

1 INTRODUCTION

In the modern digital landscape, the need for efficient file storage, management, and transfer has become increasingly important. With the exponential growth in data generation and the widespread use of multimedia files, the challenges of handling large files have grown significantly. These large files, such as high-resolution images, videos, and lengthy documents, not only consume a substantial amount of storage space but can also be cumbersome to transfer across networks, especially in environments with limited bandwidth.

File compression and format conversion are essential techniques for addressing these issues. Compression reduces file sizes, making it easier to store, share, and transfer data while maintaining the integrity of the original content. Conversely, file format conversion ensures that files are compatible with different software and devices, providing greater flexibility for users.

The **File Compressor and Converter** tool was developed to meet these needs, offering a seamless solution to reduce the size of various types of files and to convert them between different formats. Whether it's compressing large video files for faster streaming or converting document formats for compatibility with different programs, this tool provides a versatile, user-friendly solution for individuals and businesses alike.

This tool supports a broad range of file formats, including images (e.g., JPG, PNG), videos (e.g., MP4, AVI), documents (e.g., DOCX, PDF), and audio (e.g., MP3, WAV), making it suitable for diverse user requirements. Through the use of advanced algorithms, such as Huffman coding for compression and FFmpeg for multimedia file conversions, the tool efficiently reduces file sizes without compromising quality and ensures that file conversion is carried out seamlessly, allowing users to work across different platforms.

The primary goals of the **File Compressor and Converter** tool are to help users save storage space, speed up file transfer processes, and facilitate the use of files in different formats across various applications and devices. By providing an easy-to-use interface and robust functionality, this tool aims to streamline digital workflows and improve overall productivity for both personal and professional use.

1.1 Type of File Compressor and Converter System

A File Compressor and Converter System is a digital tool that helps in reducing file sizes and converting files into various formats for better accessibility and compatibility. These systems improve file storage efficiency, document management, and ease of sharing.

1.1.1 File Compressor system

File compression can be categorized into two types: lossless compression and lossy compression. Lossless compression reduces file size without any loss of data, ensuring that the original file can be

perfectly reconstructed. This type of compression is commonly used for text documents, images, and executable files where maintaining quality is essential. In the system, the File Compression feature falls under this category, as it reduces file size while maintaining quality. Some common lossless compression algorithms include ZIP, GZIP, LZW, Huffman Coding, and BZIP2. On the other hand, lossy compression achieves higher compression rates by permanently removing some data. This method is mostly used for multimedia files such as images, audio, and video. While lossy compression is not explicitly mentioned in the system, it may apply when images are compressed before being converted to a PDF. Common lossy compression algorithms include JPEG for images, MP3 for audio, and H.264 for video.

1.1.2 File Converter System

File conversion systems transform files from one format to another, making them compatible with different platforms and improving usability. One major category of file conversion is document conversion, which includes converting Word files to PDF and vice versa. The Word to PDF feature enables users to convert Word documents into PDF format for better compatibility, while the PDF to Word feature converts PDFs into editable Word documents, allowing modifications and reuse of content. Another important category is image conversion, which involves changing an image file from one format to another. The PDF to Image tool in the system extracts images from PDF documents, while the Image to PDF tool allows users to combine multiple images into a single PDF document.

The NoSQL File system integrates various types of file compression and conversion functionalities, making it a comprehensive tool for document and file management. Whether it is reducing file size, converting between different formats, extracting images, or applying watermarks, the system enhances digital document handling efficiently and effectively. By offering these functionalities, NoSQL File ensures that users can manage their files with ease while maintaining compatibility, quality, and security.

1.2 Problem Statement

This project aims to tackle the following key challenges: In today's digital era, the rapid growth of data and the need to store and share files efficiently have become increasingly important. Files, particularly images, documents, and videos, often take up significant storage space, which can lead to problems in terms of device storage limitations and longer transmission times, especially over networks with limited bandwidth.

Additionally, users often need to work with different file formats, requiring conversions for compatibility across various platforms, software, or devices. The lack of easy-to-use, efficient tools that combine both compression and conversion functionalities for multiple file types adds complexity to the process.

Currently, most systems offer either compression or conversion separately, leading to inefficiencies for users who need both. Existing tools may also lack user-friendly interfaces, support for multiple file formats, or sufficient compression ratios, ultimately making the process more time-consuming and cumbersome.

Therefore, there is a need for an integrated **File Compressor and Converter System** that can:

- Compress various file types (such as documents, images, word, etc) to reduce their size while maintaining acceptable quality.
- Convert files from one format to another, ensuring compatibility across different platforms and devices.
- Provide a user-friendly interface, allowing users to compress and convert files quickly and efficiently with minimal technical knowledge.

This project aims to design and develop such a system that addresses these issues, providing users with a reliable, fast, and easy-to-use solution to handle file compression and conversion in one integrated platform.

1.3 Objectives

The “NoSQL File Compressor and Converter” platform aims to achieve the following objectives:

Develop a File Compression Module:

- Implement efficient algorithms to compress various types of files (e.g., images, documents) while maintaining acceptable quality.
- Ensure the compression process results in significant space-saving without compromising the integrity of the file.

Create a File Conversion Module:

- Design the system to support the conversion of multiple file formats (e.g., .jpg to .png, .docx to .pdf, .pdf to images).
- Ensure that the conversion process maintains the original content and formatting of the file, implement features such as batch processing to handle multiple files at once, saving time for the user.

Ensure Cross-Platform Compatibility:

- Design the system to work across multiple operating systems (Windows, Linux, macOS), ensuring it is accessible to a wide range of users.
- Support a variety of file formats commonly used in different industries or everyday applications.

Support for Multiple File Types:

- The system should support a wide range of file types, including but not limited to text allowing seamless interoperability across platforms.

Implement a User-Friendly Interface:

- Develop an easy-to-use graphical user interface (GUI) or command-line interface (CLI) that simplifies the process for users to select, compress, and convert files.
- Ensure the interface is intuitive, with clear instructions and minimal user input required for performing tasks.

