

Semester 6th | Practical Assignment | Information Network Security (2101CS622)

Date: 10/12/2024

Lab Practical #01:

Write a Prerequisite Programs in any language. (C/Java)

- 1. Calculate the swapping of two numbers using function.
- 2. Check if a number is prime.
- 3. Write a program with a function to calculate factorial.
- 4. Write a program to reverse a string using pointers.
- 5. Implement string functions like strlen, strcat, and strcmp.
- 6. Create a program to store and retrieve student details using struct.
- 7. Implement a program to read and write a text file.
- 8. Implement a program to check if a number is a power of 2 using bitwise operators.
- 9. Create a linked list or a dynamic array.
- 10. Write a program to encode a decimal into binary and vice versa.
- 11. Write a client-server chat application.
- 12. Implement file transfer over a network.



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1. Calculate the swapping of two numbers using function.

```
#include <stdio.h>
void swapa(int a, int b)
  a = a + b;
  b = a - b;
  a = a - b;
  printf("After swapping: x = %d, y = %d\n", a, b);
}
void main()
{
  int x, y;
  printf("Enter two number: ");
  scanf("%d %d", &x, &y);
  printf("Before swapping: x = %d, y = %d\n", x, y);
  swapa(x, y);
}
```



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Output:

```
Enter two number: 5
6
Before swapping: x = 5, y = 6
After swapping: x = 6, y = 5
```

2 Check if a number is prime.

```
#include<stdio.h>
int main(){
  int a,i;
  int flag=0;
  printf("Enter a number: ");
  scanf("%d", &a);
  for(i=2; i<=a/2; i++){
    if(a \% i == 0){
       flag = 1;
       break;
    }
  }
  if(flag == 0)
    printf("%d is a prime number.\n", a);
  else
    printf("%d is not a prime number.\n", a);
}
```



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Output:

```
Enter a number: 5
5 is a prime number.
```

3. Write a program with a function to calculate factorial.

```
#include <stdio.h>
int factorial(int n) {
  if (n == 0) {
     return 1;
  }
  return n * factorial(n - 1);
}
int main() {
  int n;
  printf("Enter a number: ");
  scanf("%d", &n);
  printf("Factorial of %d is %d\n", n, factorial(n));
  return 0;
}
```

Output:

Enter a number: 5

Factorial of 5 is 120



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4. Write a program to reverse a string using pointers.

```
#include <stdio.h>
#include <string.h>
void main(){
  char str[100];
  printf("Enter a string:");
  scanf("%s", str);
  int length=strlen(str);
  char *start = str;
  char *end = str + length - 1;
  while (start < end)
  {
    char temp = *start;
    *start = *end;
    *end = temp;
    start++;
    end--;
  }
  printf("The reverse of the string is \"%s\".\n", str);
}
```

Output:

Enter a string:nirav

The reverse of the string is "varin".



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5. Implement string functions like strlen, strcat, and strcmp.

```
#include <stdio.h>
#include <string.h>
int main() {
  const char *str = "Hello, World!";
  printf("Length of string: %zu\n", strlen(str));
  const char *str1 = "Hello";
  const char *str2 = "World";
  int cmp_result = strcmp(str1, str2);
  printf("Comparison result: %d\n", cmp_result);
  char dest[50] = "Hello, ";
  const char *src = "World!";
  strcat(dest, src);
  printf("Concatenated string: %s\n", dest);
  return 0;
```

Output:

```
Length of string: 13

Comparison result: -1

Concatenated string: Hello, World!
```



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6. Create a program to store and retrieve student details using struct.

```
#include <stdio.h>
#include <string.h>
struct Student {
  int id:
  char name[50];
  float grade;
};
void addStudent(struct Student *s, int id, const char *name, float grade) {
  s->id=id;
  strcpy(s->name, name);
  s->grade = grade;
}
void displayStudent(struct Student s) {
  printf("ID: %d\n", s.id);
  printf("Name: %s\n", s.name);
  printf("Grade: %.2f\n", s.grade);
}
int main() {
  struct Student student1;
  addStudent(&student1, 1, "nirav", 85.5);
  displayStudent(student1);
  return 0;
}
```



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Output:

```
ID: 1
Name: nirav
Grade: 85.50
```

7. Implement a program to read and write a text file.

```
#include <stdio.h>
int main() {
  const char *filename = "example.txt";
  FILE *file;
  char content[255];
  file = fopen(filename, "w");
  if (file == NULL) {
     printf("Error opening file!\n");
     return 1;
  printf("Please enter content to write to the text file: ");
  fgets(content, sizeof(content), stdin);
  fprintf(file, "%s", content);
  fclose(file);
  printf("Content written to '%s'.\n", filename);
  file = fopen(filename, "r");
```



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```
if (file == NULL) {
     printf("Error opening file!\n");
     return 1;
  }
  printf("File content:\n");
  while (fgets(content, sizeof(content), file) != NULL) {
     printf("%s", content);
  }
  fclose(file);
  return 0;
}
```

note:after run this code in this file directory create welcome.txt file and write in a file.

Output:

Please enter content to write to the text file: hi welcome Content written to 'example.txt'. File content: hi welcome



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8.Implement a program to check if a number is a power of 2 using bitwise operators.

```
#include <stdio.h>
int isPowerOfTwo(int n) {
  return (n > 0) \&\& ((n \& (n - 1)) == 0);
}
int main() {
  int number;
  printf("Enter a number: ");
  scanf("%d", &number);
  if (isPowerOfTwo(number)) {
    printf("%d is a power of 2.\n", number);
  } else {
    printf("%d is not a power of 2.\n", number);
  }
  return 0;
}
```

Output:

Enter a number: 8 8 is a power of 2.



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9. Create a linked list or a dynamic array.

```
#include <stdio.h>
#include <stdlib.h>
// Define the structure for a linked list node
struct Node {
  int data;
  struct Node* next;
};
// Function to create a new node
struct Node* createNode(int data) {
  struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
  if (!newNode) {
    printf("Memory allocation failed\n");
    exit(1);
  }
  newNode->data = data;
  newNode->next = NULL;
  return newNode;
}
```



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```
void printList(struct Node* head) {
  struct Node* temp = head;
  while (temp != NULL) {
    printf("%d -> ", temp->data);
    temp = temp->next;
  }
  printf("NULL\n");
int main() {
  struct Node* head = createNode(10);
  head->next = createNode(20);
  head->next->next = createNode(30);
  printf("Linked List: ");
  printList(head);
  return 0;
}
```

Output:

Linked List: 10 -> 20 -> 30 -> NULL



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10. Write a program to encode a decimal into binary and vice versa.

```
#include <stdio.h>
#include <string.h>
void decimal_to_binary(int decimal) {
  int binary[32], i = 0;
  while (decimal > 0) {
    binary[i] = decimal % 2;
    decimal /= 2;
    i++;
  }
  printf("Binary representation: ");
  for (int j = i - 1; j >= 0; j--) {
    printf("%d", binary[j]);
  }
  printf("\n");
}
int binary_to_decimal(char binary[]) {
  int decimal = 0, base = 1, len = strlen(binary);
  for (int i = len - 1; i >= 0; i--) {
    if (binary[i] == '1') {
       decimal += base;
```



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```
}
    base *= 2;
  }
  return decimal;
int main() {
 int choice;
  printf("Choose: 1. Decimal to Binary 2. Binary to Decimal: ");
  scanf("%d", &choice);
 if (choice == 1) {
    int decimal;
    printf("Enter decimal number: ");
    scanf("%d", &decimal);
    decimal to binary(decimal);
  } else if (choice == 2) {
    char binary[32];
    printf("Enter binary number: ");
    scanf("%s", binary);
    printf("Decimal representation: %d\n", binary_to_decimal(binary));
 } else {
    printf("Invalid option.\n");
  }
 return 0;
```



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Output:

Choose: 1. Decimal to Binary 2. Binary to Decimal: 2

Enter binary number: 1100110

Decimal representation: 102



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11. Write a client-server chat application.(JAVA)

```
SERVER
import java.io.*;
import java.net.*;
public class ChatServer {
  public static void main(String[] args) {
    try (ServerSocket serverSocket = new ServerSocket(12345)) {
      System.out.println("Server is running and waiting for a client...");
      Socket clientSocket = serverSocket.accept();
      System.out.println("Client connected!");
      BufferedReader input = new BufferedReader(new
InputStreamReader(clientSocket.getInputStream()));
      PrintWriter output = new PrintWriter(clientSocket.getOutputStream(), true);
      Thread readerThread = new Thread(() -> {
        try {
           String clientMessage;
           while ((clientMessage = input.readLine()) != null) {
             System.out.println("Client: " + clientMessage);
           }
        } catch (IOException e) {
           System.out.println("Connection closed.");
        }
```



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```
});
       readerThread.start();
       BufferedReader consoleInput = new BufferedReader(new InputStreamReader(System.in));
       String serverMessage;
       while ((serverMessage = consoleInput.readLine()) != null) {
         output.println(serverMessage);
       }
    } catch (IOException e) {
       System.out.println("Server error: " + e.getMessage());
    }
  }
}
CLIENT
import java.io.*;
import java.net.*;
public class ChatClient {
  public static void main(String[] args) {
    try (Socket socket = new Socket("localhost", 12345)) {
       System.out.println("Connected to the server!")
```



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```
BufferedReader input = new BufferedReader(new InputStreamReader(socket.getInputStream()));
      PrintWriter output = new PrintWriter(socket.getOutputStream(), true);
      Thread readerThread = new Thread(() -> {
        try {
           String serverMessage;
           while ((serverMessage = input.readLine()) != null) {
             System.out.println("Server: " + serverMessage);
           }
        } catch (IOException e) {
           System.out.println("Connection closed.");
        }
      });
      readerThread.start();
      BufferedReader consoleInput = new BufferedReader(new InputStreamReader(System.in));
      String clientMessage;
      while ((clientMessage = consoleInput.readLine()) != null) {
        output.println(clientMessage);
      }
    } catch (IOException e) {
      System.out.println("Client error: " + e.getMessage());
    }
  }
}
```



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Output:

Server		
F:\semester 6\Information Network Security(INS)\lab\lab 1\chat>javac ChatServer.java ChatClient.java		
F:\semester 6\Information Network Security(INS)\lab\lab 1\chat>java ChatServer		
Server is running and waiting for a client		
Client connected!		
hi		
Client: hello		
good morning		
Client: how are you		
i am fine		
Client		
F:\semester 6\Information Network Security(INS)\lab\lab 1\chat>java ChatClient		
Connected to the server!		
Server: hi		
hello		
Server: good morning		
how are you		
Server: i am fine		



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13.Implement file transfer over a network.

