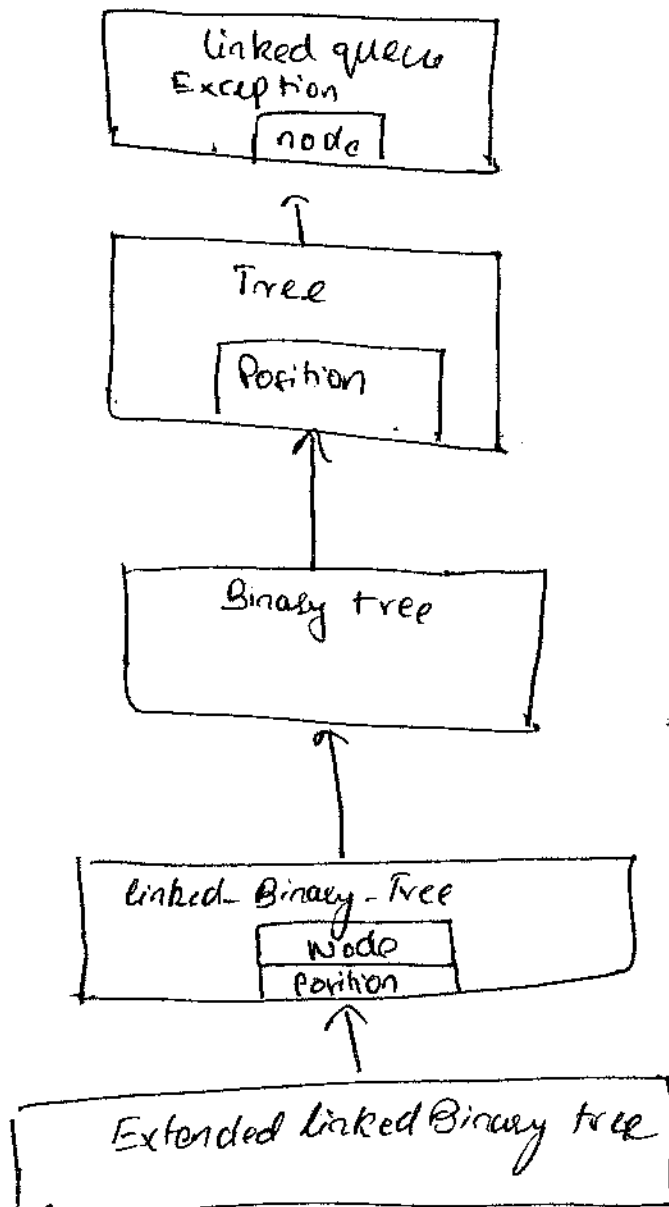


Nirdeesh Ghandari

Project 2.

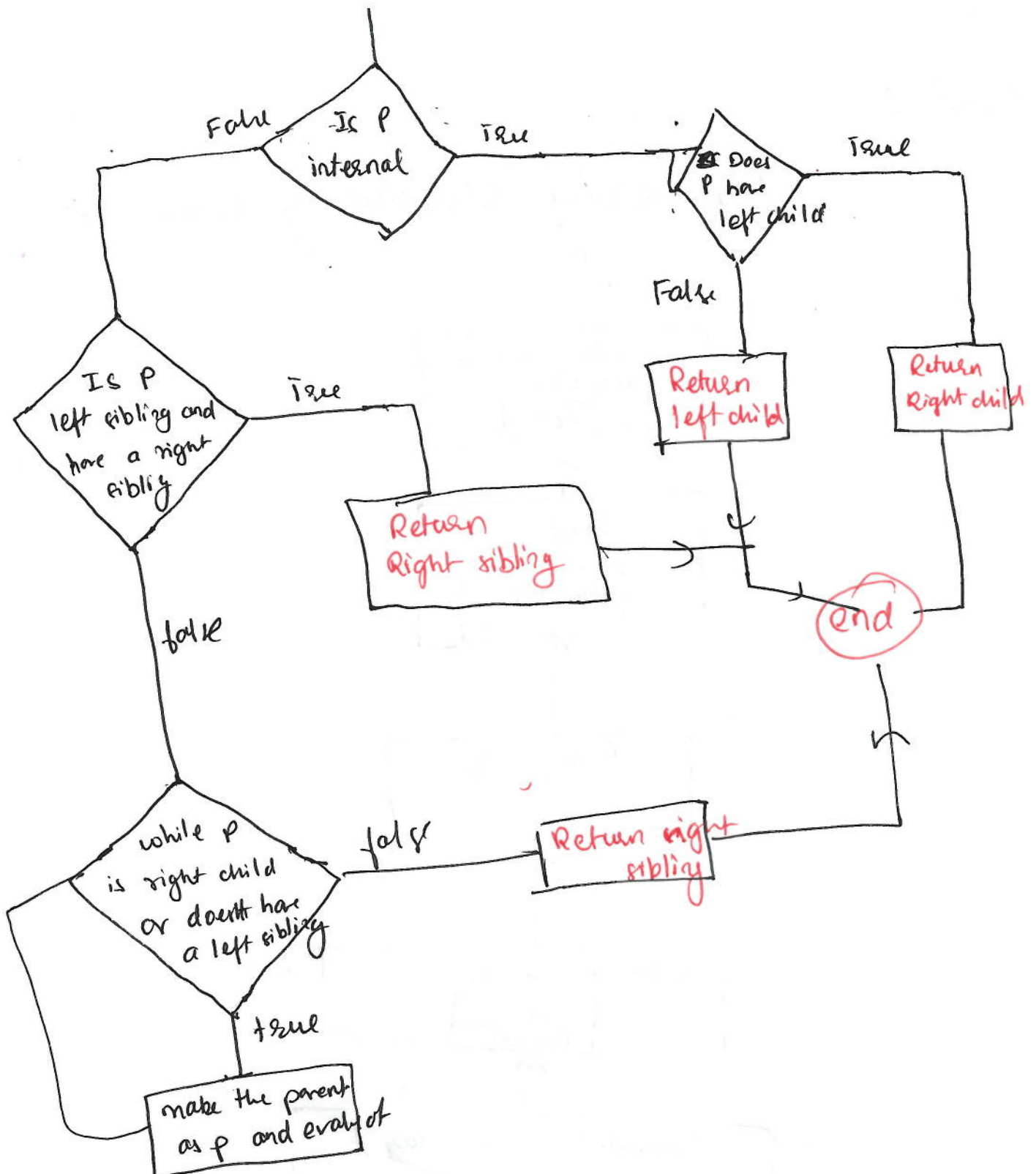
Part 1

Hierarchy structure of classes used.

