

Ethics in Norm-Aware Agents

Nirav Ajmeri[†], Hui Guo[†], Pradeep K. Murukannaiah[‡], and Munindar P. Singh[†]

[†]Department of Computer Science
North Carolina State University

[‡]Department of Software Engineering
Rochester Institute of Technology

Examples of Ethical Concerns

Audio leaking: Intrusion of solitude and disclosure of music taste



Source: <https://twitter.com/akokitamura/status/728521725172846592>



Follow



AT&T CEO Randall Stephenson gets a robocall while onstage at @TheEconomicClub.



1:37 PM - 20 Mar 2019

88 Retweets 182 Likes



25

88

182



Source: <https://twitter.com/cspan/status/1108422307008184326>



Source: <https://twitter.com/TheSimpsons/status/441000198995582976>

Tradeoffs: Values of Power, Pleasure, and Benevolence

Socially Intelligent Personal Agent (SIPA)

A SIPA adapts to social context and supports meeting social expectations

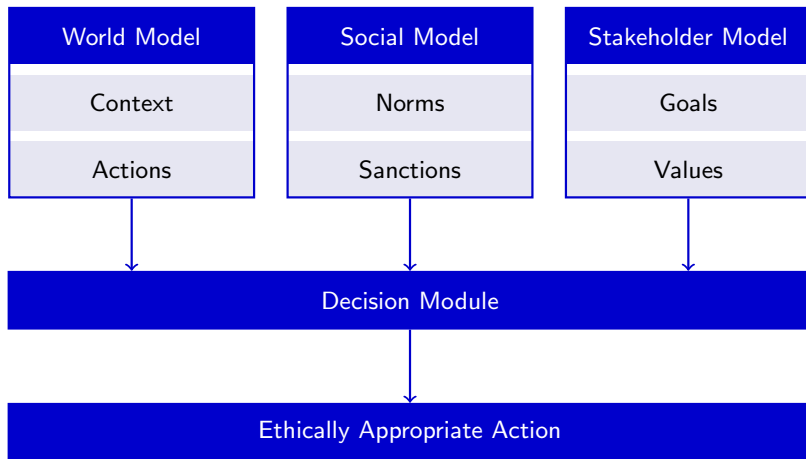
- Ethical: Seeks to balance needs of
 - Primary stakeholder (user), who directly interacts with the agent
 - Secondary stakeholders, who are affected by the agent's actions

Yumbo

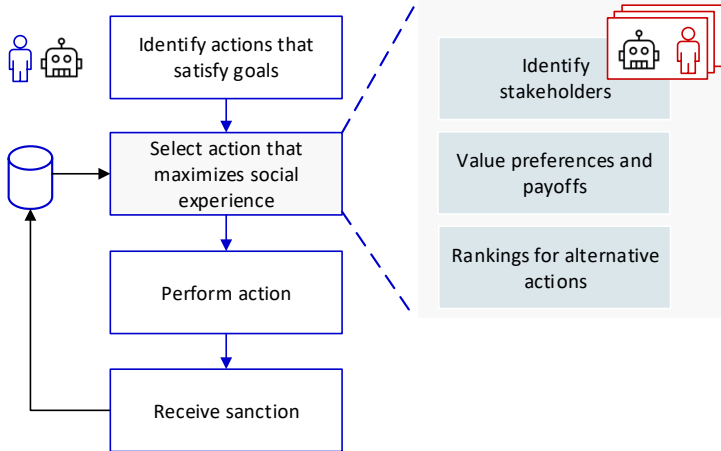
Framework that enables ethical-decision making in light of users having distinct value preferences

- adapts a multi-criteria decision-making approach (VIKOR) [Opricovic, 2004] to identify a consensus action
- addresses decision making by an individual agent but in a social context

A SIPA: Schematically



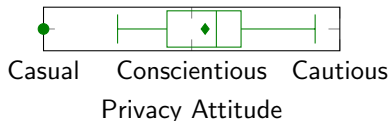
Interaction in Yumbo



Evaluation: Crowdsourcing Study

Participants: 58 students enrolled in a mixed graduate and undergraduate-level computer science course

Privacy attitude survey: Level of comfort in sharing personal information [Schnorff et al., 2014]

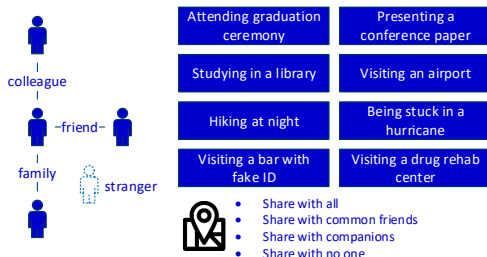


Context sharing surveys: Select context sharing policy

- Phase 1. Based on context, including place and social relationship
- Phase 2. Based on context and values (pleasure, privacy, recognition, safety)

Evaluation: Simulation

Study unit: A context-sharing SIPA



Decision-making strategies:

S_{Yumbo} : Policy based on VIKOR

$S_{primary}$: Policy based on primary stakeholder's preferences

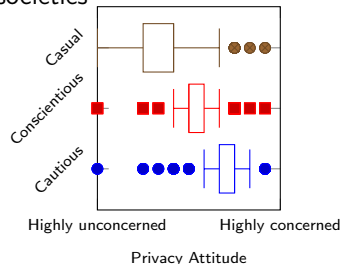
$S_{conservative}$: Least privacy-violating sharing policy

