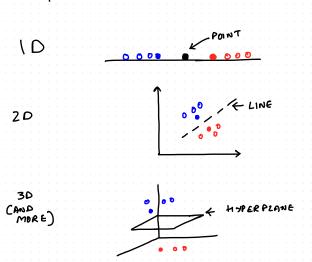
SUPPORT VECTORS: POINTS ON BOUNDARY MARGIN

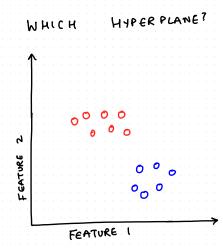
HYPERPLANE VIS # DIMENSIONS

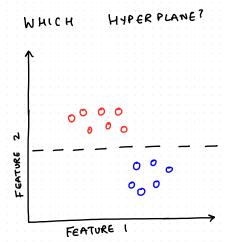


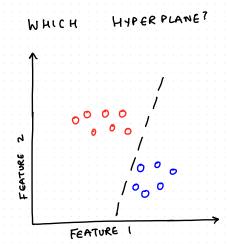


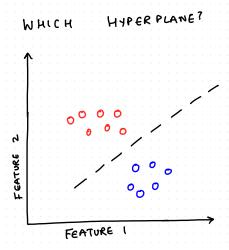
HYPERPLANE VIS # DIMENSIONS

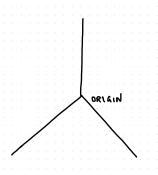




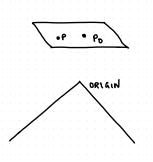




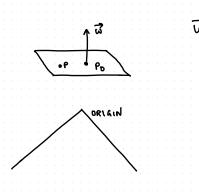




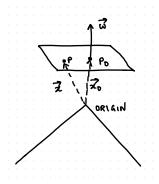
HOW TO DEFINE?



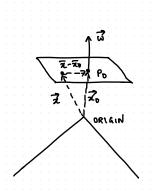
P: Any point on plane Po: One point on plane



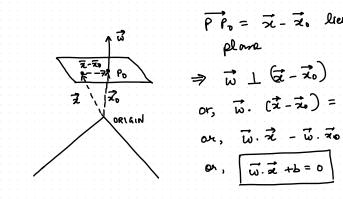
3: I nector to plane at Po



P and Po lie on plane



PPo= x-x. lies on



BIW II HIPER PLANES

$$\int \vec{\omega} \cdot \vec{x} + \mathbf{b}_2 = 0$$

DISTANCE BIW II HYPER PLANES

$$\vec{\omega} \cdot \vec{x} + b_2 = \vec{D}$$

$$\vec{d} + \vec{d} \cdot \vec{d} + \vec{d} \cdot \vec{d} + b_1 = \vec{D} \cdot \vec{d} \cdot \vec{d} + b_1 = \vec{D} \cdot \vec{d} \cdot \vec{d} + b_1 = \vec{D} \cdot \vec{d} \cdot \vec{d} \cdot \vec{d} + b_2 = \vec{D} \cdot \vec{d} \cdot \vec{d} \cdot \vec{d} + b_3 = \vec{D} \cdot \vec{d} \cdot \vec{d} \cdot \vec{d} + \vec{D} \cdot \vec{d} \cdot \vec{d} \cdot \vec{d} + \vec{D} \cdot \vec{d} \cdot \vec{d} \cdot \vec{d} \cdot \vec{d} + \vec{D} \cdot \vec{d} \cdot$$

Equation of two planes is:

$$\vec{w} \cdot \vec{x} + b_1 = 0$$

$$\vec{w} \cdot \vec{x} + b_2 = 0$$

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$$\overrightarrow{x_2} = \overrightarrow{x_1} + t\overrightarrow{w}$$

$$D = |t\overrightarrow{w}| = |t| ||\overrightarrow{w}||$$

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$$\vec{w} \cdot \vec{x}_2 + b_2 = 0$$

$$\Rightarrow \vec{w} \cdot (\vec{x}_1 + t\vec{w}) + b_2 = 0$$

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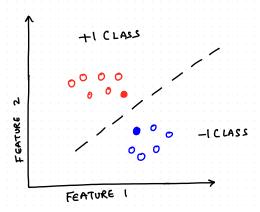
 $\vec{W} \cdot \vec{X}_2 + h_2 = 0$

We can rewrite as follows:

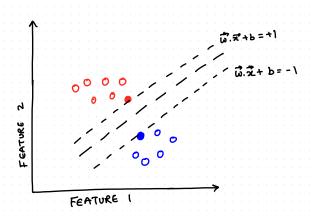
$$\Rightarrow \vec{w} \cdot (\vec{x}_1 + t\vec{w}) + b_2 = 0$$

$$\Rightarrow \vec{w} \cdot \vec{x}_1 + t ||\vec{w}||^2 + b_1 - b_1 + b_2 = 0 \Rightarrow t = \frac{b_1 - b_2}{||\vec{w}||^2} \Rightarrow D = t ||\vec{w}|| = \frac{b_1 - b_2}{||\vec{w}||}$$

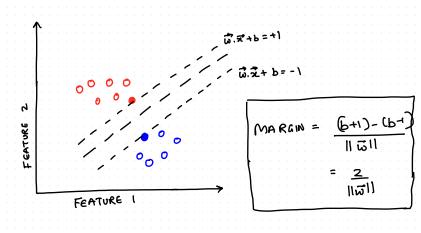




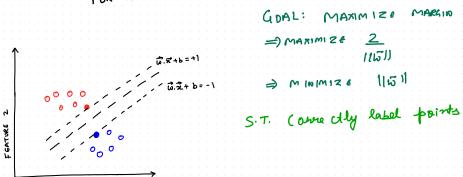
FORMULATION



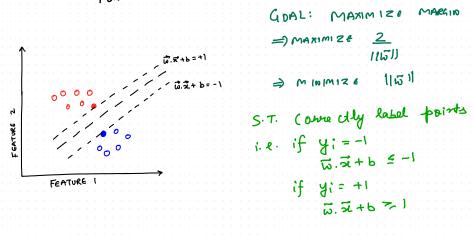
FORMULATION



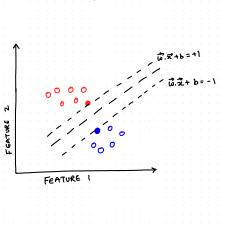




EDRMULATION



FORMULATION



GDAL: MAXIMIZE MARGIN

=) MAXIMIZE 2

[[W])

⇒ MINIMIZE 111511

S.T. (ome ctly label points i.e. if y = -1

ਲ.ਕੇ+b ≤ −1 if yi= +1

y; (v. x+b ≥1)

Primal Formulation

Objective

Minimize
$$\frac{1}{2}||w||^2$$

s.t. $y_i(w.x_i + b) \ge 1 \ \forall i$

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Q) What is ||w||?

Primal Formulation

Objective

Minimize
$$\frac{1}{2}||w||^2$$

s.t. $y_i(w.x_i + b) \ge 1 \ \forall i$

Q) What is ||w||?

$$W = \begin{bmatrix} W_1 \\ W_2 \\ \dots \\ W_n \end{bmatrix}$$

$$||w|| = \sqrt{w^T w}$$

$$= \sqrt{\begin{bmatrix} w_1, w_2, \dots w_n \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ \dots \\ w_n \end{bmatrix}}$$
₂

EXAMPLE (IN 10)



$$\begin{bmatrix} x & y \\ 1 & 1 \\ 2 & 1 \\ -1 & -1 \\ -2 & -1 \end{bmatrix}$$

Separating Hyperplane: wx + b = 0

$$y_i(w_ix_i+b)\geq 1$$

$$\begin{bmatrix} x_1 & y \\ 1 & 1 \\ 2 & 1 \\ -1 & -1 \\ -2 & -1 \end{bmatrix}$$

