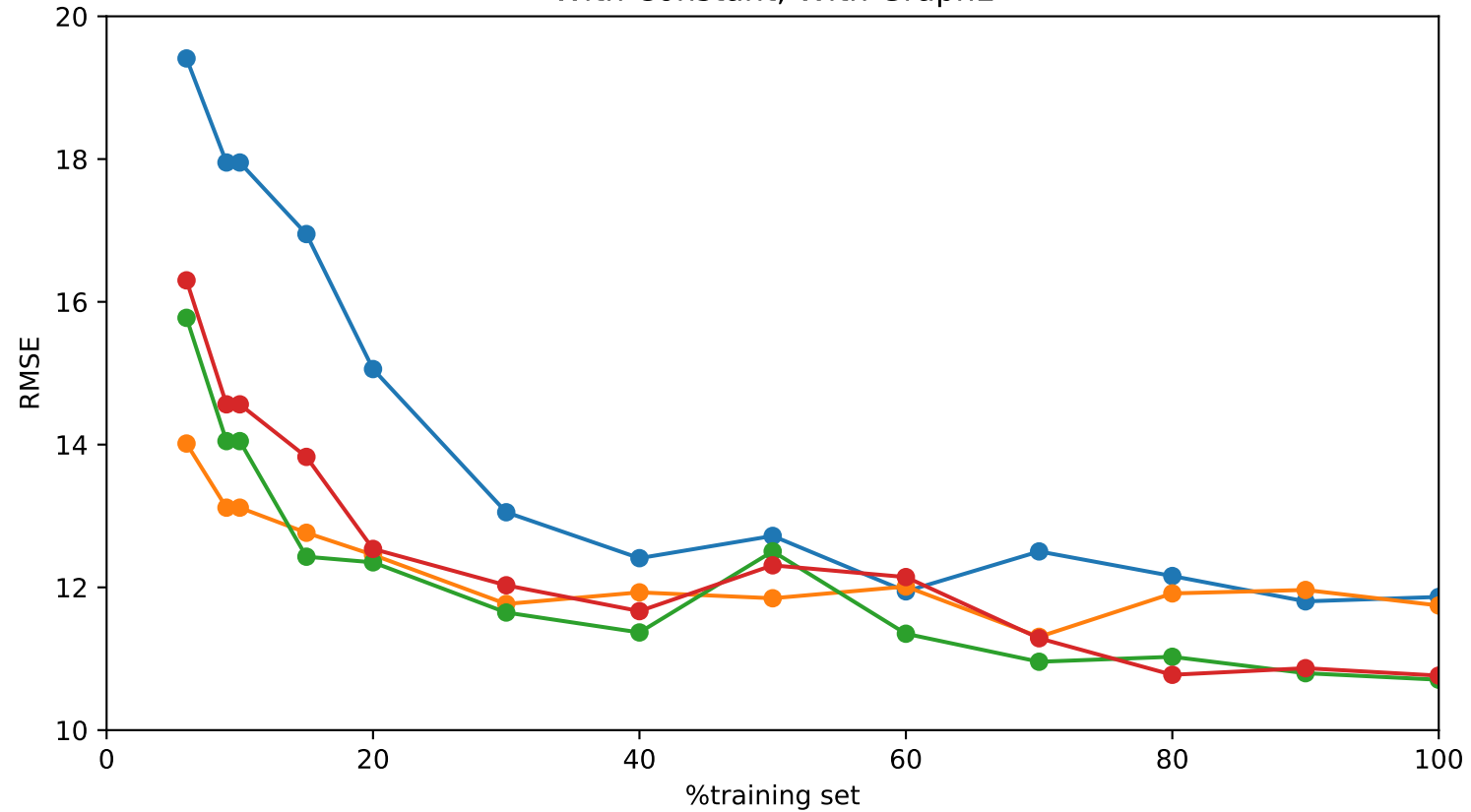


With Constant, With GraphL



With Constant, Without GraphL

