Role	<u>Types</u>	Instances	<u>Patterns</u>
Undergoer	Physical Object	solid, pot,	when <x> is heated, <x> conducts heat,</x></x>
Enabler/Enabling Event	Physical Object	stove, flame,	heated on the $\langle x \rangle$, heated by $\langle x \rangle$,
Theme	Energy	heat, radiation,	conducts <x>, transfers <x>,</x></x>
Output	_	_	_
Purpose/Consequence	_	maintain temperature,	helps to $\langle x \rangle$,
Benefactive	_	_	_
Source	Physical Object	solid, pot,	when $\langle x \rangle$ is heated, $\langle x \rangle$ conducts heat,
Target	Physical Object	handle, vessel,	becomes <x> hot,</x>
Medium	solid, contact	solid, contact,	via $\langle x \rangle$, in touch with $\langle x \rangle$,