Optimize Performance and Efficiency:

- Ensure that both the compression and conversion processes are optimized for speed and resource utilization, even when handling large files, documents, audio, video, images, and compressed archives (e.g., .zip, .rar).

Achieve High Compression Ratios:

- Utilize efficient compression techniques to ensure that the system can achieve significant reductions in file size without causing notable degradation in quality or usability of the file.

Provide Secure File Handling:

- Implement safety mechanisms to ensure that files are handled securely during compression and conversion processes.
- Ensure that no data loss occurs and that the file remains intact and usable after operations.

Offer Detailed Feedback and Logging:

- Provide real-time feedback to the user during compression and conversion processes (e.g. progress bars, time estimates).
- Log system errors and success messages for users, allowing them to track the status of their file operations.

Test and Evaluate the System's Effectiveness:

- Conduct extensive testing on different file types to evaluate the performance and reliability of both compression and conversion processes.
- Collect and analyze user feedback to continuously improve the system.

1.4 Background of Study

In the digital age, the storage and transmission of large amounts of data have become essential for businesses, individuals, and organizations. As file sizes continue to grow due to high-resolution images, videos, and data-intensive applications, there is an increasing need for efficient ways to manage, store, and share files. Two crucial techniques in addressing these needs are file compression and file conversion. File Compression refers to the process of reducing the size of files or data without losing important information. Compression algorithms use various techniques such as encoding, lossless methods, or lossy techniques to shrink files. Compressed files consume less storage space and can be transmitted over networks faster, making them ideal for a wide range of applications, from cloud storage to email attachments and web services.

On the other hand, File Conversion involves changing a file's format from one type to another to ensure compatibility across different platforms and systems. For instance, converting video files from one format (e.g., MP4) to another (e.g., AVI) or converting a text file from one encoding format to another.

File conversion is important in a world with numerous file formats, allowing users to work across different software applications that support various formats.

Combining compression and conversion into a single tool offers significant advantages. A file compressor and converter can not only reduce file size but also enable users to convert files into different formats for better compatibility and easier sharing. This can be particularly valuable for professionals in areas like media production, software development, cloud computing, and more.

While file compressors and converters are widely available, most existing tools focus on only one of these processes. This study aims to explore the development of an integrated solution that combines both functionalities. By understanding how compression and conversion techniques can be optimized, we can create a tool that meets modern data management needs in an efficient and user-friendly manner.

2 METHODOLOGY

2.1 File Compressor and Convertor System Overview

A **File Compressor and Converter System** is a software tool that allows users to compress files into smaller sizes to save storage space and convert files from one format to another. This system can be applied to a wide range of file types, including images, audio, video, text, and documents. It is commonly used in data management, storage optimization, and improving transfer speeds.

2.2 Working

The NoSQL File system is designed to efficiently compress and convert various file types into a compact and portable format. When a file is input, the system first analyzes its type, size, and structure to determine the most suitable compression algorithm. Depending on the file content, algorithms such as Huffman Coding for text data, LZ77 for repetitive patterns, or lossy compression for images and videos may be applied. A unique header is added to the NoSQL file, which includes metadata such as the original file type, size, compression ratio, and the encoding method used.

If the user specifies a conversion to another format (e.g., from .txt to .pdf or .jpg to .png), the system performs the conversion while adhering to format-specific rules. The NoSQL file is then structured into three parts: the header, which contains metadata; the compressed data, which holds the file's content in its compressed state; and conversion information, which includes details about the output format.

After compression and conversion, the output file is saved with a .zip extension or the specified format. The NoSQL file ensures compatibility for easy decompression and retrieval. During decompression, the system reverses the compression and, if necessary, converts the file back to its original format. This system provides significant advantages, including reduced file size, multi-format support, and the ability to encapsulate both data and metadata in a single file, making it highly portable and efficient.

2.3 System Components

The compression process reduces the file size by removing redundancies and utilizing algorithms to condense the data. Common file compression formats include:

- ZIP: General-purpose compression that supports multiple file types.
- RAR: Often used for large files and directories, with strong compression algorithms.
- GZIP: Used mainly for text files like HTML, JavaScript, and CSS.
- 7z: A high-compression format, often used for large files.

2.3.1 Compression techniques:

- Lossless Compression: Reduces file size without losing any data (e.g., ZIP, PNG).
- Lossy Compression: Achieves higher compression rates by removing some of the file's data, typically used for audio and video files (e.g. JPEG).

2.4 Functionality

The **File Compressor and Converter System** can have various functionalities to serve the purpose of compressing and converting files efficiently. Here's a breakdown of the core functionalities that your system should support:

2.4.1 File Upload and Input Handling

- **File Upload:** Users can select files from their local system or drag and drop files into the application interface.
- **Multiple File Types:** The system should support multiple types of files (e.g., images, text documents etc.).
- **Batch Upload:** Users can select and upload multiple files at once for batch compression or conversion.

2.4.2 File Compression

- **Select Compression Format:** Users can choose from different compression formats such as ZIP, GZIP, or TAR.
- **Compression Level Control:** Allow users to control the compression level (e.g., high, medium, or low compression).
- **Real-Time Compression Progress:** Display a progress bar or status indicating the file compression process.
- **Download Compressed File:** After compression, the system should allow users to download the compressed file.

2.4.3 File Conversion

- **Select Conversion Format:** Users can select the desired output format for their files. For example:
- **Images:** JPG to PNG, BMP to JPEG, etc.
- **Text Documents:** DOCX to PDF, TXT to HTML, etc.

2.5 Algorithm/ Flowchart:

2.5.1 Algorithm

Step 1: Input File and User Preferences: Accept the input file from the user, along with the desired compression level and output format.

Step 2: File Validation: Validate the input file to ensure it exists, is accessible, and is in a supported format.

