

ECE 6310 – Introduction to Computer Vision – LAB 3 REPORT

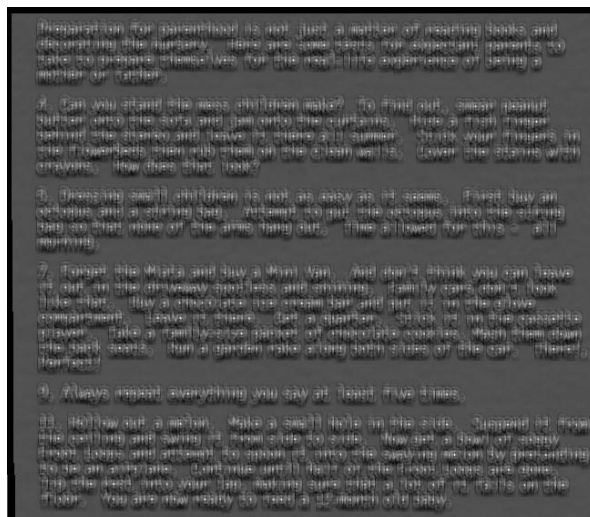
Letters

TASKS

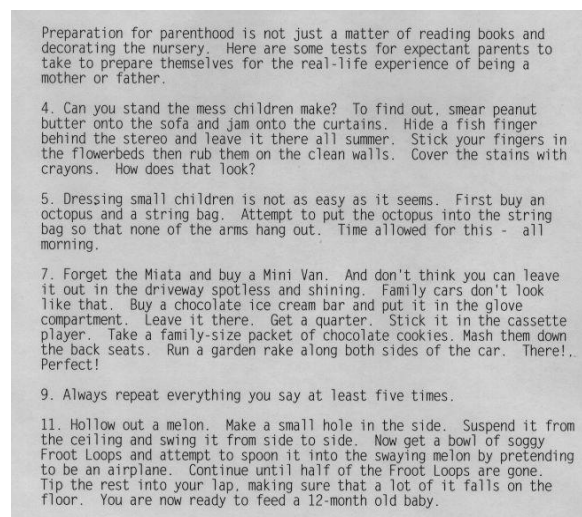
- Use MSF image from Lab 2 to threshold at T and “detect” letters
- If detected, use original image to check 9x15 area around detected pixel location
- Thin the 9x15 image
- Look for branchpoints and endpoints
- If #branchpoints = 1 and #endpoints = 1, mark as detected
- Calculate FP, TP, FN, TN, FPR and TPR
- Generate ROC curve

