# CV202, HW2

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# Problem 1

The condition is that A should be an invertible matrix. Then  $f^{-1}: x \to A^{-1}x$ .

# Problem 2

For f to be a linear map it must satisfy:

$$f(\delta x) = \delta f(x), \forall \delta \in \mathbb{R}$$

In our case, considering  $f(x) = ax + b, b \neq 0$ :

$$f(\delta x) = a\delta x + b$$

$$\delta f(x) = \delta(ax + b) = a\delta x + \delta b$$

If we want *f* to be linear, we must have:

$$b = \delta b, \forall \delta \in \mathbb{R}$$

This is only true if b=0, which is not the case, therefore f is not a linear map.

# Problem 3

Let's observe our *f*:

$$f(x) = Ax + b$$

For f to be invertible, we need to find  $g: \mathbb{R}^m \to \mathbb{R}^n$  such that  $\forall x$ :

$$\forall x \in \mathbb{R}^n, y \in \mathbb{R}^m : g(f(x)) = x \text{ and } f(g(y)) = y$$

Choosing  $q(y) = A^{-1}y - A^{-1}b$ :

$$g(f(x)) = g(Ax + b) = A^{-1}(Ax + b) - A^{-1}b = x$$

$$f(g(y)) = f(A^{-1}y - A^{-1}b) = A(A^{-1}y - A^{-1}b) + b = y$$

As we can see, this is the only possible inverse for b.

But its existence assumes two major conditions! A must be invertible (not only right/left invertible), which also means it must be a square matrix, meaning m = n.

So in conclusion f can be invertible only on the conditions that m=n and A is invertible.

#### Problem 4

$$g: x \to A_2 x + b_2$$

$$f: x \to A_1 x + b_1$$

$$h = g \ o \ f = g(f(x)) = A_2(A_1x + b_1) + b_2 = A_2A_1x + A_2b_1 + b_2$$

Define  $A_3 = A_2 A_1$ ,  $A_3 \in \mathbb{R}^{kxn}$ , and  $b_3 = A_2 b_1 + b_2$ ,  $b_3 \in \mathbb{R}^k$ .

Therefore h is affine  $h: x \to A_3 x + b_3$ .

### Problem 5

We have  $f: \mathbb{R}^n \to \mathbb{R}^n$  and  $g: \mathbb{R}^n \to \mathbb{R}^n$  invertible affine maps.

This means:

$$f(x) = A_f x + b_f$$
,  $g(x) = A_g x + b_g$ 

Such that  ${\cal A}_f$  ,  ${\cal A}_g$  are invertible (we've shown that in problem 3).

Now by definition h is an affine map (as we've shown before), of the following structure:

$$h(x) = g(f(x)) = g(A_f x + b_f) = A_g(A_f x + b_f) + b_g = A_g A_f x + A_g b_f + b_g$$

And knowing that  $A_f^{-1}$ ,  $A_g^{-1}$  exist, we can see that  $A_gA_f$  is invertible (by  $A_f^{-1}A_g^{-1}$ ), therefore we can conclude from what we've proven in problem 3 that h is invertible affine map.

# Problem 6

We will show that G1, G2 and G3 definitions are satisfied:

$$GL(n) = \{Q | Q \in \mathbb{R}^{n \times n}, \det Q \neq 0\}$$

<u>G1:</u>  $I_{nxn} \in R^{nxn}$  and  $det(I_{nxn}) \neq 0$ 

 $G2: A, B \in GL(n)$ 

$$A_{nxn}B_{nxn} \in R^{nxn}$$
  
 $\det(A) \neq 0 \text{ and } \det(B) \neq 0$   
 $\det(AB) = \det(A) \det(B) \neq 0$ 

G3: define  $A \in GL(n)$ 

$$\det(A) \neq 0$$
, therefore A is invertible  $A^{-1} \in R^{nxn}$  and  $\det(A^{-1}) \neq 0$ 

#### Problem 7

Define:

$$A = \begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix}, B = \begin{bmatrix} 1 & 0 \\ 2 & 1 \end{bmatrix}$$

 $A, B \in \mathbb{R}^{n \times n}$ ,  $\det(A) \neq 0$  and  $\det(B) \neq 0$ , therefore  $A, B \in GL(2)$ , but:

$$AB = \begin{bmatrix} 5 & 1 \\ 2 & 3 \end{bmatrix} \neq \begin{bmatrix} 1 & 2 \\ 2 & 5 \end{bmatrix} = BA$$

We found 2 matrices that belongs to GL(2) so that the Abelian definition is not satisfied, therefore GL(n) is not Abelian.

### Problem 8

We will show that G1, G2 and G3 definitions are satisfied:

$$GL(n)_+ = \{Q | Q \in R^{nxn}, \det Q > 0\}$$
  
 $\underline{G1:} I_{nxn} \in R^{nxn}, so \det(I_{nxn}) = 1 > 0$   
 $\underline{G2:} A, B \in GL(n)_+$ 

$$A_{nxn}B_{nxn} \in R^{nxn}$$

$$\det(A) > 0 \text{ and } \det(B) > 0$$

$$\det(AB) = \det(A) \det(B) > 0$$

 $G3: A \in GL(n)$ 

$$\begin{split} \det(A) > 0, also \ \det(A) \neq 0, & therefore \ A \ is \ invertible \\ \det(AA^{-1}) = \det(A) \det(A^{-1}) = 1 & => \det(A^{-1}) = \frac{1}{\det(A)} \\ A^{-1} \in R^{nxn} \ and \ \det(A^{-1}) = \frac{1}{\det(A)} > 0 \end{split}$$

# Problem 9

Lets take a look at G2 definition:

$$A, B \in GL_{-}(n)$$
  
 $A_{nxn}B_{nxn} \in R^{nxn}$   
 $\det(A) < 0 \text{ and } \det(B) < 0$   
 $\det(AB) = \det(A) \det(B) > 0$ 

AB does not belong to  $GL_{-}(n)$ , therefore  $GL(n)_{-}$  is not a matrix group

#### Problem 10

A and B are symetric matrices  $A = A^{T}$ ,  $B = B^{T}$ 

$$(AB)^T = B^T A^T = BA$$

 $AB = (AB)^T = BA$ , satisfied only when:

- $\bullet$  A = B
- A = cI or B = cI
- A and B diagnal matrices

Those terms usually are not satisfied so **usually**  $AB \neq (AB)^T$ 

# Problem 11

We will show that G1, G2 and G3 definitions are satisfied:

$$US(n) = \{Q|Q \in SI_{nxn}, S \in R_{>0}\}$$

<u>G1:</u>  $1I_{nxn} \in R^{nxn}$  and S = 1 > 0 so  $I_{n \times n} \in US(n)$ 

 $G2: A, B \in US(n)$ 

$$A_{nxn}B_{nxn} \in R^{nxn}$$

$$A = S_1I, B = S_2I$$

$$S_1, S_2 > 0$$

$$AB = S_1IS_2I = S_1S_2I$$

$$S_1S_2 > 0$$

$$AB \in US(n)$$

 $G3: A \in GL(n)$ 

define A = cI,  $A^{-1} = \frac{1}{c}I$ , so  $A^{-1}$  exists

$$c' = \frac{1}{c} > 0 \implies A^{-1} = c'I$$

therefore  $A^{-1} \in US(n)$ 

# Problem 12

Define  $A, B \in US(n)$ 

$$A = S_1 I, B = S_2 I$$

$$AB = S_1 I S_2 I = S_1 and S_2 are scalars S_2 I S_1 I = BA$$

#### Problem 13

We can see that the matrix  $\mathbf{0}_{nxn}$  satisfies the following:

- for all  $X \in R^{nxn}$ ,  $X + 0_{nxn} = X$
- for all  $X \in R^{nxn}$ ,  $X \cdot 0_{nxn} = 0_{nxn}$

Therefore the matrix  $0_{n \times n}$  is the zero element.

#### Problem 14

A linear subspace of a linear space must contain the 0 element.

We know that if A belongs to a matrix group there exists  $A^{-1}$ .

However the  $\mathbf{0}_{n \times n}$  is clearly non-invertible, therefore can't be in any matrix group.

Therefore any matrix group cannot be a linear subspace of  $\mathbb{R}^{n \times n}$ .

#### Problem 15

We will show that G1, G2 and G3 definitions are satisfied:

$$\underline{G1:}\ I_{n+1xn+1}=\begin{bmatrix}I_{nxn}&0_{1xn}\\0&1\end{bmatrix}, A=I_{nxn}, b=0_{1xn}.$$

$$A = I_{nxn} = > \det(A) \neq 0$$
  
 $\Rightarrow I_{(n+1)\times(n+1)} \in (the \ affine \ group)$ 

<u>G2:</u> let matrices M, N ∈ affine group

Define: 
$$M = \begin{bmatrix} A & b_m \\ 0 & 1 \end{bmatrix}$$
,  $N = \begin{bmatrix} B & b_n \\ 0 & 1 \end{bmatrix}$ 

$$MN = \begin{bmatrix} AB & Ab_n + b_m \\ 0 & 1 \end{bmatrix}$$

We know det(A),  $det(B) \neq 0$  as M, N are in the affine group.

So:  $det(AB) = det(A) det(B) \neq 0$ 

also MN is of the form of affine group,  $AB \in \mathbb{R}^{n \times n}$ ,  $Ab_n + b_m \in \mathbb{R}^n$ ,  $MN \in \mathbb{R}^{n+1 \times n+1}$ 

G3: let M ∈ affine group

Define: 
$$M = \begin{bmatrix} A & b \\ 0 & 1 \end{bmatrix}$$

we know that there exist  $A^{-1}$  such that  $AA^{-1} = A^{-1}A = I$ , because  $det(A) \neq 0$  (invertible).

lets compose a new matrix  $N = \begin{bmatrix} A^{-1} & -A^{-1}b \\ 0 & 1 \end{bmatrix}$ 

$$MN = \begin{bmatrix} A & b \\ 0 & 1 \end{bmatrix} \begin{bmatrix} A^{-1} & -A^{-1}b \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} AA^{-1} & A \cdot -A^{-1}b + b \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} I_{nxn} & 0 \\ 0 & 1 \end{bmatrix} = I_{n+1 \times n+1}$$

 $\det(A^{-1}) \neq 0, obviously$ 

 $N = M^{-1} \in affine \ group$ 

#### Problem 16

We will show that G1, G2 and G3 definitions are satisfied:

G2: let  $M, N \in identity$  component of affine group

$$M = \begin{bmatrix} A_m & b_m \\ 0 & 1 \end{bmatrix}, N = \begin{bmatrix} A_n & b_n \\ 0 & 1 \end{bmatrix}$$

$$MN = \begin{bmatrix} A_m A_n & A_m b_n + b_m \\ 0 & 1 \end{bmatrix}$$

We know det(A), det(B) > 0 as M, N are in our group.

So: det(AB) = det(A) det(B) > 0

also MN is of the form of identity component of affine group,  $AB \in \mathbb{R}^{n\times n}$ ,  $A_mb_n + b_m \in \mathbb{R}^n$ ,  $MN \in \mathbb{R}^{n+1 \times n+1}$ 

So *MN* is in our group.

G3: let M be a matrix in our group.

Define: 
$$M = \begin{bmatrix} A & b \\ 0 & 1 \end{bmatrix}$$

we know that there exists  $A^{-1}$  such that  $AA^{-1} = A^{-1}A = I$ , because det(A) > 0 (invertible).

lets compose a new matrix  $N = \begin{bmatrix} A^{-1} & -A^{-1}b \\ 0 & 1 \end{bmatrix}$ 

$$MN = \begin{bmatrix} A & b \\ 0 & 1 \end{bmatrix} \begin{bmatrix} A^{-1} & -A^{-1}b \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} AA^{-1} & A \cdot -A^{-1}b + b \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} I_{nxn} & 0 \\ 0 & 1 \end{bmatrix} = I_{n+1 \times n+1}$$

We know  $\det(A) > 0$ ,  $\det(I) > 0$ , and  $\det(I) = \det(AA^{-1}) = \det(A)\det(A^{-1})$  which means  $\det(A^{-1}) > 0$  also.

