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## Assignment - 2

Linux is preferred

Run.sh file is provided for easy execution of code

#### How to run

Que1.cpp file is containing the whole code

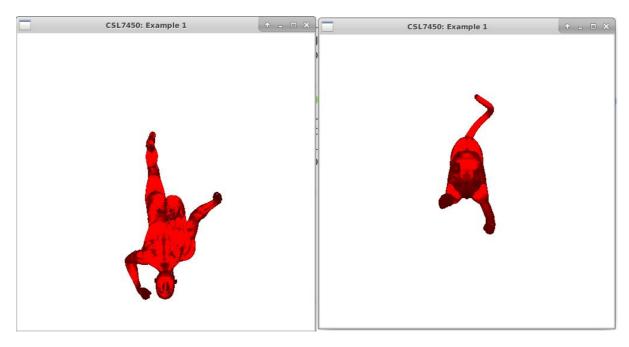
bash run.sh quel.cpp

The que1.cpp file implements the following:

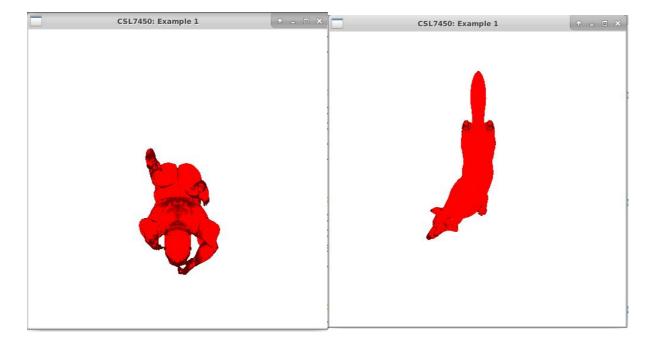
- Finding normal for every triangle
- Finding the appropriate size of view frustum to fully contain the object
- Finding the normalized device coordinates
- Implementing surface visibitlity determination algorithm
- Implemented phong shading algorithm by choosing appropriate values
- Finally rasterize the triangles to form a 2d object

To finally get the output please enter the path of the .off file as per the prompt

### **Results**



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### **Contribution:**

• Equal contribution