INPUTS

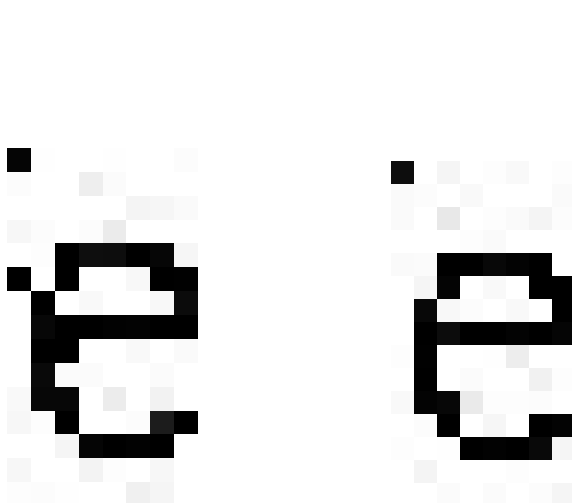
MSF Image



Input Image

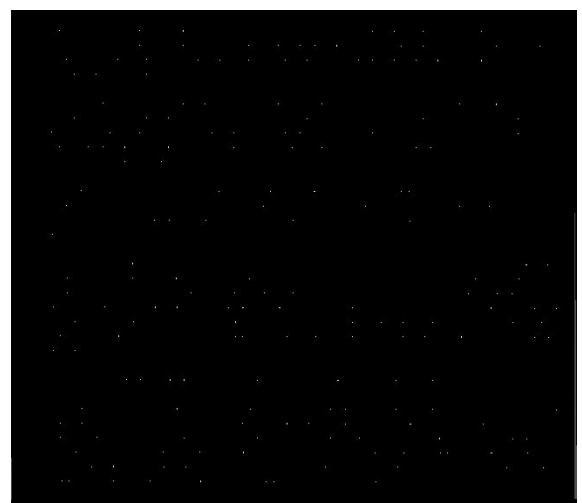


Copy Image