So we can conclude:

 $N = M^{-1} \in the identity component of the affine group$ 

# Problem 17

Lets look at G2:

 $M,N \in matrix\ group\ of\ the\ form\ {A_m \choose 0} \ {b_m \choose 1}, {A_n \choose 0} \ {b_n \choose 1}, \det(A) < 0$ 

$$M_{n+1 x n+1} N_{n+1 x n+1} \in \mathbb{R}^{n+1 x n+1}$$

$$\det(A_m) < 0$$
 and  $\det(A_n) < 0$ 

$$\det(A_m A_n) = \det(A_m) \det(A_n) > 0$$

But  $MN = \begin{bmatrix} A_m B_n & \dots \\ 0 & 1 \end{bmatrix}$  which means MN is not in our group, therefore the group is not a matrix group.

# Problem 18

The answer is no. There is no continuous curve c, from the unit interval to the affine group, such that c(0) = f and c(1) = g.

We will show that by observing any possible continuous curve c(t),  $t \in [0,1]$ , such that:

$$c(t)(x) = A(t)x + b(t)$$

$$A(0) = A_0, A(1) = A_1$$

$$b(0) = b_0, b(1) = b_1$$

We know that:

$$\det(A(0)) = \det(A_0) > 0$$

$$\det(A(1)) = \det(A_1) < 0$$

c is a continuous curve, so for any i, j:

$$(A(t))_{i,j} = c_{i,j}(t)$$
$$c_{i,j} : [0,1] \to \mathbb{R}$$

And  $c_{i,j}$  is continuous!

Now, as we know from the Leibniz formula, a determinant of a matrix is a polynomial expression of the matrix entries. Every entry in our A(t) is continuous over [0,1], therefore we can say  $\det(A(t))$  is a continuous curve as well!

Now we know it begins in  $\det(A_0) > 0$ , and ends at  $\det(A_1) < 0$ , therefore exists  $t_0$  such that  $\det(A(t_0)) = 0$ !

So we can see that we <u>do not have</u> the case  $\det(A(t)) \neq 0, \forall t \in [0,1]$ , showing no continuous curve exists between the two affine maps.  $\blacksquare$ 

# Problem 19

### Part (i):

We need to find the least square estimator for  $\theta$ .

We want to find  $\boldsymbol{\theta}$  such that for all  $i: \boldsymbol{u}_i \approx \boldsymbol{P} \cdot \begin{bmatrix} \boldsymbol{X}_i \\ 1 \end{bmatrix} + \boldsymbol{\epsilon}_i$ .

So our problem is described by:

$$f(\boldsymbol{\theta}) = \sum_{i=1}^{N} \left\| \boldsymbol{P} \begin{bmatrix} \boldsymbol{X}_{i} \\ 1 \end{bmatrix} + \boldsymbol{\epsilon}_{i} - \boldsymbol{u}_{i} \right\|^{2} \text{ and } \boldsymbol{\theta}_{LS} = \operatorname{argmin}_{\boldsymbol{\theta}} (f(\boldsymbol{\theta}))$$

Now let's observe  $f(\theta)$ :

$$f(\boldsymbol{\theta}) = \sum_{i=1}^{N} \left\| \begin{bmatrix} \theta_1 X_i + \theta_2 Y_i + a \\ \theta_3 X_i + b Y_i + \theta_4 \end{bmatrix} + \boldsymbol{\epsilon}_i - \boldsymbol{u}_i \right\|^2 = \sum_{i=1}^{N} \left\| \begin{bmatrix} \theta_1 X_i + \theta_2 Y_i \\ \theta_3 X_i + \theta_4 \end{bmatrix} + \begin{bmatrix} a \\ b Y_i \end{bmatrix} + \boldsymbol{\epsilon}_i - \boldsymbol{u}_i \right\|^2 =$$

$$= \sum_{i=1}^{N} \left\| \begin{bmatrix} X_i & Y_i & 0 & 0 \\ 0 & 0 & X_i & 1 \end{bmatrix} \cdot \begin{bmatrix} \theta_1 \\ \theta_2 \\ \theta_3 \\ \theta_4 \end{bmatrix} + \begin{bmatrix} a \\ b Y_i \end{bmatrix} + \boldsymbol{\epsilon}_i - \boldsymbol{u}_i \right\|^2$$

Now let:

$$\boldsymbol{H}_{i} = \begin{bmatrix} X_{i} & Y_{i} & 0 & 0 \\ 0 & 0 & X_{i} & 1 \end{bmatrix}, \ \boldsymbol{y}_{i} = \boldsymbol{u}_{i} - \begin{bmatrix} a \\ bY_{i} \end{bmatrix} - \boldsymbol{\epsilon}_{i} = \begin{bmatrix} u_{i} - a - \boldsymbol{\epsilon}_{i}(1) \\ v_{i} - bY_{i} - \boldsymbol{\epsilon}_{i}(2) \end{bmatrix}$$

And we get:

$$f(\boldsymbol{\theta}) = \sum_{i=1}^{N} \|\boldsymbol{H}_i \cdot \boldsymbol{\theta} - \boldsymbol{y}_i\|^2$$

Now:

$$\boldsymbol{H} = [\boldsymbol{H}_{1}^{T} \quad \cdots \quad \boldsymbol{H}_{N}^{T}]^{T} = \begin{bmatrix} \begin{bmatrix} X_{1} & 0 \\ Y_{1} & 0 \\ 0 & X_{1} \\ 0 & 1 \end{bmatrix} \quad \cdots \quad \begin{bmatrix} X_{N} & 0 \\ Y_{N} & 0 \\ 0 & X_{N} \\ 0 & 1 \end{bmatrix} \end{bmatrix}^{T} = \begin{bmatrix} X_{1} & Y_{1} & 0 & 0 \\ 0 & 0 & X_{1} & 1 \\ \vdots & \vdots & \vdots & \vdots \\ X_{N} & Y_{N} & 0 & 0 \\ 0 & 0 & X_{N} & 1 \end{bmatrix}$$

$$\mathbf{y} = [\mathbf{y}_1^T \quad \cdots \quad \mathbf{y}_N^T]^T = \begin{bmatrix} u_1 - a - \boldsymbol{\epsilon}_1(1) \\ v_1 - bY_1 - \boldsymbol{\epsilon}_1(2) \end{bmatrix}^T \quad \cdots \quad \begin{bmatrix} u_N - a - \boldsymbol{\epsilon}_N(1) \\ v_N - bY_N - \boldsymbol{\epsilon}_N(2) \end{bmatrix}^T \end{bmatrix}^T = \begin{bmatrix} u_1 - a - \boldsymbol{\epsilon}_1(1) \\ v_1 - bY_1 - \boldsymbol{\epsilon}_1(2) \\ \vdots \\ u_N - a - \boldsymbol{\epsilon}_N(1) \\ v_N - bY_N - \boldsymbol{\epsilon}_N(2) \end{bmatrix}$$