```
SERVER
import java.io.*;
import java.net.*;
public class FileTransferServer {
  public static void main(String[] args) {
    final int PORT = 12345;
    try (ServerSocket serverSocket = new ServerSocket(PORT)) {
      System.out.println("Server is running and waiting for a connection...");
      Socket clientSocket = serverSocket.accept();
      System.out.println("Client connected!");
      // File to send
      File fileToSend = new File("file-to-send.txt");
      if (!fileToSend.exists()) {
         System.out.println("File does not exist.");
         return;
      }
      // Sending file
      try (BufferedInputStream fileInput = new BufferedInputStream(new FileInputStream(fileToSend));
         OutputStream outputStream = clientSocket.getOutputStream()) {
         System.out.println("Sending file: " + fileToSend.getName());
```



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```
byte[] buffer = new byte[4096];
         int bytesRead;
         while ((bytesRead = fileInput.read(buffer)) > 0) {
           outputStream.write(buffer, 0, bytesRead);
         }
         System.out.println("File sent successfully!");
      }
    } catch (IOException e) {
      System.out.println("Server error: " + e.getMessage());
    }
  }
}
```



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```
CLIENT
import java.io.*;
import java.net.*;
public class FileTransferClient {
  public static void main(String[] args) {
    final String SERVER ADDRESS = "localhost";
    final int PORT = 12345;
    try (Socket socket = new Socket(SERVER ADDRESS, PORT)) {
       System.out.println("Connected to the server!");
       File receivedFile = new File("received-file.txt");
      try (InputStream inputStream = socket.getInputStream();
         BufferedOutputStream fileOutput = new BufferedOutputStream(new
FileOutputStream(receivedFile))) {
         System.out.println("Receiving file...");
         byte[] buffer = new byte[4096];
         int bytesRead;
         while ((bytesRead = inputStream.read(buffer)) > 0) {
           fileOutput.write(buffer, 0, bytesRead);
         }
         System.out.println("File received successfully: " + receivedFile.getAbsolutePath());
       }
    } catch (IOException e) {
      System.out.println("Client error: " + e.getMessage());
    }
  }
```



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Output:

SERVER

F:\semester 6\Information Network Security(INS)\lab\lab 1\file>java FileTransferServer

Server is running and waiting for a connection...

Client connected!

Sending file: file-to-send.txt

File sent successfully!

CLIENT

F:\semester 6\Information Network Security(INS)\lab\lab 1\file>java FileTransferClient

Connected to the server!

Receiving file...

File received successfully: F:\semester 6\Information Network Security(INS)\lab\lab 1\file\received-file.txt



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Difference Between Active Attack and Passive Attack

Active Attack	Passive Attack
In an active attack, Modification in information takes place.	While in a passive attack, Modification in the information does not take place.
Active Attack is a danger to Integrity as well as availability .	Passive Attack is a danger to Confidentiality .
In an active attack, attention is on prevention.	While in passive attack attention is on detection.
Due to active attacks, the execution system is always damaged.	While due to passive attack, there is no harm to the system.
In an active attack, Victim gets informed about the attack.	While in a passive attack, Victim does not get informed about the attack.
In an active attack, System resources can be changed.	While in passive attack, System resources are not changing.
Active attack influences the services of the system.	While in a passive attack, information and messages in the system or network are acquired.
In an active attack, information collected through passive attacks is used during execution.	While passive attacks are performed by collecting information such as passwords, and messages by themselves.
An active attack is tough to restrict from entering systems or networks.	Passive Attack is easy to prohibit in comparison to active attack.
Can be easily detected.	Very difficult to detect.
The purpose of an active attack is to harm the ecosystem.	The purpose of a passive attack is to learn about the ecosystem.
In an active attack, the original information is modified.	In passive attack original information is Unaffected.
The duration of an active attack is short.	The duration of a passive attack is long.
The prevention possibility of active attack is High	The prevention possibility of passive attack is low.
Complexity is High	Complexity is low.

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Lab Practical #02:

Implement plain text to cipher text using operation of AND or XOR

1. XOR Code:

```
#include <stdio.h>
#include <string.h>
void xorEncryptDecrypt(const char text[], char output[], char key) {
  for (int i = 0; i < strlen(text); i++) {
     output[i] = text[i] ^ key;
  }
  output[strlen(text)] = '\0';
}
void printBinary(const char text[]) {
  for (int i = 0; i < strlen(text); i++) {
     for (int j = 7; j >= 0; j--) {
       printf("%d", (text[i] >> j) & 1);
     }
     printf(" ");
  }
  printf("\n");
}
```



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```
int main() {
  char text[100], encrypted[100], decrypted[100];
  char key;
  printf("Enter text: ");
  fgets(text, sizeof(text), stdin);
  text[strcspn(text, "\n")] = '\0';
  printf("Enter key (single character): ");
  scanf(" %c", &key);
  xorEncryptDecrypt(text, encrypted, key);
  printf("Encrypted text : %d \n", encrypted);
  printf("Encrypted text (as binary): ");
  printBinary(encrypted);
  xorEncryptDecrypt(encrypted, decrypted, key);
  printf("Decrypted text: %s\n", decrypted);
  return 0;
}
```



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Output:

```
Enter text: hello

Enter key (single character): k

Encrypted text: 6421975

Encrypted text (as binary): 00000011 0000111 00000111 00000100

Decrypted text: hello
```

2 AND Code:

```
#include <string.h>
woid andEncrypt(const char text[], char output[], char key) {
  for (int i = 0; i < strlen(text); i++) {
    output[i] = text[i] & key;
  }
  output[strlen(text)] = '\0';
}

void printBinary(const char text[]) {
  for (int i = 0; i < strlen(text); i++) {
    for (int j = 7; j >= 0; j--) {
       printf("%d", (text[i] >> j) & 1);
    }

    printf("");
}
```



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```
printf("\n");
}
int main() {
  char text[100], encrypted[100], decrypted[100];
  char key;
  printf("Enter text: ");
  fgets(text, sizeof(text), stdin);
  text[strcspn(text, "\n")] = '\0';
  printf("Enter key (single character): ");
  scanf(" %c", &key);
  andEncrypt(text, encrypted, key);
  printf("Encrypted text (as binary): ");
  printBinary(encrypted);
  return 0;
}
```



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Output:

Enter text: hello

Enter key (single character): k

Encrypted text (as binary): 01101000 01100001 01101000 01101000 01101011



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Lab Practical #03: Implementation of Caesar Cipher Techniques.

```
#include <stdio.h>
#include <string.h>
void enc(char *str, int key) {
  int i;
  char str2[30];
  for (i = 0; i < strlen(str); i++) {
     if (str[i] >= 'a' \&\& str[i] <= 'z') {
       str2[i] = ((str[i] - 'a' + key) \% 26) + 'a';
     } else if (str[i] >= 'A' && str[i] <= 'Z') {
       str2[i] = ((str[i] - 'A' + key) % 26) + 'A';
     } else {
       str2[i] = str[i];
     }
  }
  str2[i] = '\0';
  strcpy(str, str2);
int main() {
  char str[30];
  int key;
  printf("Enter String for Encryption: ");
```



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```
printf("Enter String for Encryption: ");
  fgets(str, sizeof(str), stdin);
  str[strcspn(str, "\n")] = 0;
  printf("Enter Key in integer: ");
  scanf("%d", &key);
  enc(str, key);
  printf("Encrypted String: %s\n", str);
  return 0;
}
```

Output:

Enter String for Encryption: welcome

Enter Key in integer: 4

Encrypted String: aipgsqi



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Lab Practical #04:

Implementation of monoalphabetic and polyalphabetic substitution cipher technique.

```
Monoalphabetic cipher:
#include <stdio.h>
#include <string.h>
#include <ctype.h>
void generateKey(char *inputKey, char *key) {
  int len = strlen(inputKey);
  int used[26] = \{0\};
  int index = 0;
  for (int i = 0; i < len; i++) {
    if (isalpha(inputKey[i])) {
       char c = toupper(inputKey[i]);
       if (!used[c - 'A']) {
         used[c - 'A'] = 1;
         key[index++] = c;
      }
    }}
  for (int i = 0; i < 26; i++) {
    if (!used[i]) {
       key[index++] = 'A' + i;
    }
  }
  key[26] = '\0'
```



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```
}
void encrypt(char *plaintext, char *substitution) {
  int len = strlen(plaintext);
  for (int i = 0; i < len; i++) {
     if (isupper(plaintext[i])) {
       int index = plaintext[i] - 'A';
       plaintext[i] = substitution[index];
    }
     else if (islower(plaintext[i])) {
       int index = plaintext[i] - 'a';
       plaintext[i] = tolower(substitution[index]);
    }
  }
}
void decrypt(char *ciphertext, char *substitution) {
  int len = strlen(ciphertext);
  char reverseSubstitution[26];
  for (int i = 0; i < 26; i++) {
     reverseSubstitution[substitution[i] - 'A'] = 'A' + i;
  }
  for (int i = 0; i < len; i++) {
     if (isupper(ciphertext[i])) {
       int index = ciphertext[i] - 'A';
       ciphertext[i] = reverseSubstitution[index];
    }
```



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```
else if (islower(ciphertext[i])) {
       int index = ciphertext[i] - 'a';
       ciphertext[i] = tolower(reverseSubstitution[index]);
    }
  }
}
int main() {
  char plaintext[100], ciphertext[100], inputKey[100], key[27];
  int choice;
  printf("Enter substitution key (any string): ");
  fgets(inputKey, sizeof(inputKey), stdin);
  inputKey[strcspn(inputKey, "\n")] = '\0';
  generateKey(inputKey, key);
  printf("Generated substitution key: %s\n", key);
  while (1) {
    printf("\nSelect an option:\n");
    printf("1. Encrypt\n");
    printf("2. Decrypt\n");
    printf("3. Exit\n");
    printf("Enter your choice: ");
```



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```
scanf("%d", &choice);
   getchar();
   if (choice == 1) {
     printf("Enter plaintext: ");
     fgets(plaintext, sizeof(plaintext), stdin);
     plaintext[strcspn(plaintext, "\n")] = '\0';
     strcpy(ciphertext, plaintext);
     encrypt(ciphertext, key);
     printf("Encrypted text: %s\n", ciphertext);
   }
   else if (choice == 2) {
     printf("Enter ciphertext: ");
     fgets(ciphertext, sizeof(ciphertext), stdin);
     ciphertext[strcspn(ciphertext, "\n")] = '\0';
     decrypt(ciphertext, key);
     printf("Decrypted text: %s\n", ciphertext);
   }
   else if (choice == 3) {
     printf("Exiting...\n");
     break;
   } else {
     printf("Invalid choice, please try again.\n");
   }
 }
 return 0;
```



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Output:

Enter substitution key (any string): and rew cipher		
Generated substitution key: ANDREWCIPHBFGJKLMOQSTUVXYZ		
Select an option:		
1. Encrypt		
2. Decrypt		
3. Exit		
Enter your choice: 1		
Enter plaintext: good morning		
Encrypted text: ckkr gkojpjc		
Select an option:		
1. Encrypt		
2. Decrypt		
3. Exit		
Enter your choice: 3		
Exiting		



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Polyalphabetic cipher:

```
#include <stdio.h>
#include <string.h>
#include <ctype.h>
void encrypt(char *plaintext, char *key) {
  int len = strlen(plaintext);
  int keyLen = strlen(key);
  int j = 0;
  for (int i = 0; i < len; i++) {
    if (isalpha(plaintext[i])) {
       char shift = toupper(key[j % keyLen]) - 'A';
       if (isupper(plaintext[i])) {
         plaintext[i] = (plaintext[i] - 'A' + shift) % 26 + 'A';
       } else if (islower(plaintext[i])) {
         plaintext[i] = (plaintext[i] - 'a' + shift) % 26 + 'a';
       }
       j++;
    }
  }
void decrypt(char *ciphertext, char *key) {
  int len = strlen(ciphertext);
  int keyLen = strlen(key);
  int j = 0;
  for (int i = 0; i < len; i++) {
```



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```
if (isalpha(ciphertext[i])) {
       char shift = toupper(key[j % keyLen]) - 'A';
       if (isupper(ciphertext[i])) {
         ciphertext[i] = (ciphertext[i] - 'A' - shift + 26) % 26 + 'A';
       } else if (islower(ciphertext[i])) {
         ciphertext[i] = (ciphertext[i] - 'a' - shift + 26) % 26 + 'a';
       }
       j++;
    }
  }
}
int main() {
  char plaintext[100], ciphertext[100], key[100];
  int choice;
  printf("Enter the key (any string): ");
  fgets(key, sizeof(key), stdin);
  key[strcspn(key, "\n")] = '\0';
  while (1) {
     printf("\nSelect an option:\n");
     printf("1. Encrypt\n");
     printf("2. Decrypt\n");
     printf("3. Exit\n");
     printf("Enter your choice: ");
    scanf("%d", &choice);
     getchar();
```



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```
if (choice == 1) {
     printf("Enter plaintext: ");
     fgets(plaintext, sizeof(plaintext), stdin);
     plaintext[strcspn(plaintext, "\n")] = '\0';
     strcpy(ciphertext, plaintext);
     encrypt(ciphertext, key);
     printf("Encrypted text: %s\n", ciphertext);
   }
   else if (choice == 2) {
     printf("Enter ciphertext: ");
     fgets(ciphertext, sizeof(ciphertext), stdin);
     ciphertext[strcspn(ciphertext, "\n")] = '\0';
     decrypt(ciphertext, key);
     printf("Decrypted text: %s\n", ciphertext);
   }
   else if (choice == 3) {
     printf("Exiting...\n");
     break;
   } else {
     printf("Invalid choice, please try again.\n");
   }
 }
 return 0;
```



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Output:

Enter the key (any string): good
Select an option:
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 1
Enter plaintext: grow more tree
Encrypted text: mfcz scfh zfsh
Select an option:
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 3
Exiting



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Lab Practical #05:

Implementation of Playfair Cipher techniques..

