Gradient Descent - Finding Best Weights

Start (random) → step → Better → step → Even better → step → Minimum! (best)
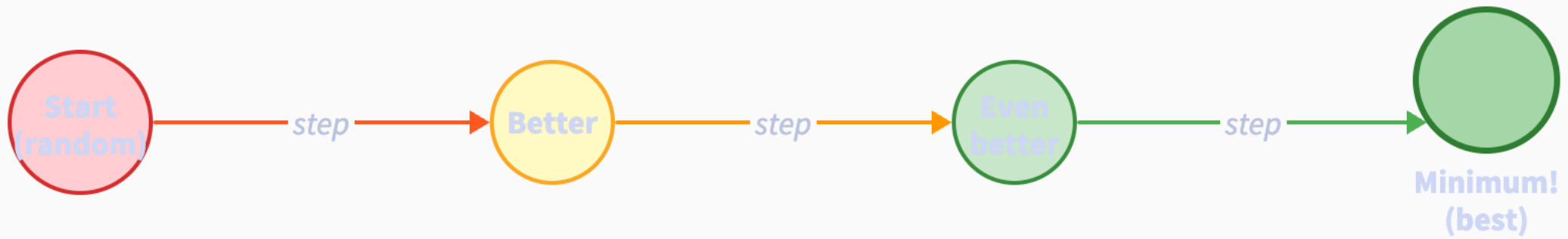
Each step:
weights = weights - learning_rate * gradient

Follow the slope downhill!