

Ethernet in Embedded Systems

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Presentation Overview

- Basics
- Key Concepts
- Interfacing

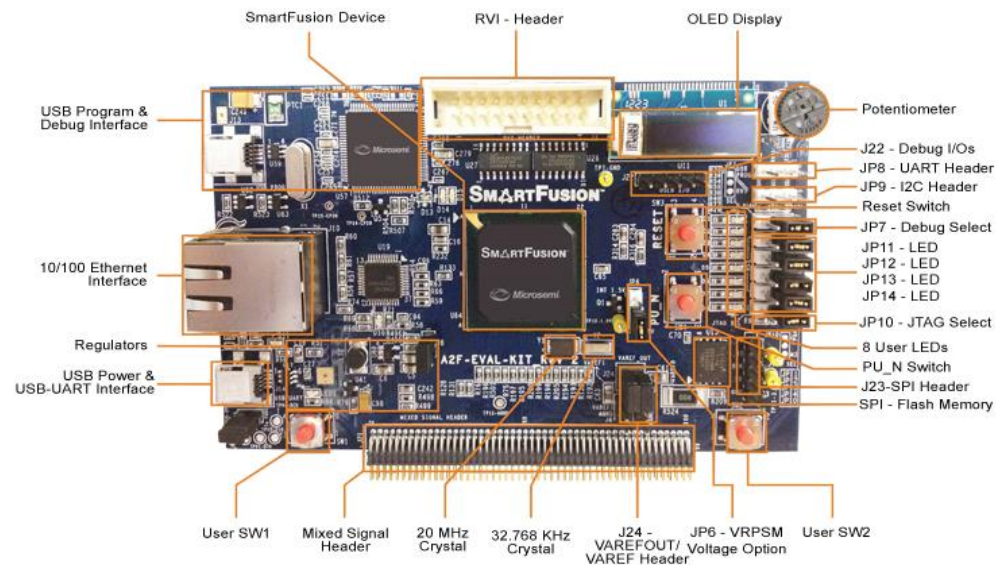
Basics

Ethernet

- The most widely used computer networking communications protocol for local area networks (LANs)
- Based on a standard (IEEE 802.3) that ensures interoperability within a network of devices
- Ethernet networks are scalable from the simple to the immensely complex (up to 2^{48} nodes)

Advantages

- Internet connectivity
- High speed (10 Mbps - 10 Gbps)
- Popularity
- Broadcasting capability
- SmartFusion-friendly



Disadvantages

- Requires physical connection (if not using WiFi)
 - Cable installation
 - Cable protection
- Network diameter limitations (100m for twisted pair cable, 2km for Fiber optic cable)
- Message potentially accessible by all devices on same network
- No guaranteed minimal latency

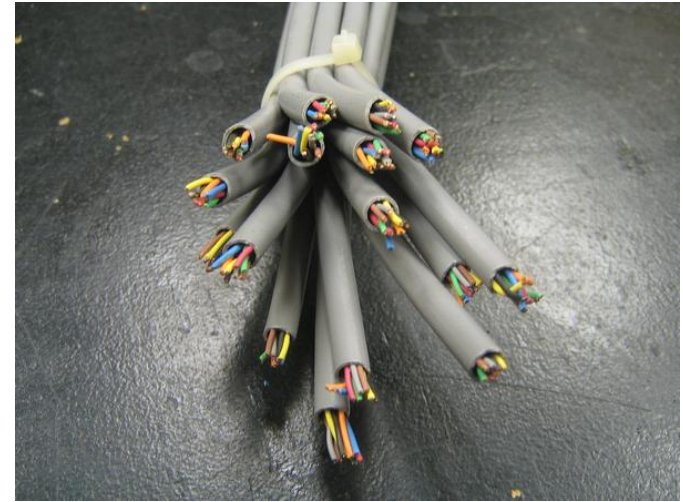


<http://en.wikipedia.org/wiki/File:Ethernet_RJ45_connector_p1160054.jpg>

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Transfer Rate

- 10Base5 Ethernet -- 10 Mbps
 - Coaxial cable
 - Only on legacy system
- 100BaseTX Ethernet -- 100 Mbps
 - twisted pair cable
- Gig-E -- 1000 Mbps
 - Fiber-optic or twisted pair cable
- Even above -- 10 Gbps
 - High-end optical networking switches



<<http://www.tested.com/tech/2740-how-to-properly-patch-and-repair-your-network-cables>>

Embedded Applications

- Remote System Control and Analysis
 - Home Automation
 - Environmental Monitoring
- Utilization of Data from Web
 - Crawl Web Pages

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<<http://99designs.com/mobile-app-design/contests/design-home-automation-app-control-lights-210543/entries/84>>

Key Concepts

Ethernet Frame

- Ethernet frame

DESTINATION MAC ADDRESS	SOURCE MAC ADDRESS	TYPE	DATA	CRC
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- DATA =
 - IP packet
 - DECnet packet
 - ARP packet

Ethernet Frame

- Ethernet frame

DESTINATION MAC ADDRESS	SOURCE MAC ADDRESS	0x0800	DATA	CRC
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- DATA = IP packet

- DATA =

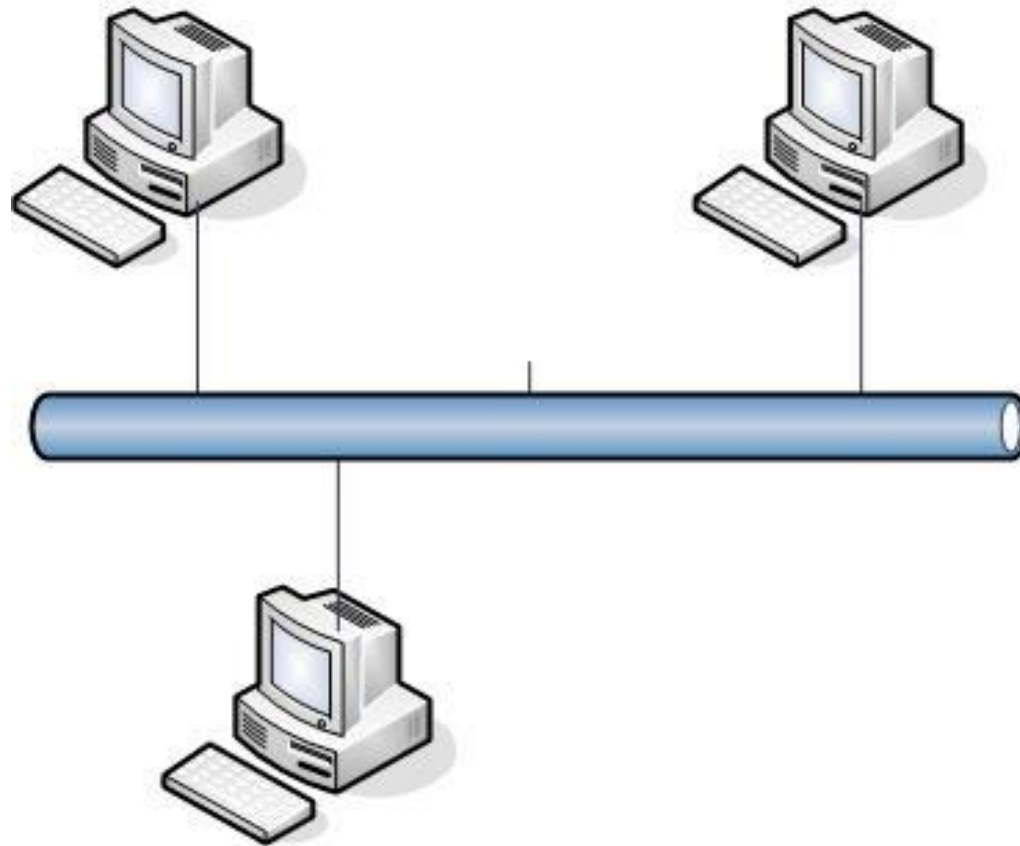
- UDP packet
- TCP packet

VERSION	IHL	TYPE	LENGTH	
IDENTIFICATION			FLAGS	OFFSET
Time To Live	PROTOCOL		CHECKSUM	
SOURCE ADDRESS				
DESTINATION ADDRESS				
OPTIONS			PADDING	
DATA				

