

## NIREEKSHA H S

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### **CAREER OBJECTIVE:**

An exuberant computer science engineer enthusiastic, highly organized and soft-working individual looking for a responsible position to gain practical experience. secure a responsible career opportunity to fully utilize my training and skills, while making a significant contribution to the success of the company.

### **EDUCATIONAL PROFILE:**

Course	Name of Institute/University	Academic Year	% Marks/CGPA
B.E Computer Science	Shree Devi Institute of Technology	2024	7.4 CGPA
Class 12	Bharathi Pu College	2020	59.8%
Class 10	Rotary School	2018	77.78%

### **Skills:**

- **Core Java:** Data types, Array, Constructors, OOPs, Collections, Exception handling, Variables, Methods, Control statements.
- **HTML5:** Semantic HTML, Responsive Design, Forms.
- **CSS:** Media Query, Box Model, Flexbox, Positioning, CSS Variables.
- **JavaScript:** Es6, Object, String, Array methods, DOM concepts, Async & Await.
- **Git & GitHub:** Version Control Basics, Essential Git commands, Collaboration.

### **TRAINING:**

#### **1. LEARN JAVA FULL STACK COURSE**

Xworkz | Bangalore, Karnataka

- **Java Core:** Strong foundation in core Java, including essential concepts like datatypes, variables, operations, methods, constructors and control structures.
- **Web technologies:** Proficient in web technologies, including HTML, CSS, and JavaScript, with experience in building responsive and interactive web applications. Experienced in Bootstrap, a front-end framework for building responsive and visually appealing web design efficiently.

## **2. FULL STACK PYTHON DEVELOPMENT INTERN**

TechCentrix | Mysore,Karnataka

- Development a Django based Website to Android app converter using HTML5, CSS3, Bootstrap, JavaScript, Python, Django, SQLite, Razor pay Payment Integration.

### **PROJECT DETAILS:**

**Title: Soil analysis and crop recommendation**

**Description:**

In a project involving soil analysis and crop recommendation using machine learning languages, various programming languages can be used depending on the specific requirements and preferences of the project team. Some commonly used languages for machine learning projects like this includes: Python, Java, JavaScript and SQL.

**Title: Steam Engine**

**Description:**

For a steam engine Computer Graphics(CG) project, it is widely used in game development and computer graphics due to its high performance and ability to directly interact with hardware various programming languages can be used depending on the specific requirements of the project. Some commonly used languages in CG projects include: C++, OpenGL, GLSL, Python and CUDA

### **PERSONAL PROFILE:**

<b>Father's Name</b>	: Shivamadu
<b>Mother's Name</b>	: Suma
<b>Date of Birth</b>	: 01-06-2002
<b>Nationality</b>	: Indian
<b>Languages known</b>	: English and Kannada.
<b>Aadhaar Number</b>	: 3967 8295 0544

### **DECLARATION:**

I hereby declare that all the above information regarding myself is correct in my trust sense and that I will provide any document regarding the same on demand.

**NIREEKSHA H S**