Step 3: Read the Input File: Read the contents of the input file and load it into memory for further processing.

Step 4: Apply Compression Algorithm: Apply the appropriate compression algorithm based on the selected compression level, compress the file, and prepare the data for further processing.

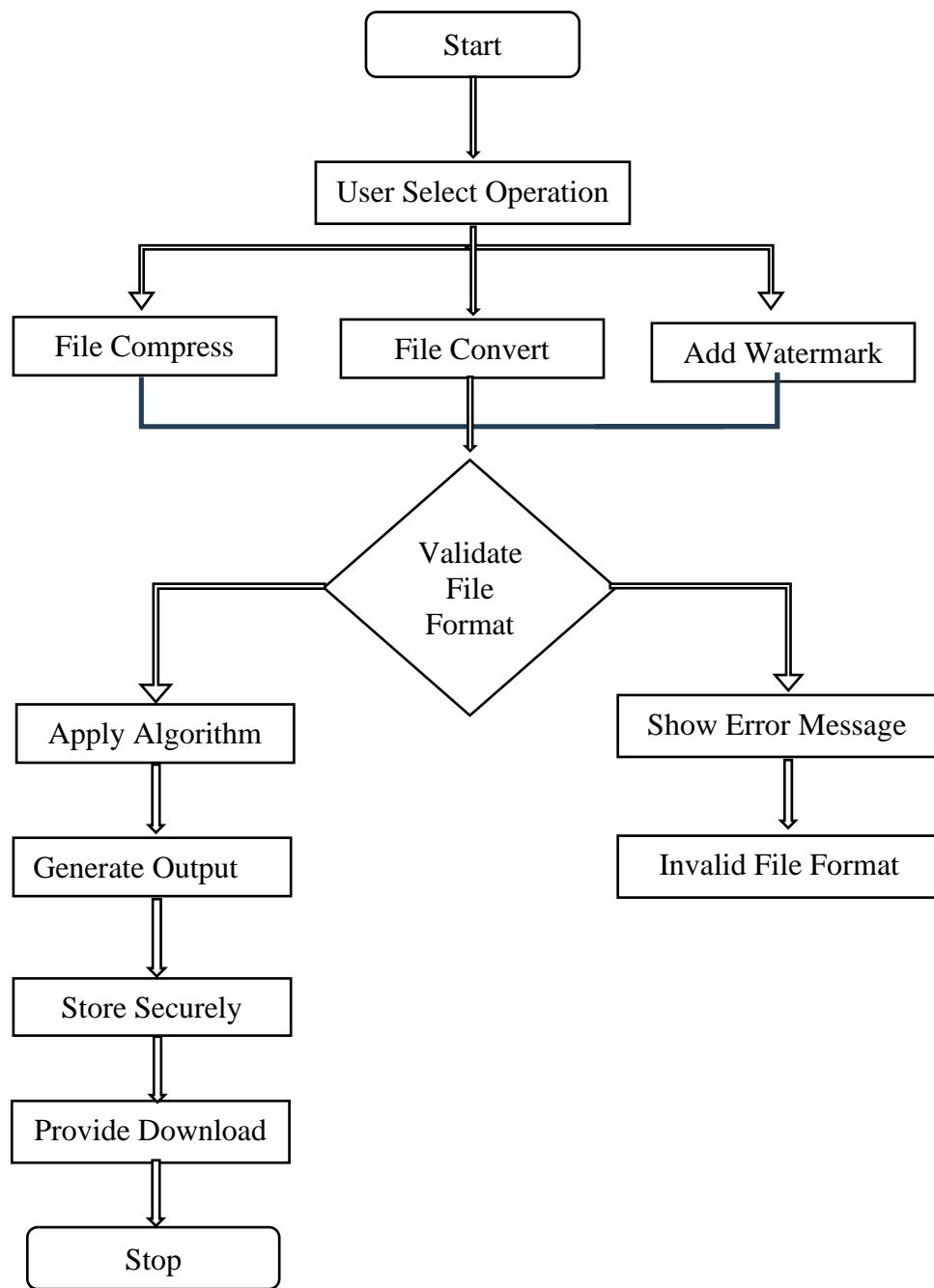
Step 5: File Conversion: Convert the compressed file into the desired output format, ensuring compatibility and adherence to the specified format.

Step 6: Save the Compressed/Converted File: Save the compressed and/or converted file to the specified location with an appropriate file name.

Step 7: Error Handling: Address any errors that arise during the file validation, compression, or conversion process and notify the user about the issue.

Step 8: Completion and Output Details: Inform the user about the successful completion of the process, display details of the compression and conversion, and provide the location of the output file.

2.5.2 Flowchart:



2.5.3 Program:

```
import os
import uuid
import zipfile
import logging
import time
import fitz
from datetime import datetime
from flask import Flask, render_template, request, flash, redirect, url_for, jsonify, session
from werkzeug.utils import secure_filename
from flask import jsonify
import tempfile
import shutil
import comtypes.client
from utils.file_operations import compress_file, get_file_size
from utils.pdf_utils import pdf_to_images, add_watermark_to_pdf
from utils.image_utils import images_to_pdf
from utils.doc_utils import word_to_pdf, pdf_to_word
from models import db, Conversion, Download, Contact
import os
from PIL import Image, ImageDraw, ImageFont
def add_watermark_to_image(image_path, watermark_text, output_path):
    if not os.path.exists(image_path):
        raise FileNotFoundError(f"File not found: {image_path}")
```

```

img = Image.open(image_path).convert("RGBA")

txt_layer = Image.new("RGBA", img.size, (255, 255, 255, 0)) # Transparent layer

draw = ImageDraw.Draw(txt_layer)

font = ImageFont.load_default() # Load default font

draw.text((50, 50), watermark_text, fill=(255, 255, 255, 128), font=font) # Add text

watermarked = Image.alpha_composite(img, txt_layer) # Merge layers

watermarked.convert("RGB").save(output_path, "JPEG") # Save as JPEG

#  Use absolute path to avoid issues

image_path = os.path.abspath("input.jpg")

output_path = os.path.abspath("output_watermarked.jpg")

add_watermark_to_image(image_path, "CONFIDENTIAL", output_path)

# Configure logging

logging.basicConfig(level=logging.DEBUG)

app = Flask(__name__)

app.secret_key = os.environ.get("SESSION_SECRET", "nisqfile-secret-key")

# Database configuration

app.config["SQLALCHEMY_DATABASE_URI"] = os.environ.get("DATABASE_URL",
"sqlite:///nisqfile.db")

app.config["SQLALCHEMY_ENGINE_OPTIONS"] = {

    "pool_recycle": 300,

    "pool_pre_ping": True,
}

app.config["SQLALCHEMY_TRACK_MODIFICATIONS"] = False

# Initialize database

