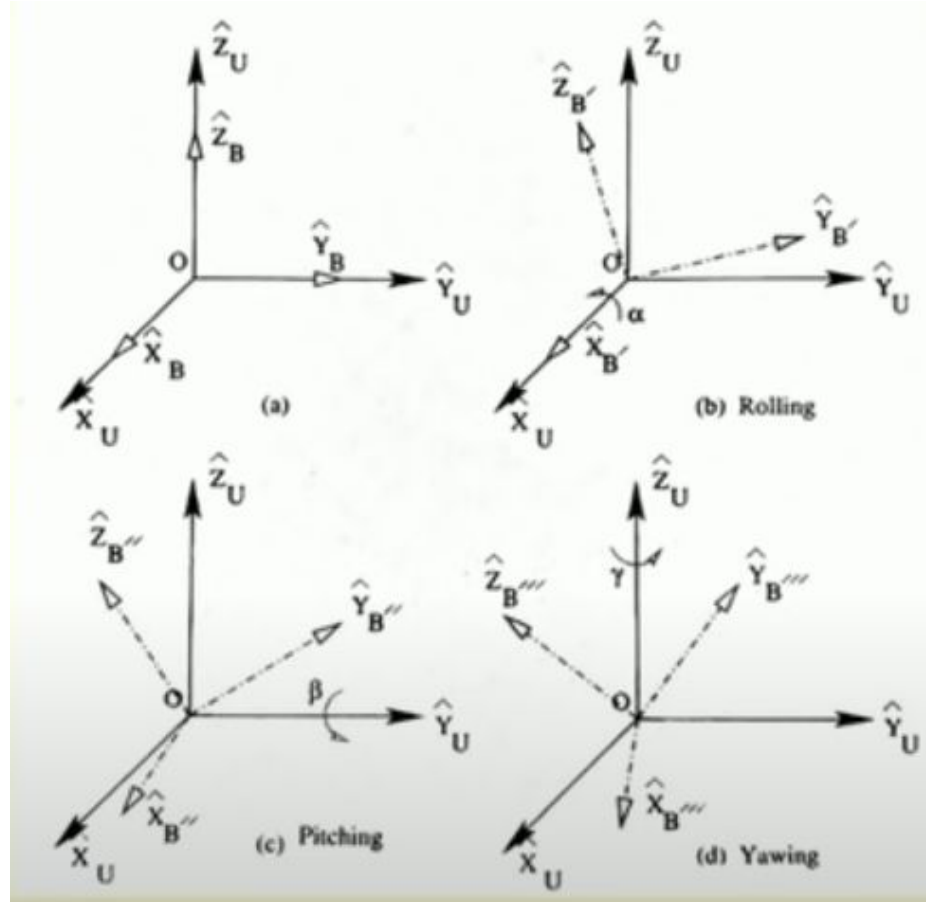
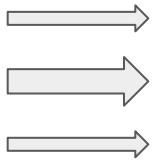


# Robot Kinematics

# Roll, Pitch and Yaw Angles



## Steps:

1. Rotate  $\{B\}$  about  $\hat{X}_U$  by an angle  $\alpha$
  2. Rotate  $\{B'\}$  about  $\hat{Y}_U$  by an angle  $\beta$
  3. Rotate  $\{B''\}$  about  $\hat{Z}_U$  by an angle  $\gamma$
- 

Rolling

Pitching

Yawing

$$\begin{aligned}
{}^U_B R_{\text{composite rpy}} &= \overset{3 \times 3}{ROT(\hat{Z}_U, \gamma)} \overset{3 \times 3}{ROT(\hat{Y}_U, \beta)} \overset{3 \times 3}{ROT(\hat{X}_U, \alpha)} \\
&= \begin{bmatrix} c\beta c\gamma & -c\alpha s\gamma + s\alpha s\beta c\gamma & s\alpha s\gamma + c\alpha s\beta c\gamma \\ c\beta s\gamma & c\alpha c\gamma + s\alpha s\beta s\gamma & -s\alpha c\gamma + c\alpha s\beta s\gamma \\ -s\beta & c\beta s\alpha & c\alpha s\beta \end{bmatrix} \\
&\hspace{25em} 3 \times 3
\end{aligned}$$

We compare with

$${}^U_B R = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix} \quad 3 \times 3$$

We get

$$\alpha = \tan^{-1} \left( \frac{r_{32}}{r_{33}} \right)$$

$$\beta = \tan^{-1} \left( \frac{-r_{31}}{\sqrt{r_{11}^2 + r_{21}^2}} \right)$$

$$\gamma = \tan^{-1} \left( \frac{r_{21}}{r_{11}} \right)$$

## A numerical Example

The concept of roll, pitch and yaw angles has been used to represent the rotation of a frame  $\{B\}$  with respect to the reference frame  $\{U\}$ , that is  ${}^U_B R$ . Let us suppose that the above rotation can also be expressed by a 3X3 rotation matrix as given below

$${}^U_B R = \begin{bmatrix} -0.250 & 0.433 & -0.866 \\ 0.433 & -0.750 & -0.500 \\ -0.866 & -0.500 & 0.000 \end{bmatrix}$$

Determine the angles of rolling, pitching and yawing.

# Solution:

Angle of rolling  $\alpha = \tan^{-1} \frac{r_{32}}{r_{33}} = \tan^{-1} \frac{-.500}{.000} = 90^\circ$

Angle of pitching  $\beta = \tan^{-1} \frac{-r_{31}}{\sqrt{r_{11}^2 + r_{21}^2}}$

$$= \tan^{-1} \frac{.866}{\sqrt{(-0.250)^2 + (0.433)^2}}$$
$$= 40.89^\circ$$

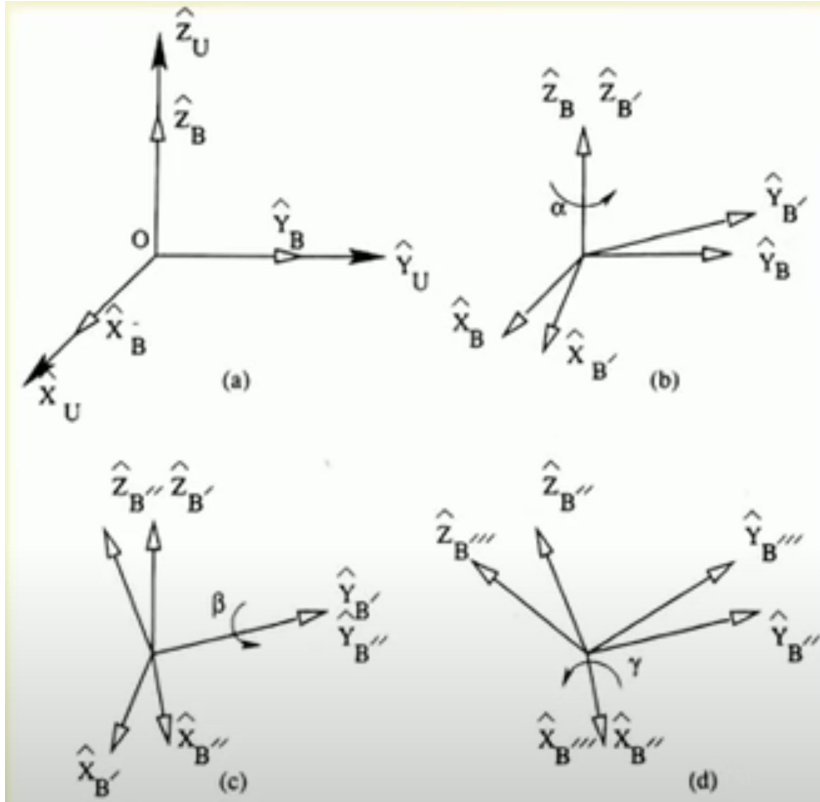
Solution:

Angle of yawing  $\gamma = \tan^{-1} \frac{-r_{21}}{r_{11}} = \tan^{-1} \frac{0.433}{-0.250} = -59.99 \approx -60^\circ$



# Using Euler angles

$${}^U_B R = {}^B_U R^{-1}$$



Steps:

1. Rotate  $\{B\}$  about  $\hat{z}_B$  by an angle  $\alpha$  in anti-clockwise sense
2. Rotate  $\{B\}$  about  $\hat{y}_{B'}$  by an angle  $\beta$  in anti-clockwise sense
3. Rotate  $\{B\}$  about  $\hat{x}_{B''}$  by an angle  $\gamma$  in anti-clockwise sense

$${}^B_U R_{\text{Eulerangles}} = \text{ROT}\left(\hat{X}_{B''}, -\gamma\right) \text{ROT}\left(\hat{Y}_{B'}, -\beta\right) \text{ROT}\left(\hat{Z}_B, -\alpha\right)$$

$${}^U_B R = \begin{bmatrix} c\alpha c\beta & s\beta s\gamma c\alpha - s\alpha c\gamma & s\beta c\gamma c\alpha + s\alpha s\gamma \\ s\alpha c\beta & s\beta s\gamma s\alpha + c\alpha c\gamma & s\beta c\gamma s\alpha - s\gamma c\alpha \\ -s\beta & c\beta s\gamma & c\beta c\gamma \end{bmatrix}$$

We compare with

$${}^U_B R = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix}$$

We get

$$\alpha = \tan^{-1} \left( \frac{r_{21}}{r_{11}} \right)$$

$$\beta = \tan^{-1} \left( \frac{-r_{31}}{\sqrt{r_{11}^2 + r_{21}^2}} \right)$$

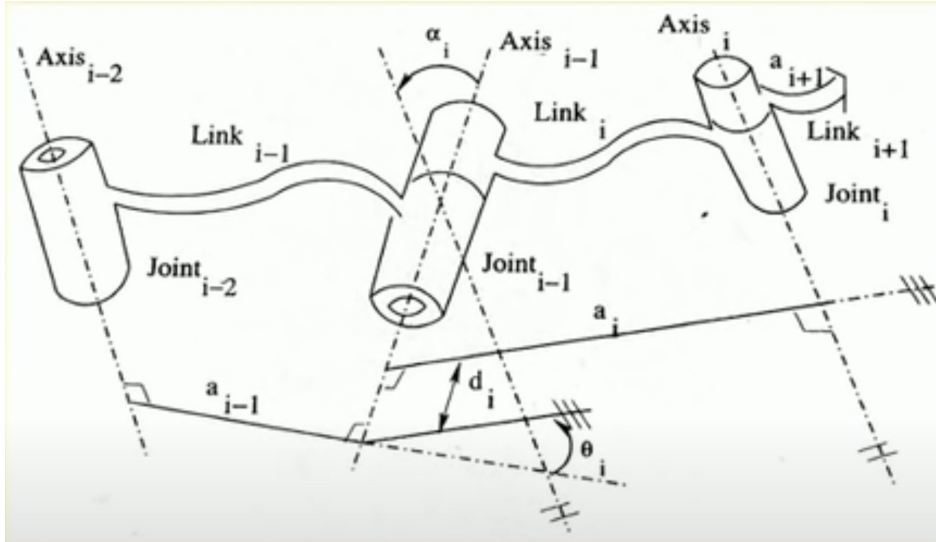
$$\gamma = \tan^{-1} \left( \frac{r_{32}}{r_{33}} \right)$$

## Lecture-12

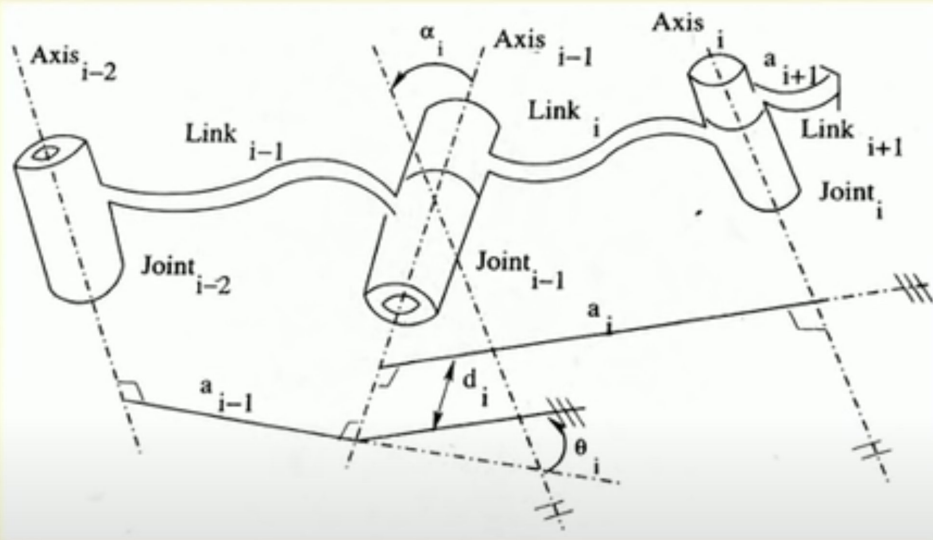
# Denavit-Hartenberg

Notations: Proposed in the year 1955

# Link and Joint Parameters



- Length of  $\text{link}_i (a_i)$  : it is the **mutual perpendicular distance** between  $\text{Axis}_{i-1}$  and  $\text{Axis}_i$
- Angle of twist of  $\text{link}_i (a_i)$  : it is defined as **the angle** between  $\text{Axis}_{i-1}$  and  $\text{Axis}_i$

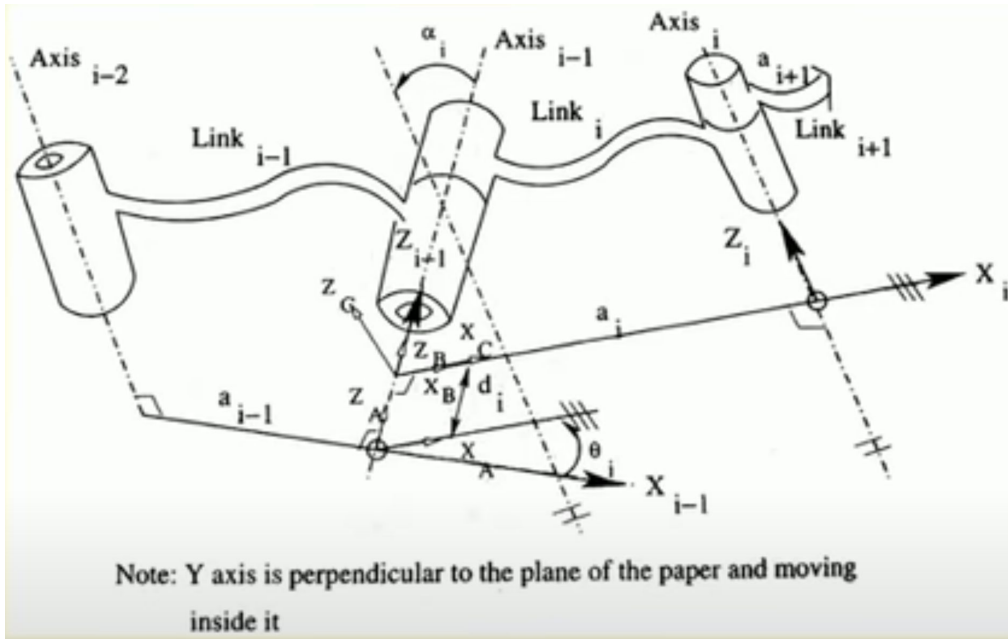


- **Offset of link<sub>i</sub> ( $d_i$ )** : it is the distance measured from a point where  $a_{i-1}$  intersects the  $\text{Axis}_{i-1}$  to the point where  $a_i$  intersects the  $\text{Axis}_{i-1}$  measured along the said axis
- **Joint Angle ( $\theta_i$ )** : It is defined as the angle between the extension of  $a_{i-1}$  and  $a_i$  measured about the  $\text{Axis}_{i-1}$

Notes:

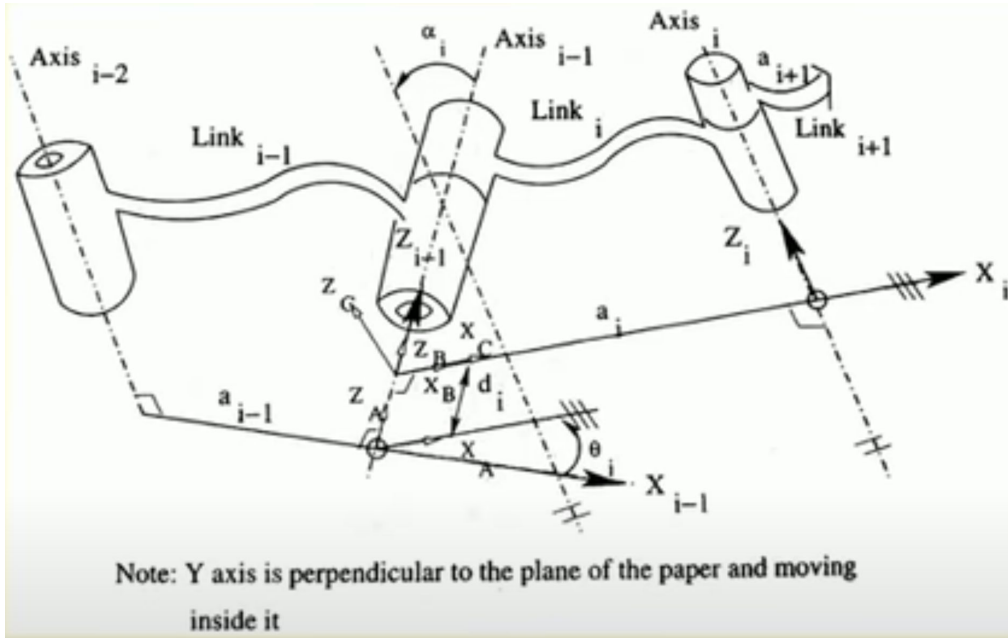
- **Revolute joint:**  $\theta_i$  is variable
- **Prismatic Joint:**  $d_i$  is variable

# Rules for Coordinate Assignment



- $Z_i$  is an axis **about which** the **rotation** is considered or along which the translation **takes place**
- If  $Z_{i-1}$  and  $Z_i$  axes are **parallel** to each other, X axis will **be directed** from  $Z_{i-1}$  to  $Z_i$  along their **common normal**

# Rules for Coordinate Assignment



- If  $Z_{i-1}$  and  $Z_i$  axes intersect each other, X can be selected along either of two remaining directions
- If  $Z_{i-1}$  and  $Z_i$  axes act along a straight line, X axis can be selected anywhere in a plane perpendicular to them
- Y axis is decided as  $Y=Z \times X$



We have

$$\begin{aligned} {}^i_{i-1}T &= {}^i_{A-1}T^A_B T^B_C T^C_i T \\ &= Rot(Z, \theta_i) Trans(Z, d_i) Rot(X, \alpha_i) Trans(X, \alpha_i) \\ &= Screw_Z Screw_X \end{aligned}$$

