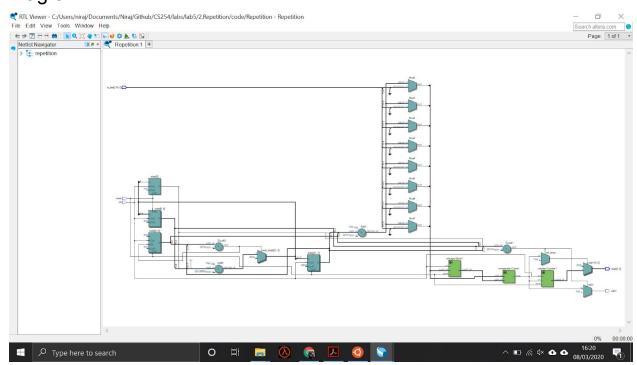
Repetition Detector

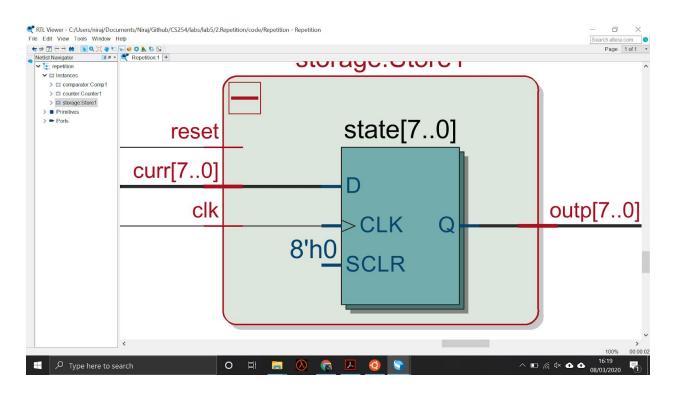
- 1. Implementation details
 - a. Gates used as taught in class.
 - b. If else loop and and, xor, not & or gates used.
 - c. FSM used

2. Diagram

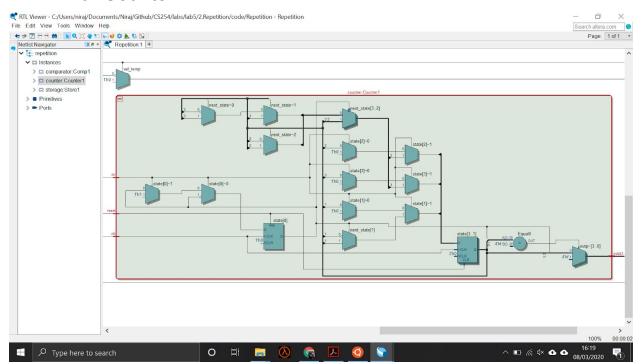


3. Components (FSM state diagrams):

a. Storage



b. Counter



c. Comparator