

Bounding Box Formats

Format 1: (x, y, w, h)

Top-left + Size

Used by: COCO, many frameworks



Format 2: (x_1, y_1, x_2, y_2)

Two Corners

Used by: Pascal VOC, torchvision



Format 3: (cx, cy, w, h)

Center + Size

Used by: YOLO

