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THE SYNOPSIS REPORT ON

"Smart Assistive Stick"

BACHELOR OF ENGINEERING

IN

INFORMATION SCIENCE AND ENGINEERING

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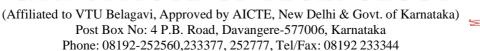
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ABSTRACT

The Smart Assistive Stick is a technological advancement designed to aid visually impaired individuals by improving mobility, independence, and safety. Traditional white canes, although effective for immediate obstacle detection through touch, have limitations when it comes to detecting hazards such as elevated obstacles, water, stairs, and environmental changes. This project integrates various modern technologies to address these challenges, offering a comprehensive solution for navigation in different environments.

The Smart Assistive Stick utilizes ultrasonic sensors to detect obstacles at varying distances, providing real-time auditory feedback to the user through a speaker. When an obstacle is detected within a specified range, the system alerts the user with voice prompts, allowing them to adjust their path. Additionally, a GPS module is integrated into the system to assist with location tracking and navigation. This feature enables users to identify their position or send their location to others via a GSM module, ensuring safety in case of emergencies or disorientation.

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CHAPTER 1

INTRODUCTION

In this chapter, we explore the brief history of the Smart Assistive Stick, the existing technology, the problem statement, the scope, and the objectives.

1.1 History/Background

The evolution of the Smart Assistive Stick stems from the limitations of traditional white canes, which have long served as essential tools for visually impaired individuals. While the white cane helps detect obstacles through physical touch, it often falls short when it comes to identifying hazards beyond its reach, such as stairs, water, or moving objects, leading to frequent accidents. With visual impairment affecting around 285 million people globally—39 million of whom are blind and 246 million have low vision—there is a growing need for more advanced solutions, especially in developing countries where access to assistive devices is limited. The World Health Organization has emphasized the importance of technological interventions to address these mobility challenges. In response, the Smart Assistive Stick emerged, integrating modern technologies like ultrasonic sensors for detecting obstacles, water sensors to identify wet surfaces, light-dependent resistors (LDR) to differentiate between day and night, and GPS modules for real-time location tracking. Research efforts have also incorporated components like Arduino, and RF modules to enhance functionality, enabling users to not only detect obstacles but also retrieve lost sticks and access voice-guided navigation. This integration of technology offers a more efficient, affordable, and user-friendly solution, significantly improving the independence and safety of visually impaired individuals. Another innovation in the Smart Assistive Stick is the inclusion of lightdependent resistors (LDR), which allow the device to distinguish between day and night. For individuals with low vision, changes in lighting conditions can pose additional challenges. The LDR helps users adapt to their surroundings by providing information about the environment's brightness, allowing them to navigate more confidently. Moreover, some models integrate GPS modules, offering real-time location tracking and navigation assistance. This feature not only enhances the user's independence but also provides peace of mind to caregivers, as it allows for monitoring the user's location and ensuring their safety.

One of the most significant advantages of the Smart Assistive Stick is its affordability and accessibility. Traditional assistive devices can be costly, and in many developing countries, access to such tools is limited. By incorporating readily available and low-cost components, the Smart Assistive Stick offers a more affordable solution without compromising on functionality. This makes it a viable option for individuals in regions where high-tech solutions are often out of reach. Its user-friendly design also ensures that visually impaired individuals can easily adopt and benefit from the device without requiring extensive training or support.

1.2 Existing Technology in the Chosen Area

In the area of assistive devices for the visually impaired, several existing technologies aim to enhance mobility and independence:

• Traditional White Cane:

The white cane is a simple tool that visually impaired individuals use to detect nearby obstacles through physical touch. By tapping or sweeping the cane along the ground, users can identify obstacles directly in their path, such as curbs, stairs, or barriers. The cane helps maintain basic mobility and serves as a widely recognized symbol of blindness.

Limitations: The white cane's primary limitation is its short-range detection, which only works within a small area directly in front of the user. It cannot detect hazards like hanging objects or changes in the terrain beyond the cane's physical reach, often resulting in missed obstacles or falls.

