

Title: Project 7—Geometry Shaders: Quantizing in Cylindrical Coordinates

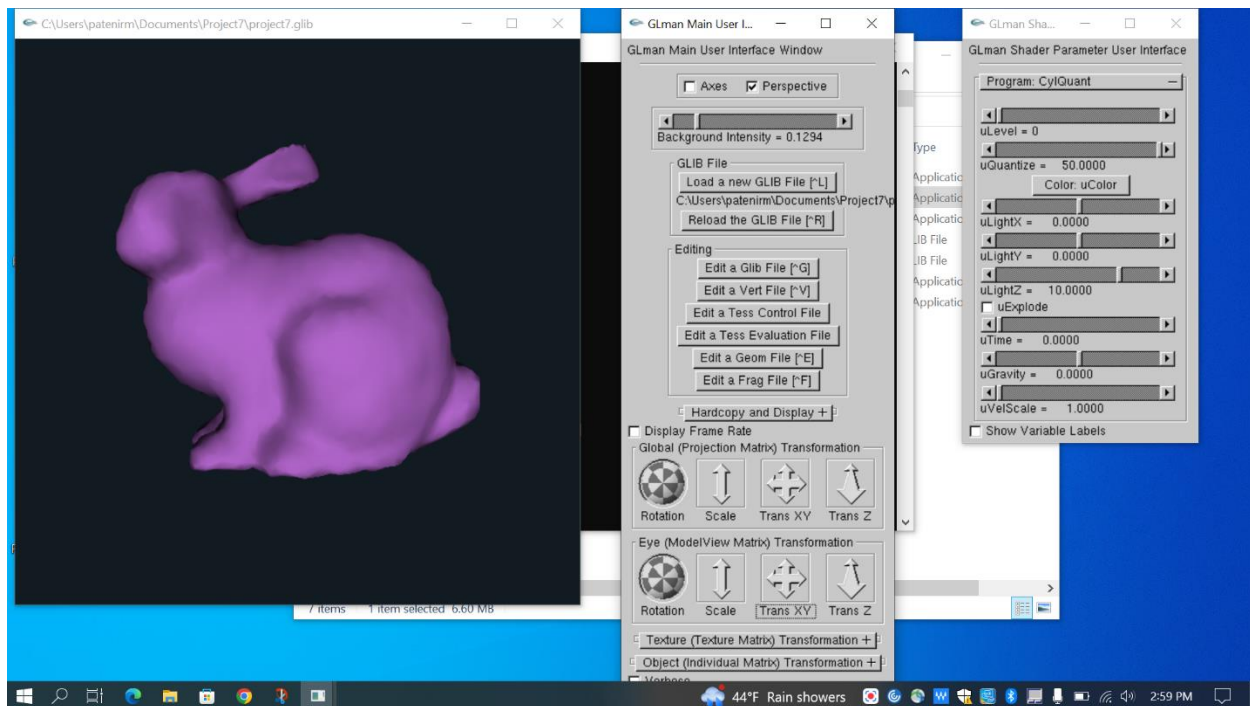