```
#include <stdio.h>
#include <string.h>
#include <ctype.h>
#define SIZE 5
void generateMatrix(char *key, char matrix[SIZE][SIZE]) {
  int used[26] = \{0\};
  int k = 0;
  for (int i = 0; i < strlen(key); i++) {
    char c = toupper(key[i]);
     if (isalpha(c) && c != 'J' && !used[c - 'A']) {
       matrix[k / SIZE][k % SIZE] = c;
       used[c - 'A'] = 1;
       k++;
    }
  for (char c = 'A'; c <= 'Z'; c++) {
    if (c != 'J' && !used[c - 'A']) {
       matrix[k / SIZE][k % SIZE] = c;
       used[c - 'A'] = 1;
       k++;
    }
```



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```
void printMatrix(char matrix[SIZE][SIZE]) {
  printf("\nPlayfair Matrix:\n");
  for (int i = 0; i < SIZE; i++) {
    for (int j = 0; j < SIZE; j++) {
       printf("%c ", matrix[i][j]);
    }
    printf("\n");
void findPosition(char letter, char matrix[SIZE][SIZE], int *row, int *col) {
  for (int i = 0; i < SIZE; i++) {
    for (int j = 0; j < SIZE; j++) {
       if (matrix[i][j] == letter) {
         *row = i;
          *col = j;
         return;
       }
    }
  }
void preparePlaintext(char *plaintext, char *preparedText) {
  int len = strlen(plaintext);
  int j = 0;
  for (int i = 0; i < len; i++) {
    if (isalpha(plaintext[i])) {
```



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```
char c = toupper(plaintext[i]);
       if (i + 1 < len && toupper(plaintext[i]) == toupper(plaintext[i + 1])) {
         preparedText[j++] = c;
         preparedText[j++] = 'X';
         i++;
       } else {
         preparedText[j++] = c;
      }
    }
  }
  if (j % 2 != 0) { preparedText[j++] = 'X'; }
  preparedText[j] = '\0';
}
void encryptPair(char a, char b, char matrix[SIZE][SIZE], char *encryptedPair) {
  int row1, col1, row2, col2;
  findPosition(a, matrix, &row1, &col1);
  findPosition(b, matrix, &row2, &col2);
  if (row1 == row2) {
    encryptedPair[0] = matrix[row1][(col1 + 1) % SIZE];
    encryptedPair[1] = matrix[row2][(col2 + 1) % SIZE];
  } else if (col1 == col2) {
    encryptedPair[0] = matrix[(row1 + 1) % SIZE][col1];
    encryptedPair[1] = matrix[(row2 + 1) % SIZE][col2];
  } else {
    encryptedPair[0] = matrix[row1][col2];
```



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```
encryptedPair[1] = matrix[row2][col1];
  }
}
void encrypt(char *plaintext, char *key, char *ciphertext) {
  char matrix[SIZE][SIZE];
  char preparedText[100];
  generateMatrix(key, matrix);
  printMatrix(matrix);
  preparePlaintext(plaintext, preparedText);
  int j = 0;
  for (int i = 0; i < strlen(preparedText); i += 2) {
    char encryptedPair[3];
    encryptPair(preparedText[i], preparedText[i + 1], matrix, encryptedPair);
    ciphertext[j++] = encryptedPair[0];
    ciphertext[j++] = encryptedPair[1];
  }
  ciphertext[j] = '\0';
}
void decryptPair(char a, char b, char matrix[SIZE][SIZE], char *decryptedPair) {
  int row1, col1, row2, col2;
  findPosition(a, matrix, &row1, &col1);
  findPosition(b, matrix, &row2, &col2);
  if (row1 == row2) {
    decryptedPair[0] = matrix[row1][(col1 - 1 + SIZE) % SIZE];
    decryptedPair[1] = matrix[row2][(col2 - 1 + SIZE) % SIZE];
```



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```
} else if (col1 == col2) {
    decryptedPair[0] = matrix[(row1 - 1 + SIZE) % SIZE][col1];
    decryptedPair[1] = matrix[(row2 - 1 + SIZE) % SIZE][col2];
  } else {
    decryptedPair[0] = matrix[row1][col2];
    decryptedPair[1] = matrix[row2][col1];
  }
void decrypt(char *ciphertext, char *key, char *plaintext) {
  char matrix[SIZE][SIZE];
  generateMatrix(key, matrix);
  printMatrix(matrix);
  int j = 0;
  for (int i = 0; i < strlen(ciphertext); i += 2) {
    char decryptedPair[3];
    decryptPair(ciphertext[i], ciphertext[i + 1], matrix, decryptedPair);
    plaintext[j++] = decryptedPair[0];
    plaintext[j++] = decryptedPair[1];
  }
  plaintext[j] = '\0';
}
int main() {
  char plaintext[100], ciphertext[100], key[100];
  int choice;
```



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```
printf("Enter the key (any string): ");
fgets(key, sizeof(key), stdin);
key[strcspn(key, "\n")] = '\0';
while (1) {
  printf("\nSelect an option:\n");
  printf("1. Encrypt\n");
  printf("2. Decrypt\n");
  printf("3. Exit\n");
  printf("Enter your choice: ");
  scanf("%d", &choice);
  getchar();
  if (choice == 1) {
    printf("Enter plaintext: ");
    fgets(plaintext, sizeof(plaintext), stdin);
    plaintext[strcspn(plaintext, "\n")] = '\0';
    encrypt(plaintext, key, ciphertext);
    printf("Encrypted text: %s\n", ciphertext);
  }
  else if (choice == 2) {
    printf("Enter ciphertext: ");
    fgets(ciphertext, sizeof(ciphertext), stdin);
    ciphertext[strcspn(ciphertext, "\n")] = '\0';
    decrypt(ciphertext, key, plaintext);
    printf("Decrypted text: %s\n", plaintext);
  }
```



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```
else if (choice == 3) {
       printf("Exiting...\n");
       break;
    } else {
       printf("Invalid choice, please try again.\n");
    }
  }
  return 0;
}
```



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Output:

Enter the key (any string): keyword
Select an option:
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 1
Enter plaintext: why donot you
Playfair Matrix:
KEYWO
R D A B C
FGHIL
MNPQS
TUVXZ
Encrypted text: YIEAESKZWKVZ
Select an option:
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 2
Enter ciphertext: YIEAESKZWKVZ



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Playfair Matrix:
KEYWO
RDABC
FGHIL
MNPQS
TUVXZ
Decrypted text: WHYDONOTYOUX
Select an option:
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 3
Exiting



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Lab Practical #06:

Implementation of Hill Cipher techniques.

```
HILL Cipher 2x2 and 3x3 technique
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <ctype.h>
#define MAX 100
#define SIZEE 3
int matrixSize = 2;
void getKeyMatrix(char key[], int keyMatrix[2][2])
{
  int k = 0;
  for (int i = 0; i < matrixSize; i++)
  {
    for (int j = 0; j < matrixSize; j++)
    {
       keyMatrix[i][j] = key[k] - 'A';
       k++;
    }
  }
}
```



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```
void encrypt(char plaintext[], char key[], char ciphertext[])
{
  int keyMatrix[2][2];
  getKeyMatrix(key, keyMatrix);
  int plaintextVector[2];
  int resultVector[2];
  int i;
  for (i = 0; i < strlen(plaintext); i += 2)
  {
    if (i + 1 >= strlen(plaintext))
       plaintext[i + 1] = 'X';
    }
    for (int j = 0; j < 2; j++)
    {
       plaintextVector[j] = plaintext[i + j] - 'A';
    }
    for (int j = 0; j < 2; j++)
       resultVector[j] = 0;
       for (int k = 0; k < 2; k++)
       {
         resultVector[j] += keyMatrix[j][k] * plaintextVector[k];
       }
       resultVector[j] %= 26;
    }
```



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```
for (int j = 0; j < 2; j++) { ciphertext[i + j] = resultVector[j] + 'A'; }
  }
  ciphertext[i] = '\0';
}
void findInverseKeyMatrix(int keyMatrix[2][2], int inverseKeyMatrix[2][2])
{
  int determinant = (keyMatrix[0][0] * keyMatrix[1][1] - keyMatrix[0][1] * keyMatrix[1][0]) % 26;
  if (determinant < 0)
    determinant += 26;
  int inverseDeterminant = -1;
  for (int i = 0; i < 26; i++)
    if ((determinant * i) % 26 == 1)
    {
      inverseDeterminant = i;
       break;
    }
  }
  if (inverseDeterminant == -1)
    printf("Key matrix is not invertible.\n");
    exit(1);
  }
  inverseKeyMatrix[0][0] = (keyMatrix[1][1] * inverseDeterminant) % 26;
  inverseKeyMatrix[0][1] = (-keyMatrix[0][1] * inverseDeterminant) % 26;
```



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```
inverseKeyMatrix[1][0] = (-keyMatrix[1][0] * inverseDeterminant) % 26;
  inverseKeyMatrix[1][1] = (keyMatrix[0][0] * inverseDeterminant) % 26;
  for (int i = 0; i < 2; i++)
    for (int j = 0; j < 2; j++)
       if (inverseKeyMatrix[i][j] < 0) { inverseKeyMatrix[i][j] += 26; }</pre>
    }
  }
void decrypt(char ciphertext[], char key[], char plaintext[])
  int keyMatrix[2][2], inverseKeyMatrix[2][2];
  getKeyMatrix(key, keyMatrix);
  findInverseKeyMatrix(keyMatrix, inverseKeyMatrix);
  int ciphertextVector[2];
  int resultVector[2];
  for (int i = 0; i < strlen(ciphertext); i += 2)
    for (int j = 0; j < 2; j++)
         ciphertextVector[j] = ciphertext[i + j] - 'A'; }
    for (int j = 0; j < 2; j++)
    {
       resultVector[j] = 0;
       for (int k = 0; k < 2; k++)
```



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```
resultVector[j] += inverseKeyMatrix[j][k] * ciphertextVector[k];
       }
       resultVector[j] %= 26;
    }
    for (int j = 0; j < 2; j++)
       plaintext[i + j] = resultVector[j] + 'A';
    }
  }
  plaintext[strlen(ciphertext)] = '\0';
}
int determinant(int matrixaa[SIZEE][SIZEE])
  return (matrixaa[0][0] * (matrixaa[1][1] * matrixaa[2][2] - matrixaa[1][2] * matrixaa[2][1]) -
       matrixaa[0][1] * (matrixaa[1][0] * matrixaa[2][2] - matrixaa[1][2] * matrixaa[2][0]) +
       matrixaa[0][2] * (matrixaa[1][0] * matrixaa[2][1] - matrixaa[1][1] * matrixaa[2][0]));
}
int modInverse(int a, int m)
  a = a \% m;
  for (int x = 1; x < m; x++)
  {
    if ((a * x) % m == 1)
    {
       return x;
    }
```



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```
}
  return -1;
}
void hillCipher(int key[SIZEE][SIZEE], char *input)
  int matrixaa[SIZEE][SIZEE];
  int resultaa[SIZEE];
  int length = strlen(input);
  char output[length + 1];
  for (int i = 0; i < length; i += SIZEE)
  {
     for (int j = 0; j < SIZEE; j++)
     {
       if (i + j < length) { matrixaa[j][0] = input[i + j] - 'A'; }</pre>
       else { matrixaa[j][0] = 'X' - 'A'; }
     }
     for (int j = 0; j < SIZEE; j++)
     {
       resultaa[j] = 0;
       for (int k = 0; k < SIZEE; k++)
          resultaa[j] += key[j][k] * matrixaa[k][0];
       }
       output[i / SIZEE * SIZEE + j] = (resultaa[j] % 26) + 'A';
     }
```



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```
output[length] = '\0';
  printf("Encrypted Output: %s\n", output);
}
void initializeKeyMatrix(int ekey[SIZEE][SIZEE], char input[100]) {
  int count = 0;
  for (int i = 0; i < SIZEE; i++) {
     for (int j = 0; j < SIZEE; j++) {
       if (count < strlen(input) && input[count] >= 'a' && input[count] <= 'z') {
          ekey[i][j] = input[count] - 'a';
       } else { ekey[i][j] = 23; }
       count++;
     }
   for (int i = 0; i < SIZEE; i++) {
     for (int j = 0; j < SIZEE; j++) {
       if (ekey[i][j] == 0 \&\& (i!= 0||j!= 0)) {
          ekey[i][j] = 23;
       }
     }
  printf("The 3x3 key matrix is:\n");
  for (int i = 0; i < SIZEE; i++) {
     for (int j = 0; j < SIZEE; j++) {
       printf("%d ", ekey[i][j]);
     }
```



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```
printf("\n");
  }
}
int determinanta(int matrix[3][3]) {
  return matrix[0][0] * (matrix[1][1] * matrix[2][2] - matrix[1][2] * matrix[2][1])
     - matrix[0][1] * (matrix[1][0] * matrix[2][2] - matrix[1][2] * matrix[2][0])
     + matrix[0][2] * (matrix[1][0] * matrix[2][1] - matrix[1][1] * matrix[2][0]);
}
int mod inversea(int num, int mod) {
  num = num % mod;
  for (int x = 1; x < mod; x++) {
    if ((num * x) % mod == 1)
       return x;
  }
  return -1;
void adjugate_matrix(int matrix[3][3], int adj[3][3]) {
  adj[0][0] = matrix[1][1] * matrix[2][2] - matrix[1][2] * matrix[2][1];
  adj[0][1] = -(matrix[0][1] * matrix[2][2] - matrix[0][2] * matrix[2][1]);
  adj[0][2] = matrix[0][1] * matrix[1][2] - matrix[0][2] * matrix[1][1];
  adj[1][0] = -(matrix[1][0] * matrix[2][2] - matrix[1][2] * matrix[2][0]);
  adj[1][1] = matrix[0][0] * matrix[2][2] - matrix[0][2] * matrix[2][0];
  adj[1][2] = -(matrix[0][0] * matrix[1][2] - matrix[0][2] * matrix[1][0]);
  adj[2][0] = matrix[1][0] * matrix[2][1] - matrix[1][1] * matrix[2][0];
  adj[2][1] = -(matrix[0][0] * matrix[2][1] - matrix[0][1] * matrix[2][0]);
  adj[2][2] = matrix[0][0] * matrix[1][1] - matrix[0][1] * matrix[1][0];
```



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```
}
void inverse_matrix(int matrix[3][3], int inverse[3][3], int mod) {
  int det = determinanta(matrix);
  det = det % mod;
  if (det < 0) det += mod;
  int det inv = mod inversea(det, mod);
  if (det inv == -1) {
    printf("Key matrix is not invertible modulo %d.\n", mod);
    exit(1);
  }
  int adj[3][3];
  adjugate_matrix(matrix, adj);
  for (int i = 0; i < 3; i++) {
    for (int j = 0; j < 3; j++) {
       inverse[i][j] = (adj[i][j] * det_inv) % mod;
       if (inverse[i][j] < 0) inverse[i][j] += mod;</pre>
    }
  }
void decryptaaa(char* ciphertext, int key[3][3]) {
  int key_inverse[3][3];
  int mod = 26;
  int len = strlen(ciphertext);
  while (len % 3 != 0) {
    strcat(ciphertext, "X");
    len++;
```



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```
inverse_matrix(key, key_inverse, mod);
  printf("Decrypted text: ");
  for (int i = 0; i < len; i += 3) {
     int c[3] = {ciphertext[i] - 'A', ciphertext[i + 1] - 'A', ciphertext[i + 2] - 'A'};
     int p[3] = \{0\};
     for (int row = 0; row < 3; row++) {
       for (int col = 0; col < 3; col++) {
         p[row] += key inverse[row][col] * c[col];
       }
       p[row] = p[row] \% mod;
       if (p[row] < 0) p[row] += mod;
     }
     printf("%c%c%c", p[0] + 'A', p[1] + 'A', p[2] + 'A');
  }
  printf("\n");
int main()
  int keySize;
  char plaintext[MAX], ciphertext[MAX], key[5];
  int choice;
  int ekey[SIZEE][SIZEE];
  char enc_pt[100];
  char cipher_text[100];
```



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```
int key_matrix[SIZEE][SIZEE];
  char k[100],w[100];
  while (1)
    printf("\n--- Hill Cipher ---\n");
    printf("Choose key size:\n");
    printf("2: 2x2 key matrix\n");
    printf("3: 3x3 key matrix\n");
    printf("1: exit\n");
    scanf("%d", &keySize);
    if (keySize == 2)
       printf("2x2\n1. Encrypt\n");
       printf("2. Decrypt\n");
       printf("3. Exit\n");
       printf("Enter your choice: ");
       scanf("%d", &choice);
      switch (choice)
       case 1:
         printf("Enter plaintext (in uppercase, multiple of 2 length): ");
         scanf("%s", plaintext);
         printf("Enter 4-character key (in uppercase): ");
         scanf("%s", key);
         encrypt(plaintext, key, ciphertext);
         printf("Ciphertext: %s\n", ciphertext);
```



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```
break;
     case 2:
        printf("Enter ciphertext (in uppercase, multiple of 2 length): ");
        scanf("%s", ciphertext);
        printf("Enter 4-character key (in uppercase): ");
        scanf("%s", key);
        decrypt(ciphertext, key, plaintext);
        printf("Plaintext: %s\n", plaintext);
        break;
     case 3:
        printf("Exiting...\n");
        exit(0);
     default:
        printf("Invalid choice. Try again.\n");
     }
   }
   else if (keySize == 3)
     printf("3x3 \n1. Encrypt\n");
     printf("2. Decrypt\n");
     printf("3. Exit\n");
     printf("Enter your choice: ");
     scanf("%d", &choice);
     switch (choice)
     {
     case 1:
```



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```
printf("Enter the Plaintext:( A-Z): ");
        scanf("%s", enc_pt);
        printf("Enter the 3x3 key matrix (9 characters a-z in): ");
        scanf("%s", k);
        initializeKeyMatrix(ekey, k);
        hillCipher(ekey, enc pt);
        break;
     case 2:
        printf("Enter the cipher text:( A-Z): ");
        scanf("%s", cipher_text);
        printf("Enter the 3x3 key matrix (9 characters a-z in): ");
        scanf("%s", w);
        initializeKeyMatrix(key_matrix, w);
        printf("Decrypted Text: ");
        decryptaaa(cipher_text, key_matrix);
        break;
     case 3:
        printf("Exiting...\n");
        exit(0);
     default:
        printf("Invalid choice. Try again.\n");
     }
   } else if (keySize == 1)
   { printf("Exiting...\n");
     exit(0);
```



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```
else
    {
       printf("Invalid choice. Try again.\n");
    }
  }
  return 0;
}
```

Output:

```
--- Hill Cipher ---
Choose key size:
2: 2x2 key matrix
3: 3x3 key matrix
1: exit
2
2x2
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 1
Enter plaintext (in uppercase, multiple of 2 length): EXAM
Enter 4-character key (in uppercase): HILL
Ciphertext: ELSC
```



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Hill Cipher
Choose key size:
2: 2x2 key matrix
3: 3x3 key matrix
1: exit
2
2x2
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 2
Enter ciphertext (in uppercase, multiple of 2 length): ELSC
Enter 4-character key (in uppercase): HILL
Plaintext: EXAM
Hill Cipher
Choose key size:
2: 2x2 key matrix
3: 3x3 key matrix
1: exit
3
3x3
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 1
Enter the Plaintext:(A-Z): ATTACKISTONIGHT



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Enter the 3x3 key matrix (9 characters a-z in): dkuujrjer
The 3x3 key matrix is:
3 10 20
20 9 17
9 4 17
Encrypted Output: YAJMGWMVZUNCAMP
Hill Cipher
Choose key size:
2: 2x2 key matrix
3: 3x3 key matrix
1: exit
3
3x3
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 2
Enter the cipher text:(A-Z): YAJMGWMVZUNCAMP
Enter the 3x3 key matrix (9 characters a-z in): dkuujrjer
The 3x3 key matrix is:
3 10 20
20 9 17
9 4 17
Decrypted Text: Decrypted text: ATTACKISTONIGHT
Hill Cipher
Choose key size:



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2: 2x2 key matrix
3: 3x3 key matrix
1: exit
3
3x3
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 3
Exiting



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Lab Practical #07:

- 1. Implementation of rail fence transposition techniques.
- 2. Implementation of row/columns transposition techniques

Rail fence transposition techniques

```
#include <stdio.h>
#include <string.h>
void railFenceEncrypt(char* text, int rails) {
  int len = strlen(text);
  char rail[rails][len];
  for (int i = 0; i < rails; i++) {
    for (int j = 0; j < len; j++) {
       rail[i][j] = ' ';
    }
  }
  int row = 0, col = 0;
  int dir down = 0;
  for (int i = 0; i < len; i++) {
    rail[row][col++] = text[i];
    if (row == 0 | | row == rails - 1) {
       dir_down = !dir_down;
    }
    row = dir_down ? row + 1 : row - 1;
  }
   printf("Encrypted text: ");
  for (int i = 0; i < rails; i++) {
```



