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→ std::string class in C++

C++ has in its definition a way to represent **sequence of characters as an object of class**. This class is called std:: string. String class stores the characters as a sequence of bytes with a functionality of allowing **access to single byte character**.


std:: string vs Character Array

- A character array is simply an **array of characters** can terminated by a null character. A string is a **class which defines objects** that be represented as stream of characters.

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- Size of the character array has to **allocated statically**, more memory cannot be allocated at run time if required. Unused allocated **memory is wasted** in case of character array. In case of strings, memory is **allocated dynamically**. More memory can be allocated at run time on demand. As no memory is preallocated, **no memory is wasted**.
- There is a **threat of array decay** in case of character array. As strings are represented as objects, **no array decay** occurs.
- Implementation of **character array is faster** than std:: string. **Strings are slower** when compared to implementation than character array.
- Character array **do not offer** much **inbuilt functions** to manipulate strings. String class defines **a number of functionalities** which allow manifold operations on strings.

Operations on strings

Input Functions

1. **getline()** :- This function is used to **store a stream of characters** as entered by the user in the object memory.
2. **push_back()** :- This function is used to **input** a character at the **end** of the string.
3. **pop_back()** :- Introduced from C++11(for strings), this function is used to **delete the last character** from the string.



```
// C++ code to demonstrate the working of
// getline(), push_back() and pop_back()
#include<iostream>
#include<string> // for string class
using namespace std;
int main()
{
    // Declaring string
    string str;

    // Taking string input using getline()
    // "geeksforgeek" in givin output
    getline(cin,str);

    // Displaying string
    cout << "The initial string is : ";
    cout << str << endl;

    // Using push_back() to insert a character
    // at end
    // pushes 's' in this case
    str.push_back('s');

    // Displaying string
    cout << "The string after push_back operation is : ";
    cout << str << endl;

    // Using pop_back() to delete a character
    // from end
    // pops 's' in this case
    str.pop_back();

    // Displaying string
    cout << "The string after pop_back operation is : ";
    cout << str << endl;

    return 0;
}
```

Input:

geeksforgeek

Output:

The initial string is : geeksforgeek
The string after push_back operation is : geeksforgeeks
The string after pop_back operation is : geeksforgeek





Capacity Functions

4. capacity() :- This function **returns the capacity** allocated to the string, which can be **equal to or more than the size** of the string. Additional space is allocated so that when the new characters are added to the string, the **operations can be done efficiently**.

5. resize() :- This function **changes the size of string**, the size can be increased or decreased.

6.length():-This function **finds the length of the string**

7.shrink_to_fit() :- This function **decreases the capacity** of the string and makes it equal to its size. This operation is **useful to save additional memory** if we are sure that no further addition of characters have to be made.



```
// C++ code to demonstrate the working of
// capacity(), resize() and shrink_to_fit()
#include<iostream>
#include<string> // for string class
using namespace std;
int main()
{
    // Initializing string
    string str = "geeksforgeeks is for geeks";

    // Displaying string
    cout << "The initial string is : ";
    cout << str << endl;

    // Resizing string using resize()
    str.resize(13);

    // Displaying string
    cout << "The string after resize operation is : ";
    cout << str << endl;

    // Displaying capacity of string
    cout << "The capacity of string is : ";
    cout << str.capacity() << endl;

    //Displaying length of the string
    cout<<"The length of the string is :"<<str.length()<<endl;

    // Decreasing the capacity of string
    // using shrink_to_fit()
    str.shrink_to_fit();

    // Displaying string
    cout << "The new capacity after shrinking is : ";
    cout << str.capacity() << endl;

    return 0;
}
```

Output:

```
The initial string is : geeksforgeeks is for geeks
The string after resize operation is : geeksforgeeks
The capacity of string is : 26
The length of the string is : 13
The new capacity after shrinking is : 13
```





Iterator Functions

8. begin() :- This function returns an **iterator** to **beginning** of the string.

9. end() :- This function returns an **iterator** to **end** of the string.

10. rbegin() :- This function returns a **reverse iterator** pointing at the **end** of string.

11. rend() :- This function returns a **reverse iterator** pointing at **beginning** of string.



```
// C++ code to demonstrate the working of
// begin(), end(), rbegin(), rend()
#include<iostream>
#include<string> // for string class
using namespace std;
int main()
{
    // Initializing string`
    string str = "geeksforgeeks";

    // Declaring iterator
    std::string::iterator it;

    // Declaring reverse iterator
    std::string::reverse_iterator it1;

    // Displaying string
    cout << "The string using forward iterators is : ";
    for (it=str.begin(); it!=str.end(); it++)
        cout << *it;
    cout << endl;

    // Displaying reverse string
    cout << "The reverse string using reverse iterators is : ";
    for (it1=str.rbegin(); it1!=str.rend(); it1++)
        cout << *it1;
    cout << endl;

    return 0;
}
```

Output:

The string using forward iterators is : geeksforgeeks





The reverse string using reverse iterators is : skeegrofskeeg

Manipulating Functions

12. copy("char array", len, pos) :- This function **copies the substring in target character array** mentioned in its arguments. It takes 3 arguments, **target char array, length to be copied and starting position in string to start copying.**

13. swap() :- This function **swaps** one string with other.





```
// C++ code to demonstrate the working of
// copy() and swap()
#include<iostream>
#include<string> // for string class
using namespace std;
int main()
{
    // Initializing 1st string
    string str1 = "geeksforgeeks is for geeks";

    // Declaring 2nd string
    string str2 = "geeksforgeeks rocks";

    // Declaring character array
    char ch[80];

    // using copy() to copy elements into char array
    // copies "geeksforgeeks"
    str1.copy(ch,13,0);

    // Displaying char array
    cout << "The new copied character array is : ";
    cout << ch << endl << endl;

    // Displaying strings before swapping
    cout << "The 1st string before swapping is : ";
    cout << str1 << endl;
    cout << "The 2nd string before swapping is : ";
    cout << str2 << endl;

    // using swap() to swap string content
    str1.swap(str2);

    // Displaying strings after swapping
    cout << "The 1st string after swapping is : ";
    cout << str1 << endl;
    cout << "The 2nd string after swapping is : ";
    cout << str2 << endl;

    return 0;
}
```

Output:

The new copied character array is : geeksforgeeks

The 1st string before swapping is : geeksforgeeks is for geeks

The 2nd string before swapping is : geeksforgeeks rocks

The 1st string after swapping is : geeksforgeeks rocks

The 2nd string after swapping is : geeksforgeeks is for geeks

For more functions :

C++ string class and its applications

C++ String Class and its Applications | Set 2

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