• Ultrasonic Sensor-Based Sticks:

These sticks utilize ultrasonic sensors to detect obstacles by emitting high-frequency sound waves and measuring their reflection off nearby objects. When an object is detected, the stick provides feedback through vibrations (haptic) or auditory signals, alerting the user to the obstacle's presence. Often, these sticks use Arduino boards for data processing for alert communication.

Limitations: While ultrasonic sensors extend the range of obstacle detection, they may struggle to distinguish between types of obstacles, such as moving objects or narrow openings. Additionally, reliance on auditory feedback may be overwhelming in noisy environments, and haptic feedback can sometimes be difficult for users to interpret.

• Smartphone Integration:

Some smart assistive sticks now integrate with smartphones, allowing users to utilize GPS and dedicated mobile apps for enhanced navigation. These systems provide real-time updates on the user's location, help track the position of the cane if lost, and allow for route planning through GPS-based maps.

Limitations: The effectiveness of smartphone integration depends on the user's familiarity with mobile technology. Additionally, smartphone battery life can be a concern, and the accuracy of GPS signals can be limited in indoor or densely built environments, making navigation less reliable in certain situations.

• Obstacle Detection and Water Sensors:

In addition to detecting solid objects, smart assistive sticks often include water sensors that alert users to the presence of water or wet surfaces. These sensors help prevent slipping accidents, particularly in areas prone to puddles or during rainy conditions.

Limitations: Water sensors provide a crucial safety feature but may be less effective in differentiating between minor moisture and deep puddles. Furthermore, the sensors are typically designed to detect stationary water rather than flowing or moving water, which could pose additional hazards.

• Voice Recognition and Speech Output:

Advanced smart assistive sticks incorporate voice recognition systems, enabling users to interact with the device using verbal commands. The stick can provide verbal alerts for detected obstacles or environmental changes, offering a more intuitive, hands-free experience. Speech output enhances the usability of the device, especially for users who may prefer verbal communication.

Limitations: Voice recognition technology can be sensitive to background noise, which might interfere with the system's ability to accurately interpret commands. Additionally, some users may find it difficult to communicate with the device in noisy or crowded environments, reducing the effectiveness of voice-based interactions.

1.3 Problem Statement

Visually impaired individuals face significant challenges in navigating their surroundings safely and independently. The project tackles the significant mobility challenges encountered by visually impaired individuals when navigating their surroundings. Traditional white canes, though commonly used, are limited to short-range detection and rely on physical touch to identify obstacles. This restricts their ability to detect hazards such as water, stairs, hanging objects, or barriers of varying heights, often leading to accidents or restricted movement. These limitations underscore the need for a more advanced solution that enhances obstacle detection and provides real-time alerts, allowing users to navigate independently and safely across diverse environments.

1.4 SCOPE

• Enhanced Navigation and Mobility:

Traditional walking sticks have been the most common aid for blind individuals, but they come with limitations such as requiring extensive training and manual skills for effective use.

• Targeted Assistance for the Visually Impaired:

The Smart Assistive Stick is designed to address the common mobility issues faced by blind individuals, such as detecting obstacles and enhancing spatial awareness through real-time feedback.

• Critical Market Research and Implementation:

The potential market for this solution includes various sectors, such as hospitals, public health

organizations, non-governmental organizations (like the National Society of the Blind and Partially Sighted, NSBP), and educational institutions (e.g., Blind Education and Rehabilitation Development Organization, BERDO).

• Cost and Accessibility:

Traditional mobility aids for the blind can be expensive and require extensive training, which limits their accessibility to a wider population. The Smart Assistive Stick project aims to provide an affordable and more intuitive solution, making it accessible to people from various socioeconomic backgrounds.

• Health and Rehabilitation:

Public health organizations and hospitals can use the Smart Assistive Stick as part of rehabilitation programs for individuals who have lost their sight.

1.5 Objectives

The Smart Assistive Stick for Visually Impaired People aims to address the navigation challenges faced by visually impaired individuals by integrating modern technologies into a conventional walking stick. The primary objectives of this project are outlined as follows:

• To Integrate Sensor and Communication Systems:

Design and develop an IoT system that integrates multiple sensor technologies (such as ultrasonic sensors, flex sensors, GPS, etc.) with wireless communication modules (such as GSM, Wi-Fi, or Bluetooth) to ensure seamless interaction between devices and the user.