```

```

db.init_app(app)

# Configure upload folder

UPLOAD_FOLDER = os.path.join(tempfile.gettempdir(), 'nisqfile_uploads')

if not os.path.exists(UPLOAD_FOLDER):
    os.makedirs(UPLOAD_FOLDER)

app.config['UPLOAD_FOLDER'] = UPLOAD_FOLDER

# Configure max content length (100 MB)

app.config['MAX_CONTENT_LENGTH'] = 100 * 1024 * 1024

# Ensure the database tables exist

with app.app_context():

    db.create_all()

# Allowed extensions

ALLOWED_EXTENSIONS = {

    'pdf': ['pdf'],

    'image': ['jpg', 'jpeg', 'png', 'gif', 'bmp', 'tiff'],

    'word': ['doc', 'docx'],

    'all': ['pdf', 'jpg', 'jpeg', 'png', 'gif', 'bmp', 'tiff', 'doc', 'docx']

}

def allowed_file(filename, file_type='all'):

    return '.' in filename and \
           filename.rsplit('.', 1)[1].lower() in ALLOWED_EXTENSIONS.get(file_type, [])

@app.route('/')

def index():

    return render_template('index.html')

```

```

@app.route('/compress', methods=['GET', 'POST'])

def compress():

    if request.method == 'POST':

        # Check if file is in the request

        if 'file' not in request.files:

            flash('No file part')

            return redirect(request.url)

        file = request.files['file']

        # Check if file is selected

        if file.filename == "":

            flash('No file selected')

            return redirect(request.url)

        if file and allowed_file(file.filename):

            filename = secure_filename(file.filename)

            file_path = os.path.join(app.config['UPLOAD_FOLDER'], f"{uuid.uuid4()}_{filename}")

            file.save(file_path)

            # Get target size from form, default to 1MB

            target_size = float(request.form.get('target_size', 1.0))

            try:

                # Compress the file

                original_size = get_file_size(file_path)

                compressed_path = compress_file(file_path, target_size)

                compressed_size = get_file_size(compressed_path)

                # Prepare result data


```

```

result = {
    'success': True,
    'originalFile': os.path.basename(file_path),
    'compressedFile': os.path.basename(compressed_path),
    'originalSize': original_size,
    'compressedSize': compressed_size,
    'compressionRatio': round((original_size - compressed_size) / original_size * 100, 1)
        if original_size > 0 else 0,
    'downloadUrl': url_for('download_file', filename=os.path.basename(compressed_path))
}
return jsonify(result)

except Exception as e:
    logging.error(f"Error compressing file: {str(e)}")
    return jsonify({'success': False, 'error': str(e)})

else:
    flash('File type not allowed')
    return redirect(request.url)

return render_template('compress.html')

@app.route('/pdf-to-photo', methods=['GET', 'POST'])

def pdf_to_photo():

    if request.method == 'POST':

        # Check if file is in the request

        if 'file' not in request.files:

            flash('No file part')

```

```

    return redirect(request.url)

    file = request.files['file']

    # Check if file is selected

    if file.filename == "":

        flash('No file selected')

        return redirect(request.url)

    if file and allowed_file(file.filename, 'pdf'):

        filename = secure_filename(file.filename)

        file_path = os.path.join(app.config['UPLOAD_FOLDER'], f'{uuid.uuid4()}_{filename}')

        file.save(file_path)

        format_type = request.form.get('format', 'png')

        try:

            # Convert PDF to images

            image_paths = pdf_to_images(file_path)

            # Create a zip file with all images

            zip_filename = f'{uuid.uuid4()}_pdf_images.zip'

            zip_path = os.path.join(app.config['UPLOAD_FOLDER'], zip_filename)

            with zipfile.ZipFile(zip_path, 'w') as zipf:

                for i, img_path in enumerate(image_paths):

                    # Convert to requested format if not already

                    if not img_path.lower().endswith(f'.{format_type}'):

                        from PIL import Image

                        img = Image.open(img_path)

                        converted_path = img_path.rsplit('.', 1)[0] + f'.{format_type}'


```

```

        img.save(converted_path)

        os.remove(img_path) # Remove original

        img_path = converted_path

        # Add to zip with a nice name

        zipf.write(img_path, f"page_{i+1}.{format_type}")

    # Prepare result data

    result = {

        'success': True,

        'originalFile': os.path.basename(file_path),

        'outputFile': zip_filename,

        'pageCount': len(image_paths),

        'downloadUrl': url_for('download_file', filename=zip_filename)

    }

    return jsonify(result)

except Exception as e:

    logging.error(f"Error converting PDF to images: {str(e)}")

    return jsonify({'success': False, 'error': str(e)})

else:

    flash('Only PDF files are allowed')

    return redirect(request.url)

return render_template('pdf_to_photo.html')

@app.route('/photo-to-pdf', methods=['GET', 'POST'])

def photo_to_pdf():

    if request.method == 'POST':