# Robot Kinematics

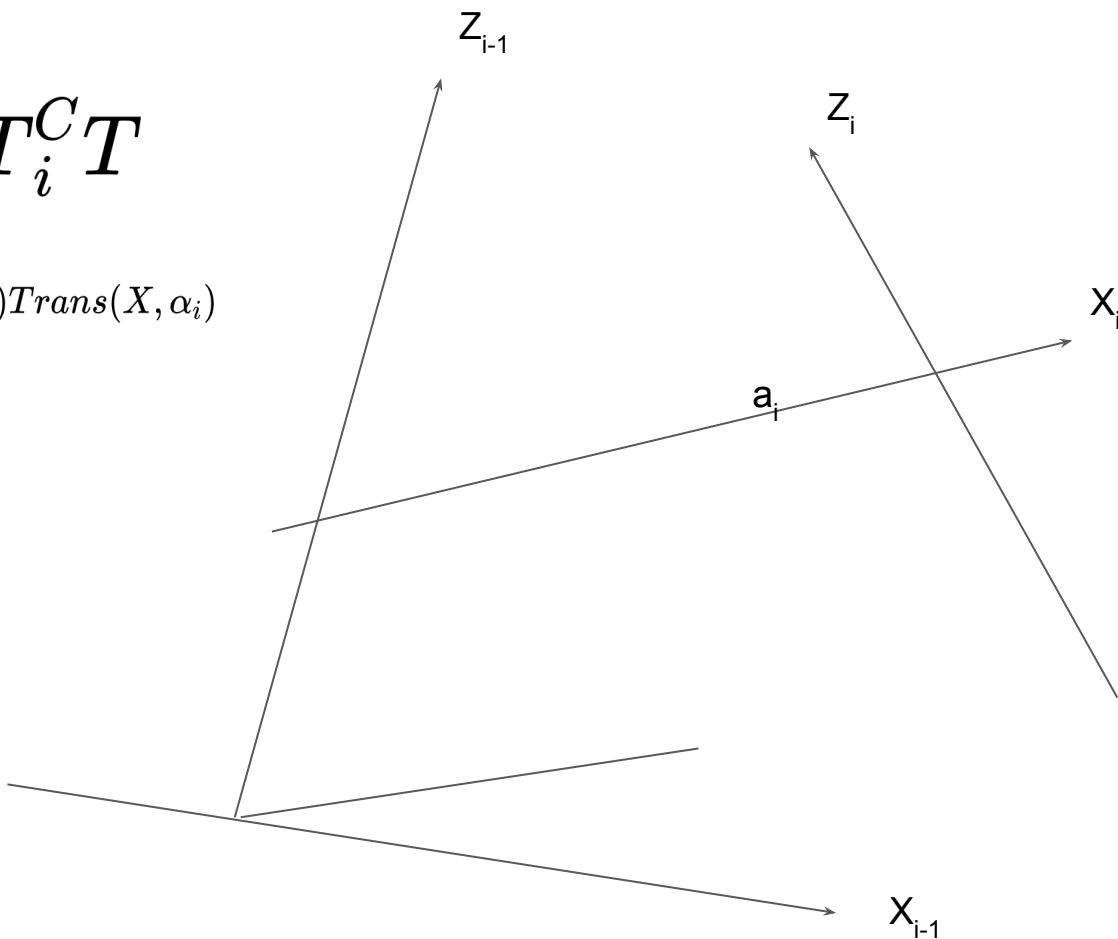
Lecture-12

We have

$$\begin{aligned} {}^i_{i-1}T &= {}^i_{A-1}T^A_B T^B_C T^C_i T \\ &= Rot(Z, \theta_i) Trans(Z, d_i) Rot(X, \alpha_i) Trans(X, \alpha_i) \\ &= Screw_Z Screw_X \end{aligned}$$

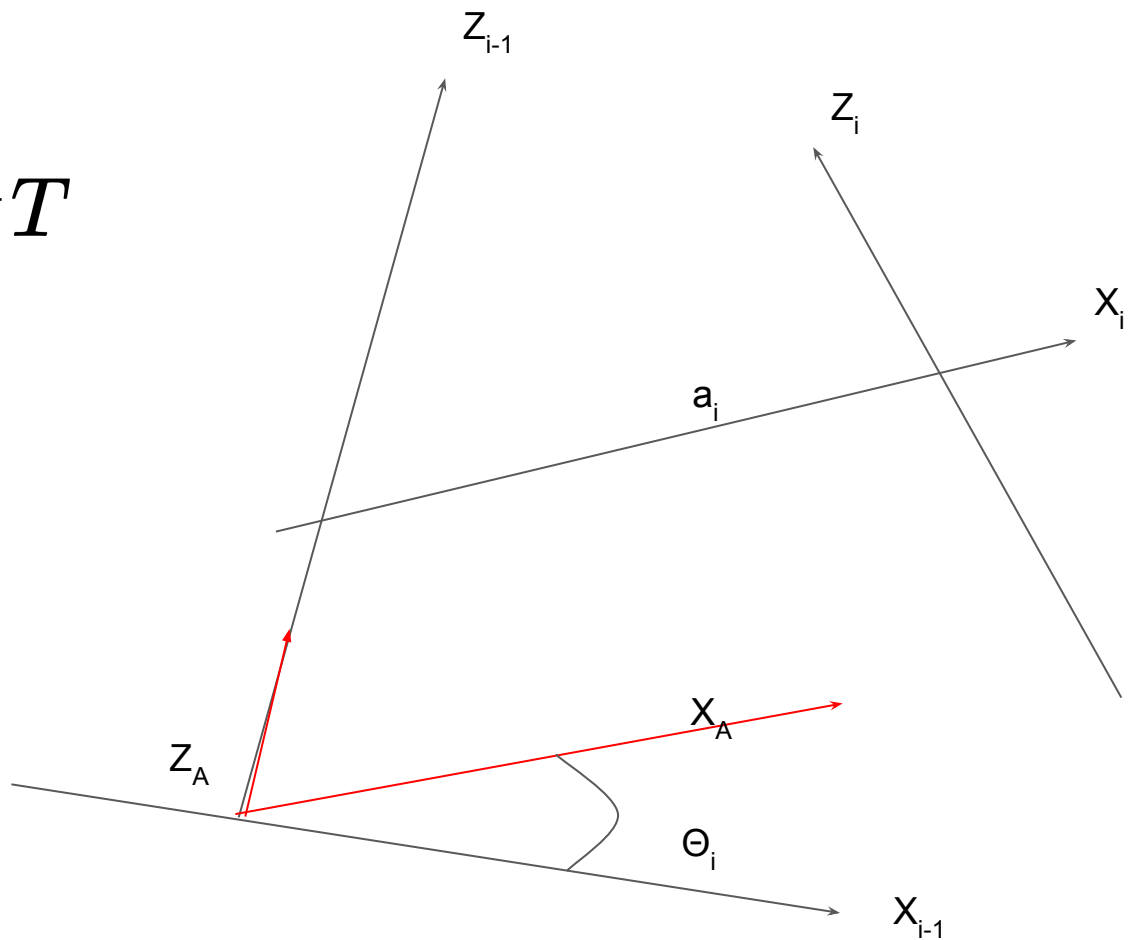
We have

$$\begin{aligned} {}^{i-1}_i T &= {}^{i-1}_A T {}^A_B T {}^B_C T {}^C_i T \\ &= \text{Rot}(Z, \theta_i) \text{Trans}(Z, d_i) \text{Rot}(X, \alpha_i) \text{Trans}(X, a_i) \\ &= \text{Screw}_Z \text{Screw}_X \end{aligned}$$