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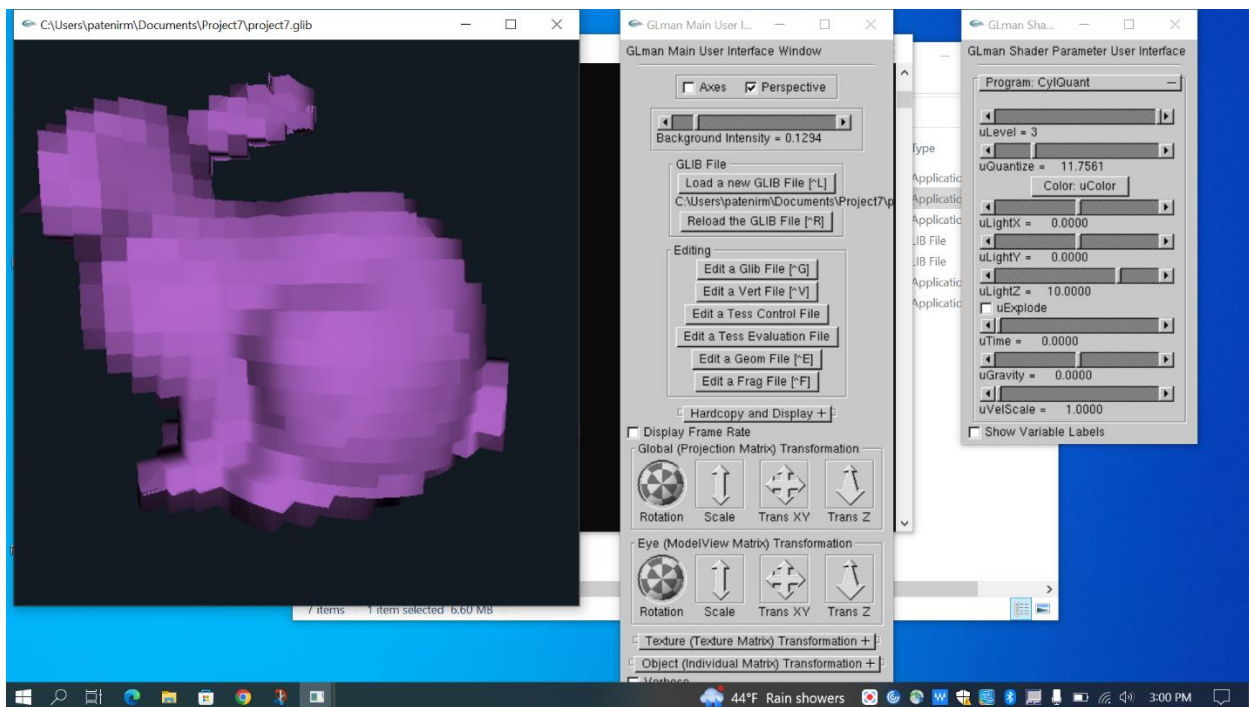
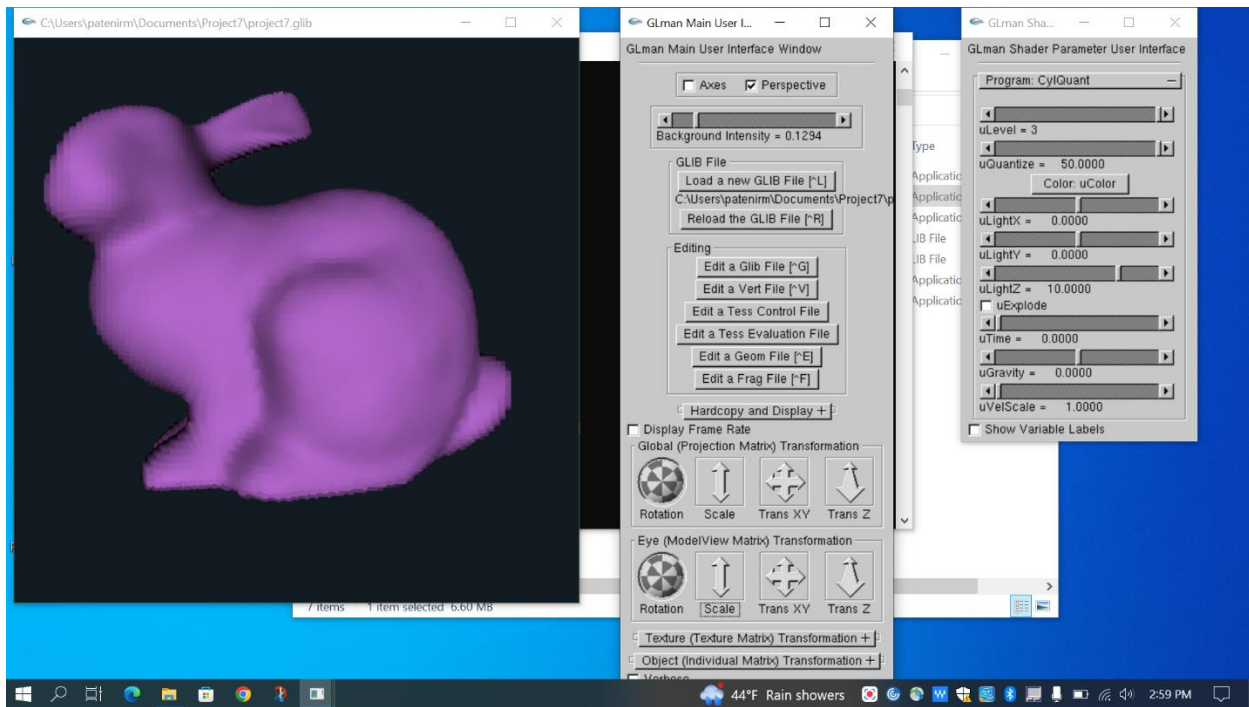
Video Link:

https://media.oregonstate.edu/media/t/1_f35fvxgm