```

```

# Check if files are in the request

if 'file' not in request.files:

    flash('No file part')

    return redirect(request.url)

files = request.files.getlist('file')

# Check if any files are selected

if not files or files[0].filename == "":

    flash('No files selected')

    return redirect(request.url)

# Process each file

image_paths = []

for file in files:

    if file and allowed_file(file.filename, 'image'):

        filename = secure_filename(file.filename)

        file_path = os.path.join(app.config['UPLOAD_FOLDER'], f"{uuid.uuid4()}_{filename}")

        file.save(file_path)

        image_paths.append(file_path)

if not image_paths:

    flash('No valid image files uploaded')

    return redirect(request.url)

try:

    # Convert images to PDF

    pdf_path = images_to_pdf(image_paths)

    # Prepare result data

```

```

result = {
    'success': True,
    'originalFiles': [os.path.basename(path) for path in image_paths],
    'outputFile': os.path.basename(pdf_path),
    'imageCount': len(image_paths),
    'downloadUrl': url_for('download_file', filename=os.path.basename(pdf_path))
}

return jsonify(result)

except Exception as e:
    logging.error(f"Error converting images to PDF: {str(e)}")
    return jsonify({'success': False, 'error': str(e)})

return render_template('photo_to_pdf.html')

def allowed_file(filename, file_type):
    if file_type == "word":
        return filename.lower().endswith('.doc', '.docx')
    return False

# Word to PDF conversion function

def convert_word_to_pdf(input_path):
    try:
        output_path = input_path.rsplit('.', 1)[0] + ".pdf"
        word = comtypes.client.CreateObject('Word.Application')
        doc = word.Documents.Open(input_path)
        doc.SaveAs(output_path, FileFormat=17) # 17 = wdFormatPDF
        doc.Close()
    
```

```

word.Quit()

return output_path

except Exception as e:

    logging.error(f"Failed to convert Word to PDF: {e}")

    raise

@app.route('/word-to-pdf', methods=['GET', 'POST'])

def word_to_pdf_route():

    if request.method == 'POST':

        # Check if file is in the request

        if 'file' not in request.files:

            flash('No file part')

            return redirect(request.url)

        file = request.files['file']

        # Check if file is selected

        if file.filename == "":

            flash('No file selected')

            return redirect(request.url)

        if file and allowed_file(file.filename, 'word'):

            filename = secure_filename(file.filename)

            file_path = os.path.join(app.config['UPLOAD_FOLDER'], f"{uuid.uuid4()}_{filename}")

            file.save(file_path)

            try:

                # Convert Word to PDF

                pdf_path = word_to_pdf(file_path)

```

```

# Prepare result data

result = {

    'success': True,

    'originalFile': os.path.basename(file_path),

    'outputFile': os.path.basename(pdf_path),

    'downloadUrl': url_for('download_file', filename=os.path.basename(pdf_path))

}

return jsonify(result)

except Exception as e:

    logging.error(f"Error converting Word to PDF: {str(e)}")

    return jsonify({'success': False, 'error': str(e)})

else:

    flash('Only Word documents (DOC, DOCX) are allowed')

    return redirect(request.url)

return render_template('word_to_pdf.html')

@app.route('/pdf-to-word', methods=['GET', 'POST'])

def pdf_to_word():

    if request.method == 'POST':

        # Check if file is in the request

        if 'file' not in request.files:

            flash('No file part')

            return redirect(request.url)

        file = request.files['file']

        # Check if file is selected

```

```

if file.filename == "":

    flash('No file selected')

    return redirect(request.url)

if file and allowed_file(file.filename, 'pdf'):

    filename = secure_filename(file.filename)

    file_path = os.path.join(app.config['UPLOAD_FOLDER'], f"{uuid.uuid4()}-{filename}")

    file.save(file_path)

try:

    # Convert PDF to Word

    word_path = pdf_to_word(file_path)

    # Prepare result data

    result = {

        'success': True,

        'originalFile': os.path.basename(file_path),

        'outputFile': os.path.basename(word_path),

        'downloadUrl': url_for('download_file', filename=os.path.basename(word_path))

    }

    return jsonify(result)

except Exception as e:

    logging.error(f"Error converting PDF to Word: {str(e)}")

    return jsonify({'success': False, 'error': str(e)})

else:

    flash('Only PDF files are allowed')

    return redirect(request.url)

```

```

return render_template('pdf_to_word.html')

@app.route('/add-watermark', methods=['GET', 'POST'])

def add_watermark():

    if request.method == 'POST':

        # Check if file is in the request

        if 'file' not in request.files:

            flash('No file part')

            return redirect(request.url)

        file = request.files['file']

        # Check if file is selected

        if file.filename == "":

            flash('No file selected')

            return redirect(request.url)

        if file and allowed_file(file.filename, 'pdf'):

            filename = secure_filename(file.filename)

            file_path = os.path.join(app.config['UPLOAD_FOLDER'], f"{uuid.uuid4()}-{filename}")

            file.save(file_path)

            watermark_text = request.form.get('watermark_text', "")

            if not watermark_text:

                flash('Watermark text is required')

                return redirect(request.url)

            try:

                # Add watermark to PDF

                watermarked_path = add_watermark_to_pdf(file_path, watermark_text)

```

```

# Prepare result data

result = {

    'success': True,

    'originalFile': os.path.basename(file_path),

    'outputFile': os.path.basename(watermarked_path),

    'watermarkText': watermark_text,

    'downloadUrl': url_for('download_file', filename=os.path.basename(watermarked_path))

}

return jsonify(result)

except Exception as e:

    logging.error(f"Error adding watermark to PDF: {str(e)}")

    return jsonify({'success': False, 'error': str(e)})

else:

    flash('Only PDF files are allowed')

    return redirect(request.url)

return render_template('add_watermark.html')

@app.route('/get-download-page')

def get_download_page():

    return render_template('download_source.html')

@app.route('/download/<filename>')

def download_file(filename):

    return send_file(os.path.join(app.config['UPLOAD_FOLDER'], filename), as_attachment=True)

@app.route('/download-source')

def download_source():


