

nipun.jain0305@gmail.com | 8076206485 | New Delhi, India 110075

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Engineering student with a strong foundation in Object-Oriented Programming (OOP) using C++ and Data Structures & Algorithms. Experienced in Java-based project development and familiar with C and Python. Eager to dive into the fields of Artificial Intelligence and Machine Learning, while currently expanding skills in the MERN stack. Looking for opportunities to contribute and grow in a challenging technical environment.

### Skills

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- Programming Languages: C++, Java, C, Python (basic)
- · Data Structures & Algorithms: Proficient in C++
- Web Development: Learning MERN stack (MongoDB, Express, React, Node.js)
- · Tools & Technologies: Git, VS Code
- Areas of Interest: Artificial Intelligence, Machine Learning

# **Education and Training**

SRM Institute of Science And Technology | Chennai Bachelor of Technology

Expected in 09/2027

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Proficient
Hindi:

Proficient

## **Projects**

#### Expense Tracker (Java)

- Developed a comprehensive expense tracking application using Java, allowing users to monitor and manage their daily expenses efficiently.
- Implemented features such as expense categorization, report generation, and a user-friendly interface.

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Utilized OOP principles to structure the application effectively.

# Rock-Paper-Scissors Game (C, HTML/CSS)

- Created a rock-paper-scissors game using C for the backend logic and HTML/CSS for the frontend interface.
- The game allows users to play against the computer, with real-time results displayed on a simple web
  page.
- Integrated the C backend with the front end to provide dynamic and interactive gameplay.