	Chapter 11 - Practise Set
1	Create an abstract class Pen with methods
1	Create an abstract class Pen with methods Write() and refill() as abstract methods
	The first the first that the first t
2	Use the Pen Class from Q1 to create a
1	Use the Pen Class from Q1 to create a Concrete class Fountain Pen with additional method change Nib()
	method change Nib()
3	Create a class Monkey with Jumb() and bite()
1	Create a class Monkey with jump () and bite() Methods Create a class Kuman which inherits This Monkey class and implements Basic Animal interface with eat() and skep methods
	this Monkey class and implements Basic Animal
	interface with eatl) and skep methods.
4	Create a class TelePhone with ring() lift() and disconnect() methods as abstract methods. Create another class Smart Telephone and demonstrate
1	and disconnect () methods as abstract methods.
	Create another class Smart Telephone and demonstrate
	polymorphism
	9 9 9
5	Demonstrate polymorphism using monkey class from
1	Demonstrate polymorphism using monkey class from Duss.
6	Create an Interface TV Remote and use it to inherit
"	Create an Interface TV Remote and use it to inherit Another Interface Smart TV Remote
7	Create a Class TV which implements TV Remote interface from Q6
4	from Q6