Product	Summit - Sprint 2 Code Inspection		
Date	02-21-13		
Moderator	Niraj Venkat		
Inspectors	Sam Dickson, David Zim		
Recorder	Sam Dickson		
Defect #	Description	Severity	Correction
1	*(illegible)*		Add *(illegible)* texture is loaded
2	*(illegible)* Platform *(illegible)*	1	Add *(illegible)* setting up *(illegible)* within object
3	*(illegible)* Platform *(illegible)*	*(illegible)*	Add protected ENUM to hold Platform *(illegible)*
4	*(illegible)*	1	*(illegible)* around Platform not *(illegible)*
5	*(illegible)*	*(illegible)*	*(illegible)* initial setup. Subtract one.
6	OpenGL *(illegible)* -Eq: GL-TEX-2D	2	Statically import library *(illegible)*
7			
8			
9			
10			