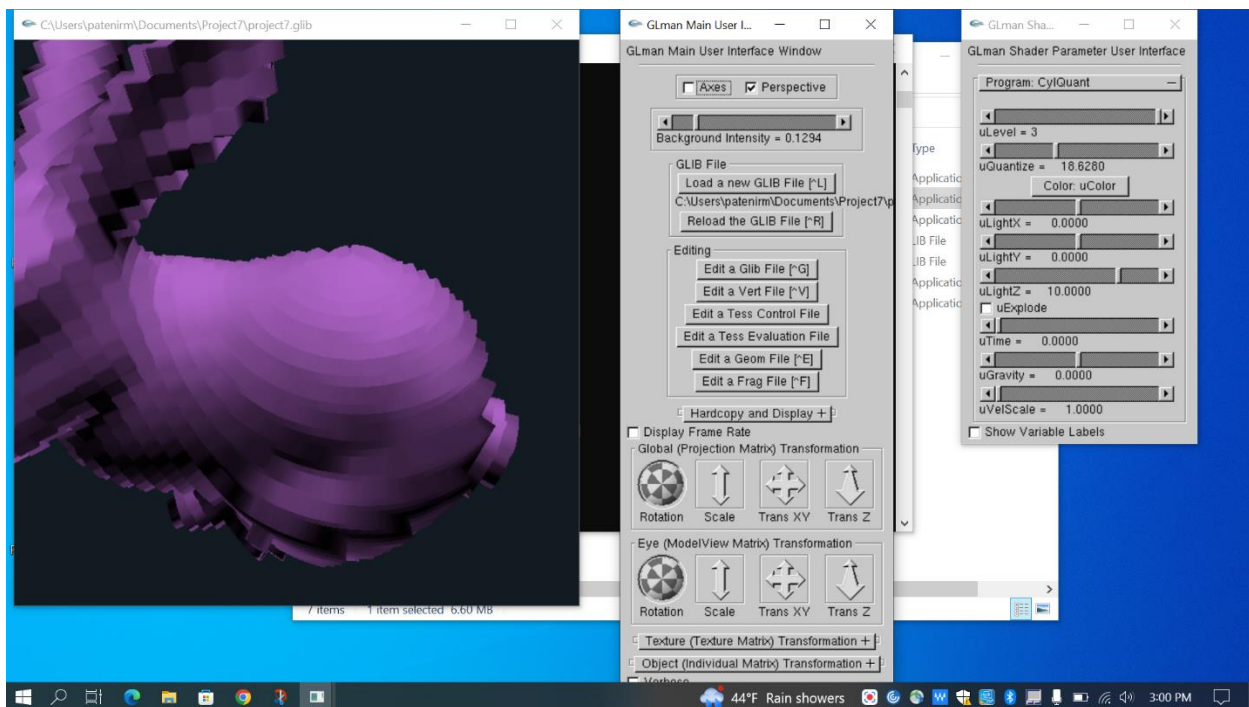
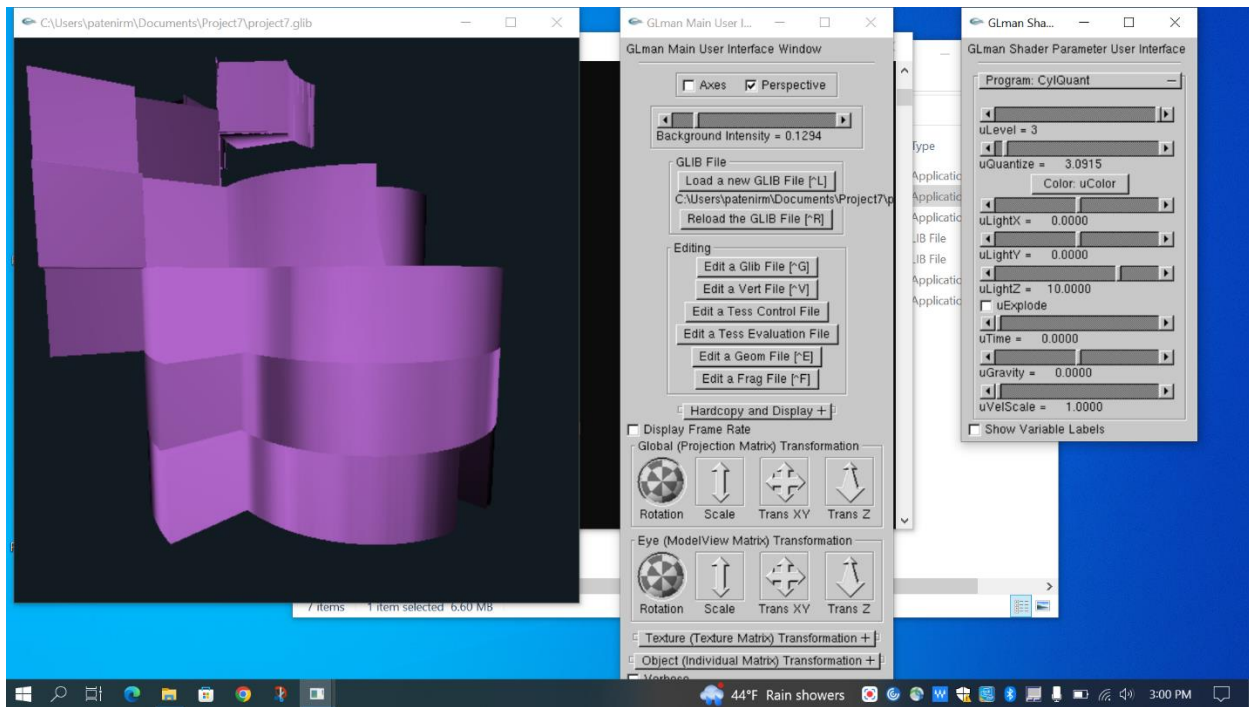
Screenshots:



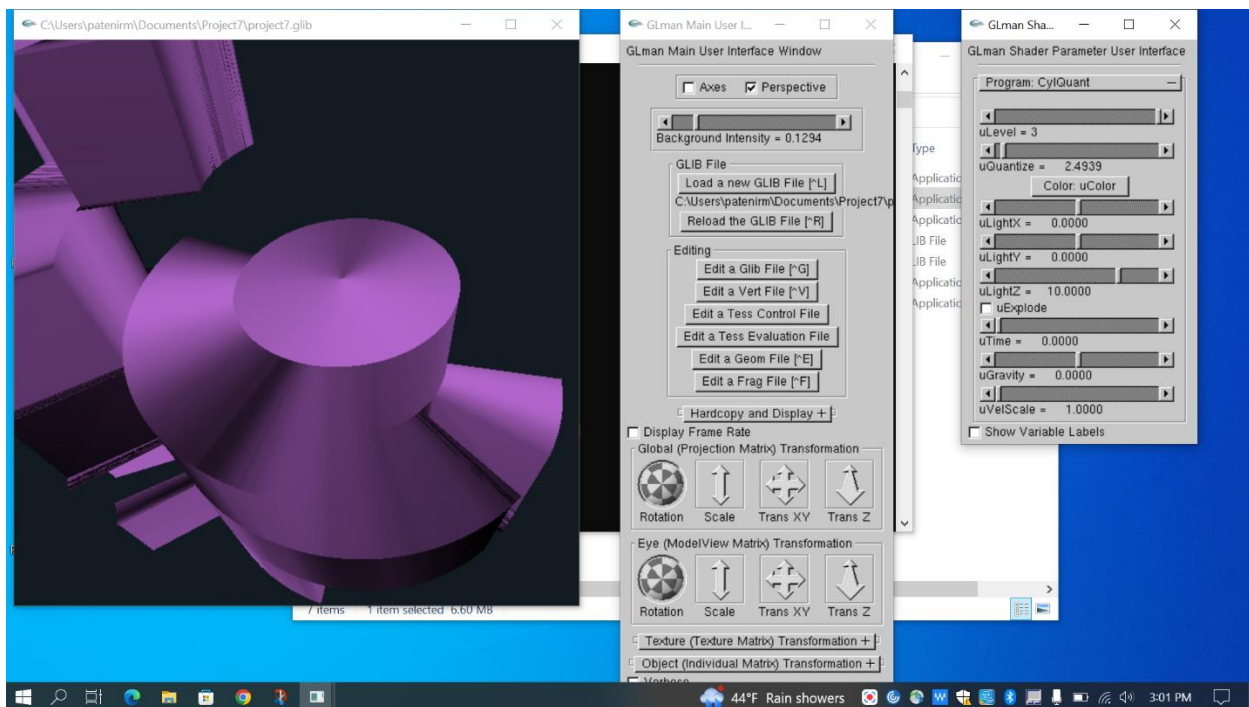