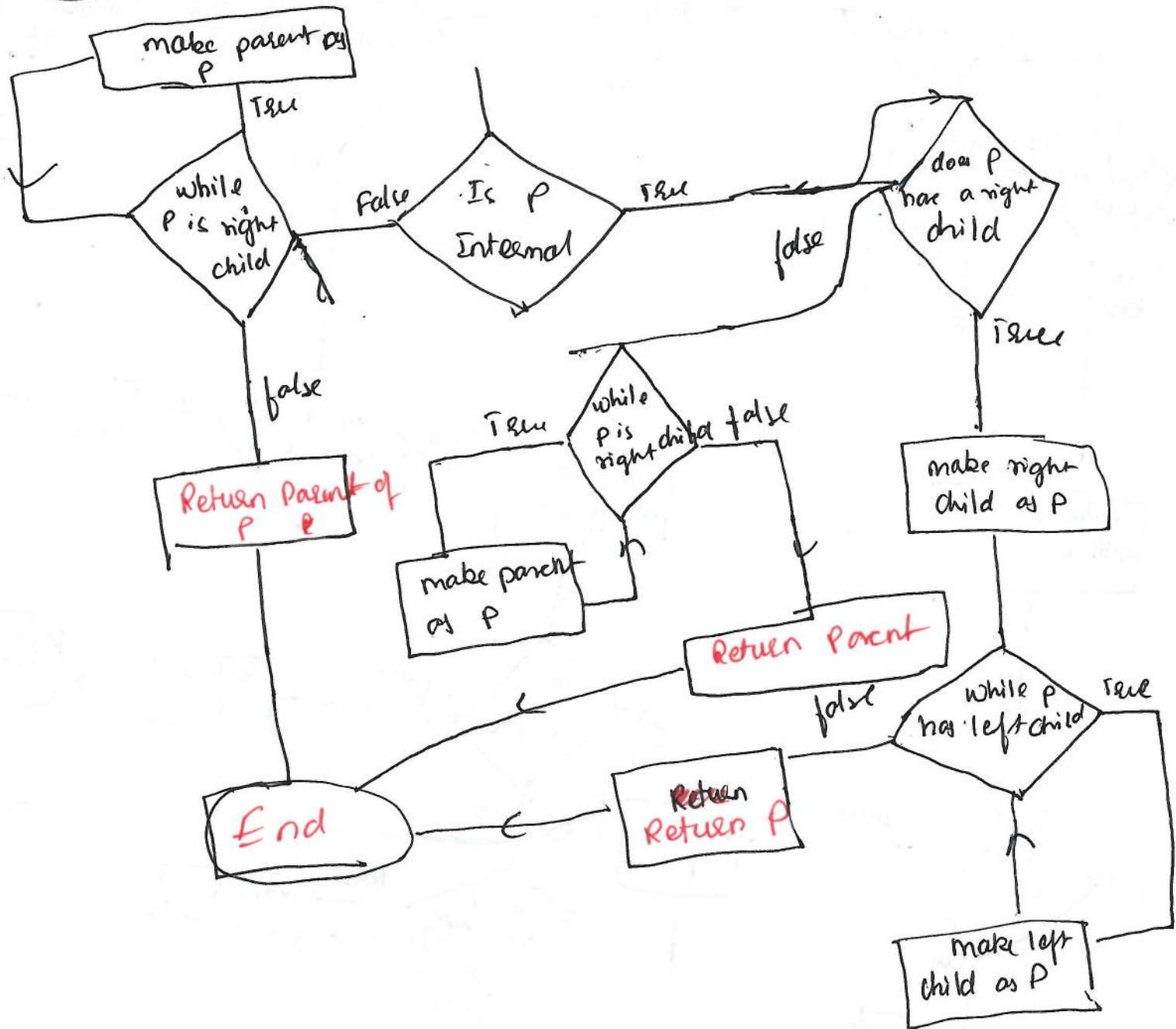


Part (2)

