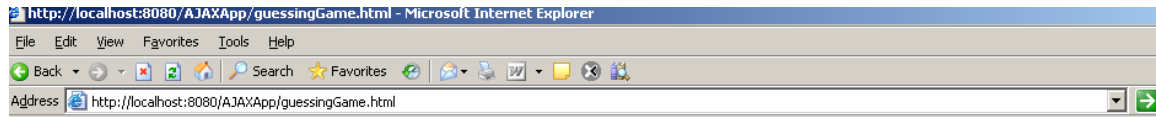
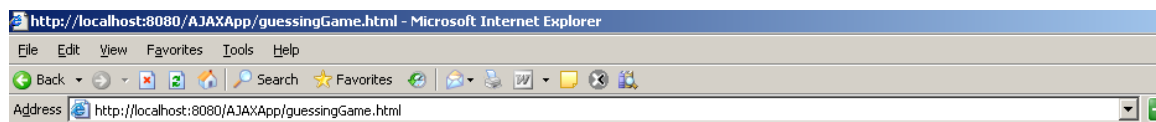


In this lab you will practice playing a guessing game using Sencha Touch. Screen shots for the application are given below.



Welcome to the guessing game. Enter a number between 1 and 100.

Enter your guess

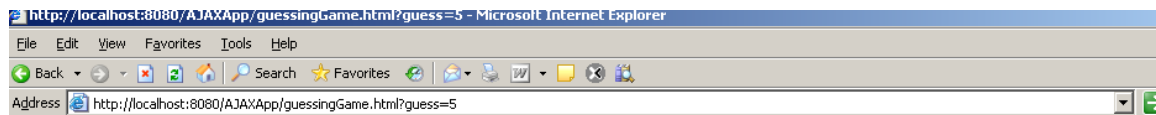


Welcome to the guessing game. Enter a number between 1 and 100.

Enter your guess

Aim Lower

Attempts : 1

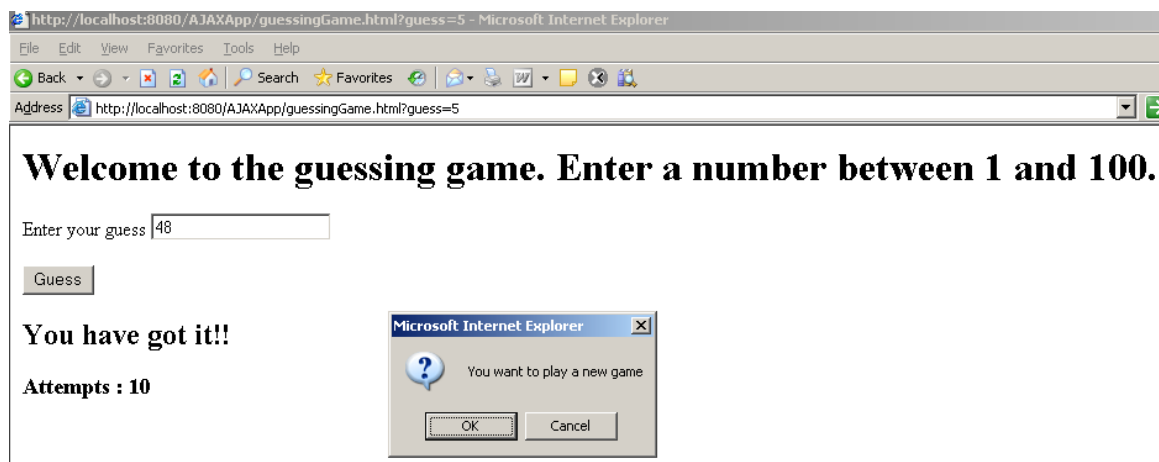
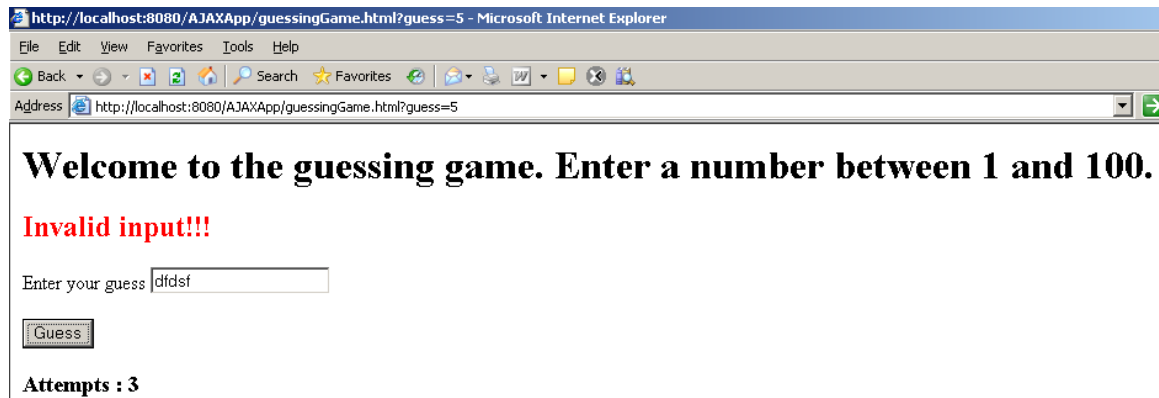


Welcome to the guessing game. Enter a number between 1 and 100.

Enter your guess

Aim Higher

Attempts : 2



Note:

- 1) Generate a random number between 1 and 100 and guess the number till you get it correct.
- 2) If the user wants to play a new game reinitialize the whole game and play again.
- 3) *Use a floating panel for confirmation box instead of javascript window.confirm()*
- 4) **The logic of the application should be decoupled from the UI**