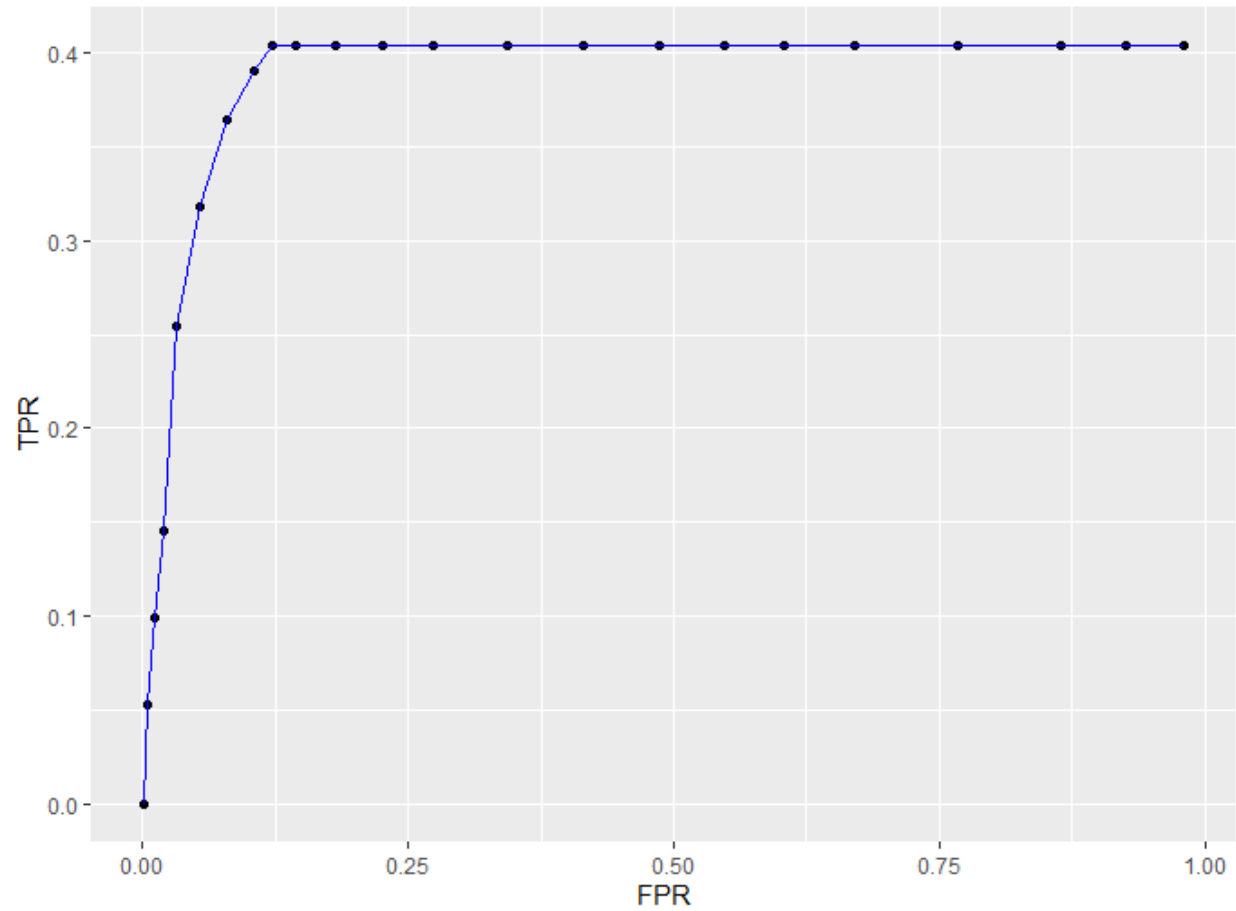


Thin Image

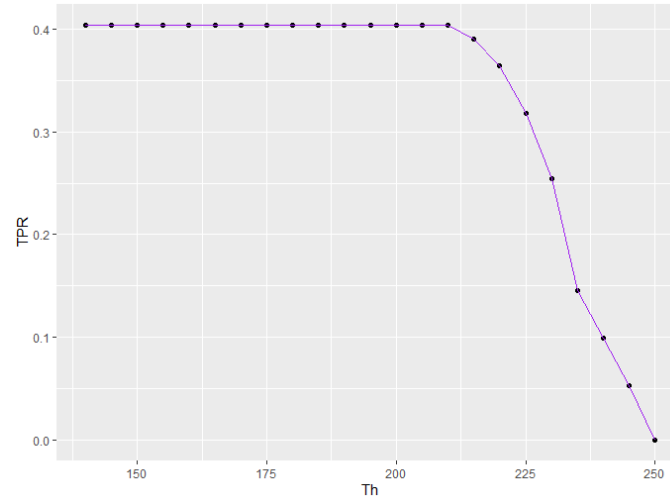
Binary Image (Th = 128)