We have

$$\begin{aligned} {}^i_{i-1}T &= {}^i_A T \\ &= Rot(Z, \theta_i) \end{aligned}$$

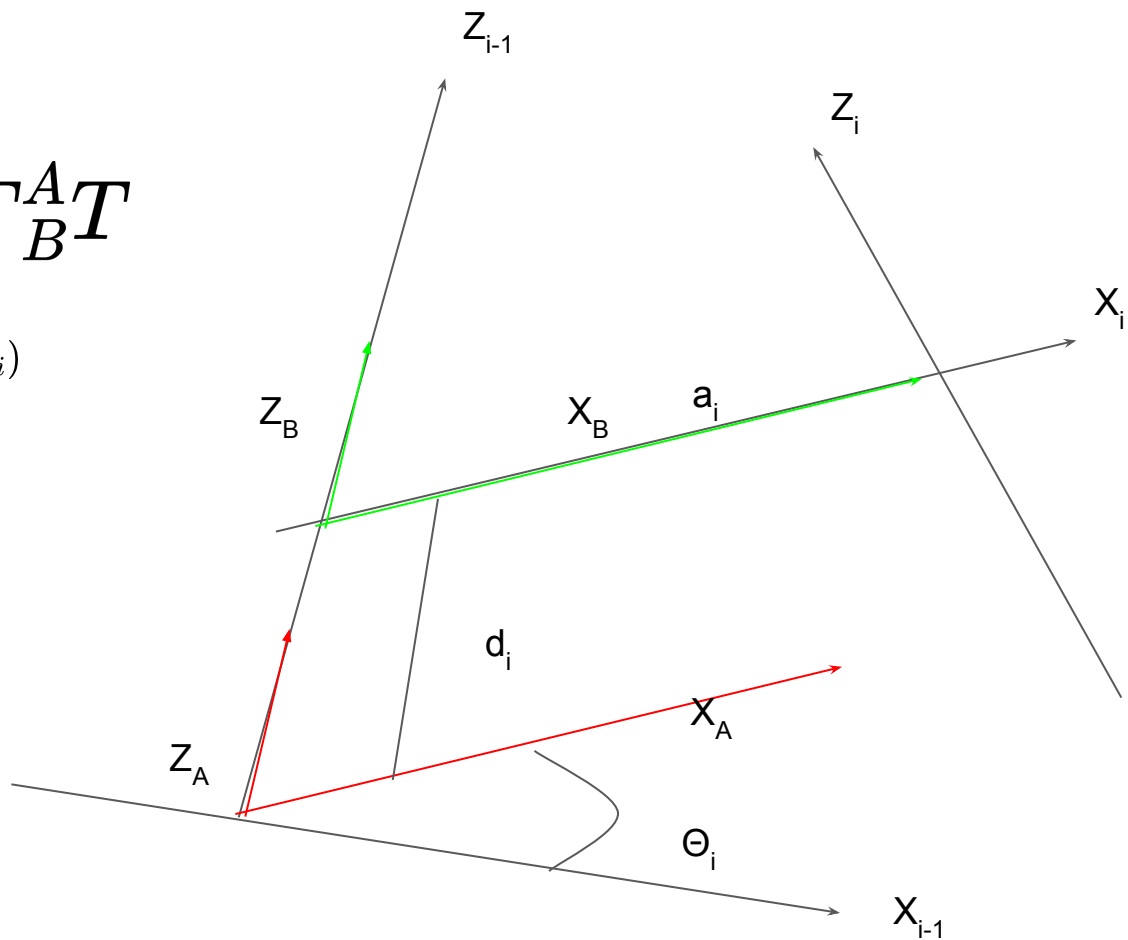


We have

$${}_{i-1}^i T = {}_{i-1}^A T_B^A T$$

$$= Rot(Z, \theta_i) Trans(Z, d_i)$$

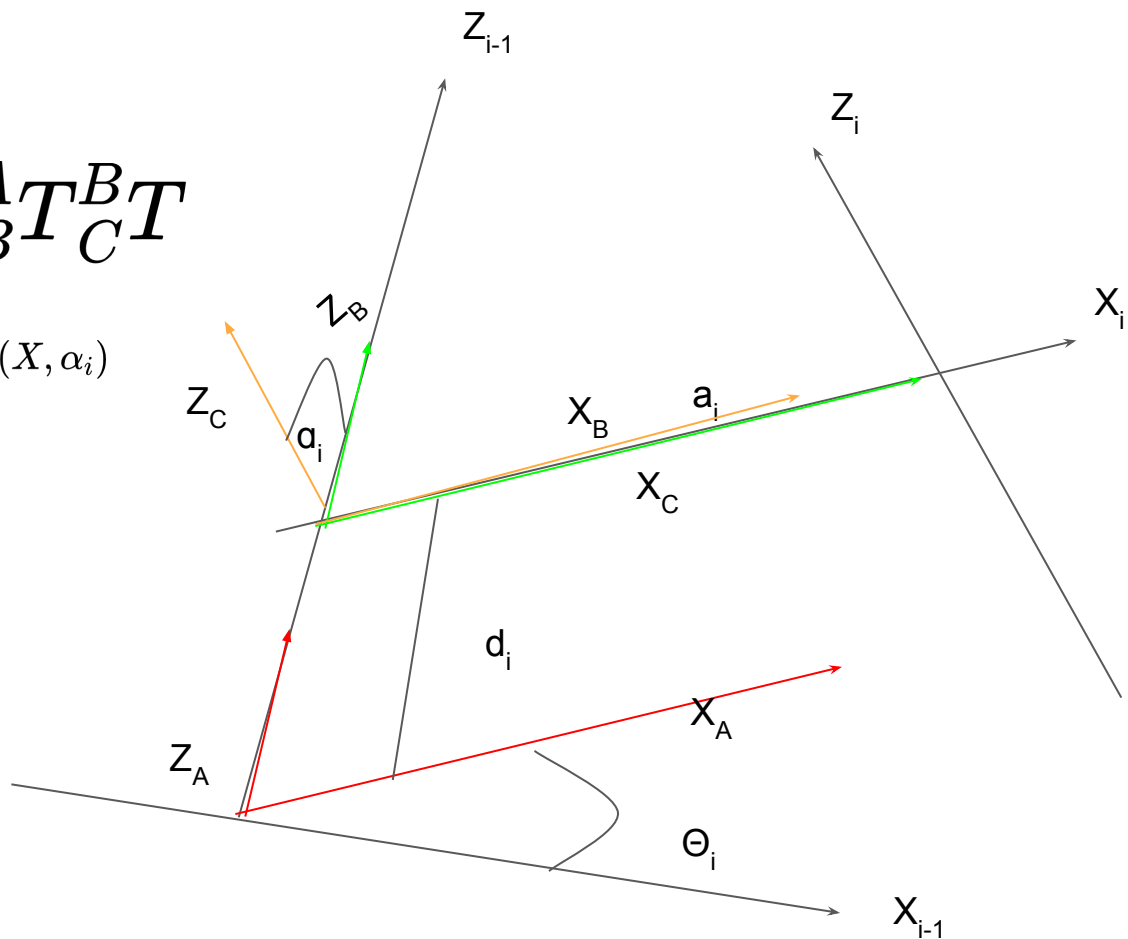
$$= Screw_Z$$



We have

$${}^i T_i = {}^{i-1} T_A^A T_B^B T_C^C T$$

$$= Rot(Z, \theta_i) Trans(Z, d_i) Rot(X, \alpha_i)$$

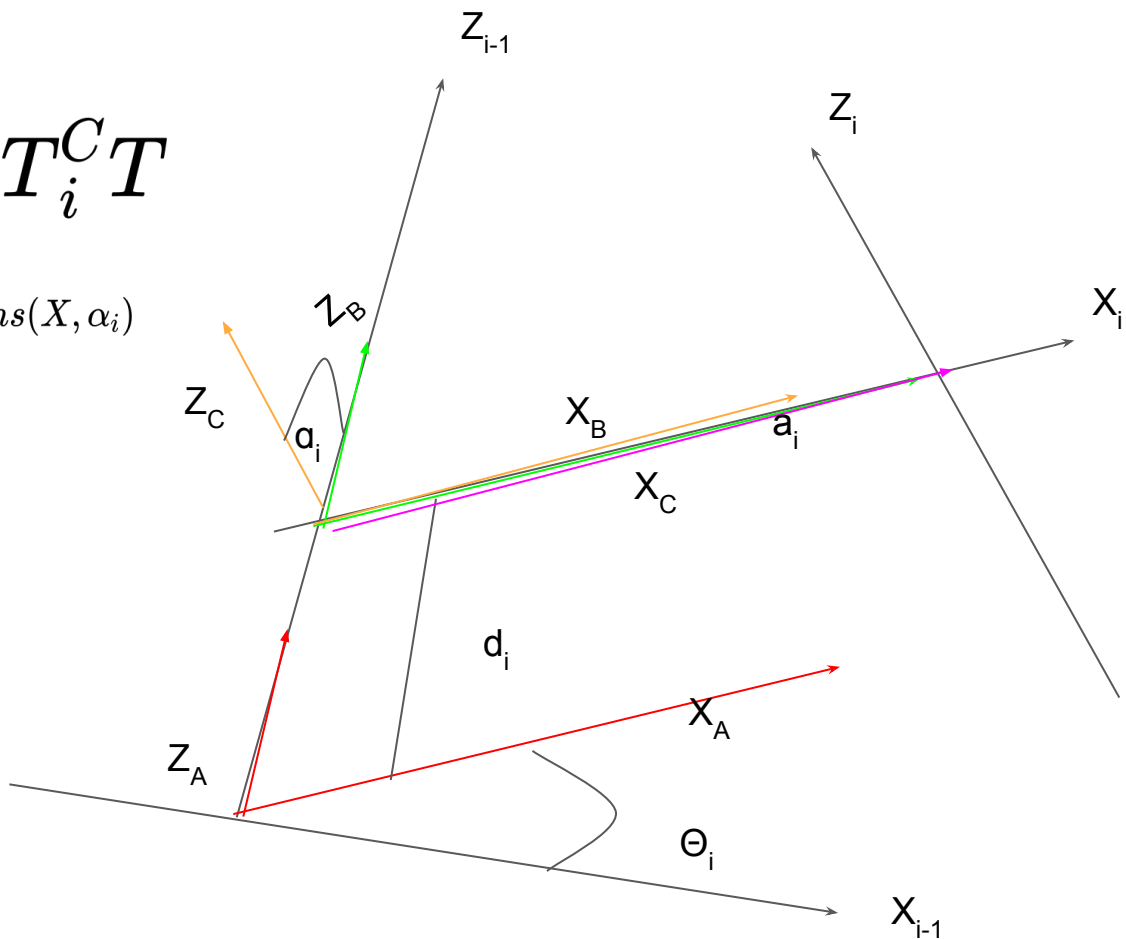


We have

$${}_{i-1}^i T = {}_{i-1}^i T_A^A T_B^B T_C^C T_i^i T$$

$$= Rot(Z, \theta_i) Trans(Z, d_i) Rot(X, \alpha_i) Trans(X, a_i)$$

$$= Screw_Z Screw_X$$





$${}_{i-1}^iT = \begin{bmatrix} c\theta_i & -s\theta_i c\alpha_i & s\theta_i s\alpha_i & \alpha_i c\theta_i \\ s\theta_i & c\theta_i c\alpha_i & -c\theta_i s\alpha_i & \alpha_i s\theta_i \\ 0 & s\alpha_i & c\alpha_i & d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

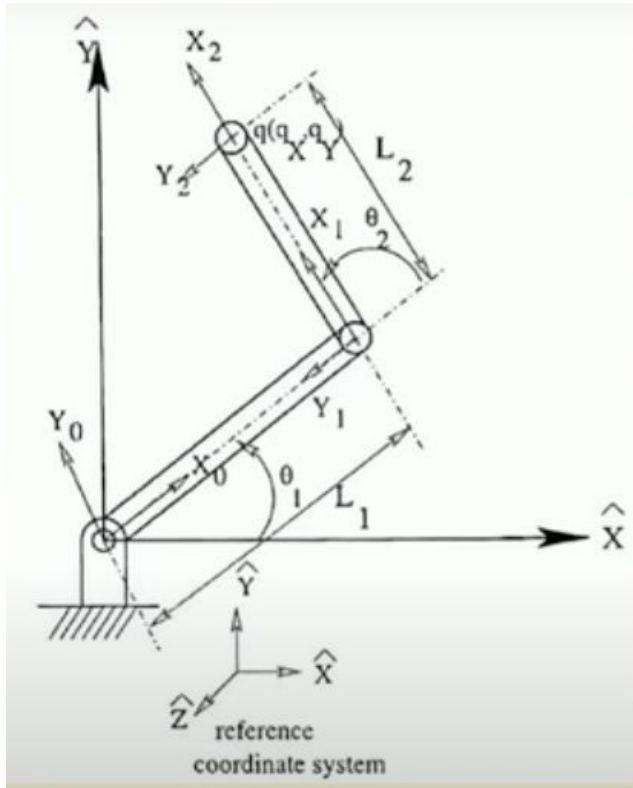
$$\begin{aligned} {}_{i-1}^iT &= [{}_{i-1}^iT]^{-1} \\ &= \begin{bmatrix} c\theta_i & s\theta_i & 0 & -a_1 \\ -s\theta_i c\alpha_i & c\theta_i c\alpha_i & s\alpha_i & -d_i s\alpha_i \\ s\theta_i s\alpha_i & -c\theta_i s\alpha_i & c\alpha_i & -d_i c\alpha_i \\ 0 & 0 & 0 & 1 \end{bmatrix} \end{aligned}$$

We have

$$\begin{aligned} {}^i_{i-1}T &= {}^i_{A-1}T^A T^B T^C T_i \\ &= Rot(Z, \theta_i) Trans(Z, d_i) Rot(X, \alpha_i) Trans(X, \alpha_i) \\ &= Screw_Z Screw_X \end{aligned}$$