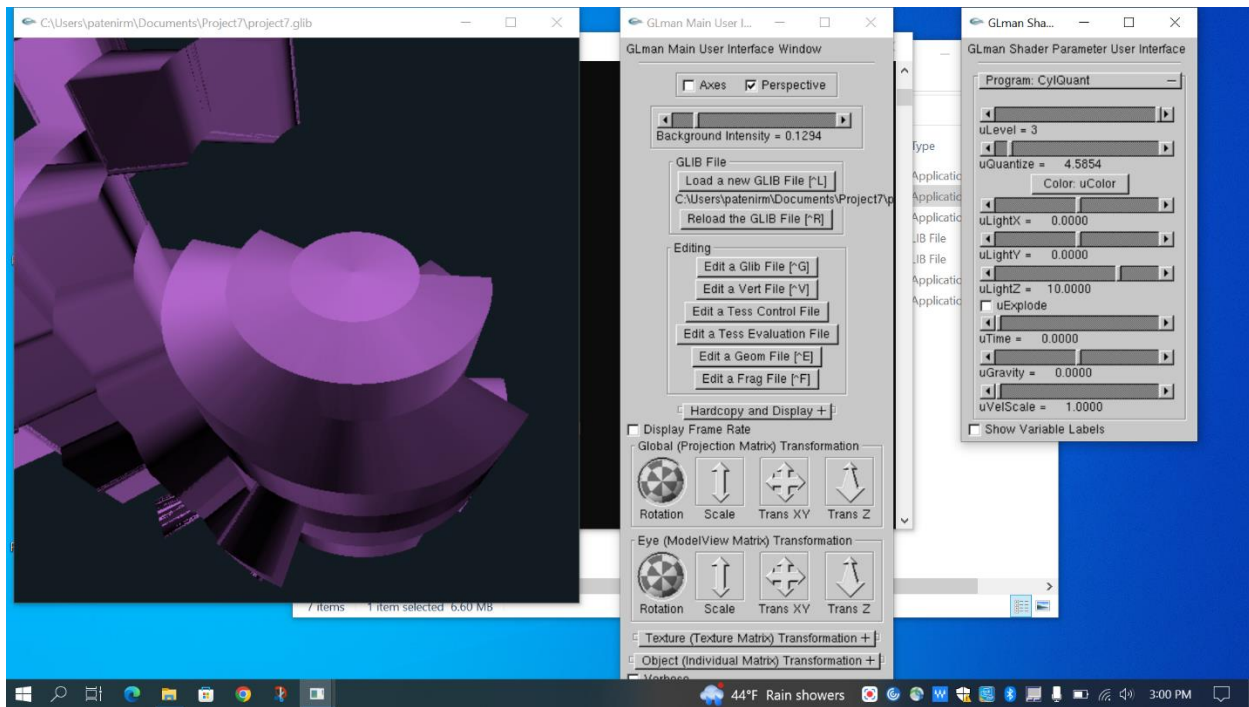
CS 557 – Computer Graphics Shaders



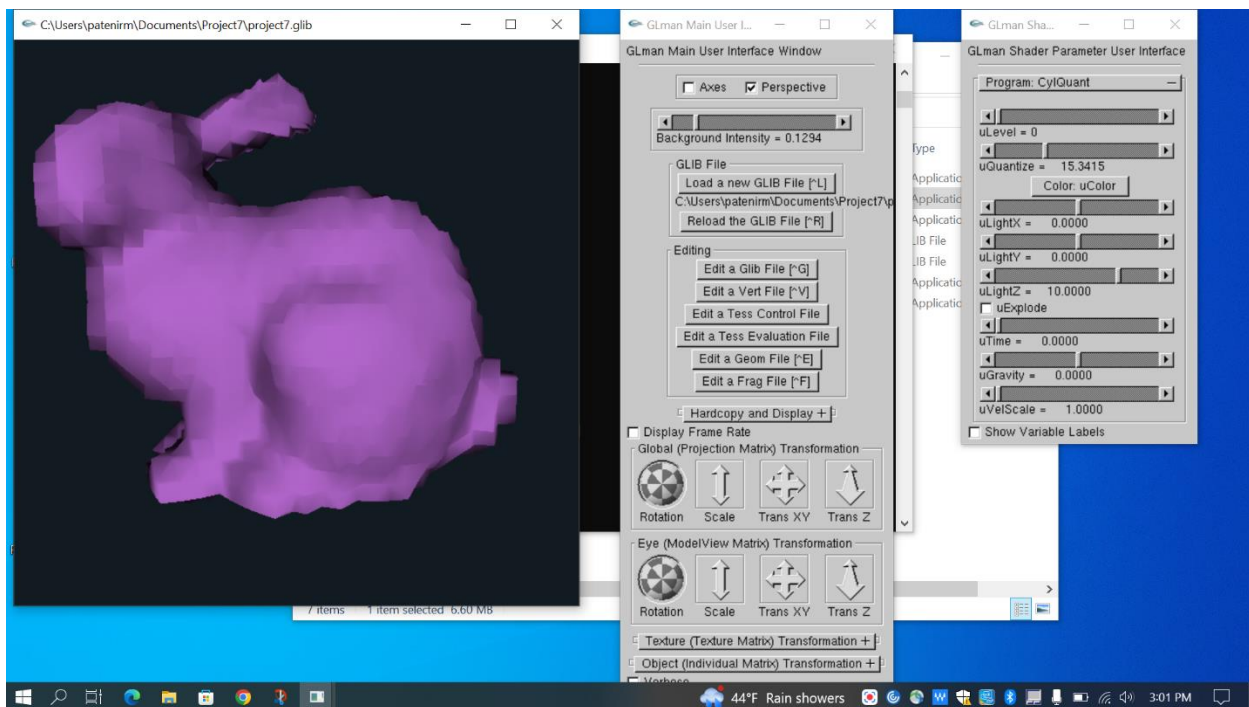