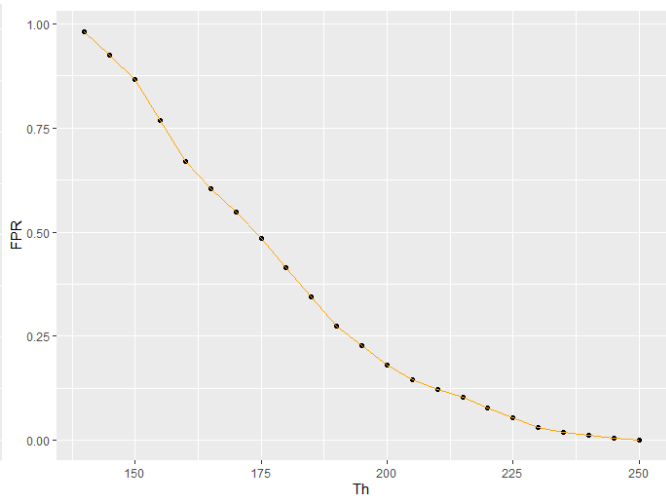
ROC Curve



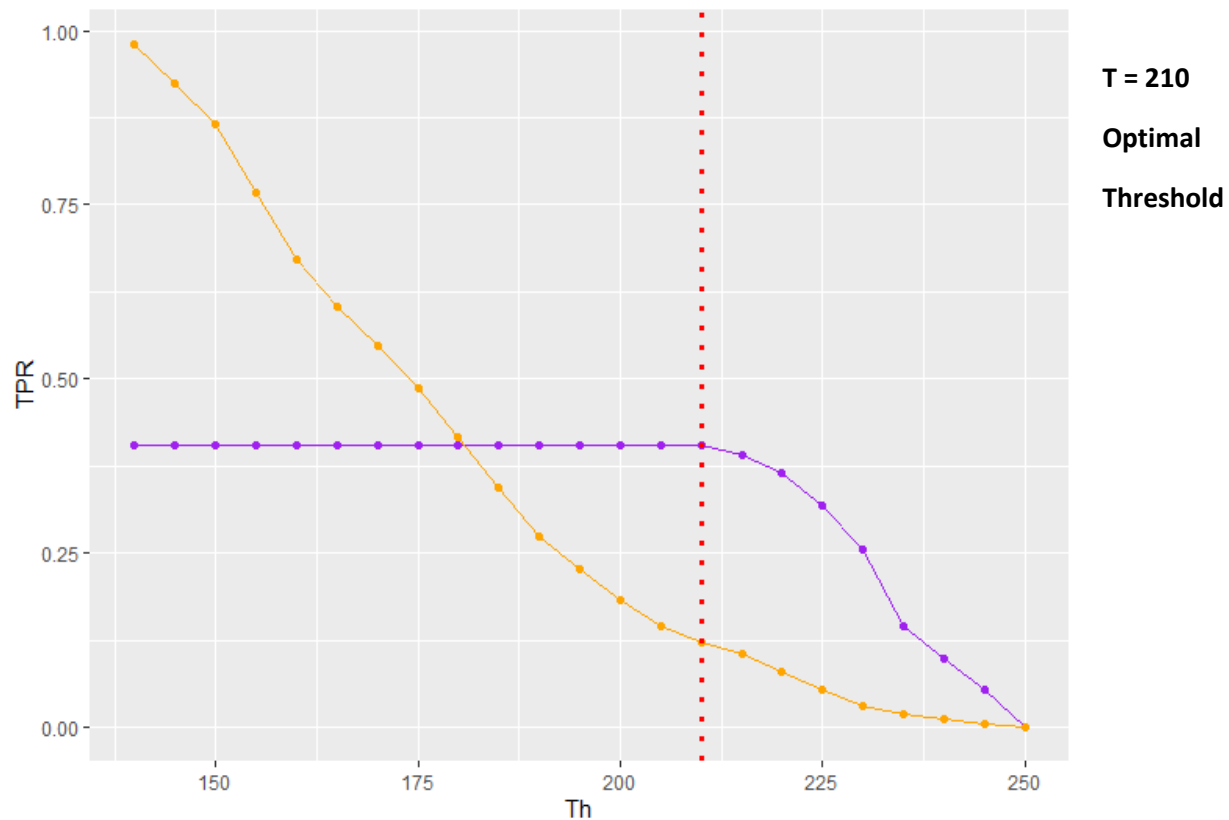
TPR vs Threshold



FPR vs. Threshold



Superimposing the two plots



DISCUSSION AND ANALYSIS

Choosing the optimal threshold value

As seen above, the maximum TPR for this implementation turned out to be 0.404. To obtain the optimal threshold for this particular implementation, we look at the last threshold value at which TPR maintains at 0.404, which is at $T = 210$. After that, TPR starts to decline.

The following table summarizes the ROC curve

THRESHOLD	BEHAVIOR
T = 140	FPR is almost 1, TPR is at 0.404
T = 145	FPR is decreasing, TPR maintains
T = 210	Highest Threshold value at which TPR remains 0.404 – optimal threshold
T = 215	TPR decreases, FPR continues to decrease
T = 250	TPR = 0, FPR = 0.009, almost zero

Discussion of Implementing the Thinning Algorithm in C

- Code from previous lab was used to build upon.
- Initially, the entire thinning algorithm was implemented inside a while(1) loop, which caused unforeseen errors. These errors were not able to be rectified.

- Then, for each test in the thinning algorithm, a sub-routine was written before main(), providing cleaner code that was easier to debug. Border conditions were handled separately. Segmentation faults were removed.
- The tests, however, did not produce the best thinned image.
- The number of endpoints being counted for each detected letter was causing the implemented code to produce a maximum of 61 detected “e.” This difficulty was encountered but not rectified.
- This report, therefore, only shows the “best result” from the maximum possible TPR produced.

Conclusion

The thinning algorithm was used to “erase” pixels, find endpoints and branchpoints, and consequently have better chance at detecting an “e,” compared to the previous lab, which simply checked for the threshold value in the MSF image. If this implementation was done correctly, the TPR should have performed better and provide better results compared to the previous lab. However, since it was not fully functioning, the improvement in results was not verified or observed. This lab has helped me gain better understanding of the importance of thinning an image, the implementation of sub-routines, debugging methods, as well as drawing the best results out of what has been implemented.