# Example 1

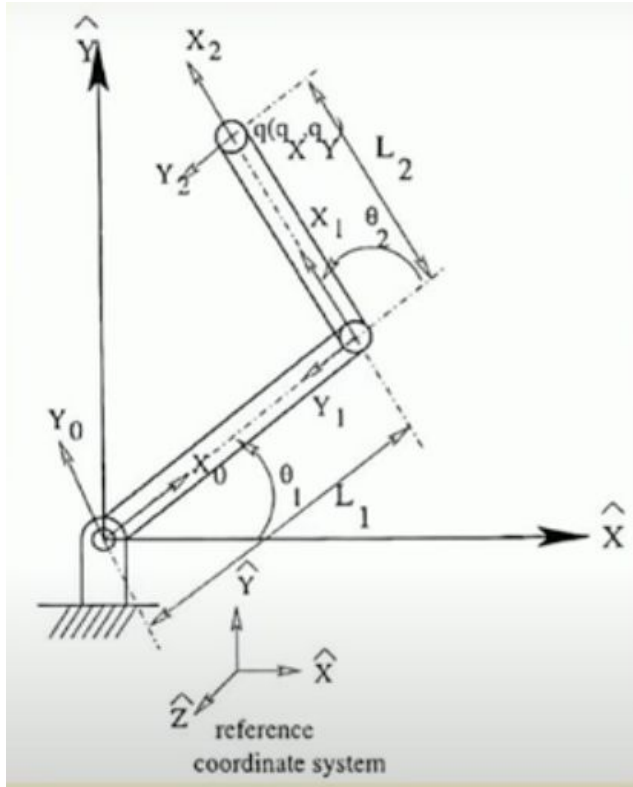
## 2 dof serial manipulator



Frame	$\theta_i$	$d_i$	$\alpha_i$	$a_i$
1				
2				

# Example 1

## 2 dof serial manipulator



Frame	$\theta_i$	$d_i$	$\alpha_i$	$a_i$
1	$\theta_1$	0	0	$L_1$
2	$\theta_2$	0	0	$L_2$

# Forward Kinematics

$${}^{\text{Base}}_2T = {}^{\text{Base}}_1T {}^1_2T$$

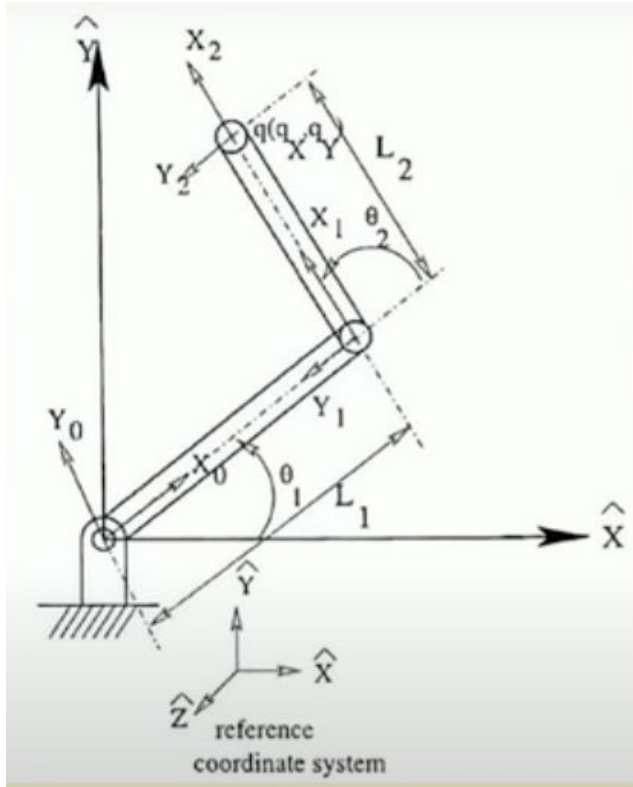
$$\begin{aligned} {}^{\text{Base}}_1T &= \text{ROT}(\hat{Z}, \theta_1) \text{TRANS}(\hat{X}, L_1) \\ &= \begin{bmatrix} c_1 & -s_1 & 0 & L_1 c_1 \\ s_1 & c_1 & 0 & L_1 s_1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \end{aligned}$$

$$\begin{aligned}
 {}^1_2T &= ROT(\hat{Z}, \theta_2) TRANS(\hat{X}, L_2) \\
 &= \begin{bmatrix} c_2 & -s_2 & 0 & L_2c_2 \\ s_2 & c_2 & 0 & L_2s_2 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}
 \end{aligned}$$

$$\begin{aligned}
 {}^{Base}T_2 &= {}^{Base}T_1^1 T_2^1 T_2^1 \\
 &= \begin{bmatrix} c_{12} & -s_{12} & 0 & L_1 c_1 + L_2 c_{12} \\ s_{12} & c_{12} & 0 & L_1 s_1 + L_2 s_{12} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}
 \end{aligned}$$

# Example 1

## 2 dof serial manipulator



Frame	$\theta_i$	$d_i$	$\alpha_i$	$a_i$
1	$\theta_1$	0	0	$L_1$
2	$\theta_2$	0	0	$L_2$

$$q_X = L_1 \cos \theta_1 + L_2 \cos (\theta_1 + \theta_2)$$

$$q_Y = L_1 \sin \theta_1 + L_2 \sin (\theta_1 + \theta_2)$$



# Robot Kinematics

Lecture-13

# Inverse Kinematics:

To determine  $\theta_1$  and  $\theta_2$

$${}^2_{Base}T = \begin{bmatrix} c\phi & -s\phi & 0 & q_x \\ s\phi & c\phi & 0 & q_y \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \text{Known}$$

$\cos(\theta_1)$

$$q_x = L_1 c_1 + L_2 c_{12} \rightarrow \cos(\theta_1 + \theta_2) \quad \text{Eq.-1}$$

$$q_y = L_1 s_1 + L_2 s_{12} \rightarrow \sin(\theta_1 + \theta_2) \quad \text{Eq.-2}$$

**By squaring and adding equation 1 and 2**

$$q_x^2 + q_y^2 = L_1^2 + L_2^2 + 2L_1 L_2 c_{12} c_1 + 2L_1 L_2 s_{12} s_1,$$
$$c_2 = \frac{q_x^2 + q_y^2 - L_1^2 - L_2^2}{2L_1 L_2}$$

$$q_x^2 + q_y^2 - L_1^2 - L_2^2 = 2L_1 L_2 \cos \theta_2$$

$$\theta_2 = \arccos\left(\frac{q_x^2 + q_y^2 - L_1^2 - L_2^2}{2L_1L_2}\right).$$

Since it is inverse, you will get two theta values

$$\cos(\theta_1 + \theta_2) = \cos\theta_1 \cos\theta_2 - \sin\theta_1 \sin\theta_2$$

Eq. 1 we further rewrite

$$\begin{aligned} q_x &= L_1c_1 + L_2c_1c_2 - L_2s_1s_2 \\ &= c_1(L_1 + L_2c_2) - s_1(L_2s_2) \end{aligned}$$

Known

Known

$$L_1 + L_2C_2 = \rho \sin \Psi$$

$$L_2S_2 = \rho \cos \Psi$$

$$\cos(\theta_1 + \theta_2) = \cos \theta_1 \cos \theta_2 - \sin \theta_1 \sin \theta_2$$

Eq. 1 we further rewrite

$$\begin{aligned} q_x &= L_1 c_1 + L_2 c_1 c_2 - L_2 s_1 s_2 \\ &= c_1(L_1 + L_2 c_2) - s_1(L_2 s_2) \end{aligned}$$

Known

$$L_1 + L_2 C_2 = \rho \sin \Psi$$

$$L_2 S_2 = \rho \cos \Psi$$

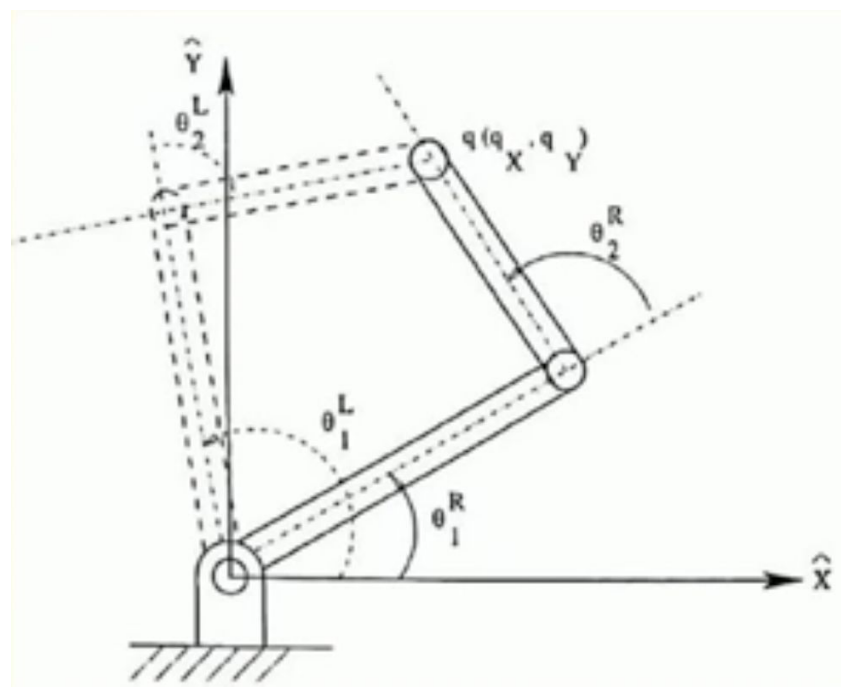
Known

$$\rho = \sqrt{(L_1 + L_2 c_2)^2 + (L_2 s_2)^2}$$

$$\Psi = \tan^{-1} \frac{L_1 + L_2 c_2}{L_2 s_2}$$

$$q_x = c_1 \rho \sin \Psi - s_1 \rho \cos \Psi$$

$$q_x = \rho \sin(\Psi - \theta_1)$$



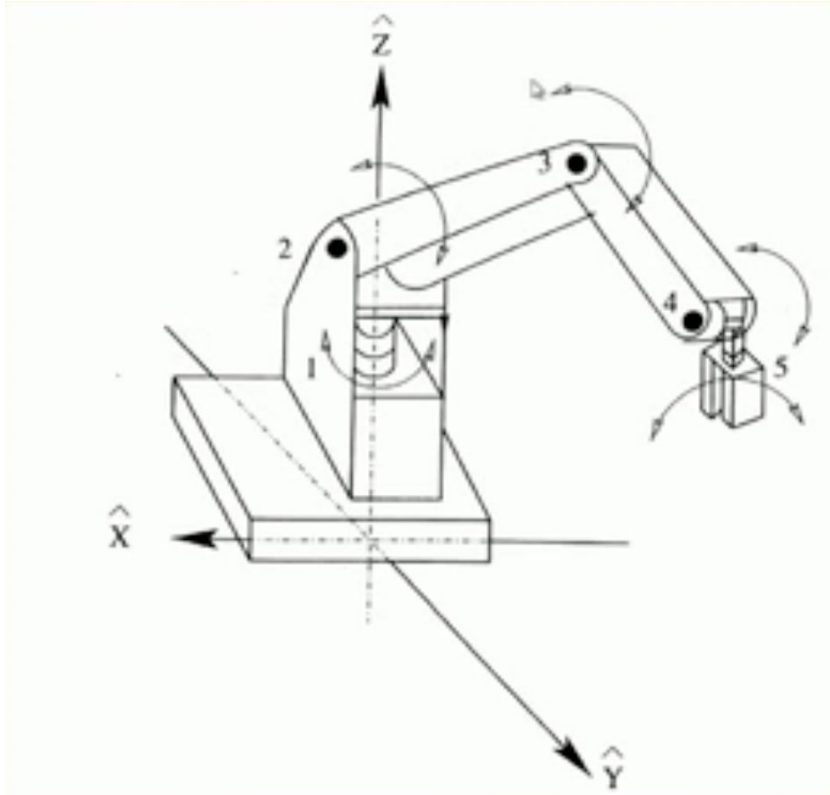
$$q_y = \rho \cos(\psi - \theta_1)$$

$$\theta_1 = \psi - \arctan\left(\frac{q_x}{q_y}\right)$$

# Robot Kinematics

Lecture-14

## Example-2

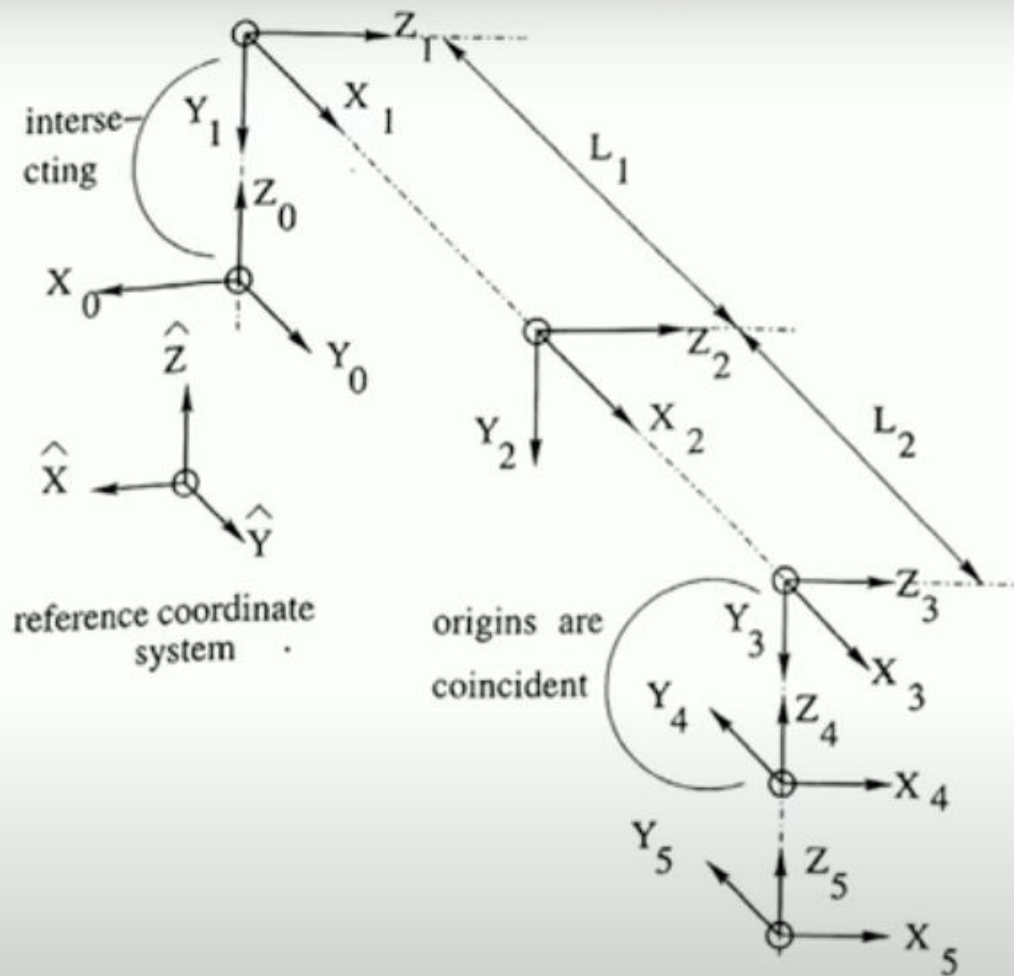


Mini Mover (5dof)