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```
for (int j = 0; j < len; j++) {
       if (rail[i][j] != ' ') {
          printf("%c", rail[i][j]);
       }
     }
  }
  printf("\n");
}
int main() {
  char text[100];
  int rails;
  printf("Enter the text to encrypt: ");
  fgets(text, sizeof(text), stdin);
  text[strcspn(text, "\n")] = '\0';
  printf("Enter the number of rails: ");
  scanf("%d", &rails);
  if (rails < 2) {
     printf("Number of rails must be greater than 1.\n");
     return 1;
  }
  printf("Original text: %s\n", text);
  railFenceEncrypt(text, rails);
  return 0;
}
```



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Output:

Enter the text to encrypt: darshanuniversity

Enter the number of rails: 3

Original text: darshanuniversity

Encrypted text: dhnryasauiestrnvi

Enter the text to encrypt: niravkagathara

Enter the number of rails: 2

Original text: niravkagathara

Encrypted text: nrvaahriakgtaa



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Row/columns transposition techniques

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#define MAX_LEN 1000
char* encrypt(int rows, int cols, int msg_len, const char* msg, int col_order[]) {
  int index = 0;
  char matrix[rows][cols];
  for (int r = 0; r < rows; r++) {
    for (int c = 0; c < cols; c++) {
       if (index >= msg_len) {
         matrix[r][c] = '_';
       } else {
         matrix[r][c] = msg[index++];
       }
    }
  }
  static char cipher[MAX_LEN];
  cipher[0] = '\0';
  for (int c = 0; c < cols; c++) {
    int col_pos = col_order[c] - 1;
    for (int r = 0; r < rows; r++) {
       char str[2] = {matrix[r][col_pos], '\0'};
       strcat(cipher, str);
    }
  }
```



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```
return cipher;
}
char* decrypt(int rows, int cols, const char* cipher, int col order[]) {
  char matrix[rows][cols];
  int index = 0;
  for (int c = 0; c < cols; c++) {
    int col pos = col order[c] - 1;
    for (int r = 0; r < rows; r++) {
       matrix[r][col pos] = cipher[index++];
    }
  }
  static char message[MAX LEN];
  message[0] = '\0';
  for (int r = 0; r < rows; r++) {
    for (int c = 0; c < cols; c++) {
       if (matrix[r][c] == '_') {
         matrix[r][c] = ' ';
       }
       char str[2] = {matrix[r][c], '\0'};
       strcat(message, str);
    }
  }
  return message;
}
int main() {
  char msg[MAX_LEN];
```



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```
char key[MAX_LEN];
  printf("Enter the message to encrypt: ");
  fgets(msg, sizeof(msg), stdin);
  msg[strcspn(msg, "\n")] = '\0';
  printf("Enter the key as space-separated numbers (e.g., '6 3 4 2 5 1'): ");
  fgets(key, sizeof(key), stdin);
  key[strcspn(key, "\n")] = '\0';
  int cols = 0;
  int col order[100];
  char *token = strtok(key, " ");
  while (token != NULL) {
    col order[cols++] = atoi(token);
    token = strtok(NULL, " ");
  }
  int sorted_order[100];
  for (int i = 0; i < cols; i++) {
    sorted_order[i] = col_order[i];
  }
  for (int i = 0; i < cols; i++) {
    for (int j = i + 1; j < cols; j++) {
      if (sorted_order[i] > sorted_order[j]) {
         int temp = sorted order[i];
         sorted_order[i] = sorted_order[j];
         sorted_order[j] = temp;
      }
    }
```



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```
}
  int final_order[100];
  for (int i = 0; i < cols; i++) {
    for (int j = 0; j < cols; j++) {
       if (col_order[j] == sorted_order[i]) {
         final order[i] = j + 1;
      }
  }
  int msg_len = strlen(msg);
  int rows = msg_len / cols;
  if (msg_len % cols != 0) {
    rows += 1;
  }
  char* encrypted_msg = encrypt(rows, cols, msg_len, msg, final_order);
  printf("Encrypted Message: %s\n", encrypted msg);
  char* decrypted_msg = decrypt(rows, cols, encrypted_msg, final_order);
  printf("Decrypted Message: %s\n", decrypted_msg);
  return 0;
}
```



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Output:

Enter the message to encrypt: ATTACKPOSTPONDINVADODARA

Enter the key as space-separated numbers (e.g., '6 3 4 2 5 1'): 4 2 3 5

Encrypted Message: TKTDAATPPIDRACSNVDAOONOA

Decrypted Message: ATTACKPOSTPONDINVADODARA

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Lab Practical #08:

Implementation of Block Cipher techniques.

Electronic Code Book(ECB):

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#define BLOCK SIZE 8
void encrypt_block(char *input, char *key, char *output) {
    for (int i = 0; i < BLOCK_SIZE; i++) {</pre>
        output[i] = input[i] ^ key[i % strlen(key)];
    }
}
void decrypt_block(char *input, char *key, char *output) {
    for (int i = 0; i < BLOCK SIZE; i++) {</pre>
        output[i] = input[i] ^ key[i % strlen(key)];
    }
}
void pad_input(char *input, int *length) {
    int padding = BLOCK SIZE - (*length % BLOCK SIZE);
    for (int i = 0; i < padding; i++) {</pre>
        input[*length + i] = (char)padding;
    }
    *length += padding;
}
void remove padding(char *input, int *length) {
    int padding = input[*length - 1];
    *length -= padding;
```



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```
input[*length] = '\0';
}
int main() {
  char input[128], key[16], encrypted[128], decrypted[128];
  int input_len;
  printf("Enter plaintext (max 128 characters): ");
  fgets(input, sizeof(input), stdin);
  input len = strlen(input);
  if (input[input_len - 1] == '\n') input[--input_len] = '\0';
  printf("Enter encryption key (max 16 characters): ");
  fgets(key, sizeof(key), stdin);
  key[strcspn(key, "\n")] = '\0';
  pad input(input, &input len);
  for (int i = 0; i < input_len; i += BLOCK_SIZE) {
    encrypt_block(input + i, key, encrypted + i);
  }
  printf("Encrypted text: ");
  for (int i = 0; i < input_len; i++) {
    printf("%02X", (unsigned char)encrypted[i]);
  }
  printf("\n");
  for (int i = 0; i < input_len; i += BLOCK_SIZE) {
     decrypt_block(encrypted + i, key, decrypted + i);
```



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Date: 10/12/2024 } remove_padding(decrypted, &input_len); printf("Decrypted text: %s\n", decrypted); return 0; }

Output:

Input: HelloWorld!

Key: secret123

Output:

Encrypted text: E6B5C49E8A6F7C3A...

Decrypted text: HelloWorld!



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Lab Practical #09:

Implementation of RSA.

```
#include <stdio.h>
#include <stdlib.h>
int gcd(int a, int b) {
    while (b != 0) {
        int temp = b;
        b = a \% b;
        a = temp;
    }
    return a;
}
int findPrivateKey(int e, int phi_n) {
    int j = 1;
    while (1) {
        if ((1 + j * phi_n) % e == 0) {
            return (1 + j * phi_n) / e;
        } j++;
    }}
int findRelativePrimeE(int phi_n) {
    int e = 2; // Start checking from 2
   while (gcd(e, phi n) != 1) {
        e++; // Increment until we find a valid `e`
    }
    return e;
}
```



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```
long long modExp(long long base, long long exp, long long mod) {
  long long result = 1;
  while (exp > 0) {
    if (exp % 2 == 1) {
      result = (result * base) % mod;
    }
    base = (base * base) % mod;
    exp /= 2;
  }
  return result;
}
int main() {
  int p, q, e, choice;
  printf("Enter first prime number (p): ");
  scanf("%d", &p);
  printf("Enter second prime number (q): ");
  scanf("%d", &q);
  int n = p * q;
  int phi_n = (p - 1) * (q - 1);
  printf("\nChoose an option for public exponent e:\n");
  printf("1. Enter your own value of e\n");
  printf("2. Use an automatically selected e (relative prime to f(n))\n");
  printf("Enter your choice (1 or 2): ");
  scanf("%d", &choice);
```



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```
if (choice == 1) {
    printf("Enter a value for e (must be coprime with f(n) = %d): ", phi n);
    scanf("%d", &e);
    if (gcd(e, phi_n) != 1) {
       printf("Invalid choice! e is not coprime with f(n). Exiting.\n");
       return 1;
    }
  } else {
    e = findRelativePrimeE(phi n);
    printf("Automatically chosen e: %d\n", e);
  }
  int d = findPrivateKey(e, phi n);
  printf("\nPublic Key: (e = \%d, n = \%d)\n", e, n);
  printf("Private Key: (d = \%d, n = \%d)\n'', d, n);
  int plaintext;
  printf("\nEnter the message (as a number) to encrypt: ");
  scanf("%d", &plaintext);
  long long ciphertext = modExp(plaintext, e, n);
  printf("Encrypted Message: %lld\n", ciphertext);
  long long decryptedMessage = modExp(ciphertext, d, n);
  printf("Decrypted Message: %lld\n", decryptedMessage);
  return 0;
```



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Output:

Enter first prime number (p): 7
Enter second prime number (q): 11
Choose an option for public exponent e:
1. Enter your own value of e
2. Use an automatically selected e (relative prime to f(n))
Enter your choice (1 or 2): 1
Enter a value for e (must be coprime with $f(n) = 60$): 7
Public Key: (e = 7, n = 77)
Private Key: (d = 43, n = 77)
Enter the message (as a number) to encrypt: 6
Encrypted Message: 41
Decrypted Message: 6



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Lab Practical #10:

Implementation of Diffie hellman key exchange techniques.

Program:

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
int is_primitive_root(int alpha, int q) {
    int seen[q];
    for (int i = 0; i < q; i++) seen[i] = 0;
    int value = 1;
    for (int i = 0; i < q - 1; i++) {
        value = (value * alpha) % q;
        if (seen[value] == 1) return 0;
        seen[value] = 1;
    }
    return 1;
}
int find primitive root(int q) {
    for (int alpha = 2; alpha < q; alpha++) {</pre>
        if (is_primitive_root(alpha, q)) return alpha;
    }
    return -1; // No primitive root found (should not happen for prime q)
}
long long power_mod(long long base, long long exp, long long mod) {
    long long result = 1;
    while (exp > 0) {
        if (exp % 2 == 1) result = (result * base) % mod;
        hace = (hace * hace) % mod.
```



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```
base = (base * base) % mod;
    exp /= 2;
  } return result;
int main() {
  int q, alpha, choice;
  long long Xa, Xb, Ya, Yb, Ka, Kb;
  printf("Enter a prime number (q): ");
  scanf("%d", &q);
  printf("Choose:\n1. Enter a primitive root manually\n2. Auto-generate a primitive root\n");
  scanf("%d", &choice);
  if (choice == 1) {
    printf("Enter a primitive root (alpha) of %d: ", q);
    scanf("%d", &alpha);
    if (!is_primitive_root(alpha, q)) {
       printf("Error: %d is not a primitive root of %d. Exiting...\n", alpha, q);
       return 1;
    }
  } else {
    alpha = find_primitive_root(q);
    if (alpha == -1) {
       printf("Error: Could not find a primitive root for %d. Exiting...\n", q);
       return 1;
    }
    printf("Auto-generated primitive root (alpha): %d\n", alpha);
```



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```
printf("Enter private key for User A (Xa): ");
  scanf("%lld", &Xa);
  printf("Enter private key for User B (Xb): ");
  scanf("%Ild", &Xb);
  Ya = power_mod(alpha, Xa, q);
  Yb = power mod(alpha, Xb, q);
  Ka = power_mod(Yb, Xa, q); // Ka = Yb^Xa mod q
  Kb = power_mod(Ya, Xb, q); // Kb = Ya^Xb mod q
  printf("\nPublic Key for User A (Ya = alpha^Xa mod q): %lld\n", Ya);
  printf("Public Key for User B (Yb = alpha^Xb mod q): ^Hlld^H, Yb);
  printf("Shared Secret Key (Ka = Yb^Xa mod q): %lld\n", Ka);
  printf("Shared Secret Key (Kb = Ya^Xb mod q): %lld\n", Kb);
  if (Ka == Kb) {
    printf("\nVerification successful! Both users have the same shared secret key: %lld\n", Ka);
  } else {
    printf("\nError: Shared keys do not match! Key exchange failed.\n");
  }
  return 0;
}
```



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Output:

Enter a prime number (q): 23
Choose:
1. Enter a primitive root manually
2. Auto-generate a primitive root
1
Enter a primitive root (alpha) of 23: 5
Enter private key for User A (Xa): 6
Enter private key for User B (Xb): 15
Public Key for User A (Ya = alpha^Xa mod q): 8
Public Key for User B (Yb = alpha^Xb mod q): 19
Shared Secret Key (Ka = Yb^Xa mod q): 2
Shared Secret Key (Kb = Ya^Xb mod q): 2
Verification successful! Both users have the same shared secret key: 2



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Lab Practical #09:

Implementation of AES and DES Algorithm.

