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CLASS : CS360(A)

Write a program that asks the user to enter an item's wholesale cost and its markup percentage. It should then display the item's retail price. For example:

- If an item's wholesale cost is 5.00 and its markup percentage is 100%, then the item's retail price is 10.00.
- If an item's wholesale cost is 5.00 and its markup percentage is 50%, then the item's retail price is 7.50.

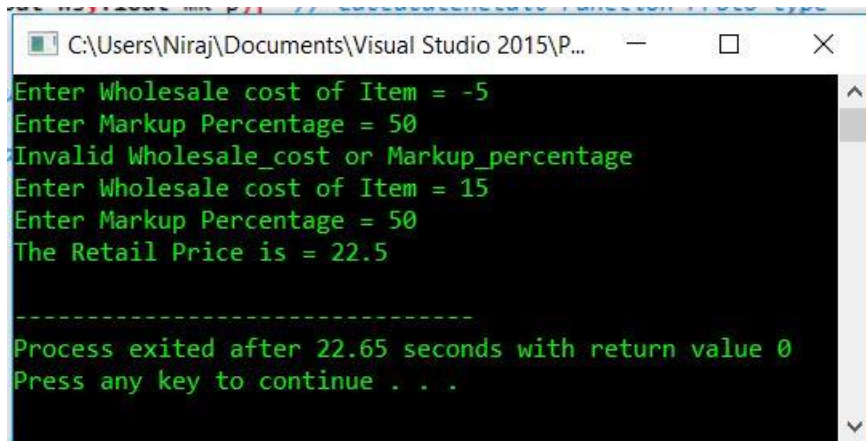
The program should have a function named `calculateRetail` that receives the wholesale cost and the markup percentage as arguments and returns the retail price of the item. Remember to put `calculateRetail` in a class.

Input Validation: Do not accept negative values for either the wholesale cost of the item or the markup percentage.

SOURCE CODE:

```
ex1.cpp
1  #include<iostream>
2  using namespace std;
3
4  class Market
5  {
6  public:
7      float getcalculateRetail(float ws,float mk_p); // CalculateRetail Function Definition
8  };
9
10 float Market::getcalculateRetail(float ws,float mk_p){ // CalculateRetail Function Proto-type
11
12     float ret_p;
13     ret_p=ws+(ws*mk_p/100); // Formula to calculate Retail Price
14
15     return ret_p; // return the retail price to the function caller...
16 }
17
18 int main()
19 {
20     float wholesale_cost=0;
21     float markup_percentage=0;
22     float retail_price=0;
23
24     Market r;
25
26     cout << "Enter Wholesale cost of Item = "; // user input of wholesale cost
27     cin >> wholesale_cost;
28
29     cout << "Enter Markup Percentage = "; // user input of markup percentage
30     cin >> markup_percentage;
31
32     while(wholesale_cost < 0 || markup_percentage < 0) // if user enters negative numbers it will show invalid input
33     {
34         cout << "Invalid Wholesale_cost or Markup_percentage" <<endl; // Invalid input message display on screen
35         cout << "Enter Wholesale cost of Item = "; // user input for wholesale cost
36         cin >> wholesale_cost;
37         cout << "Enter Markup Percentage = "; // user input for markup percentage
38         cin >> markup_percentage;
39     }
40     if(wholesale_cost >= 0 && markup_percentage >= 0)
41     { // if user enters positive numbers
42
43         cout << "The Retail Price is = " << r.getcalculateRetail(wholesale_cost,markup_percentage) <<endl; // Function Call CalculateRetail
44     }
45     return 0;
46 }
47
```

OUTPUT WINDOW:

A screenshot of the Visual Studio 2015 Output Window. The window title bar shows the file path "C:\Users\Niraj\Documents\Visual Studio 2015\P...". The output text is as follows:

```
Enter Wholesale cost of Item = -5
Enter Markup Percentage = 50
Invalid Wholesale_cost or Markup_percentage
Enter Wholesale cost of Item = 15
Enter Markup Percentage = 50
The Retail Price is = 22.5

-----
Process exited after 22.65 seconds with return value 0
Press any key to continue . . .
```