T-R-R-R-T

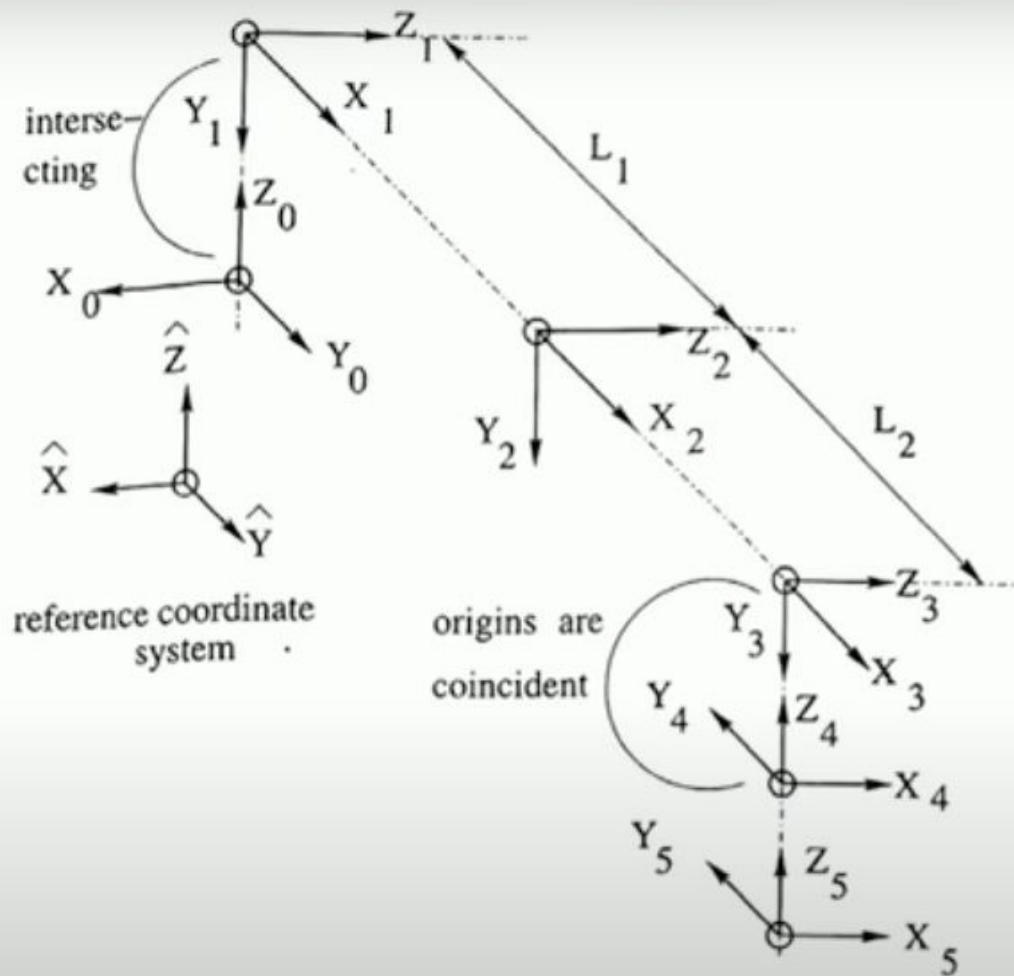
Kinematic diagram





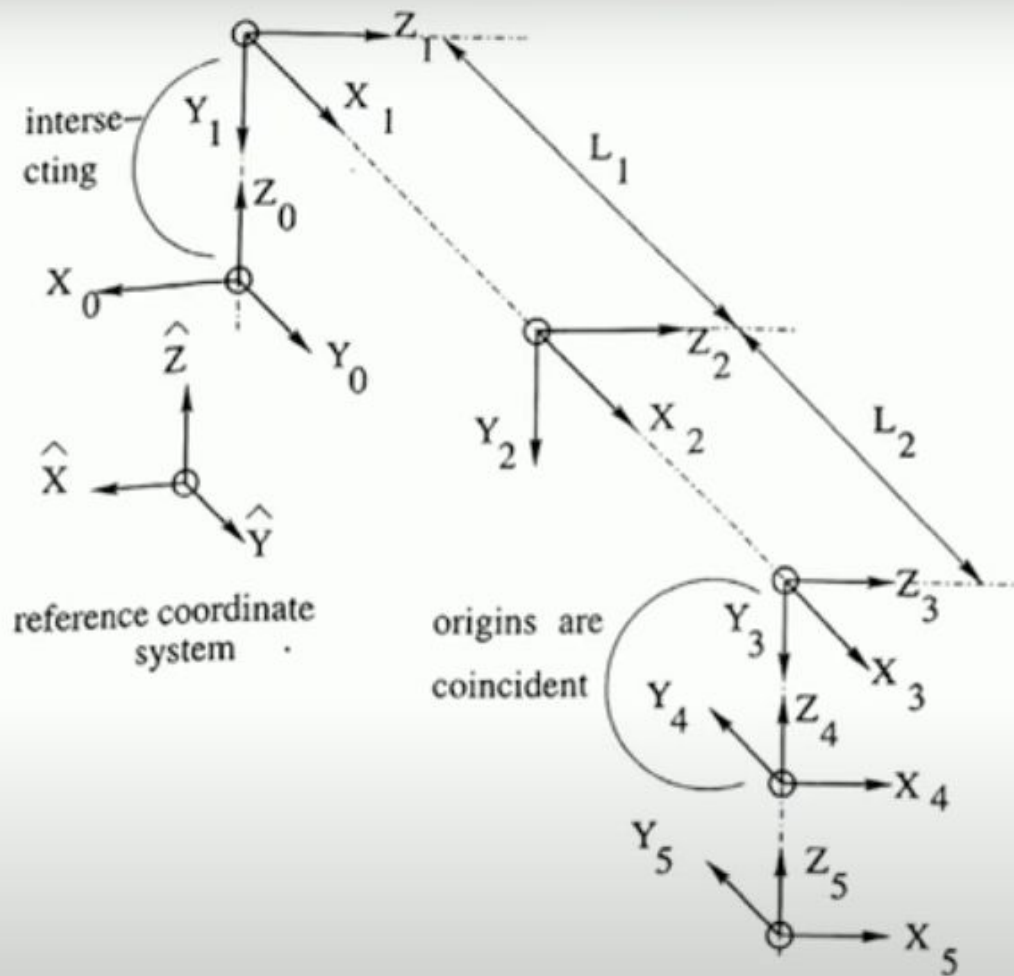
D-H parameter Table

Frame	$\theta_i$	$d_i$	$\alpha_i$	$a_i$
1				
2				
3				
4				
5				



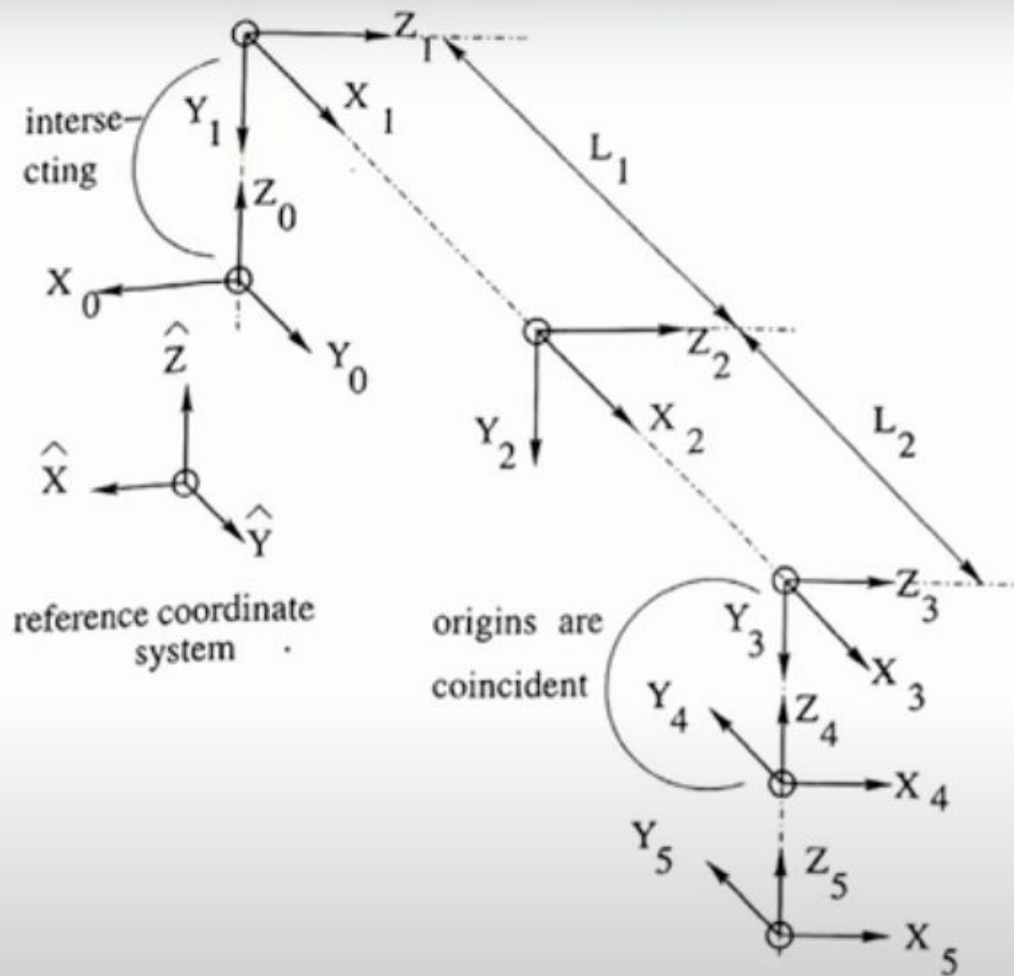
D-H parameter Table

Frame	$\theta_i$	$d_i$	$\alpha_i$	$a_i$
1	$\theta_1$	0	$-90$	0
2				
3				
4				
5				



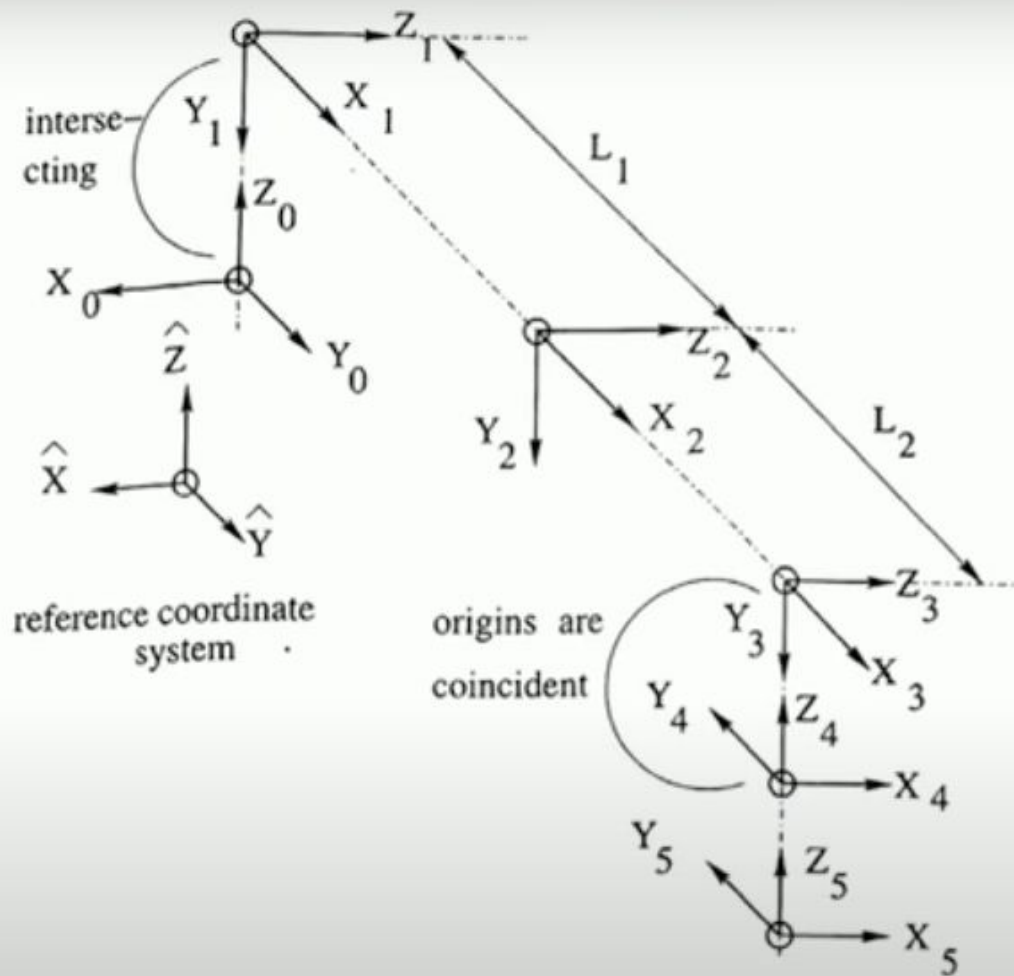
D-H parameter Table

Frame	$\theta_i$	$d_i$	$\alpha_i$	$a_i$
1	$\theta_1$	0	$-90$	0
2	$\theta_2$	0	0	$L_1$
3				
4				
5				



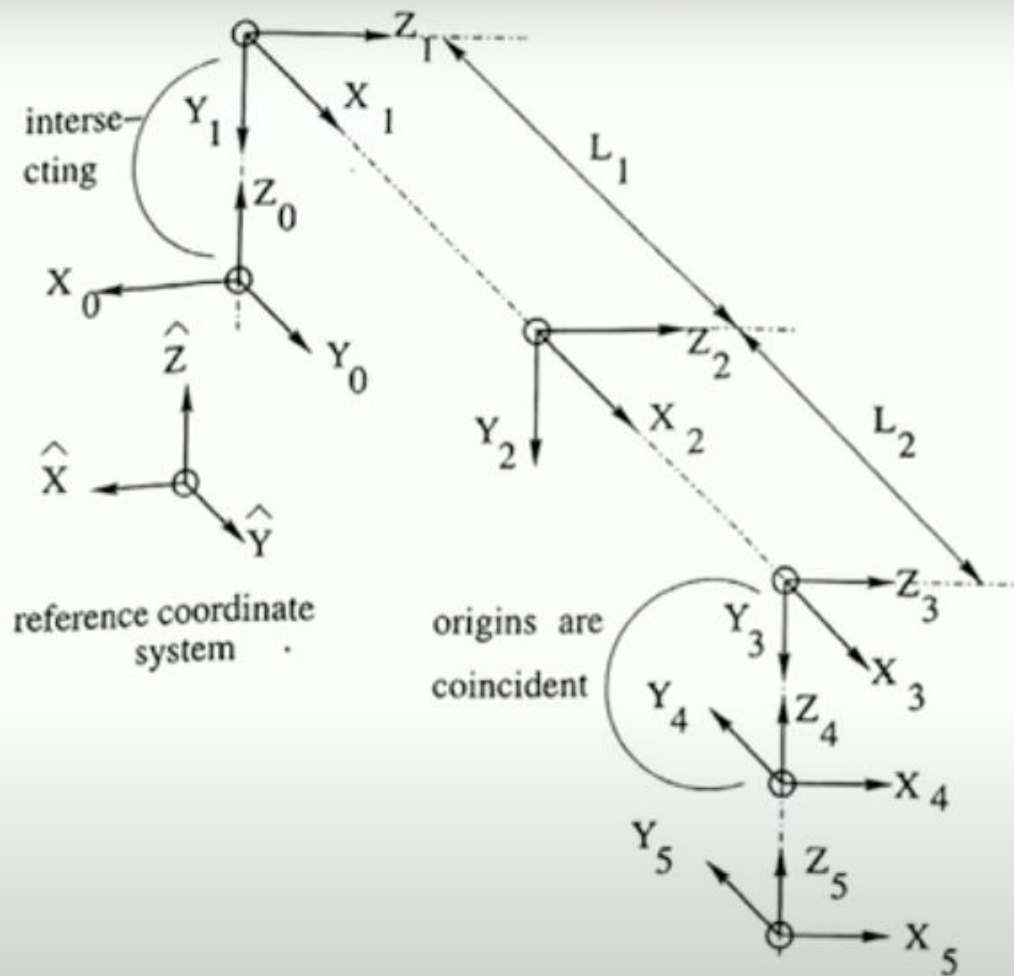
D-H parameter Table

Frame	$\theta_i$	$d_i$	$\alpha_i$	$a_i$
1	$\theta_1$	0	$-90$	0
2	$\theta_2$	0	0	$L_1$
3	$\theta_3$	0	0	$L_2$
4				
5				