Program:

DES encryption and decryption:

```
#include <stdio.h>
#include <stdint.h>
#include <stdlib.h>
#include <string.h>
void initialize_permutation(int **table, int size, const int values[]) {
    *table = (int *)malloc(size * sizeof(int));
    for (int i = 0; i < size; i++) {
        (*table)[i] = values[i];
    }}
uint64_t permute(uint64_t block, int *table, int size) {
    uint64 t result = 0;
    for (int i = 0; i < size; i++) {
        result |= ((block >> (64 - table[i])) & 1) << (size - i - 1);
    }
    return result;
}
uint64_t des_encrypt(uint64_t plaintext, uint64_t key, int *IP, int *IP_INV,
int *PC1, int *PC2, int *E, int *P) {
    plaintext = permute(plaintext, IP, 64);
    printf("\nAfter Initial Permutation: %11x", plaintext);
    uint32_t L = (plaintext >> 32) & 0xFFFFFFFF;
    uint32 t R = plaintext & 0xFFFFFFFF;
    printf("\nInitial L: %x, R: %x", L, R);
```



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```
for (int i = 0; i < 16; i++) {
    uint32_t old_R = R;
    uint64 t expanded R = permute(R, E, 48);
    expanded R ^= key;
    uint32_t substituted = expanded_R & 0xFFFFFFF;
    uint32 t permuted = permute(substituted, P, 32);
    R = L ^ permuted;
    L = old R;
    printf("\nRound %d -> L: %x, R: %x", i + 1, L, R);
  }
uint64_t pre_output = ((uint64_t)R << 32) | L;
  uint64 t ciphertext = permute(pre output, IP INV, 64);
  return ciphertext;
}
int main() {
  uint64_t plaintext, key;
  printf("Enter 64-bit plaintext (in hex): ");
  scanf("%llx", &plaintext);
  printf("Enter 64-bit key (in hex): ");
  scanf("%llx", &key);
 int *IP, *IP_INV, *PC1, *PC2, *E, *P;
  int ip values[] = { 58, 50, 42, 34, 26, 18, 10, 2, 60, 52, 44, 36, 28, 20, 12, 4,
              62, 54, 46, 38, 30, 22, 14, 6, 64, 56, 48, 40, 32, 24, 16, 8,
              57, 49, 41, 33, 25, 17, 9, 1, 59, 51, 43, 35, 27, 19, 11, 3,
              61, 53, 45, 37, 29, 21, 13, 5, 63, 55, 47, 39, 31, 23, 15, 7 };
  initialize_permutation(&IP, 64, ip_values);
```



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```
int ip_inv_values[] = { 40, 8, 48, 16, 56, 24, 64, 32, 39, 7, 47, 15, 55, 23, 63, 31,
                38, 6, 46, 14, 54, 22, 62, 30, 37, 5, 45, 13, 53, 21, 61, 29,
                36, 4, 44, 12, 52, 20, 60, 28, 35, 3, 43, 11, 51, 19, 59, 27,
                34, 2, 42, 10, 50, 18, 58, 26, 33, 1, 41, 9, 49, 17, 57, 25 };
  initialize permutation(&IP INV, 64, ip inv values);
  int pc1 values[] = { 57, 49, 41, 33, 25, 17, 9, 1, 58, 50, 42, 34, 26, 18,
              10, 2, 59, 51, 43, 35, 27, 19, 11, 3, 60, 52, 44, 36,
              63, 55, 47, 39, 31, 23, 15, 7, 62, 54, 46, 38, 30, 22,
              14, 6, 61, 53, 45, 37, 29, 21, 13, 5, 28, 20, 12, 4 };
  initialize_permutation(&PC1, 56, pc1_values);
  int e values[] = { 32, 1, 2, 3, 4, 5, 4, 5, 6, 7, 8, 9,
             8, 9, 10, 11, 12, 13, 12, 13, 14, 15, 16, 17,
             16, 17, 18, 19, 20, 21, 20, 21, 22, 23, 24, 25,
             24, 25, 26, 27, 28, 29, 28, 29, 30, 31, 32, 1 };
  initialize_permutation(&E, 48, e_values);
  int p_values[] = { 16, 7, 20, 21, 29, 12, 28, 17, 1, 15, 23, 26,
              5, 18, 31, 10, 2, 8, 24, 14, 32, 27, 3, 9,
             19, 13, 30, 6, 22, 11, 4, 25 };
  initialize_permutation(&P, 32, p_values);
  uint64_t ciphertext = des_encrypt(plaintext, key, IP, IP_INV, PC1, PC2, E, P);
  printf("\nCiphertext: %llx\n", ciphertext);
  free(IP); free(IP_INV); free(PC1); free(PC2); free(E); free(P);
  return 0;
```



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Output:

Encryption:
Enter 64-bit plaintext (in hex): abc123
Enter 64-bit key (in hex): a1a2b1b2
After Initial Permutation: 400000e060a020a0
Initial L: 400000e0, R: 60a020a0
Round 1 -> L: 60a020a0, R: 400000e0
Round 2 -> L: 400000e0, R: 60a020a0
Round 3 -> L: 60a020a0, R: 400000e0
Round 4 -> L: 400000e0, R: 60a020a0
Round 5 -> L: 60a020a0, R: 400000e0
Round 6 -> L: 400000e0, R: 60a020a0
Round 7 -> L: 60a020a0, R: 400000e0
Round 8 -> L: 400000e0, R: 60a020a0
Round 9 -> L: 60a020a0, R: 400000e0
Round 10 -> L: 400000e0, R: 60a020a0
Round 11 -> L: 60a020a0, R: 400000e0
Round 12 -> L: 400000e0, R: 60a020a0
Round 13 -> L: 60a020a0, R: 400000e0
Round 14 -> L: 400000e0, R: 60a020a0
Round 15 -> L: 60a020a0, R: 400000e0
Round 16 -> L: 400000e0, R: 60a020a0
Ciphertext: 57c213



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Decryption:

Enter 64-bit plaintext (in hex): 57c213

Enter 64-bit key (in hex): a1a2b1b2

After Initial Permutation: 60a020a0400000e0

Initial L: 60a020a0, R: 400000e0

Round 1 -> L: 400000e0, R: 60a020a0

Round 2 -> L: 60a020a0, R: 400000e0

Round 3 -> L: 400000e0, R: 60a020a0

Round 4 -> L: 60a020a0, R: 400000e0

Round 5 -> L: 400000e0, R: 60a020a0

Round 6 -> L: 60a020a0, R: 400000e0

Round 7 -> L: 400000e0, R: 60a020a0

Round 8 -> L: 60a020a0, R: 400000e0

Round 9 -> L: 400000e0, R: 60a020a0

Round 10 -> L: 60a020a0, R: 400000e0

Round 11 -> L: 400000e0, R: 60a020a0

Round 12 -> L: 60a020a0, R: 400000e0

Round 13 -> L: 400000e0, R: 60a020a0

Round 14 -> L: 60a020a0, R: 400000e0

Round 15 -> L: 400000e0, R: 60a020a0

Round 16 -> L: 60a020a0, R: 400000e0

Ciphertext: abc123



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AES encryption and decryption:

```
#include <stdio.h> // for printf
#include <stdlib.h> // for malloc, free
enum errorCode
{
  SUCCESS = 0,
  ERROR_AES_UNKNOWN_KEYSIZE,
  ERROR MEMORY ALLOCATION FAILED,
};
 unsigned char sbox[256] = {
  //O 1 2 3 4 5 6 7 8 9 A B C D E F
  0x63, 0x7c, 0x77, 0x7b, 0xf2, 0x6b, 0x6f, 0xc5, 0x30, 0x01, 0x67, 0x2b, 0xfe, 0xd7, 0xab, 0x76, // 0
  //remain all ...
}; // F
unsigned char rsbox[256] =
  {0x52, 0x09, 0x6a, 0xd5, 0x30, 0x36, 0xa5, 0x38, 0xbf, 0x40, 0xa3, 0x9e, 0x81, 0xf3, 0xd7, 0xfb, 0x7c, 2b,
0x04, 0x7e, 0xba, 0x77
//remain all....
};
unsigned char getSBoxValue(unsigned char num);
unsigned char getSBoxInvert(unsigned char num);
void rotate(unsigned char *word);
```

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```
// Implementation: Rcon
unsigned char Rcon[255] = {
  0x8d, 0x01, 0x02, 0x04, 0x08, 0x10, 0x20, 0x40, 0x80, 0x1b, 0x36, 0x6c, 0xd8,
  //remain all....
};
unsigned char getRconValue(unsigned char num);
void core(unsigned char *word, int iteration);
enum keySize
  SIZE_{16} = 16,
  SIZE_24 = 24,
  SIZE 32 = 32
};
void expandKey(unsigned char *expandedKey, unsigned char *key, enum keySize, size_t
expandedKeySize);
void subBytes(unsigned char *state);
void shiftRows(unsigned char *state);
void shiftRow(unsigned char *state, unsigned char nbr);
void addRoundKey(unsigned char *state, unsigned char *roundKey);
unsigned char galois multiplication(unsigned char a, unsigned char b);
void mixColumns(unsigned char *state);
void mixColumn(unsigned char *column);
void aes_round(unsigned char *state, unsigned char *roundKey);
void createRoundKey(unsigned char *expandedKey, unsigned char *roundKey);
void aes_main(unsigned char *state, unsigned char *expandedKey, int nbrRounds);
```



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```
char aes_encrypt(unsigned char *input, unsigned char *output, unsigned char *key, enum keySize size);
void invSubBytes(unsigned char *state);
void invShiftRows(unsigned char *state);
void invShiftRow(unsigned char *state, unsigned char nbr);
void invMixColumns(unsigned char *state);
void invMixColumn(unsigned char *column);
void aes invRound(unsigned char *state, unsigned char *roundKey);
void aes invMain(unsigned char *state, unsigned char *expandedKey, int nbrRounds);
char aes decrypt(unsigned char *input, unsigned char *output, unsigned char *key, enum keySize size);
int main(int argc, char *argv[])
{
int expandedKeySize = 176;
unsigned char expandedKey[expandedKeySize];
  enum keySize size = SIZE 16;
  unsigned char plaintext[16] = {'a', 'b', 'c', 'd', 'e', 'f', '1', '2', '3', '4', '5', '6', '7', '8', '9', '0'};
  unsigned char ciphertext[16];
  unsigned char decryptedtext[16];
  int i;
  printf("* Basic implementation of AES algorithm in C *\n");
  printf("\nCipher Key (HEX format):\n");
  for (i = 0; i < 16; i++)
  {
    printf("%2.2x%c", key[i], ((i + 1) % 16)?'': '\n');
```