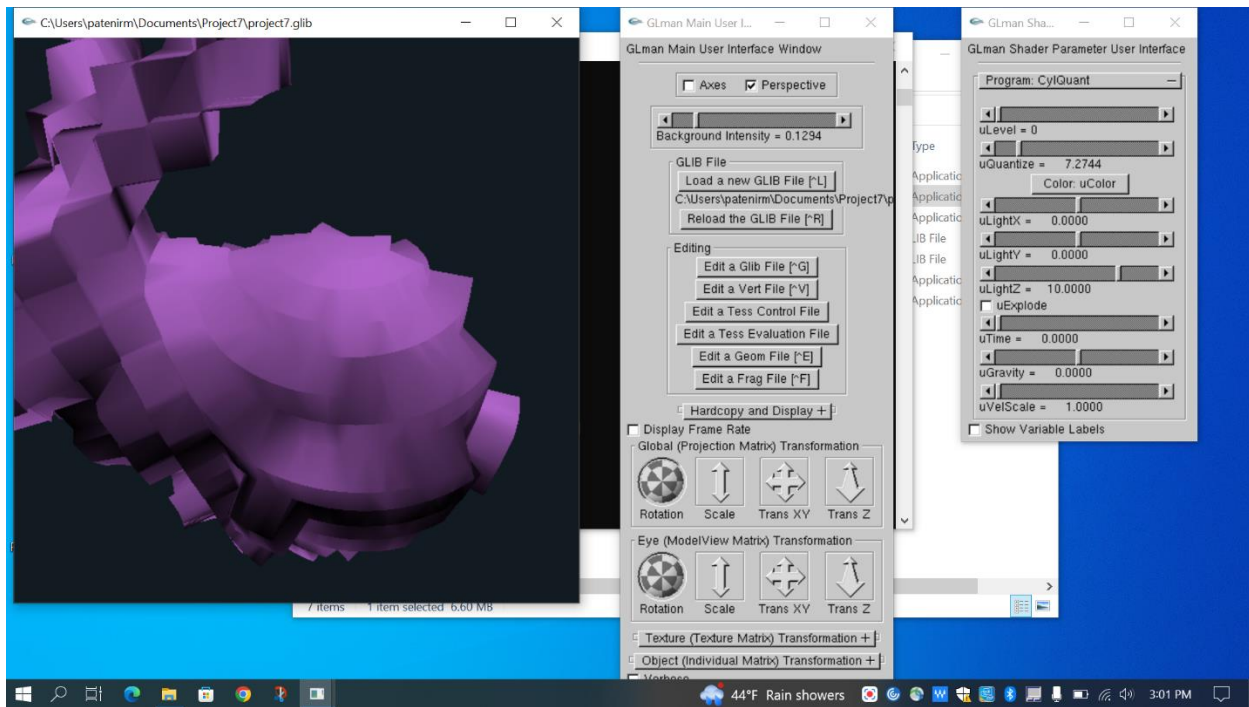
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