D-H parameter Table

Frame	$\theta_i$	$d_i$	$\alpha_i$	$a_i$
1	$\theta_1$	0	$-90$	0
2	$\theta_2$	0	0	$L_1$
3	$\theta_3$	0	0	$L_2$
4	$\theta_4$	0	$90$	0
5				



D-H parameter Table

Frame	$\theta_i$	$d_i$	$\alpha_i$	$a_i$
1	$\theta_1$	0	$-90$	0
2	$\theta_2$	0	0	$L_1$
3	$\theta_3$	0	0	$L_2$
4	$\theta_4$	0	$90$	0
5	$\theta_5$	0	0	0

**Forward kinematics:** To determine the position and orientation of end effector with respect to base coordinate system provided length of the link and joint angles are known

$${}^0_5T = {}^0_1T {}^1_2T {}^2_3T {}^3_4T {}^4_5T$$

$$\begin{aligned} {}^0_1T &= Rot(\hat{Z}, \theta_1) Rot(\hat{X}, -90) \\ &= \begin{bmatrix} c_1 & 0 & -s_1 & 0 \\ s_1 & 0 & c_1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \end{aligned}$$

Here,  $c_1$  and  $s_1$  denote  $c\theta_1$  (or,  $\cos\theta_1$ ) and  $s\theta_1$  (or,  $\sin\theta_1$ ), respectively.

$${}^0_1T^{-1} = \begin{bmatrix} c_1 & s_1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ -s_1 & c_1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^1_2T = Rot(\hat{Z}, \theta_2) Trans(\hat{X}, L_1)$$

$$= \begin{bmatrix} c_2 & -s_2 & 0 & L_1 c_2 \\ s_2 & c_2 & 0 & L_1 s_2 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



$$\begin{aligned}
 {}^2_3T &= Rot(\hat{Z}, \theta_3) Trans(\hat{X}, L_2) \\
 &= \begin{bmatrix} c_3 & -s_3 & 0 & L_2 c_3 \\ s_3 & c_3 & 0 & L_2 s_3 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}
 \end{aligned}$$

$$\begin{aligned}
 {}^3_4T &= Rot(\hat{Z}, \theta_4) Rot(\hat{X}, 90) \\
 &= \begin{bmatrix} c_4 & 0 & s_4 & 0 \\ s_4 & 0 & -c_4 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}
 \end{aligned}$$

$${}^4_5T = Rot(\hat{Z}, \theta_5)$$

$$= \begin{bmatrix} c_5 & -s_5 & 0 & 0 \\ s_5 & c_5 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\begin{aligned}
{}^0_5T &= {}^0_1T {}^1_2T {}^2_3T {}^3_4T {}^4_5T \\
&= \begin{bmatrix} v_{11} & v_{12} & v_{13} & p_x \\ v_{21} & v_{22} & v_{23} & p_y \\ v_{31} & v_{32} & v_{33} & p_z \\ 0 & 0 & 0 & 1 \end{bmatrix}
\end{aligned}$$

$$\begin{aligned}
v_{11} &= c_1 c_{234} c_5 - s_1 s_5 \\
v_{12} &= -c_1 c_{234} s_5 - s_1 c_5 \\
v_{13} &= c_1 s_{234} \\
v_{21} &= s_1 c_{234} c_5 + c_1 s_5 \\
v_{22} &= -s_1 c_{234} s_5 + c_1 c_5 \\
v_{23} &= s_1 s_{234} \\
v_{31} &= -s_{234} c_5 \\
v_{32} &= s_{234} s_5 \\
v_{33} &= c_{234} \\
p_x &= c_1 (L_1 c_2 + L_2 c_{23}) \\
p_y &= s_1 (L_1 c_2 + L_2 c_{23}) \\
p_z &= -L_1 s_2 - L_2 s_{23}
\end{aligned}$$

**Inverse Kinematics:** to determine joint angles provided position and orientation of end effector with respect to base coordinate system

$${}^0_5T = \begin{bmatrix} r_{11} & r_{12} & r_{13} & q_x \\ r_{21} & r_{22} & r_{23} & q_y \\ r_{31} & r_{32} & r_{33} & q_z \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\begin{aligned} {}^0_5T &= {}^0_1T {}^1_2T {}^2_3T {}^3_4T {}^4_5T \\ \Rightarrow {}^0_1T^{-1}({}^0_5T) &= {}^1_2T {}^2_3T {}^3_4T {}^4_5T \end{aligned}$$

$$\begin{aligned}
& \Rightarrow \begin{bmatrix} c_1 & s_1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ -s_1 & c_1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} r_{11} & r_{12} & r_{13} & q_x \\ r_{21} & r_{22} & r_{23} & q_y \\ r_{31} & r_{32} & r_{33} & q_z \\ 0 & 0 & 0 & 1 \end{bmatrix} = \\
& \begin{bmatrix} c_{234}c_5 & -c_{234}s_5 & s_{234} & L_1c_2 + L_2c_{23} \\ s_{234}c_5 & -s_{234}s_5 & -c_{234} & L_1s_2 + L_2s_{23} \\ s_5 & c_5 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \\
& \Rightarrow \begin{bmatrix} r_{11}c_1 + r_{21}s_1 & r_{12}c_1 + r_{22}s_1 & r_{13}c_1 + r_{23}s_1 & q_xc_1 + q_ys_1 \\ -r_{31} & -r_{32} & -r_{33} & -q_z \\ -r_{11}s_1 + r_{21}c_1 & -r_{12}s_1 + r_{22}c_1 & -r_{13}s_1 + r_{23}c_1 & -q_xs_1 + q_yc_1 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \\
& \begin{bmatrix} c_{234}c_5 & -c_{234}s_5 & s_{234} & L_1c_2 + L_2c_{23} \\ s_{234}c_5 & -s_{234}s_5 & -c_{234} & L_1s_2 + L_2s_{23} \\ s_5 & c_5 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}
\end{aligned}$$

$$q_x c_1 + q_y s_1 = L_1 c_2 + L_2 c_{23}$$

$$-q_x s_1 + q_y c_1 = 0$$

$$q_z = -L_1 s_2 - L_2 s_{23}$$

$$s_{234} = r_{13} c_1 + r_{23} s_1$$

$$c_{234} = r_{33}$$

$$-r_{11} s_1 + r_{21} c_1 = s_5$$

$$-r_{12} s_1 + r_{22} c_1 = c_5$$

$$-q_x s_1 + q_y c_1 = 0$$

$$\Rightarrow \theta_1 = \arctan\left(\frac{q_y}{q_x}\right)$$

$$\begin{aligned}
 q_x^2 + q_y^2 + q_z^2 &= L_1^2 + L_2^2 + 2L_1L_2c_3 \\
 \Rightarrow \theta_3 &= \arccos\left(\frac{q_x^2 + q_y^2 + q_z^2 - L_1^2 - L_2^2}{2L_1L_2}\right)
 \end{aligned}$$

$$\begin{aligned}
 L_1c_2 + L_2c_{23} &= q_xc_1 + q_ys_1 \\
 \Rightarrow (L_1 + L_2c_3)c_2 - (L_2s_3)s_2 &= q_xc_1 + q_ys_1
 \end{aligned}$$

Let us assume  $L_1 + L_2c_3 = \rho \sin \alpha$  and  $L_2s_3 = \rho \cos \alpha$ ,  
 where  $\rho \neq 0$  and  $\rho = \sqrt{(L_1 + L_2c_3)^2 + (L_2s_3)^2}$ ;  $\alpha = \arctan\left(\frac{L_1 + L_2c_3}{L_2s_3}\right)$ .  
 Thus, the above expression can be written as follows:

$$\rho \sin \alpha c_2 - \rho \cos \alpha s_2 = q_x c_1 + q_y s_1$$

$$\rho \sin(\alpha - \theta_2) = q_x c_1 + q_y s_1$$

$$\rho \cos(\alpha - \theta_2) = -q_z$$



$$\begin{aligned}\tan(\alpha - \theta_2) &= \frac{q_x c_1 + q_y s_1}{-q_z} \\ \Rightarrow \theta_2 &= \alpha - \arctan\left(\frac{q_x c_1 + q_y s_1}{-q_z}\right)\end{aligned}$$

$$\begin{aligned}\theta_2 + \theta_3 + \theta_4 &= \arctan\left(\frac{r_{13}c_1 + r_{23}s_1}{r_{33}}\right) \\ \Rightarrow \theta_4 &= \arctan\left(\frac{r_{13}c_1 + r_{23}s_1}{r_{33}}\right) - \theta_2 - \theta_3\end{aligned}$$

$$\theta_5 = \arctan\left(\frac{-r_{11}s_1 + r_{21}c_1}{-r_{12}s_1 + r_{22}c_1}\right)$$