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```
}
expandKey(expandedKey, key, size, expandedKeySize);
 printf("\nExpanded Key (HEX format):\n");
 for (i = 0; i < expandedKeySize; i++) { printf("%2.2x%c", expandedKey[i], ((i + 1) % 16) ? ' ' : '\n'); }
 printf("\nPlaintext (HEX format):\n");
 for (i = 0; i < 16; i++)
       printf("%2.2x%c", plaintext[i], ((i + 1) % 16) ? ' ' : '\n'); }
  aes_encrypt(plaintext, ciphertext, key, SIZE_16);
  printf("\nCiphertext (HEX format):\n");
  for (i = 0; i < 16; i++)
  {
    printf("%2.2x%c", ciphertext[i], ((i + 1) % 16)?'':'\n');
  }
  aes_decrypt(ciphertext, decryptedtext, key, SIZE_16);
  printf("\nDecrypted text (HEX format):\n");
 for (i = 0; i < 16; i++)
  {
    printf("%2.2x%c", decryptedtext[i], ((i + 1) % 16) ? ' ' : '\n');
  }
 return 0;
unsigned char getSBoxValue(unsigned char num)
{
  return sbox[num];
}
```



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```
unsigned char getSBoxInvert(unsigned char num)
{
  return rsbox[num];
}
void rotate(unsigned char *word)
{
  unsigned char c;
  int i;
  c = word[0];
  for (i = 0; i < 3; i++)
    word[i] = word[i + 1];
  word[3] = c;
}
unsigned char getRconValue(unsigned char num)
{
  return Rcon[num];
}
void core(unsigned char *word, int iteration)
{
  int i;
  rotate(word);
  for (i = 0; i < 4; ++i)
  {
     word[i] = getSBoxValue(word[i]);
  }
```



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```
word[0] = word[0] ^ getRconValue(iteration);
}
void expandKey(unsigned char *expandedKey,
        unsigned char *key,
        enum keySize size,
        size_t expandedKeySize)
 int currentSize = 0;
  int rconlteration = 1;
  int i;
  unsigned char t[4] = {0}; // temporary 4-byte variable
 for (i = 0; i < size; i++)
    expandedKey[i] = key[i];
  currentSize += size;
  while (currentSize < expandedKeySize)
   for (i = 0; i < 4; i++)
    { t[i] = expandedKey[(currentSize - 4) + i]; }
    if (currentSize % size == 0)
    { core(t, rconIteration++)}
  if (size == SIZE_32 && ((currentSize % size) == 16))
    {
      for (i = 0; i < 4; i++)
         t[i] = getSBoxValue(t[i]);
    }
```



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```
for (i = 0; i < 4; i++)
    { expandedKey[currentSize] = expandedKey[currentSize - size] ^ t[i];
      currentSize++;
    }}
}
void subBytes(unsigned char *state)
{ int i;
  for (i = 0; i < 16; i++)
    state[i] = getSBoxValue(state[i]);
}
void shiftRows(unsigned char *state)
{ int i;
for (i = 0; i < 4; i++)
    shiftRow(state + i * 4, i);
}
void shiftRow(unsigned char *state, unsigned char nbr)
{ int i, j;
  unsigned char tmp;
 for (i = 0; i < nbr; i++)
  {
    tmp = state[0];
    for (j = 0; j < 3; j++)
      state[j] = state[j + 1];
    state[3] = tmp;
  }
```



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```
}
void addRoundKey(unsigned char *state, unsigned char *roundKey)
{
  int i;
  for (i = 0; i < 16; i++)
    state[i] = state[i] ^ roundKey[i];
}
unsigned char galois_multiplication(unsigned char a, unsigned char b)
{
  unsigned char p = 0;
  unsigned char counter;
  unsigned char hi_bit_set;
  for (counter = 0; counter < 8; counter++)
  {
    if ((b \& 1) == 1)
      p ^= a;
    hi_bit_set = (a & 0x80);
    a <<= 1;
    if (hi_bit_set == 0x80)
      a = 0x1b;
    b >>= 1;
  }
  return p;
}
void mixColumns(unsigned char *state)
{
```



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```
int i, j;
  unsigned char column[4];
  for (i = 0; i < 4; i++)
  {
    for (j = 0; j < 4; j++)
    {
      column[j] = state[(j * 4) + i];
    }
    mixColumn(column);
    for (j = 0; j < 4; j++)
    { state[(j * 4) + i] = column[j]; }
  }}
void mixColumn(unsigned char *column)
{
  unsigned char cpy[4];
  int i;
  for (i = 0; i < 4; i++)
  {
    cpy[i] = column[i];
  }
  column[0] = galois_multiplication(cpy[0], 2) ^
         galois_multiplication(cpy[3], 1) ^
         galois_multiplication(cpy[2], 1) ^
         galois_multiplication(cpy[1], 3);
  column[1] = galois_multiplication(cpy[1], 2) ^
```



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```
galois_multiplication(cpy[0], 1) ^
         galois multiplication(cpy[3], 1) ^
         galois multiplication(cpy[2], 3);
  column[2] = galois_multiplication(cpy[2], 2) ^
         galois multiplication(cpy[1], 1) ^
         galois_multiplication(cpy[0], 1) ^
         galois_multiplication(cpy[3], 3);
  column[3] = galois_multiplication(cpy[3], 2) ^
         galois_multiplication(cpy[2], 1) ^
         galois_multiplication(cpy[1], 1) ^
         galois_multiplication(cpy[0], 3);
}
void aes_round(unsigned char *state, unsigned char *roundKey)
{
  subBytes(state);
  shiftRows(state);
  mixColumns(state);
  addRoundKey(state, roundKey);
}
void createRoundKey(unsigned char *expandedKey, unsigned char *roundKey)
{
  int i, j;
 for (i = 0; i < 4; i++)
  {
   for (j = 0; j < 4; j++)
```



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```
roundKey[(i + (j * 4))] = expandedKey[(i * 4) + j];
 }}
void aes main(unsigned char *state, unsigned char *expandedKey, int nbrRounds)
  int i = 0;
unsigned char roundKey[16];
  createRoundKey(expandedKey, roundKey);
  addRoundKey(state, roundKey);
  for (i = 1; i < nbrRounds; i++)
  {
    createRoundKey(expandedKey + 16 * i, roundKey);
    aes round(state, roundKey);
  }
  createRoundKey(expandedKey + 16 * nbrRounds, roundKey);
  subBytes(state);
  shiftRows(state);
  addRoundKey(state, roundKey);
}
char aes_encrypt(unsigned char *input,
         unsigned char *output,
         unsigned char *key,
         enum keySize size)
 int expandedKeySize;
 int nbrRounds;
  unsigned char *expandedKey;
```



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```
unsigned char block[16];
  int i, j;
switch (size)
  case SIZE_16:
    nbrRounds = 10;
    break;
  case SIZE_24:
    nbrRounds = 12;
    break;
  case SIZE_32:
    nbrRounds = 14;
    break;
  default:
    return ERROR_AES_UNKNOWN_KEYSIZE;
    break;
  }
  expandedKeySize = (16 * (nbrRounds + 1));
  expandedKey = (unsigned char *)malloc(expandedKeySize * sizeof(unsigned char));
  if (expandedKey == NULL)
  { return ERROR_MEMORY_ALLOCATION_FAILED; }
  else
  \{for (i = 0; i < 4; i++) \}
     for (j = 0; j < 4; j++)
        block[(i + (j * 4))] = input[(i * 4) + j];
    }
```



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```
expandKey(expandedKey, key, size, expandedKeySize);
    aes_main(block, expandedKey, nbrRounds);
    for (i = 0; i < 4; i++)
       for (j = 0; j < 4; j++)
         output[(i * 4) + j] = block[(i + (j * 4))];
     }
free(expandedKey);
     expandedKey = NULL;
   }
   return SUCCESS;
void invSubBytes(unsigned char *state)
{ int i;
   for (i = 0; i < 16; i++)
     state[i] = getSBoxInvert(state[i]);
}
void invShiftRows(unsigned char *state)
   int i;
 for (i = 0; i < 4; i++)
     invShiftRow(state + i * 4, i);
}
void invShiftRow(unsigned char *state, unsigned char nbr)
   int i, j;
```



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```
unsigned char tmp;
   for (i = 0; i < nbr; i++)
   {
     tmp = state[3];
     for (j = 3; j > 0; j--)
       state[j] = state[j - 1];
     state[0] = tmp;
   }}
void invMixColumns(unsigned char *state)
{
  int i, j;
   unsigned char column[4];
for (i = 0; i < 4; i++)
 for (j = 0; j < 4; j++)
     { column[j] = state[(j * 4) + i]; }
    invMixColumn(column);
    for (j = 0; j < 4; j++)
     {state[(j * 4) + i] = column[j];}
}
void invMixColumn(unsigned char *column)
   unsigned char cpy[4];
   int i;
   for (i = 0; i < 4; i++)
```



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```
{ cpy[i] = column[i]; }
  column[0] = galois_multiplication(cpy[0], 14) ^
         galois multiplication(cpy[3], 9) ^
         galois_multiplication(cpy[2], 13) ^
         galois_multiplication(cpy[1], 11);
  column[1] = galois multiplication(cpy[1], 14) ^
         galois multiplication(cpy[0], 9) ^
         galois multiplication(cpy[3], 13) ^
         galois multiplication(cpy[2], 11);
  column[2] = galois_multiplication(cpy[2], 14) ^
         galois_multiplication(cpy[1], 9) ^
         galois multiplication(cpy[0], 13) ^
         galois_multiplication(cpy[3], 11);
  column[3] = galois_multiplication(cpy[3], 14) ^
         galois_multiplication(cpy[2], 9) ^
         galois_multiplication(cpy[1], 13) ^
         galois_multiplication(cpy[0], 11);
}
void aes_invRound(unsigned char *state, unsigned char *roundKey)
 invShiftRows(state);
  invSubBytes(state);
  addRoundKey(state, roundKey);
  invMixColumns(state);
}
void aes_invMain(unsigned char *state, unsigned char *expandedKey, int nbrRounds)
```



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```
int i = 0;
  unsigned char roundKey[16];
  createRoundKey(expandedKey + 16 * nbrRounds, roundKey);
  addRoundKey(state, roundKey);
  for (i = nbrRounds - 1; i > 0; i--)
  {
    createRoundKey(expandedKey + 16 * i, roundKey);
    aes_invRound(state, roundKey);
  }
  createRoundKey(expandedKey, roundKey);
  invShiftRows(state);
  invSubBytes(state);
  addRoundKey(state, roundKey);
}
char aes_decrypt(unsigned char *input,
         unsigned char *output,
         unsigned char *key,
         enum keySize size)
 int expandedKeySize;
 int nbrRounds;
  unsigned char *expandedKey;
block[16];
  int i, j;
```



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```
switch (size)
  {
  case SIZE_16:
     nbrRounds = 10;
     break;
  case SIZE 24:
     nbrRounds = 12;
     break;
  case SIZE 32:
     nbrRounds = 14;
     break;
  default:
     return ERROR_AES_UNKNOWN_KEYSIZE;
     break;
  }
  expandedKeySize = (16 * (nbrRounds + 1));
  expandedKey = (unsigned char *)malloc(expandedKeySize * sizeof(unsigned char));
  if (expandedKey == NULL)
  { return ERROR_MEMORY_ALLOCATION_FAILED; }
  else
  \{ for (i = 0; i < 4; i++) \}
    {
  for (j = 0; j < 4; j++)
         block[(i + (j * 4))] = input[(i * 4) + j];
expandKey(expandedKey, key, size, expandedKeySize);
```