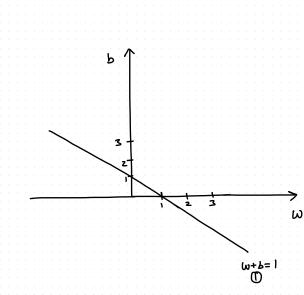
$$\Rightarrow y_i(w_ix_i + b) \ge 1$$

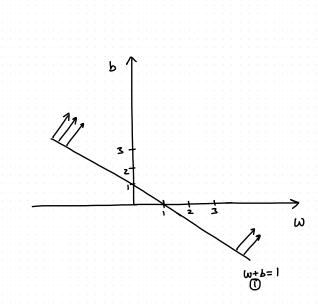
$$\Rightarrow 1(w_1 + b) \ge 1$$

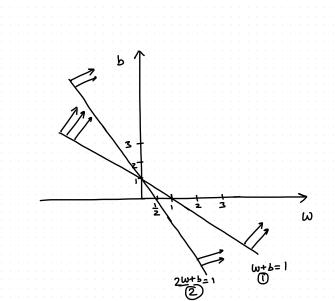
$$\Rightarrow 1(2w_1 + b) \ge 1$$

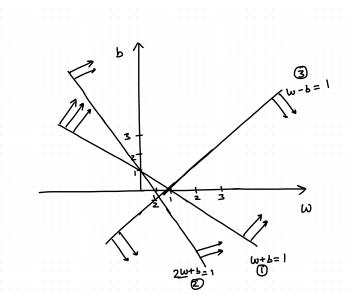
$$\Rightarrow -1(-w_1 + b) \ge 1$$

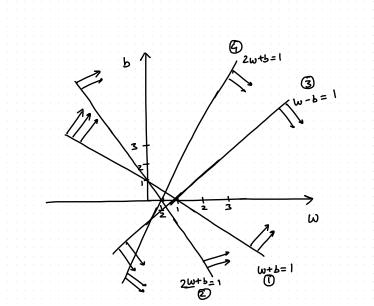
$$\Rightarrow -1(-2w_1 + b) \ge 1$$

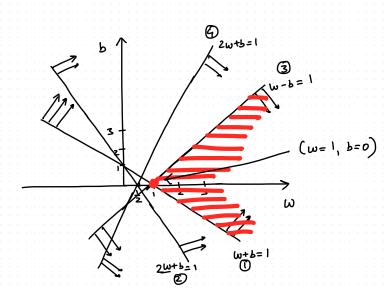












$$w_{min} = 1, b = 0$$
$$w.x + b = 0$$
$$x = 0$$

Minimum values satisfying constraints $\Rightarrow w = 1$ and b = 0 \therefore Max margin classifier $\Rightarrow x = 0$

Primal Formulation is a Quadratic Program

Generally;

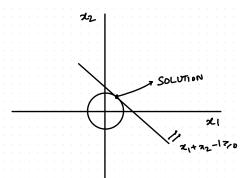
- ⇒ Minimize Quadratic(x)
- \Rightarrow such that, Linear(x)

Question

$$x = (x_1, x_2)$$
minimize $\frac{1}{2} ||x||^2$

$$: X_1 + X_2 - 1 \ge 0$$

MINIMIZE QUADRATIC S.L. LINEAR



Converting to Dual Problem

 $Primal \Rightarrow Dual Conversion using Lagrangian multipliers$

Minimize
$$\frac{1}{2}||\bar{w}||^2$$

s.t. $y_i(\bar{w}.x_i + b) \ge 1$

$$L(\bar{w}, b, \alpha_1, \alpha_2, ... \alpha_n) = \frac{1}{2} \sum_{i=1}^d w_i^2 - \sum_{i=1}^N \alpha_i (y_i(\bar{w}.\bar{x}_i + b) - 1) \quad \forall \quad \alpha_i \ge 0$$

$$\frac{\partial L}{\partial b} = 0 \Rightarrow \sum_{i=1}^n \alpha_i y_i = 0$$

Converting to Dual Problem

$$\frac{\partial L}{\partial w} = 0 \Rightarrow \bar{w} - \sum_{i=1}^{N} \alpha_i y_i \bar{x}_i = 0$$

$$\bar{w} = \sum_{i=1}^{N} \alpha_i y_i \bar{x}_i$$

$$L(\bar{w}, b, \alpha_1, \alpha_2, ... \alpha_n) = \frac{1}{2} \sum_{i=1}^{d} w_i^2 - \sum_{i=1}^{N} \alpha_i (y_i (\bar{w}.\bar{x}_i + b) - 1)$$

$$= \frac{1}{2} ||\bar{w}||^2 - \sum_{i=1}^{N} \alpha_i y_i \bar{w}.\bar{x}_i - \sum_{i=1}^{N} \alpha_i y_i b + \sum_{i=1}^{N} \alpha_i$$

$$= \sum_{i=1}^{N} \alpha_i + \frac{(\sum_i \alpha_i y_i \bar{x}_i) (\sum_j \alpha_j y_j \bar{x}_j)}{2} - \sum_i \alpha_i y_i (\sum_j \alpha_j y_j \bar{x}_j) \bar{x}_i$$

Converting to Dual Problem

$$L(\alpha) = \sum_{i=1}^{N} \alpha_i - \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} \alpha_i \alpha_j y_i y_j \bar{x}_i \cdot \bar{x}_j$$

Minimize
$$\|\bar{w}\|^2 \Rightarrow \text{Maximize } L(\alpha)$$

s.t s.t
 $y_i(\bar{w}, x_i + b) \geqslant 1$ $\sum_{i=1}^N \alpha_i y_i = 0 \ \forall \ \alpha_i \ge 0$

Question

Question:

$$\alpha_i (y_i (\bar{w}, \bar{x}_i + b) - 1) = 0 \quad \forall i \text{ as per KKT slackness}$$

What is α_i for support vector points?