And as we've learned, the minimizer satisfies:

$$\boldsymbol{\theta_{LS}} = (\boldsymbol{H}^T \boldsymbol{H})^{-1} \boldsymbol{H}^T \boldsymbol{y} =$$

$$= \begin{bmatrix} \sum X_i^2 & \sum X_i Y_i & 0 & 0 \\ \sum X_i Y_i & \sum Y_i^2 & 0 & 0 \\ 0 & 0 & \sum X_i^2 & \sum X_i \\ 0 & 0 & \sum X_i & N \end{bmatrix}^{-1} \cdot \begin{bmatrix} X_1 & 0 & \cdots & X_N & 0 \\ Y_1 & 0 & \cdots & Y_N & 0 \\ 0 & X_1 & \cdots & 0 & X_N \\ 0 & 1 & \cdots & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} u_1 - a - \epsilon_1(1) \\ v_1 - b Y_1 - \epsilon_1(2) \\ \vdots \\ u_N - a - \epsilon_N(1) \\ v_N - b Y_N - \epsilon_N(2) \end{bmatrix}$$

#### Part (ii):

For this part we will note that we are looking for (let p be our probability density function):

$$g(\boldsymbol{\theta}) = \prod_{i=1}^{N} p(\boldsymbol{H}_{i} \cdot \boldsymbol{\theta} = \boldsymbol{y}_{i}) = \prod_{i=1}^{N} p\left(\boldsymbol{H}_{i} \cdot \boldsymbol{\theta} = \boldsymbol{u}_{i} - \begin{bmatrix} a \\ bY_{i} \end{bmatrix} - \boldsymbol{\epsilon}_{i}\right) = \prod_{i=1}^{N} p\left(\boldsymbol{\epsilon}_{i} = -\boldsymbol{H}_{i} \cdot \boldsymbol{\theta} + \boldsymbol{u}_{i} - \begin{bmatrix} a \\ bY_{i} \end{bmatrix}\right) = \prod_{i=1}^{N} p\left(\boldsymbol{\epsilon}_{i} = \begin{bmatrix} -X_{i} \cdot \theta_{1} - Y_{i} \cdot \theta_{2} + u_{i} - a \\ -X_{i} \cdot \theta_{3} - \theta_{4} + v_{i} - bY_{i} \end{bmatrix}\right)$$

We know the probability density function of  $\epsilon_i$ , so:

$$= \prod_{i=1}^{N} \frac{1}{2\pi\sigma^{2}} \cdot \exp\left(-\frac{\begin{bmatrix} -X_{i} \cdot \theta_{1} - Y_{i} \cdot \theta_{2} + u_{i} - a \\ -X_{i} \cdot \theta_{3} - \theta_{4} + v_{i} - bY_{i} \end{bmatrix}^{T} \cdot \begin{bmatrix} -X_{i} \cdot \theta_{1} - Y_{i} \cdot \theta_{2} + u_{i} - a \\ -X_{i} \cdot \theta_{3} - \theta_{4} + v_{i} - bY_{i} \end{bmatrix}\right) =$$

$$\Rightarrow \boxed{g(\boldsymbol{\theta}) = \left(\frac{1}{2\pi\sigma^{2}}\right)^{N} \cdot \prod_{i=1}^{N} \exp\left(-\frac{h_{i}(\theta_{1}, \theta_{2}, \theta_{3}, \theta_{4})}{2\sigma^{2}}\right)}$$

Where:

$$\begin{aligned} h_i(\theta_1,\theta_2,\theta_3,\theta_4) \\ &= X_i^2\theta_1^2 + 2X_iY_i\theta_1\theta_2 + (a-u_i)X_i\theta_1 + Y_i^2\theta_2^2 + (a-u_i)Y_i\theta_2 + (a-u_i)^2 + X_i^2\theta_3^2 \\ &+ 2X_i\theta_3\theta_4 + (bY_i-v_i)X_i\theta_3 + \theta_4^2 + (bY_i-v_i)\theta_4 + (bY_i-v_i)^2 \quad \blacksquare \end{aligned}$$

#### Part (iii):

The maximum likelihood estimator for  $\theta$  will be achieved by getting the maximum of the **log likelihood** function (as it is a monotonic non-decreasing function):

$$\log(g(\boldsymbol{\theta})) = N \cdot \log\left(\frac{1}{2\pi\sigma^2}\right) - \frac{1}{2\sigma^2} \sum_{i=1}^{N} h_i(\theta_1, \theta_2, \theta_3, \theta_4)$$

To get the maximum  $\boldsymbol{\theta}^* = \begin{bmatrix} \theta_1 \\ \theta_2 \\ \theta_3 \\ \theta_4 \end{bmatrix}$ , we will look for a gradient of  $\boldsymbol{0}$ .

$$\frac{\partial(\log(g))}{\partial\theta_1} = -\frac{1}{2\sigma^2} \cdot \sum_{i=1}^{N} 2X_i^2 \theta_1 + 2X_i Y_i \theta_2 + (a - u_i) X_i = 0$$

$$\frac{\partial(\log(g))}{\partial\theta_2} = -\frac{1}{2\sigma^2} \cdot \sum_{i=1}^{N} 2Y_i^2 \theta_2 + 2X_i Y_i \theta_1 + (a - u_i) Y_i = 0$$

$$\frac{\partial(\log(g))}{\partial\theta_3} = -\frac{1}{2\sigma^2} \cdot \sum_{i=1}^{N} 2X_i^2 \theta_3 + 2X_i \theta_4 + (bY_i - v_i)X_i = 0$$

$$\frac{\partial(\log(g))}{\partial\theta_4} = -\frac{1}{2\sigma^2} \cdot \sum_{i=1}^N 2\theta_4 + 2X_i\theta_3 + (bY_i - v_i) = 0$$

We will start with  $\theta_1$ ,  $\theta_2$ :

$$\begin{cases} \left(\sum_{i=1}^{N} X_{i}^{2}\right) \theta_{1} + \left(\sum_{i=1}^{N} X_{i} Y_{i}\right) \theta_{2} = \sum_{i=1}^{N} \frac{(u_{i} - a) X_{i}}{2} \\ \left(\sum_{i=1}^{N} X_{i} Y_{i}\right) \theta_{1} + \left(\sum_{i=1}^{N} Y_{i}^{2}\right) \theta_{2} = \sum_{i=1}^{N} \frac{(u_{i} - a) Y_{i}}{2} \\ = \sum_{i=1}^{N} \frac{(u_{i} - a) Y_{i}}{2} \end{cases} \Rightarrow \begin{bmatrix} \sum_{i=1}^{N} X_{i}^{2} & \sum_{i=1}^{N} X_{i} Y_{i} \\ \sum_{i=1}^{N} X_{i} Y_{i} & \sum_{i=1}^{N} Y_{i}^{2} \end{bmatrix} \cdot \begin{bmatrix} \theta_{1} \\ \theta_{2} \end{bmatrix} = \begin{bmatrix} \sum_{i=1}^{N} \frac{(u_{i} - a) X_{i}}{2} \\ \sum_{i=1}^{N} \frac{(u_{i} - a) Y_{i}}{2} \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} \theta_1 \\ \theta_2 \end{bmatrix} = \frac{1}{\left(\sum_{i=1}^N X_i^2\right) \cdot \left(\sum_{i=1}^N Y_i^2\right) - \left(\sum_{i=1}^N X_i Y_i\right)^2} \begin{bmatrix} \sum_{i=1}^N Y_i^2 & -\sum_{i=1}^N X_i Y_i \\ -\sum_{i=1}^N X_i Y_i & \sum_{i=1}^N X_i^2 \end{bmatrix} \cdot \begin{bmatrix} \sum_{i=1}^N \frac{(u_i - a)X_i}{2} \\ \sum_{i=1}^N \frac{(u_i - a)Y_i}{2} \end{bmatrix}$$

And now for  $\theta_3$ ,  $\theta_4$ :

$$\begin{cases} \left(\sum_{i=1}^{N} X_{i}^{2}\right) \theta_{3} + \left(\sum_{i=1}^{N} X_{i}\right) \theta_{4} = \sum_{i=1}^{N} \frac{(v_{i} - bY_{i})X_{i}}{2} \\ \left(\sum_{i=1}^{N} X_{i}\right) \theta_{3} + N \cdot \theta_{4} = \sum_{i=1}^{N} \frac{v_{i} - bY_{i}}{2} \end{cases} \Rightarrow \begin{bmatrix} \sum_{i=1}^{N} X_{i}^{2} & \sum_{i=1}^{N} X_{i} \\ \sum_{i=1}^{N} X_{i} & N \end{bmatrix} \cdot \begin{bmatrix} \theta_{3} \\ \theta_{4} \end{bmatrix} = \begin{bmatrix} \sum_{i=1}^{N} \frac{(v_{i} - bY_{i})X_{i}}{2} \\ \sum_{i=1}^{N} \frac{v_{i} - bY_{i}}{2} \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} \theta_3 \\ \theta_4 \end{bmatrix} = \frac{1}{N \cdot \sum_{i=1}^N X_i^2 - \left(\sum_{i=1}^N X_i\right)^2} \cdot \begin{bmatrix} N & -\sum_{i=1}^N X_i \\ -\sum_{i=1}^N X_i & \sum_{i=1}^N X_i^2 \end{bmatrix} \cdot \begin{bmatrix} \sum_{i=1}^N \frac{(v_i - bY_i)X_i}{2} \\ \sum_{i=1}^N \frac{v_i - bY_i}{2} \end{bmatrix} \blacksquare$$

# Problem 20

We need to find:

$$\arg\min_{oldsymbol{ heta} \in \mathbb{R}^k} \|oldsymbol{H}oldsymbol{ heta} - oldsymbol{y}\|_{l_2}^2 + \lambda \|oldsymbol{ heta}\|_{l_2}^2$$

Let's observe:

$$\|\boldsymbol{H}\boldsymbol{\theta} - \boldsymbol{y}\|_{l_{2}}^{2} + \lambda \|\boldsymbol{\theta}\|_{l_{2}}^{2} = \|\boldsymbol{H}\boldsymbol{\theta} - \boldsymbol{y}\|_{l_{2}}^{2} + \|\sqrt{\lambda} \cdot \boldsymbol{\theta}\|_{l_{2}}^{2} = \sum_{i=1}^{N} ((\boldsymbol{H}\boldsymbol{\theta} - \boldsymbol{y})(i))^{2} + \sum_{i=1}^{k} ((\sqrt{\lambda} \cdot \boldsymbol{\theta})(i))^{2} = \|[\boldsymbol{H}\boldsymbol{\theta} - \boldsymbol{y}]\|_{l_{2}}^{2} = \|[\boldsymbol{H}\boldsymbol{\theta} - \boldsymbol{$$

And this is of LS form, so we know our  $\theta$  solution is:

$$\boldsymbol{\theta} = \left( \begin{bmatrix} \boldsymbol{H} \\ \sqrt{\lambda} \cdot \boldsymbol{I}_{k \times k} \end{bmatrix}^T \begin{bmatrix} \boldsymbol{H} \\ \sqrt{\lambda} \cdot \boldsymbol{I}_{k \times k} \end{bmatrix} \right)^{-1} \begin{bmatrix} \boldsymbol{H} \\ \sqrt{\lambda} \cdot \boldsymbol{I}_{k \times k} \end{bmatrix}^T \begin{bmatrix} \boldsymbol{y} \\ \boldsymbol{0}_{k \times 1} \end{bmatrix} =$$

$$\Rightarrow \begin{bmatrix} \boldsymbol{\theta} = (\boldsymbol{H}^T \boldsymbol{H} + \lambda \cdot \boldsymbol{I}_{k \times k})^{-1} \boldsymbol{H}^T \boldsymbol{y} \end{bmatrix} \quad \blacksquare$$

#### Problem 21

So we need to find:

$$\arg\min_{\hat{x} \in span(v_1,\dots,v_k)} \|x - \hat{x}\|_{l_2}$$

But  $\hat{x} \in span(v_1, ..., v_k)$  means:

$$\hat{x} = \sum_{j=1}^k \theta_j v_j = \mathbf{V} \cdot \boldsymbol{\theta}$$
 for some  $\boldsymbol{\theta} = \begin{bmatrix} \theta_1 \\ \vdots \\ \theta_k \end{bmatrix} \in \mathbb{R}^k$ 

So we can rewrite our problem:

$$\arg\min_{\boldsymbol{\theta}\in\mathbb{R}^k} \|\boldsymbol{x} - \boldsymbol{V}\cdot\boldsymbol{\theta}\|_{l_2}$$

As when we find the right  $\theta$ , we can get our  $\hat{x}$ .

Now, as we know  $x^2$  is a monotonic non-decreasing function, so we can rewrite again:

$$\arg\min_{\boldsymbol{\theta}\in\mathbb{R}^k}\|\boldsymbol{x}-\boldsymbol{V}\cdot\boldsymbol{\theta}\|_{l_2}=\arg\min_{\boldsymbol{\theta}\in\mathbb{R}^k}\|\boldsymbol{x}-\boldsymbol{V}\cdot\boldsymbol{\theta}\|_{l_2}^2=\arg\min_{\boldsymbol{\theta}\in\mathbb{R}^k}\|\boldsymbol{V}\boldsymbol{\theta}-\boldsymbol{x}\|_{l_2}^2$$

And now we can it's a LS problem. For N=1:

$$H = H_1 = V \in \mathbb{R}^{d \times k}$$

$$y = y_1 = x \in \mathbb{R}^{d \times 1}$$

$$\theta \in \mathbb{R}^{k \times 1}$$

$$\Rightarrow r = H\theta - y = V\theta - x$$

$$\Rightarrow \theta_{LS} = \arg\min_{\theta \in \mathbb{R}^k} ||r||_{l_2}^2 = \arg\min_{\theta \in \mathbb{R}^k} ||V\theta - x||_{l_2}^2$$

So now we can use our known solution:

$$\theta_{LS} = (H^T H)^{-1} H^T y = (V^T V)^{-1} V^T x = V^T x$$

$$\Rightarrow \boxed{\theta = V^T x}$$

$$\Rightarrow \boxed{\hat{x} = V \cdot \theta = V \cdot V^T \cdot x} \quad \blacksquare$$

### Problem 22

Definition: 
$$(a * b)(i,j) = \sum_{k,l} a(i-k,j-l) b(k,l)$$

$$((a*b)*c)(i,j) = \sum_{m,n} (a*b)(i-m,j-n) c(m,n)$$

$$= \sum_{m,n} \left( \sum_{k,l} a(i-m-k,j-n-l)b(k,l) \right) c(m,n) =_{t:=k+m,s:=l+n}$$

$$= \sum_{m,n} \left( \sum_{t,s} a(i-t,j-s)b(t-m,s-n) \right) c(m,n)$$

$$= \sum_{m,n} \left( \sum_{t,s} a(i-t,j-s)b(t-m,s-n)c(m,n) \right)$$

$$= \sum_{t,s} \left( \sum_{m,n} a(i-t,j-s)b(t-m,s-n)c(m,n) \right)$$

$$= \sum_{t,s} a(i-t,j-s) \cdot \sum_{m,n} b(t-m,s-n)c(m,n)$$

$$= \sum_{t,s} a(i-t,j-s) \cdot (b*c)(t,s) = a*(b*c)(i,j) \blacksquare$$

### Problem 23

First of all, we have seen in definition 9 that (I \* h)(i, j) = (h \* I)(i, j) for all h.

So all we need to show is that  $(h * \delta)(i, j) = h(i, j)$  for all i, j.

**Intuition:** if at (0,0) the value of  $\delta$  is 1 and otherwise its 0, it means that it preserve only the pixel that the convolution is affecting, without any influence by other pixels (they are multiplied by 0).

$$(h * \delta)(i,j) = \sum_{k,l} h(i-k,j-l) \, \delta(k,l)$$
$$\delta(k,l) = \begin{cases} 1, & k = 0, l = 0 \\ 0, & otherwise \end{cases}$$

$$(h * \delta)(i,j) = 0 + 0 + \cdots h(i-0,j-0)\delta(0,0) = h(i,j), for all i,j.$$

Therefore  $h * \delta = h$ 

#### Problem 24

First of all let's be clear about our "column vector" versions of x and y:

(1) 
$$x(N \cdot (i-1) + j) = x(i,j)$$

(2) 
$$y(N \cdot (i-1) + j) = y(i,j)$$

If we want to do filter (3x3) on x(i,j) the definition of it is:

$$y(i,j) = \sum_{k=-1}^{1} \sum_{l=-1}^{1} x(i-k,j-l)h(k,l) = \sum_{k=-1}^{1} \sum_{l=-1}^{1} x(N(i-k-1)+j-l)h(k,l) = \sum_{k=-1}^{1} \sum_{l=-1}^{1} x(N(i-1)+j-Nk-l)h(k,l)$$

But we know  $y(N \cdot (i-1) + j) = y(i,j)$ , so:

$$y(N \cdot (i-1) + j) = \sum_{k=-1}^{1} \sum_{l=-1}^{1} x(N(i-1) + j - Nk - l)h(k, l)$$

Now let's re-purpose our indexes, marking i := N(i-1) + j. Recall we are using the zero-boundary assumption.

(\*) 
$$y(i) = \sum_{k=-1}^{1} \sum_{l=-1}^{1} x(i - Nk - l)h(k, l)$$

Now let's be clear about our goal. We need to define H(i,j) for all  $1 \le i,j \le MN$  such that:

$$\mathbf{v} = \mathbf{H} \cdot \mathbf{x}$$

y and x are both column vectors, so according to our goal, lets see what each value (which is a row) of y should be:

$$\Rightarrow 1 \le i \le MN : y(i) = \sum_{j=1}^{MN} H(i,j) \cdot x(j)$$

Now using this with our (\*), we can safely define H(i, j):

$$H(i,j) = \begin{cases} h(k,l) & j = i - Nk - l, -1 \le k, l \le 1 \\ 0 & else \end{cases}$$

# Problem 25

The effect of convolving an image with this given h, is moving the entire image 2 pixels to the left, and 1 pixel upwards. This is a very small change, barely noticeable in sizeable images, so we can see this with this very small image example:

# Original Image

Filtered by h

# Problem 26

Part (i)

$$1 = \det(I_{n \times n}) = \det(YY^T) = \det Y \cdot \det Y^T = (\det Y)^2$$
$$\Rightarrow \boxed{\det Y = \pm 1} \quad \blacksquare$$

# Part (ii)

From  $YY^T = I_{n \times n}$ , we get  $Y^{-1} = Y^T$  by definition of the inverse matrix. Therefore directly we can see that:

$$I_{n \times n} = YY^{-1} = Y^{-1}Y = Y^TY = Y^T(Y^T)^T$$

Proving that  $Y^T$  is an orthogonal square matrix.  $\blacksquare$ 

# Part (iii)

For any i, directly from part (ii), by definition of matrix multiplication we get (as  $y_i$  is a <u>column</u> of Y):

$$1 = (I_{n \times n})_{i,i} = (Y^T Y)_{i,i} = y_i^T y_i$$
$$\Rightarrow \boxed{y_i^T y_i = 1} \quad \blacksquare$$

# Part (iv)

For any i, by definition:

$$||y_i||_{l_2} = \sum_{j=1}^n (y_i)_j^2 = y_i^T y_i$$
  
 $\Rightarrow \boxed{||y_i||_{l_2} = 1}$ 

#### Part (v)

Similarly to part (iii), for any *i*:

$$0 = (I_{n \times n})_{i,j} = (Y^T Y)_{i,j} = y_i^T y_j$$
$$\Rightarrow y_i^T y_j = 0$$

This means the angle between  $y_i$  and  $y_i$  is 90°.

#### Part (vi)

We will prove this by definition. We mark this group of all  $n \times n$  orthogonal matrices G.

1.  $I_{n\times n}\in G$ 

This is clear because  $I_{n \times n} \cdot (I_{n \times n})^T = I_{n \times n} \cdot I_{n \times n} = I_{n \times n}$ , meaning it's orthogonal so in G.

2. We need to show that if  $A, B \in G$ , so is AB.

Let's observe, remembering both A, B are orthogonal matrices:

$$(AB) \cdot (AB)^T = A \cdot B \cdot B^T \cdot A^T = A \cdot I_{n \times n} \cdot A^T = A \cdot A^T = I_{n \times n}$$

 $\Rightarrow$  AB is an orthogonal matrix so in G.

3. We need to show that if  $A \in G$ ,  $A^{-1}$  exists and it's in G.

A is orthogonal so  $AA^T = I_{n \times n}$  meaning  $A^{-1}$  exists and  $A^{-1} = A^T$ .

We've proven before that  $A^T$  is also orthogonal, meaning it's in G, so  $A^{-1}$  is in G as we wanted.

And that shows by definition that our group is a matrix group. ■

#### Problem 27

K is a  $n \times n$  separable filter. Is it invertible? Well a matrix is invertible if and only if it has a full rank. So we need to see whether rank(K) = n.

K is separable so:

$$K = USV^T$$

Such that S is a diagonal matrix with values  $S_1, \dots, S_n$ , and **only on of them** is a non-zero!

This directly means rank(S) = 1!

And from fact 3 we know:

$$rank(K) = rank(USV^T) \leq \min \Big( rank(US), rank(V^T) \Big) \leq \min \Big( rank(U), rank(S), rank(V^T) \Big) \leq 1$$

So we got  $rank(K) \le 1$  (it's actually 1 otherwise it's a 0 matrix). So unless n = 1 which is a very trivial case, K is not invertible.  $\blacksquare$ 

# Problem 28

Bilateral filtering is <u>not</u> a linear operation, because as we can see in equation (28), the filter operation is dependent on the  $f_r$  in a non-linear way.

Any change to the input image will not result in a proportional change in the output.

First of all  $f_r$  is not necessarily linear, and even if it is: It's input is in absolute value which is not linear. In addition, the  $\frac{1}{c}$  component which has  $f_r$  in it, is not linear in any way.

# Problem 29

$$\nabla^2 G(x, y, \sigma) = \left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2}\right) G(x, y, \sigma)$$

$$G(x, y, \sigma) = \frac{1}{2\pi\sigma^2} e^{-\frac{x^2 + y^2}{2\sigma^2}}$$

First derivative:

$$\frac{\partial G(x, y, \sigma)}{\partial x} = -\frac{x}{2\pi\sigma^4} e^{-\frac{x^2 + y^2}{2\sigma^2}}$$

$$\frac{\partial G(x, y, \sigma)}{\partial y} = -\frac{y}{2\pi\sigma^4} e^{-\frac{x^2 + y^2}{2\sigma^2}}$$

Second derivative:

$$\frac{\partial^2 G(x, y, \sigma)}{\partial^2 x} = \frac{(-1 + \frac{x^2}{\sigma^2})}{2\pi\sigma^4} e^{-\frac{x^2 + y^2}{2\sigma^2}}$$

$$\frac{\partial^2 G(x, y, \sigma)}{\partial^2 y} = \frac{(-1 + \frac{y^2}{\sigma^2})}{2\pi\sigma^4} e^{-\frac{x^2 + y^2}{2\sigma^2}}$$

$$\begin{split} \nabla^2 G(x,y,\sigma) &= \left(\frac{\partial^2 G(x,y,\sigma)}{\partial x^2} + \frac{\partial^2 G(x,y,\sigma)}{\partial y^2}\right) = \frac{(-1 + \frac{x^2}{\sigma^2})}{2\pi\sigma^4} e^{-\frac{x^2 + y^2}{2\sigma^2}} + \frac{(-1 + \frac{y^2}{\sigma^2})}{2\pi\sigma^4} e^{-\frac{x^2 + y^2}{2\sigma^2}} \\ &= \left(\frac{\left(-1 + \frac{x^2}{\sigma^2}\right)}{\sigma^2} + \frac{\left(-1 + \frac{y^2}{\sigma^2}\right)}{\sigma^2}\right) \frac{1}{2\pi\sigma^2} e^{-\frac{x^2 + y^2}{2\sigma^2}} = \left(\frac{x^2}{\sigma^4} + \frac{y^2}{\sigma^4} - \frac{2}{\sigma^2}\right) G(x,y,\sigma) \\ &= \left(\frac{x^2 + y^2}{\sigma^4} - \frac{2}{\sigma^2}\right) G(x,y,\sigma) \end{split}$$

#### Problem 30

First derivatives:

$$\frac{\partial I}{\partial x} = \frac{\partial I}{\partial x'} \cdot \frac{\partial x'}{\partial x} + \frac{\partial I}{\partial y'} \cdot \frac{\partial y'}{\partial x} = \frac{\partial I}{\partial x'} \cdot \cos \theta + \frac{\partial I}{\partial y'} \cdot \sin \theta$$

$$\frac{\partial I}{\partial y} = \frac{\partial I}{\partial x'} \cdot \frac{\partial x'}{\partial y} + \frac{\partial I}{\partial y'} \cdot \frac{\partial y'}{\partial y} = \frac{\partial I}{\partial x'} \cdot (-\sin \theta) + \frac{\partial I}{\partial y'} \cdot \cos \theta$$

Second derivatives:

$$\frac{\partial^{2}I}{\partial^{2}x} = \frac{\partial}{\partial x} \left( \frac{\partial I}{\partial x} \right) = \frac{\partial}{\partial x} \left( \frac{\partial I}{\partial x'} \cdot \cos\theta + \frac{\partial I}{\partial y'} \cdot \sin\theta \right) = \left( \frac{\partial}{\partial x} \frac{\partial I}{\partial x'} \right) \cdot \cos\theta + \left( \frac{\partial}{\partial x} \frac{\partial I}{\partial y'} \right) \cdot \sin\theta$$

$$= \left( \frac{\partial}{\partial x'} \frac{\partial I}{\partial x} \right) \cdot \cos\theta + \left( \frac{\partial}{\partial y'} \frac{\partial I}{\partial x} \right) \cdot \sin\theta$$

$$= \frac{\partial}{\partial x'} \left( \frac{\partial I}{\partial x'} \cdot \cos\theta + \frac{\partial I}{\partial y'} \cdot \sin\theta \right) \cdot \cos\theta + \frac{\partial}{\partial y'} \left( \frac{\partial I}{\partial x'} \cdot \cos\theta + \frac{\partial I}{\partial y'} \cdot \sin\theta \right) \cdot \sin\theta$$

$$= \frac{\partial^{2}I}{\partial^{2}x'} \cdot \cos^{2}\theta + 2 \cdot \frac{\partial^{2}I}{\partial x'\partial y'} \cdot \sin\theta \cos\theta + \frac{\partial^{2}I}{\partial^{2}y'} \sin^{2}\theta$$

$$\frac{\partial^{2}I}{\partial^{2}y} = \frac{\partial}{\partial y} \left( \frac{\partial I}{\partial y} \right) = \frac{\partial}{\partial y} \left( \frac{\partial I}{\partial x'} \cdot (-\sin\theta) + \frac{\partial I}{\partial y'} \cdot \cos\theta \right) = \left( \frac{\partial}{\partial y} \frac{\partial I}{\partial x'} \right) \cdot (-\sin\theta) + \left( \frac{\partial}{\partial y} \frac{\partial I}{\partial y'} \right) \cdot \cos\theta$$

$$= \left( \frac{\partial}{\partial x'} \frac{\partial I}{\partial y} \right) \cdot (-\sin\theta) + \left( \frac{\partial}{\partial y'} \frac{\partial I}{\partial y} \right) \cdot \cos\theta$$

$$= \frac{\partial}{\partial x'} \left( \frac{\partial I}{\partial x'} \cdot (-\sin\theta) + \frac{\partial I}{\partial y'} \cdot \cos\theta \right) \cdot (-\sin\theta) + \frac{\partial}{\partial y'} \left( \frac{\partial I}{\partial x'} \cdot (-\sin\theta) + \frac{\partial I}{\partial y'} \cdot \cos\theta \right)$$

$$\cdot \cos\theta = \frac{\partial^{2}I}{\partial^{2}x'} \cdot \sin^{2}\theta - 2 \cdot \frac{\partial^{2}I}{\partial x'\partial y'} \cdot \sin\theta \cos\theta + \frac{\partial^{2}I}{\partial^{2}y'} \cos^{2}\theta$$

Now finally we can see:

$$\frac{\partial^{2}I}{\partial^{2}x} + \frac{\partial^{2}I}{\partial^{2}y} = \frac{\partial^{2}I}{\partial^{2}x'} \cdot \cos^{2}\theta + 2 \cdot \frac{\partial^{2}I}{\partial x' \partial y'} \cdot \sin\theta \cos\theta + \frac{\partial^{2}I}{\partial^{2}y'} \sin^{2}\theta + \frac{\partial^{2}I}{\partial^{2}x'} \cdot \sin^{2}\theta - 2 \cdot \frac{\partial^{2}I}{\partial x' \partial y'}$$

$$\cdot \sin\theta \cos\theta + \frac{\partial^{2}I}{\partial^{2}y'} \cos^{2}\theta = \frac{\partial^{2}I}{\partial^{2}x'} \cdot (\cos^{2}\theta + \sin^{2}\theta) + \frac{\partial^{2}I}{\partial^{2}y'} (\sin^{2}\theta + \cos^{2}\theta)$$

$$= \frac{\partial^{2}I}{\partial^{2}x'} + \frac{\partial^{2}I}{\partial^{2}y'} \quad \blacksquare$$