```

```

# Create a zip file with all source code

zip_filename = "nisqfile_source_code.zip"

zip_path = os.path.join(app.config['UPLOAD_FOLDER'], zip_filename)

with zipfile.ZipFile(zip_path, 'w') as zipf:

    # Add Python files

    for root, dirs, files in os.walk('.'):
        for file in files:
            if file.endswith('.py'):
                zipf.write(os.path.join(root, file))

    # Add templates

    for root, dirs, files in os.walk('./templates'):
        for file in files:
            if file.endswith('.html'):
                zipf.write(os.path.join(root, file))

    # Add static files

    for root, dirs, files in os.walk('./static'):
        for file in files:
            if file.endswith('.css', '.js'):
                zipf.write(os.path.join(root, file))

    return send_file(zip_path, as_attachment=True, download_name=zip_filename)

# Cleanup old files periodically (in a production app, this would be a scheduled task)

@app.before_request

def cleanup_old_files():

    try:

```

```

# Delete files older than 1 hour

current_time = time.time()

for filename in os.listdir(app.config['UPLOAD_FOLDER']):

    file_path = os.path.join(app.config['UPLOAD_FOLDER'], filename)

    if os.path.isfile(file_path) and (current_time - os.path.getmtime(file_path)) > 3600:

        os.remove(file_path)

except Exception as e:

    logging.warning(f"Error during file cleanup: {str(e)}")

if __name__ == '__main__':

    app.run(host='0.0.0.0', port=5000, debug=True)

```

2.6 RESULT ANALYSIS

The "File Compressor and Converter Website" is a web-based platform that enables users to efficiently compress and convert a wide variety of files. The platform supports various file formats, including documents, images, videos, and audio files. Users can upload their files, select compression options or conversion formats, and download the processed files quickly and easily. The website aims to provide a seamless, user-friendly experience for individuals looking to reduce file sizes or change file formats for compatibility purposes.

3 TOOLS AND TECHNOLOGIES

3.1 Hardware Configuration

- Processor: Intel® Core™ i5-8250U CPU @ 1.6GHz or above
- RAM: 4 GB RAM or above
- Storage: 500 MB or above
- Active Internet Connection

3.2 Software Requirements

- Python (Backend Logic)
- MongoDB (Database)
- Flask (Server Framework)
- Windows OS

3.3 Development Tools

3.3.1 Visual Studio Code (VS Code):

Visual Studio Code (VS Code) is a lightweight but powerful source code editor that supports a wide range of programming languages, including Python. Developed by Microsoft, VS Code provides an efficient and customizable environment for developing the "Buddy Make a Plan" project.

Key Features of VS Code:

- Code Editor: VS Code offers a highly customizable code editor with features such as syntax highlighting, intelligent code completion, and error detection. It also includes extensions that add support for different languages and tools.
- Integrated Terminal: The integrated terminal in VS Code allows developers to run scripts and manage environments directly from the editor without switching to an external terminal.
- Debugger: VS Code includes built-in debugging tools that support Python. It allows developers to set breakpoints, step through code, inspect variables, and evaluate expressions easily.
- Extensions Marketplace: VS Code has an extensive extensions marketplace that allows developers to add new capabilities, such as linting, version control, Docker integration, and more. Python extensions, like the official Python extension by Microsoft, help improve development efficiency.
- Version Control Integration: VS Code seamlessly integrates with version control systems like Git, allowing developers to manage branches, stage changes, and commit updates directly from the editor.
- Live Share: The Live Share feature allows developers to collaborate in real-time, making it easy for team members to share their development environment for pair programming or review sessions.
- Customization: VS Code provides themes, keybindings, and a variety of settings to customize the editor's look and behavior. It allows for a tailored development experience according to individual preferences.

- Cross-Platform Support: VS Code runs on Windows, macOS, and Linux, offering a consistent experience across various operating systems.

Additional Tools:

- MongoDB Atlas: Cloud-based MongoDB service used for managing the application database.
- Postman: API testing tool for debugging and testing API calls.
- Git: Version control system used for managing source code and collaboration.

3.4 Programming Languages

3.4.1 Python

Python is a high-level, interpreted programming language known for its simplicity, readability, and ease of use. Its clean syntax and dynamic typing make it a popular choice for both beginners and experienced developers working on projects of any scale. Python's object-oriented approach and language constructs facilitate the writing of logical and maintainable code, making it a versatile choice for the "Buddy Make a Plan" project.

Key Features of Python:

- Readable and Concise Syntax: Python emphasizes code readability, which allows developers to write clean and easily understandable code. This emphasis on readability is supported by significant indentation that forms part of the language's syntax.
- Dynamic Typing and Memory Management: Python uses dynamic typing, which allows variables to change types during runtime. It also features automatic memory management through a combination of reference counting and a cycle-detecting garbage collector.
- Multiple Programming Paradigms: Python supports various programming paradigms, including procedural, object-oriented, and functional programming.
- Extensive Standard Library: Python is known as a "batteries included" language because of its comprehensive standard library.
- Zen of Python (PEP 20): Python's core philosophy is outlined in "The Zen of Python," which promotes simplicity and readability.
- Functional Programming Support: Python offers functional programming features such as map, filter, and reduce functions, list comprehensions, and generator expressions.
- Community and Extensibility: Python has a large community, with a rich ecosystem of libraries and frameworks. Modules like tkinter for GUI development can be installed easily using pip.

3.4.2 JavaScript (JS)

JavaScript is a lightweight, interpreted programming language used for building dynamic content on web pages. JavaScript is essential for creating interactive and responsive user interfaces for the "Buddy Make a Plan" platform, making it an integral part of the frontend development.