Answer: For support vectors,

$$\bar{w}.\bar{x_i} + b = -1$$
 (+ve class)
 $\bar{w}.\bar{x_i} + b = +1$ (+ve class)

$$y_i(\bar{w} \cdot \bar{x}_i + b) - 1) = 0$$
 for $i = \{\text{support vector points}\}$
 $\therefore \alpha_i$ where $i \in \{\text{support vector points}\} \neq 0$

 α_i where $i \in \{\text{support vector points}\} \neq 0$

For all non-support vector points $\alpha_i=0$

EXAMPLE (IN 10)



$$\begin{bmatrix} x_1 & y \\ 1 & 1 \\ 2 & 1 \\ -1 & -1 \\ -2 & -1 \end{bmatrix}$$

$$L(\alpha) = \sum_{i=1}^{4} \alpha_i - \frac{1}{2} \sum_{i=1}^{4} \sum_{j=1}^{4} \alpha_i \alpha_j y_i y_j \bar{x}_i \bar{x}_j \qquad \alpha_i \ge 0$$
$$\sum_{i=1}^{4} \alpha_i y_i = 0 \qquad \alpha_i (y_i (\bar{w}.\bar{x}_i + b - 1)) = 0$$

$$L(\alpha_{1}, \alpha_{2}, \alpha_{3}, \alpha_{4}) = \alpha_{1} + \alpha_{2} + \alpha_{3} + \alpha_{4}$$

$$-\frac{1}{2} \{\alpha_{1}\alpha_{1} \times (1*1) \times (1*1)$$

$$+$$

$$\alpha_{1}\alpha_{2} \times (1*1) \times (1*2)$$

$$+$$

$$\alpha_{1}\alpha_{3} \times (1*-1) \times (1*1)$$
...
$$\alpha_{4}\alpha_{4} \times (-1*-1) \times (-2*-2)\}$$

How to Solve? \Rightarrow Use the QP Solver!!

```
For the trivial example,
We know that only x = \pm 1 will take part in the constraint
actively. Thus, \alpha_2, \alpha_4 = 0
                  By symmetry, \alpha_1 = \alpha_3 = \alpha (say)
                  & \sum y_i \alpha_i = 0
L(\alpha_1, \alpha_2, \alpha_3, \alpha_4) = 2\alpha
                           -\frac{1}{2}\left\{\alpha^2(1)(-1)(1)(-1)\right\}
                                     +\alpha^{2}(-1)(1)(-1)(1)
                                     +\alpha^{2}(1)(1)(1)(1)+\alpha^{2}(-1)(-1)(-1)(-1)
                  Maximize 2\alpha - \frac{1}{2}(4\alpha^2)
```

$$\frac{\partial}{\partial \alpha} \left(2\alpha - 2\alpha^2 \right) = 0 \Rightarrow 2 - 4\alpha = 0$$

$$\Rightarrow \alpha = 1/2$$

$$\therefore \alpha_1 = 1/2 \ \alpha_2 = 0; \ \alpha_3 = 1/2 \ \alpha_4 = 0$$

$$\vec{w} = \sum_{i=1}^{N} \alpha_i y_i \vec{x}_i = 1/2 \times 1 \times 1 + 0 \times 1 \times 2$$

$$+1/2 \times -1 \times -1 + 0 \times -1 \times -2$$

$$= 1/2 + 1/2 = 1$$

Finding b:

For the support vectors we have, $y_i(\vec{w} \cdot \overrightarrow{x_i} + b) - 1 = 0$ or, $y_i(\vec{w} \cdot \vec{x_i} + b) = 1$ or, $y_i^2(\vec{w} \cdot \vec{x_i} + b) = y_i$ or, $\vec{w}, \vec{x_i} + b = y_i \ (\because y_i^2 = 1)$ or, $b = y_i - w \cdot x_i$ In practice, $b = \frac{1}{N_{SV}} \sum_{i=1}^{N_{SV}} (y_i - \bar{w}\bar{x_i})$

Obtaining the Solution

$$b = \frac{1}{2}\{(1 - (1)(1)) + (-1 - (1)(-1))\}$$

$$= \frac{1}{2}\{0 + 0\} = 0$$

$$= 0$$

$$\therefore w = 1 \& b = 0$$

Making Predictions

Making Predictions

$$\hat{y}(x_i) = SIGN(w \cdot x_i + b)$$

For $x_{test} = 3$; $\hat{y}(3) = SIGN(1 \times 3 + 0) = +ve$ class

Making Predictions

Alternatively,

$$\hat{y}(X_{TEST}) = SIGN(\bar{w} \cdot \bar{X}_{TEST} + b)$$

$$= SIGN\left(\sum_{j=1}^{N_S} \alpha_j y_j x_j \cdot x_{test} + b\right)$$

In our example,

$$\alpha_1 = 1/2; \alpha_2 = 0; \quad \alpha_3 = 1/2; \alpha_4 = 0$$

$$\hat{y}(3) = SIGN\left(\frac{1}{2} \times 1 \times (1 \times 3) + 0 + \frac{1}{2} \times (-1) \times (-1 \times 3) + 0\right)$$

$$= SIGN\left(\frac{6}{2}\right) = SIGN(3) = +1$$