a) Pre-order next

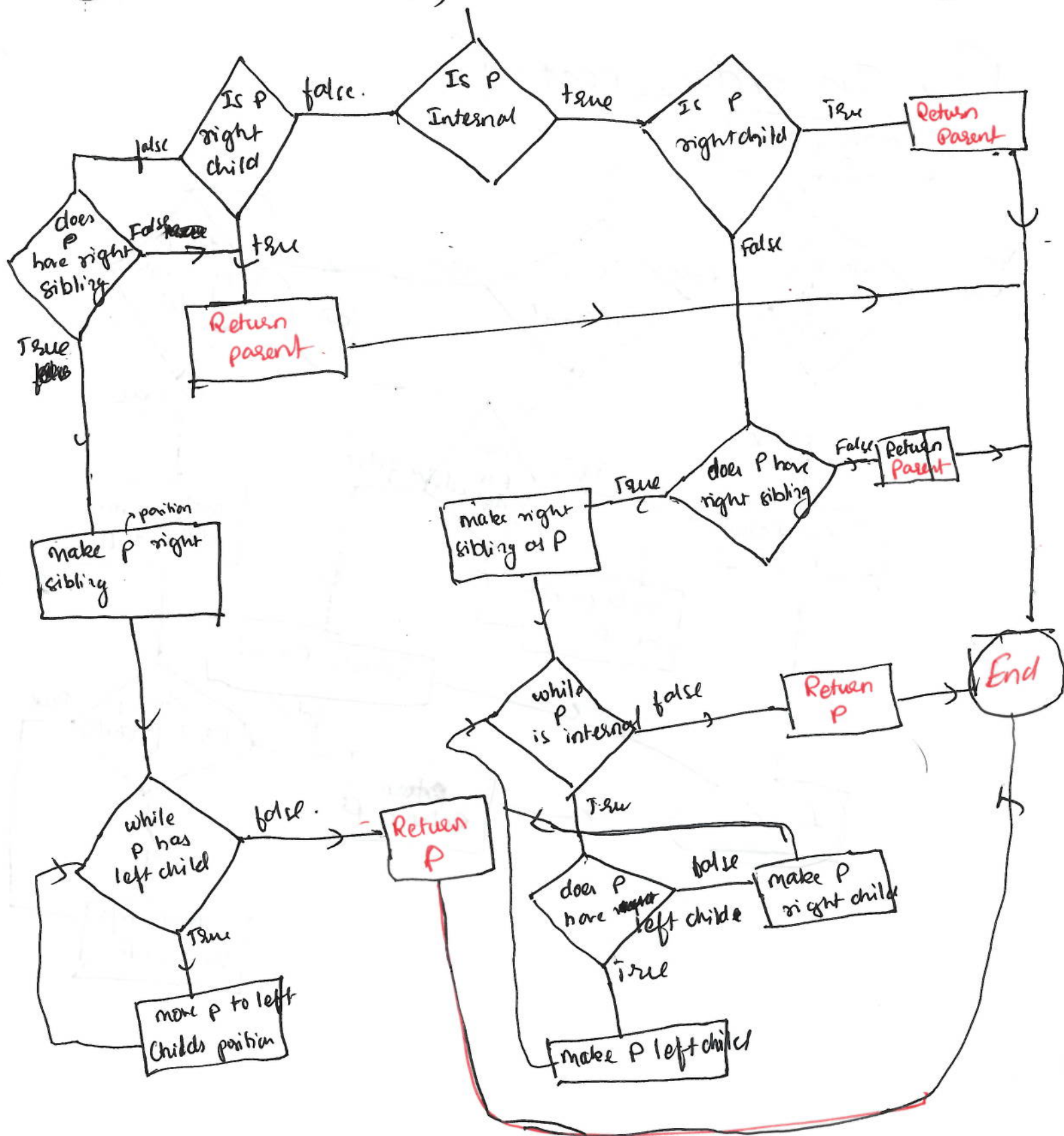


2 In order _ next() :



③ Postorder insert()

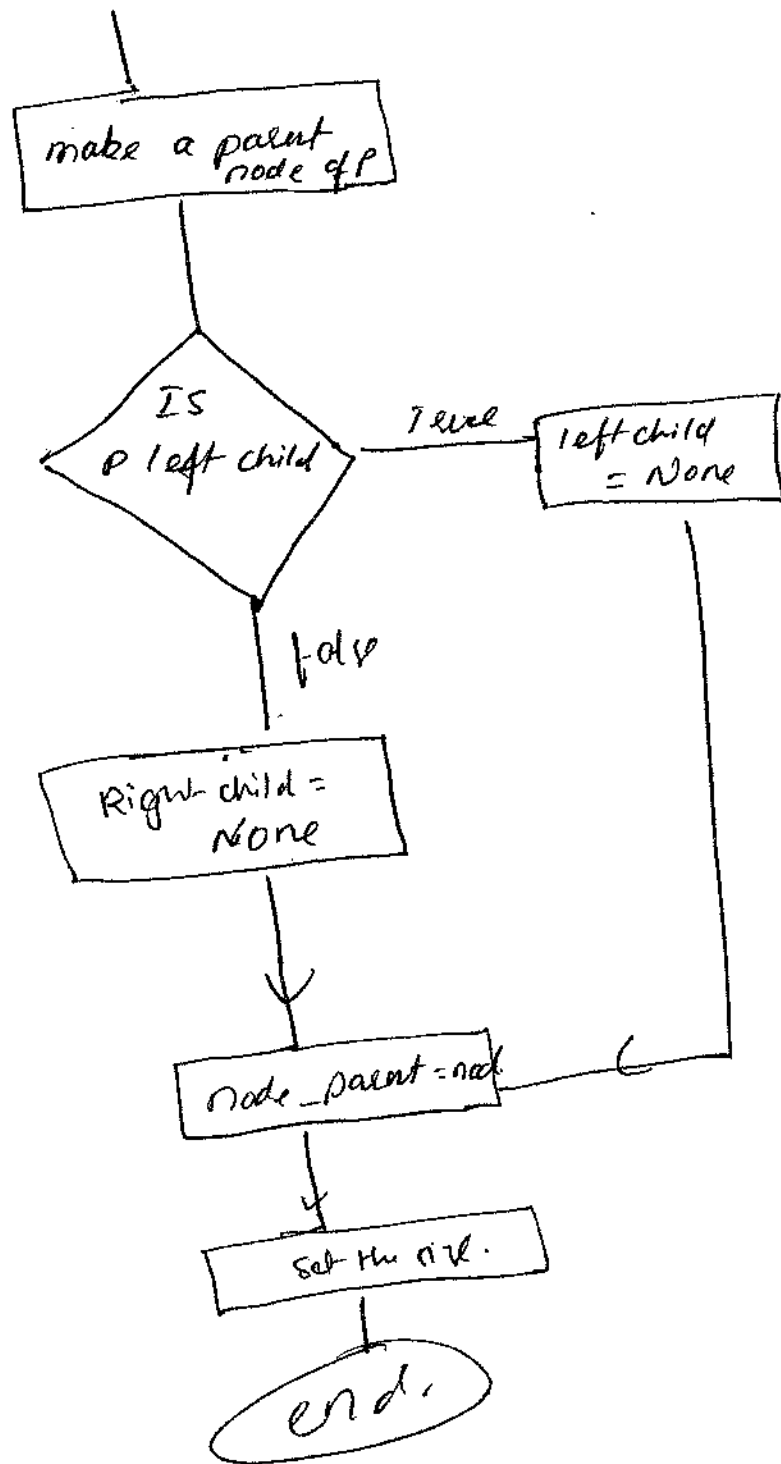
@@



(11)