Key Features of JavaScript:

- Client-Side Scripting: JavaScript runs directly in the user's browser, making it ideal for client-side validation and creating dynamic page elements.
- Event-Driven Programming: JavaScript supports event-driven programming, enabling user interactions like clicks, form submissions, and keypresses to trigger specific functions.
- DOM Manipulation: JavaScript allows developers to manipulate the Document Object Model (DOM), making it easy to modify HTML elements, styles, and content dynamically.
- Asynchronous Programming: JavaScript supports asynchronous programming with callbacks, promises, and `async/await`, enabling better performance for web applications by allowing non-blocking operations.
- Versatile Language: JavaScript can be used on the client side for user interfaces and on the server side with platforms like Node.js, making it highly versatile.

4 Planning:

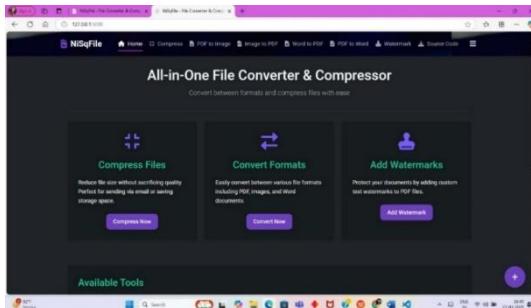
The total time taken for the complete implementation of our project was about 120 days which roughly measure up to almost 4 months. The complete project underwent the phases of requirement gathering and data analysis, code testing application testing, stabilization, performance enhancing, documentation and finally deployment.

	January				February				March				April			
Analysis																
Design																
Coding																
Testing																
Implement																
	W 1	W 2	W 3	W 4	W 1	W 2	W 3	W 4	W 1	W 2	W 3	W 4	W 1	W 2	W 3	W 4

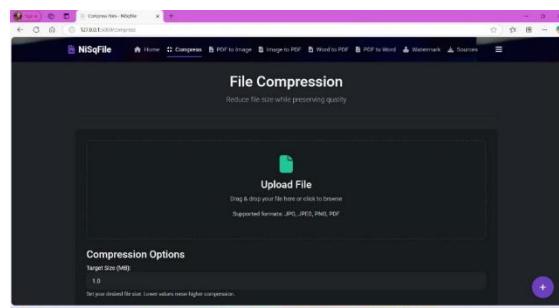
5 Experiment Result

5.1 Output:

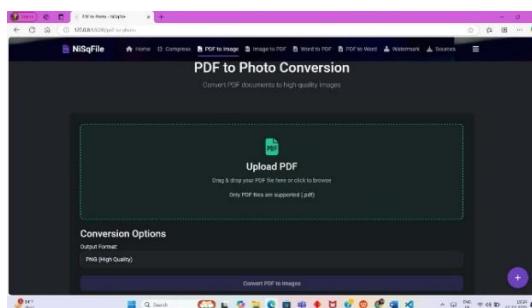
1. Home Page



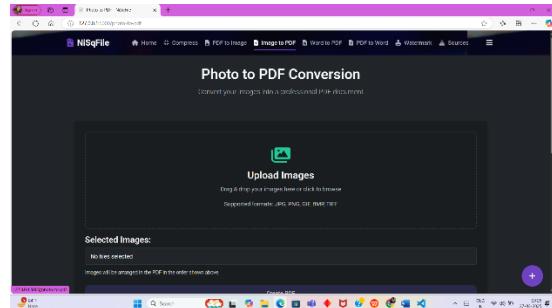
2. File Compression



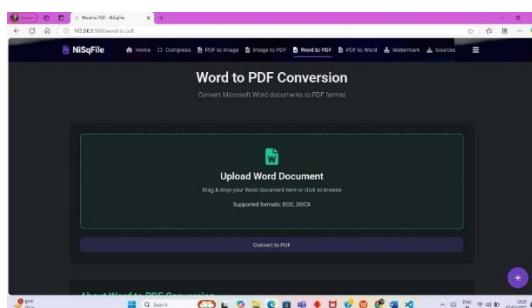
3. PDF To Photo



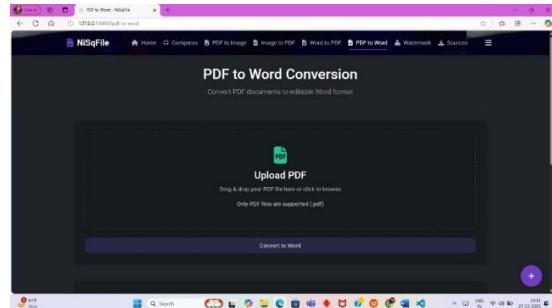
4. Photos To PDF



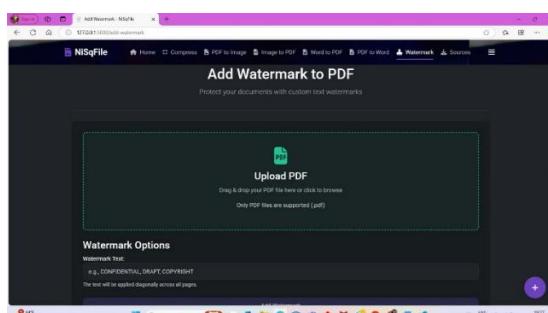
5. Word To PDF



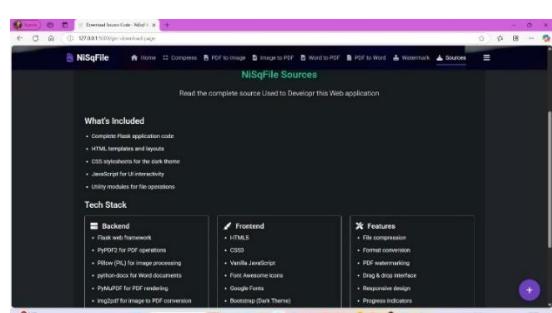
6. PDF To Word



7. Add Watermark



8. Sources Of NiSq File



5.2 Advantages

- High Compression Efficiency – Reduces file sizes significantly without major quality loss.
- Multiple File Format Support – Compresses PDFs, images, videos, and more.
- Fast Processing Speed – Optimized algorithms ensure quick compression.
- User-Friendly Interface – Simple and intuitive UI for seamless operation.
- Secure & Private – Ensures data privacy without storing user files.
- Cloud & Local Compression – Supports both online and offline compression.
- Batch Processing – Compress multiple files at once for convenience.
- Cross-Platform Compatibility – Works on Windows, macOS, and Linux.
- Smart Compression Modes – Offers different levels of compression based on user needs.
- Integration with NiSqFile Ecosystem – Works smoothly with file conversion and management tools.