$S_{majority}$: Most common sharing policy

Simulated societies

- Mixed
- Cautious
- Conscientious
- Casual

Privacy attitude distribution of societies

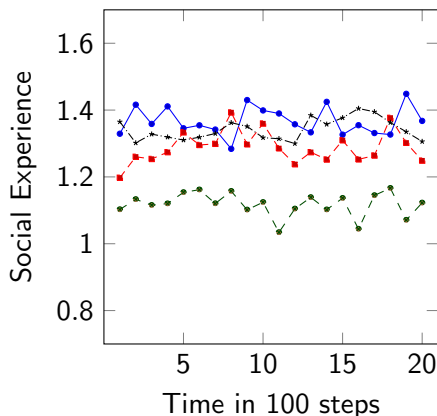


Metrics

- Mean social experience** is the mean utility obtained by a society as a whole based on context sharing policy decisions
- Best individual experience** is the maximum utility obtained by one or more of the SIPA's stakeholders during a single interaction
- Worst individual experience** is the minimum utility obtained by one or more of the SIPA's stakeholders during a single interaction
- Fairness** is the reciprocal of the difference between the best and worst individual experience

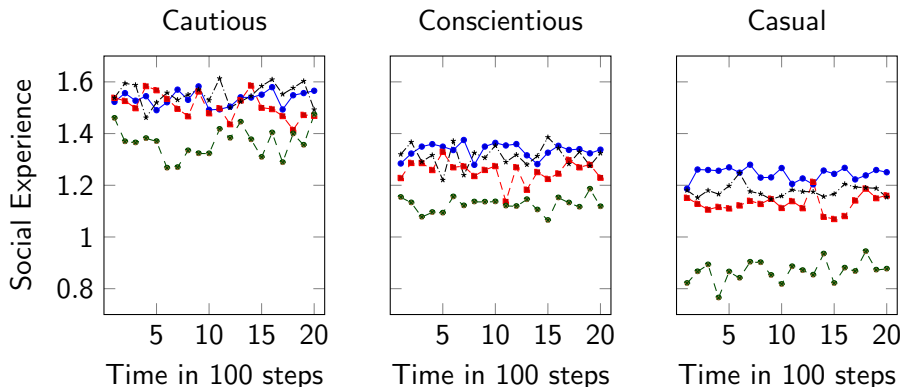
Experiment with Mixed Privacy Attitudes

Result: Yumbo yields better mean social experience, mean worst individual experience, and fairness than other decision-making strategies



Experiments with Majority Privacy Attitudes

Result: Yumbo maximizes the worst individual experience and yields better fairness than other decision-making strategies



Conclusions

Ethics inherently involves looking beyond one's self interests

Yumbo

- advances science of security and privacy by tackling a nuanced notion of privacy—understood as an ethical human value
- considers users other than primary users
 - accommodates stakeholders' value preferences in its decision making
 - demonstrates the gains in fairness accruing

Thank You

Multiagent Systems and Service-Oriented Computing Laboratory, NCSU
<http://research.csc.ncsu.edu/mas/>

Acknowledgement:
Science of Security Lablet and
Laboratory of Analytic Sciences at North Carolina State University

VIKOR Calculations

Policy Alternatives	Frank's Values				Hope's Values				S_y	R_y	Q_y
	Ple	Pri	Rec	Saf	Ple	Pri	Rec	Saf			
y_1 All	10	5	10	5	5	0	5	5	3.5	3	0.75
y_2 Common	5	5	5	10	5	0	5	5	0.4	3	1
y_3 Andrew	0	5	0	0	5	15	5	5	0.3	1	0
w_x	1	1	1	1	1	3	1	1			
f_x^*	1	0	1	1	0	1	0	0			
f_x^-	0	0	0	0	0	0	0	0			

$$k = 0.5, w_{\text{Hope-privacy}} = 3$$

Places in the Simulation

Place	Safe	Sensitive
Attending graduation ceremony	–	No
Presenting a conference paper	–	No
Studying in library	Yes	–
Visiting airport	Yes	–
Hiking at night	No	–
Being stuck in a hurricane	No	–
Visiting a bar with fake ID	–	Yes
Visiting a drug rehab center	–	Yes

Example Numeric Utility Matrix for a Stakeholder

Place	Companion	Policy	Value			
			Pleasure	Privacy	Recognition	Security
Graduation	Family	All	1	0	1	0
Conference	Co-workers	None	0	1	0	0
Library	Friends	All	1	0	0	0
Airport	Friends	Common	0	1	0	0
Hiking	Alone	All	1	0	0	1
Hurricane	Family	All	1	0	0	1
Bar	Alone	None	0	2	0	0
Rehab	Friends	None	0	2	0	0

Comparing Social Experience and Fairness for Mixed Privacy Attitudes

Strategy	Mean	Best	Worst	Fairness	<i>p</i>
S_{Yumbo}	1.361	1.715	0.767	1.05	–
S_{primary}	1.286	1.789	0.579	0.83	<0.01
$S_{\text{conservative}}$	1.106	1.721	0.472	0.80	<0.01
S_{majority}	1.339	1.836	0.570	0.78	<0.01

Comparing Social Experience and Fairness for Majority Privacy Attitudes

Strategy	Cautious				Conscientious				Casual			
	M.	B.	W.	F.	M.	B.	W.	F.	M.	B.	W.	F.
S _{Yumbo}	1.535	1.664	1.233	2.27	1.329	1.531	0.867	1.51	1.242	1.457	0.768	1.45
S _{pri.}	1.506	1.766	1.082	1.46	1.253	1.592	0.679	1.10	1.129	1.466	0.584	1.13
S _{cons.}	1.366	1.745	1.059	1.46	1.093	1.519	0.608	1.10	0.870	1.338	0.454	1.34
S _{maj.}	1.551	1.858	1.007	1.18	1.318	1.699	0.575	0.89	1.176	1.534	0.518	0.98

Location Sharing Survey: Policy Selection

Companion	Check-in Policy			
	Share with all	Common friends	Companions	No one
Alone	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Colleague	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Friend	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Family member	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Crowd	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>