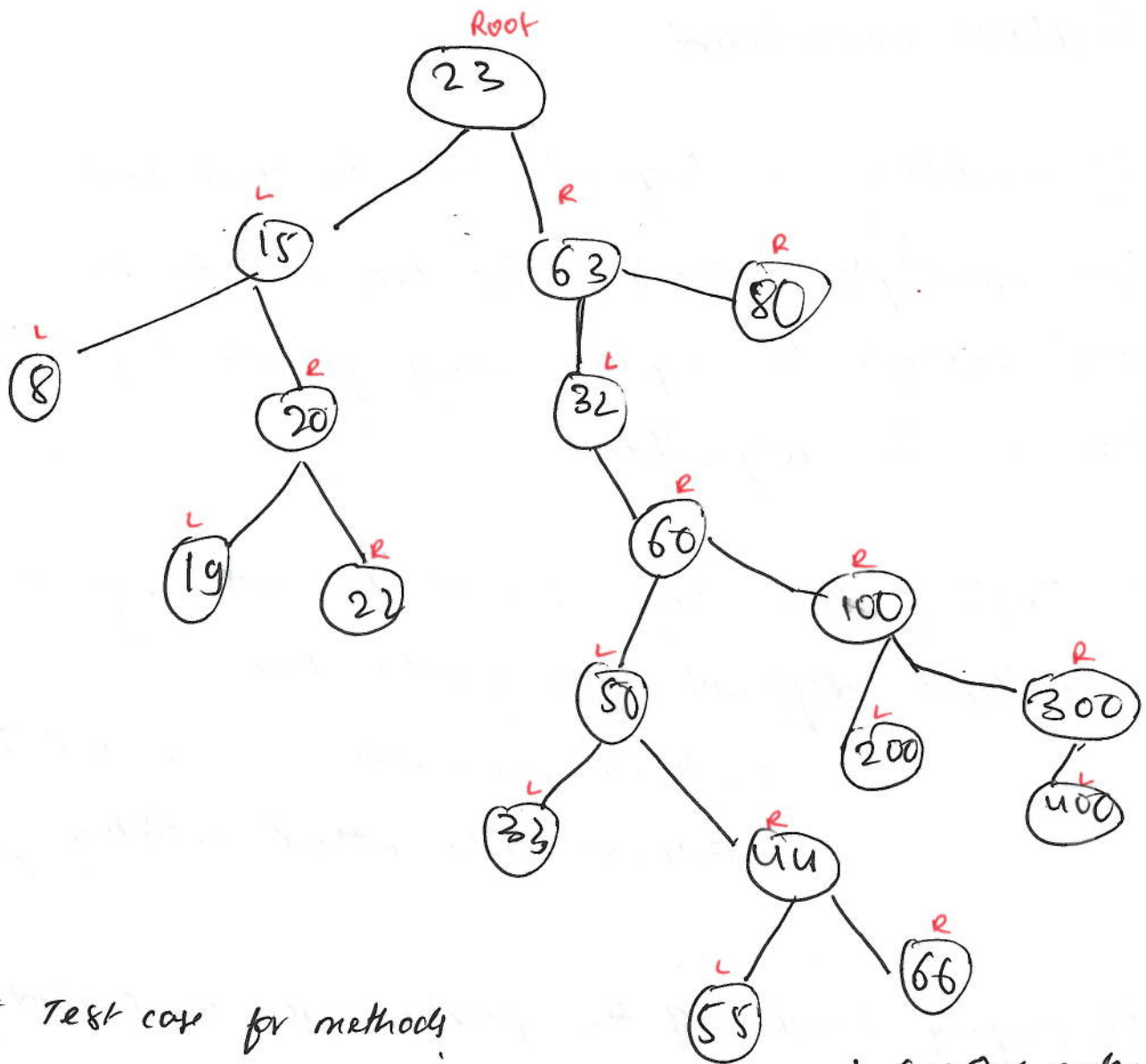
delete_subtree(self, p)

(3)



Part 3. Binary tree used.

④



Test case for methods

① Preorder_next() ② Inorder_next()

Internal without sibling : 60 (50)

Internal with sibling : 50 (33)

External without sibling : 400 (80)

External without sibling : 33 (44)

60 (200)

50 (55)

400 (300)

33 (50)

(111) Post_order_next()

60 (32)

50 (200)

400 (300)

33 (55)

④ Delete_subtree() = Delete_subtree(32)

Part (4)

Problems encountered:

- ① Building a logical tree to cover and test multiple methods. The tree had to be good enough to capture every possible logical flaw in the algorithm
- ② Testing the logic behind the code against multiple different types of nodes like:
 - internal node with a parent with 1 sibling
 - External node without a sibling, etc...
- ③ keeping track of the position you are evaluating.