5.3 Application

The File Compressor and Converter System has a wide range of applications across various industries and use cases. Below are some of the key areas where this system can be effectively applied:

1. **Reducing Storage Costs:** By compressing large files, organizations can save valuable disk space, reducing storage costs, especially in data centers, cloud storage, and for individuals with limited storage capacity.
2. **Organizing Files:** The ability to convert files into different formats helps organize files based on user needs, improving accessibility and compatibility.
3. **Faster Upload/Download:** Compressed files can be transmitted over the internet more quickly, making it ideal for users with limited bandwidth or those needing to transfer large datasets.
4. **E-mail Attachments:** Compressing files allows for easier sending of large attachments via email, bypassing file size limits imposed by many email service providers.
5. **Cloud Storage:** Users can compress and convert files before uploading to cloud services, optimizing storage and reducing upload time.
6. **Code Compression:** Developers can use compression techniques to reduce the size of code repositories, scripts, or configuration files, improving efficiency and reducing storage requirements.
7. **Backup Systems:** IT professionals often use file compression in backup and disaster recovery systems to reduce the size of backup data, making it quicker and more cost-effective to store or transmit.
8. **Video and Audio Editing:** Video and audio files are often large and need to be converted to different formats (e.g., MP4 to AVI, MP3 to WAV) for compatibility with various editing software or distribution platforms. File conversion tools are essential for content creators.
9. **Image Conversion:** Photographers and designers regularly need to convert between different image file formats (e.g., JPEG to PNG, TIFF to GIF) for optimization or to meet the requirements of different platforms.

6 Design of the System

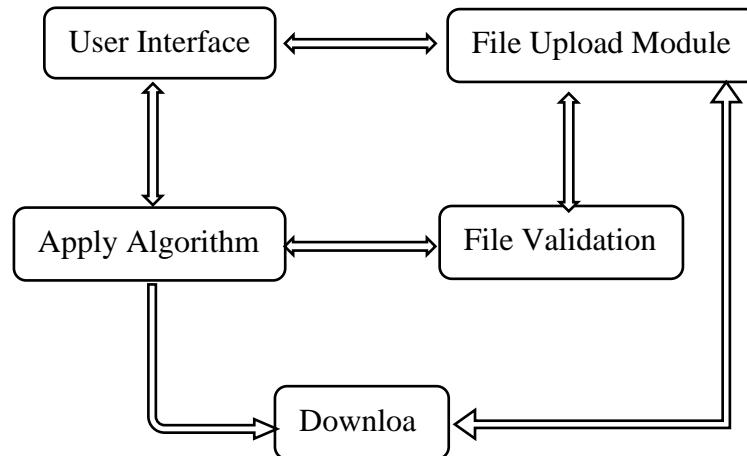
6.1 Use Case Diagram

NiSqFile is an advanced file management tool designed to simplify file compression, conversion, and organization. Whether you need to reduce file sizes for storage efficiency or share optimized documents, NiSqFile provides a seamless and secure experience.

6.1.1 Key Features & Benefits:

- Efficient Compression – Minimize file sizes while preserving quality.
- Multi-Format Support – Compress PDFs, images, videos, and more.
- Fast & Secure – Quick processing with privacy protection.
- Batch Processing – Compress multiple files at once.
- User-Friendly Interface – Intuitive design for effortless file handling.
- Cloud & Local Storage – Save compressed files conveniently.
- Cross-Platform Compatibility – Accessible on web and desktop.

6.2 Block Diagram



6.3 Data Flow Diagram



7 Conclusion

In conclusion, the File Compressor and Converter System project successfully addresses the need for an efficient and versatile tool that can compress large files and convert them into different formats. This system offers an integrated solution for managing file size and compatibility issues, particularly in scenarios where storage and transmission efficiency are crucial. The design and implementation of the system emphasize user-friendliness, processing speed, and reliability, making it an ideal solution for both personal and business purposes.

Through the development of this project, we have demonstrated how compression algorithms, such as ZIP and GZIP, and conversion tools can be effectively integrated into a single platform, allowing users to reduce file sizes without compromising data integrity and to easily convert files between various formats. The system's scalability also ensures it can adapt to future requirements, such as supporting more file types or improving compression ratios.

8 Future Scope of the Project

The **NiSq File Compressor and Converter System** is designed to evolve with the ever-changing digital landscape. Future enhancements aim to improve efficiency, security, and user experience, ensuring NiSqFile remains a top-tier solution for file management.

Key Areas for Future Development:

- Support for More File Formats: Expansion to include advanced video/audio formats, 3D models, and proprietary file types for broader accessibility.
- Enhanced Compression Algorithms: Integration of advanced algorithms like LZMA, BZIP2, and AI-based optimization for higher compression efficiency.
- Batch Processing: Enable users to compress and convert multiple files simultaneously, increasing productivity.
- Advanced Security Features: Implement encryption and password protection to enhance the security of sensitive files during compression and conversion.
- AI-Based File Optimization: Utilize machine learning to suggest the best compression and conversion methods based on file type and user needs.
- Cross-Platform Compatibility: Develop macOS, Linux, and mobile versions for seamless access across all devices.
- Real-Time File Conversion: Introduce instant file processing during uploads/downloads for a smoother cloud storage experience.
- User-Friendly Interface Enhancements: Improve UI/UX with advanced customization, accessibility features, and intuitive controls for all user levels.

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