• To Design an Accessible and User-Friendly Interface:

Create a voice-controlled interface tailored to the needs of visually or physically impaired users, allowing easy navigation and control of the device without complex physical interaction.

• To Optimize System Efficiency:

Integrate machine learning algorithms that can interpret sensor data and provide real-time feedback, optimizing system performance for accurate object detection and decision-making in a dynamic environment.

• To Ensure Real-Time Communication and Alerts:

Design the system to provide immediate feedback and real-time communication between the user and emergency services using GSM technology, enhancing safety and responsiveness.

CHAPTER 2

PROJECT MANAGEMENT

In this chapter, we explore the system architecture, hardware and software specifications, and the project schedule

2.1 Architecture

Among the components is an ultrasonic sensor, which is used to measure the distance between the sensor and nearby objects by emitting ultrasonic waves and calculating the time for the echo to return. This is ideal for obstacle detection or proximity sensing. Additionally, the system includes an LDR (Light Dependent Resistor), which senses the intensity of light in the environment, enabling applications such as automatic lighting control based on ambient light levels.

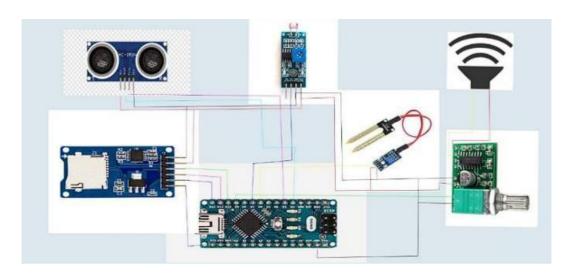


Fig 2.1 System Architecture

In Fig 2.1 represents the block diagram represents a microcontroller-based system centered around an Arduino that integrates multiple sensors and communication modules for monitoring and control purposes.

A water sensor is also part of the system, designed to detect the presence or level of water. This sensor is essential for applications such as water level monitoring or leak detection. For communication, the system utilizes an RF module, which allows wireless transmission and reception of data over radio frequencies, making remote monitoring or control possible.

The system also includes a speaker for audio output, which can be used to produce alerts, notifications, or sound-based feedback based on sensor readings. For precise location tracking, the diagram incorporates a GPS module that provides real-time geographic coordinates, useful in applications like vehicle tracking or location-based services. Finally, the system features a GSM module, which enables cellular communication, allowing the system to send SMS alerts or connect to mobile networks for data transmission, making it suitable for remote monitoring applications in the field of IoT.

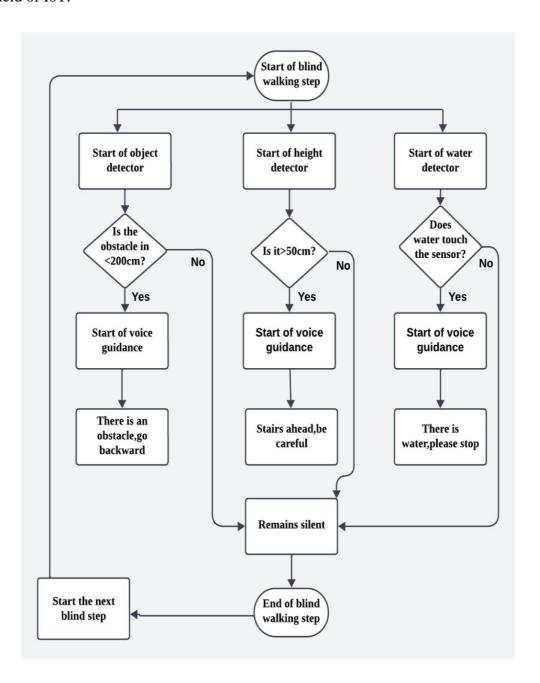


Fig 2.2 Flow Chart of Smart Assistive Stick

In Fig 2.2 represents a decision-making process for a blind walking assistant system. It starts at the "Start of blind walking step," where three different types of detectors are activated simultaneously: the object detector, the height detector, and the water detector. Each of these detectors performs a unique role in guiding the individual and ensuring their safety.

- **Object Detector**: This checks for obstacles in the user's path. If the object is detected within a distance of less than 200 cm, the system triggers a voice-guided warning, instructing the user to move backward to avoid the obstacle. If no object is detected within this range, the system proceeds without any voice guidance.
- **Height Detector**: This detector is responsible for sensing changes in height, particularly in scenarios like approaching stairs. If the detected height difference is greater than 50 cm (indicating stairs or a drop), the system initiates a voice warning, alerting the user with a message like "Stairs ahead, be careful." If no significant height difference is detected, the system remains silent and continues its operation without interruption.
- Water Detector: This detector monitors for water hazards by checking whether water touches the sensor. If water is detected, a voice-guided message warns the user to stop, saying "There is water, please stop." If no water is detected, the system moves on silently without issuing any guidance.

Each of these detectors functions independently, but their outputs converge to ensure the user is safely guided through the environment. After the necessary warnings are provided or if no obstacles, height changes, or water hazards are detected, the system reaches the "End of blind walking step," where the process either concludes or loops back to the "Start the next blind step."

2.2 Hardware and Software Specifications

1. Hardware Requirements

• Arduino Uno:

o Microcontroller used to process data from the sensors and manage control systems.

• Ultrasonic Sensors:

o Detects obstacles and provides distance measurement feedback to alert the user.

• GPS Module:

 Provides real-time geographic location, helping the system guide users and send location-based alerts.

• GSM Module:

 Used to send SMS alerts with GPS coordinates to emergency contacts when the user is in distress.

• Rechargeable Battery (9V):

 Powers all the electronic components of the system, ensuring portability and ease of use.

• Speakers:

 Delivers voice-based guidance and system feedback to the user for navigation and alerts.

2. Software Requirements

• Arduino IDE:

 Used to write and upload the Arduino code that controls the sensors and hardware components.

• Python:

 Programming language used on the Raspberry Pi for machine learning tasks, object detection, and advanced algorithm processing.

2.3 Project Schedule

In the below mentioned Table 2.1 represent project cycle and tasks performed as per the assigned time in particular months from September to December.

Table 2.1 Project Schedule

| ACTIVITIES | MONTHS | | | |
|----------------------------|-----------|---------|----------|----------|
| | SEPTEMBER | OCTOBER | NOVEMBER | DECEMBER |
| Problem Statement | | | | |
| Synopsis and requirements | | | | |
| Project Design | | | | |
| Implementation and Testing | | | | |
| Document submission | | | | |

Problem Statement: The problem statement for the Smart Assistive Stick was chosen and finalized in September.

Synopsis & Requirements: The synopsis was created in October, and the project's requirements were listed in November.

Project Design: The design of the Smart Assistive Stick was completed in November.

Implementation & Testing: The Smart Assistive Stick was implemented and tested for proper functionality in December.

Document Submission: The project documentation was submitted in December.

CHAPTER 3

SUMMARY

The Smart Assistive Stick is a cutting-edge solution designed to enhance mobility and safety for visually impaired individuals by integrating advanced IoT technologies, machine learning, and sensor systems. It offers real-time navigation, obstacle detection, and emergency communication, all through a user-friendly interface. The stick features ultrasonic sensors that detect obstacles within a 2-meter range, providing immediate voice feedback to alert the user. GPS tracking allows for real-time location updates, guiding users through unfamiliar environments, while a GSM module facilitates emergency communication by sending SMS alerts with the user's location to predefined contacts during distress situations.

Key functionalities also include voice activation, enabling hands-free control through voice commands, and gesture detection via flex sensors in gloves, offering users an additional interaction method. The system is powered by a combination of Arduino Uno to handle sensor inputs and execute machine learning algorithms for real-time object detection. Audio feedback is provided via earphones or speakers for seamless guidance. The stick's software is built using Python for algorithm processing and Arduino IDE for sensor management, with APIs used for location tracking and communication.

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