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```
aes_invMain(block, expandedKey, nbrRounds);
for (i = 0; i < 4; i++)
     {
for (j = 0; j < 4; j++)
         output[(i * 4) + j] = block[(i + (j * 4))];
     }
free(expandedKey);
     expandedKey = NULL;
  }
  return SUCCESS;
}
```



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Output:

Cipher Key (HEX format):
6b 6b 6b 6b 65 65 65 79 79 79 79 2e 2e 2e 2e
Expanded Key (HEX format):
6b 6b 6b 6b 65 65 65 79 79 79 79 2e 2e 2e 2e
5b 5a 5a 5a 3e 3f 3f 47 46 46 46 69 68 68 68
1c 1f 1f a3 22 20 20 9c 65 66 66 da 0c 0e 0e b2
b3 b4 28 5d 91 94 08 c1 f4 f2 6e 1b f8 fc 60 a9
0b 64 fb 1c 9a f0 f3 dd 6e 02 9d c6 96 fe fd 6f
a0 30 53 8c 3a c0 a0 51 54 c2 3d 97 c2 3c c0 f8
6b 8a 12 a9 51 4a b2 f8 05 88 8f 6f c7 b4 4f 97
a6 Oe 9a 6f f7 44 28 97 f2 cc a7 f8 35 78 e8 6f
9a 95 32 f9 6d d1 1a 6e 9f 1d bd 96 aa 65 55 f9
cc 69 ab 55 a1 b8 b1 3b 3e a5 0c ad 94 c0 59 54
40 a2 8b 77 e1 1a 3a 4c df bf 36 e1 4b 7f 6f b5
Plaintext (HEX format):
61 62 63 64 65 66 31 32 33 34 35 36 37 38 39 30
Ciphertext (HEX format):
39 62 8b cc c1 cd 48 e4 5f dd b5 e8 9c bf 9d 02
Decrypted text (HEX format):
61 62 63 64 65 66 31 32 33 34 35 36 37 38 39 30

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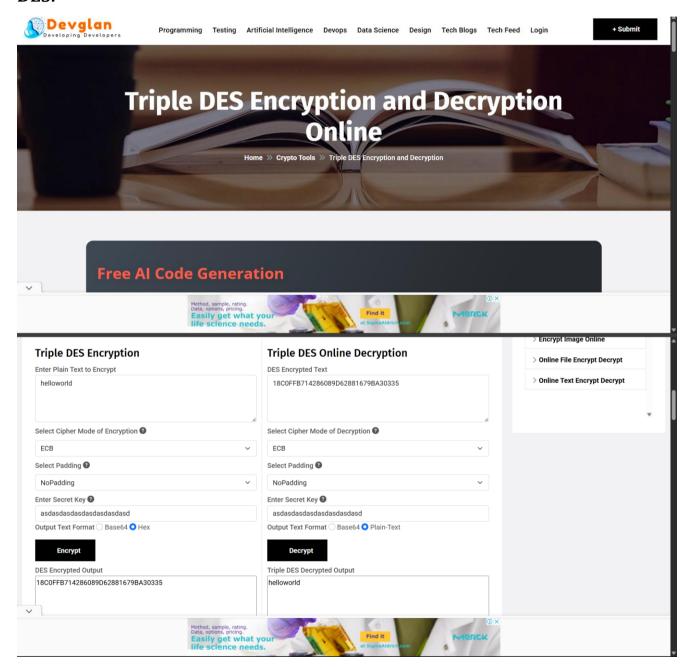
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Lab Practical #12:

Simulating the key distribution scenario for Symmetric key Cryptography using the simulator. Program:

DES:



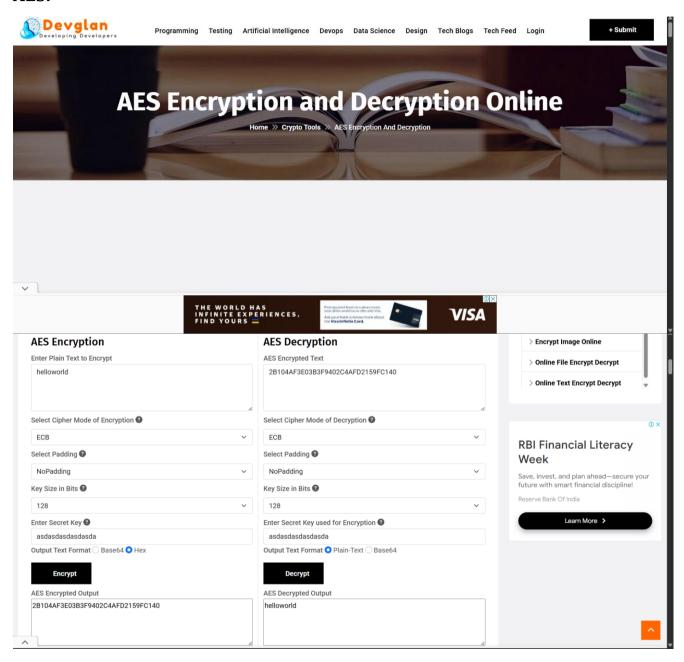
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AES:



Above tool link: https://www.devglan.com



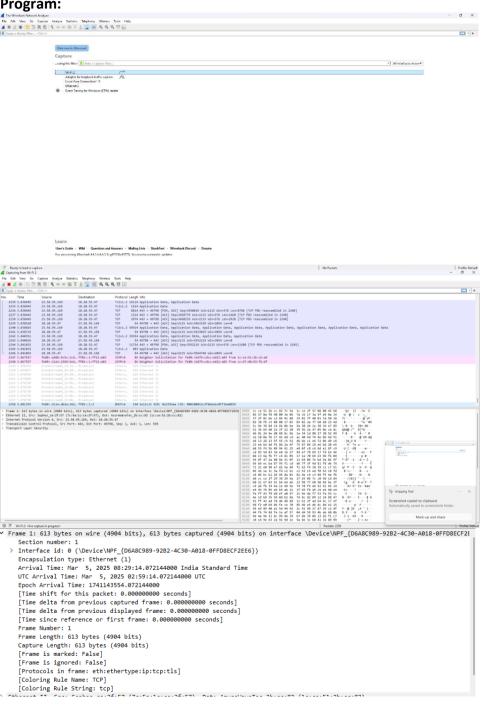
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Lab Practical #13:

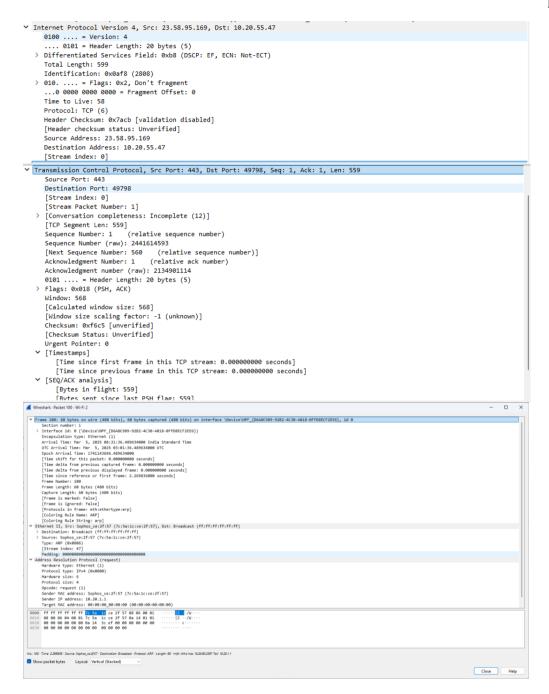
Use of snort/Wireshark tool for network intrusion detection System to monitor network traffic and analyse attack patterns

Program:



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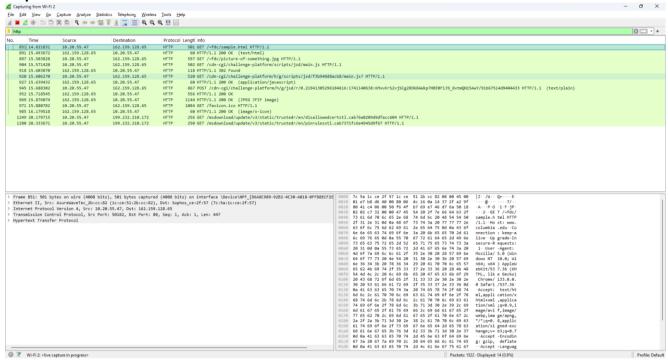
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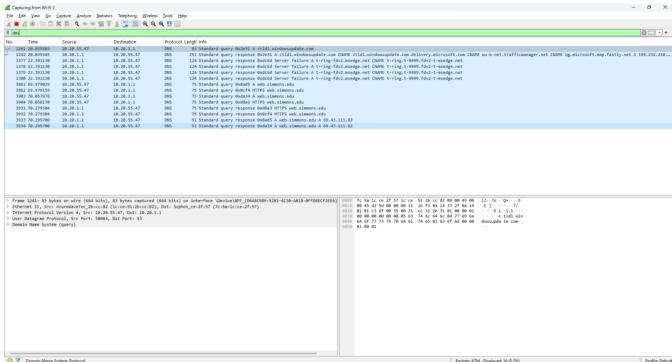
http:



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Dns:



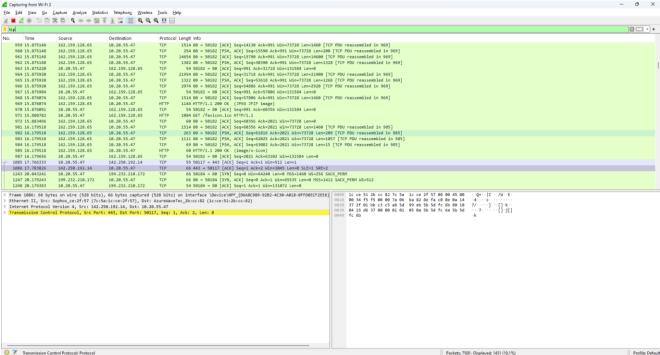
m M

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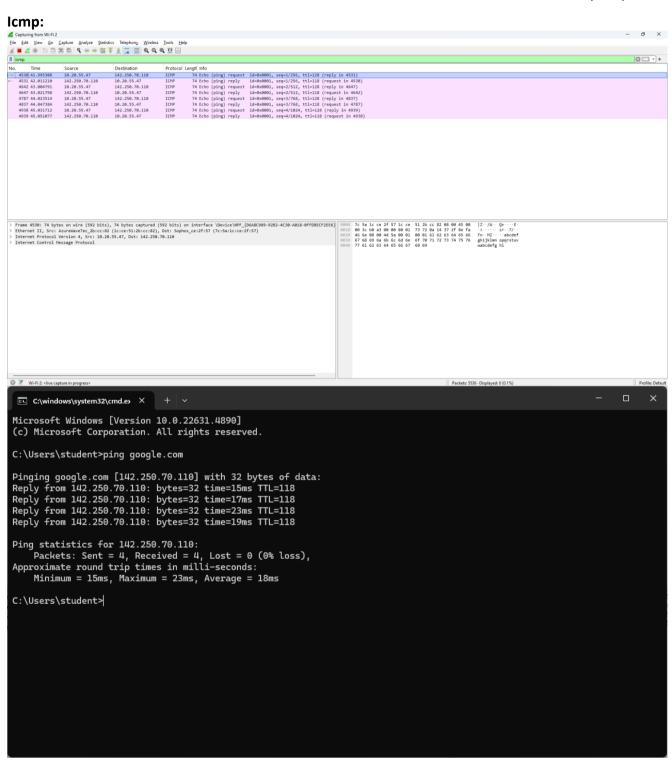
Tcp:





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Thank You