JavaScript Topics List

1. Basics

```
What is JavaScript?

Where to write JS? (Inline, <script>, external file)

console.log() and debugging

Comments (//, /* */)

Variables: var, let, const

Data Types

typeof Operator
```

2. Operators

```
Arithmetic: +, -, *, /, %, **

Assignment: =, +=, -=

Comparison: ==, ===, !=, !==, >, <, >=, <=

Logical: &&, ||, !

Ternary Operator: condition ? true : false
```

3. Control Flow

```
if, else, else if
switch statement
Loops:
    for, while, do...while
    break, continue
```

4. Functions

Function declaration

Function expression

```
Arrow functions () => {}
```

Parameters vs Arguments

Return values

IIFE (Immediately Invoked Function Expression)

5. Objects

```
Creating objects: literals & constructors
```

```
Accessing properties: obj.prop or obj['prop']
```

 $\verb|this| keyword|$

Nested objects

Object methods

```
Object.keys(), Object.values(), Object.entries()
```

6. Arrays

Creating arrays

Accessing values

```
Looping: for, forEach(), map()
```

Useful methods:

```
push(), pop(), shift(), unshift()
splice(), slice()
includes(), indexOf()
sort(), reverse(), filter(), reduce()
```

7. String Methods

```
length, charAt()

toUpperCase(), toLowerCase()

indexOf(), includes()

slice(), substring(), substr()

replace(), split(), trim()
```

8. Date and Time

```
new Date()
getFullYear(), getMonth(), getDate(), getDay()
setHours(), setMinutes(), etc.
```

9. Math Object

```
Math.round(), Math.floor(), Math.ceil()
Math.random()
Math.min(), Math.max(), Math.pow()
```

10. ES6+ Features

let, const

Arrow Functions

Template Literals Hello \${name}

Destructuring (Objects & Arrays)

Spread and Rest Operators

Default Parameters

```
for...of and for...in
```

Modules: export, import

11. DOM Manipulation

```
document.getElementById()
querySelector(), querySelectorAll()
innerHTML, innerText, value
```

Modifying attributes, classes, styles

Creating and appending elements

12. Events

```
onclick, onchange, onsubmit, etc.
addEventListener()
Event Object (e.target, e.preventDefault())
```

Event bubbling and delegation

13. Error Handling

```
try...catch
throw keyword
finally block
```

14. Asynchronous JavaScript

Callback functions

```
setTimeout(), setInterval()
```

Promises:

```
new Promise()
    .then(),.catch(),.finally()
async/await
```

15. Fetch API (AJAX)

fetch(url)

Handling JSON

HTTP methods: GET, POST, PUT, DELETE

Headers and body in request

16. Local Storage / Session Storage

```
localStorage.setItem(), .getItem(), .removeItem()
sessionStorage
```

17. Advanced Topics

Closures

Hoisting

Scope (Global, Local, Block)

Lexical Environment

Execution Context & Call Stack

this in different contexts

Prototypes and Inheritance

```
call(), apply(), bind()
```

Currying

Debouncing & Throttling

18. OOP in JavaScript

Constructor Functions

ES6 Classes

constructor, super, extends

Encapsulation, Inheritance, Polymorphism

19. Event Loop & Concurrency

Call Stack

Event Queue

Microtasks & Macrotasks

setTimeout VS Promise

20. Useful Tools & APIs

console.table(), console.warn(), console.error()

Geolocation API

Web Storage API

Form Validation