Final Project - Chat base on Netwoek

Created by Nir Meir

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About the Project

This is task 7 in our course. The project have 3 steps, in this README we related to step 1 and step 2 .

Step 1 - we needed to build a chat base on network like Messenger.

Step 2 - we need to add a feature of send files over UDP with congetion control between server and client

Code Description

The code are seperate to Client and Server

Server folder:

in the Server folder thear is :

- Filesdir this folder are keeping the file are avialebale to download for the client.
- \bullet Logs this folde are saving the logs between the server and the client
- safeqthreads this folder have 3 files :
 - `Descriptors.py` Implement stop_running attribute for our threads.
 - `Errors.py` -Implement define errors.
 - `SafeQThreads.py` set the attribute of the threads.
 - Logs.py here i create module to manage application loges and printing.
 - Utils.py Implement functions are handles with all the communication between the Server and the Client.
- Serverapp -

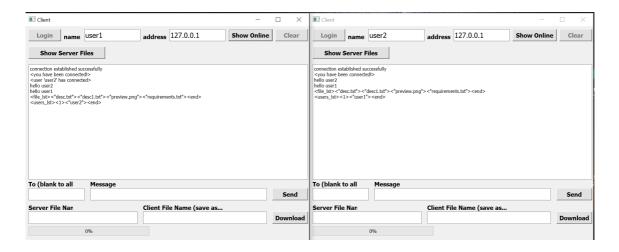
Client folder:

in the Client folder thear is :

- ullet safeqthreads this folder have 3 files :
 - `Descriptors.py` Implement stop_running attribute for our threads.
 - `Errors.py` -Implement define errors.
 - `SafeQThreads.py` set the attribute of the threads.

- Logs.py here i create module to manage application loges and printing.
- Utils.py Implement functions are handles with all the communication between the Server and the Client.
- clientapp.py -

GUI Example



How to Run

Firstly, to run this project, download the files from the github. Then check if the requirements are install . After that run the serverapp.py and open the cmd in the Client folder of the project Write " python clientapp.py " then press Enter button . Write your Nickname and in the address bar write 127.0.0.1 then press on Login button.

Dependencies

This project is using Python version 3.9. i am using tPy - 2.0.0 for the UI implementasion And PySide2 - 5.15.2 for the framework