
Summit Usability Testing Questionnaire

1.

	Strongly Disagree	Disagree	Neutral	Agree	Strongly Agree
Menus were intuitive and easy to navigate					
Gameplay was easy to learn					
Controls were intuitive and easy to operate					
Instructions page was clear and informative					
Game sounds were relevant and added depth to gameplay					
Gameplay was neither overly challenging nor too simple					
High scores were easily interpretable and simple to use					
Game textures, fonts, and visual styles contributed to the atmosphere without distracting from the gameplay					

2. Did you encounter any trouble navigating the game menus or option screens?

3. Describe the learning curve in playing Summit for the first time.

4. Do you have any comments or suggestions for improvements?

