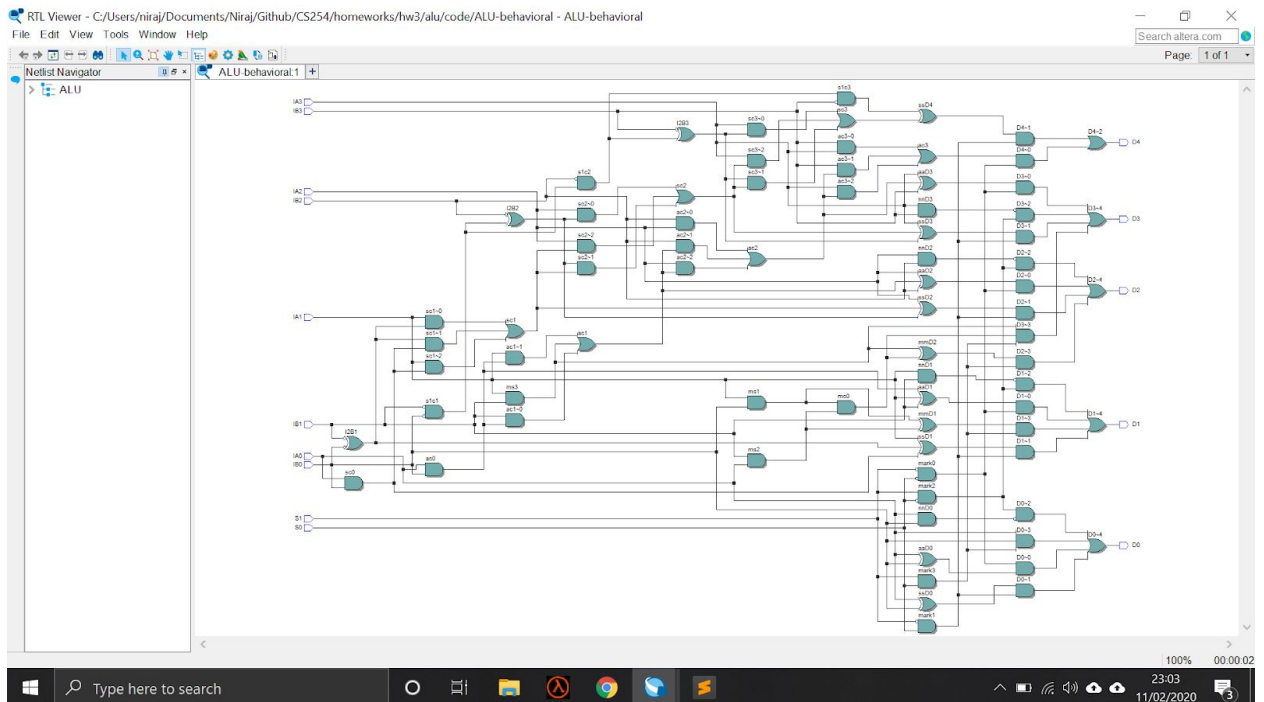


HW3 Report

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Arithmetic Circuit - Behavioral

1. Implementation details
 - a. Complete behavioral implementation.
 - b. Gates used as taught in class.
 - c. If - else loop and and, xor, not & or gates used.
2. Diagram



3. Simulation:

