

# **PROJECT REPORT: EXPENSE TRACKER**

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## **1. Introduction**

The name of the project is expense tracker which is a software or application that helps to keep an accurate record of your money inflow and outflow.

## **2. Project Overview**

People tend to overspend without realizing, and this can prove to be disastrous. Using a daily expense manager can help you keep track of how much you spend every day and on what. At the end of the month, you will have a clear picture where your money is going. This is one of the best ways to get your expenses under control and bring some semblance of order to your finances.

### **3. Technologies Used**

List of technologies and tools used in the project, includes:

- HTML
- CSS
- JavaScript
- Development tools - Visual Studio Code

### **4. Features**

The Model includes an option to add how much money you've spent and on what the money is spent, also a delete button to remove the record. The data is saved on the local storage and can be accessed every time the website is launched.

### **5. Design and Implementation**

The structure of the webpage is designed using HTML5, and CSS is used to style, add color variants and different other graphical modification. Java Script is used to add the user interactive technology in the website.

### **6. Challenges Faced**

Multiple Challenges were faced while designing this website. There were many errors in the java script programming, after many tries the errors were handled and the server was ready, it took quite a hard time making the website interactive.

### **7. Conclusion**

The outcome was quite good and I was happy to see the project working properly and showcased it to many people. Therefore, the model can be used by people to save their money. Also, the time is saved as the website is easy to use and can be accessed by every one at any time where ever they want.