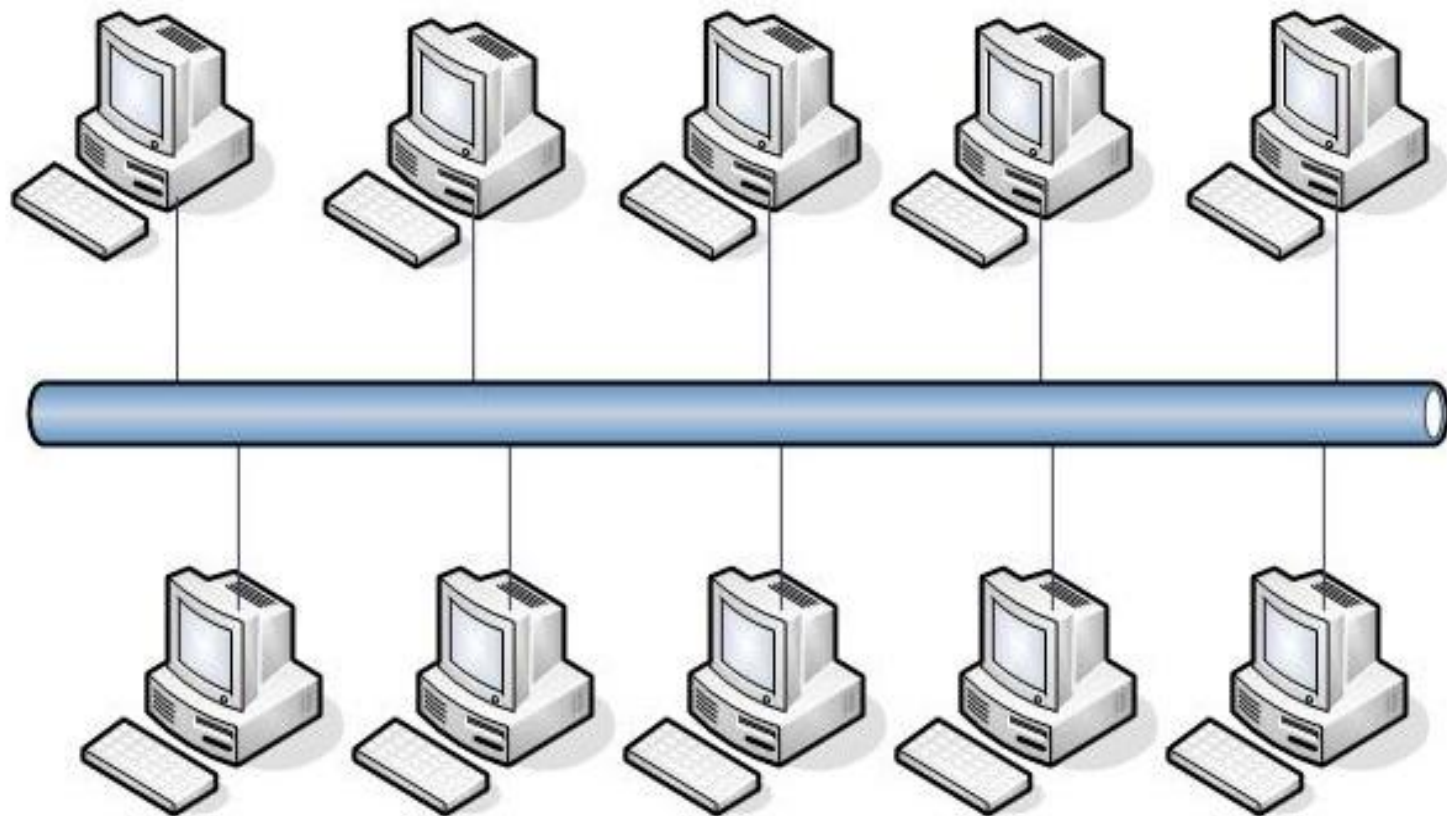
<http://www.mikroe.com/downloads/get/1622/ethernet_ew_03_11.pdf>

Collision Detection -- CSMA/CD

- Carrier Sense Multiple Access with Collision Detection
 - Multiple access:
Message accessible to all devices
 - Carrier sense:
Check for availability before transmission
 - Collision detection:
If collide with other devices when start sending, withdraw and wait a random amount of time

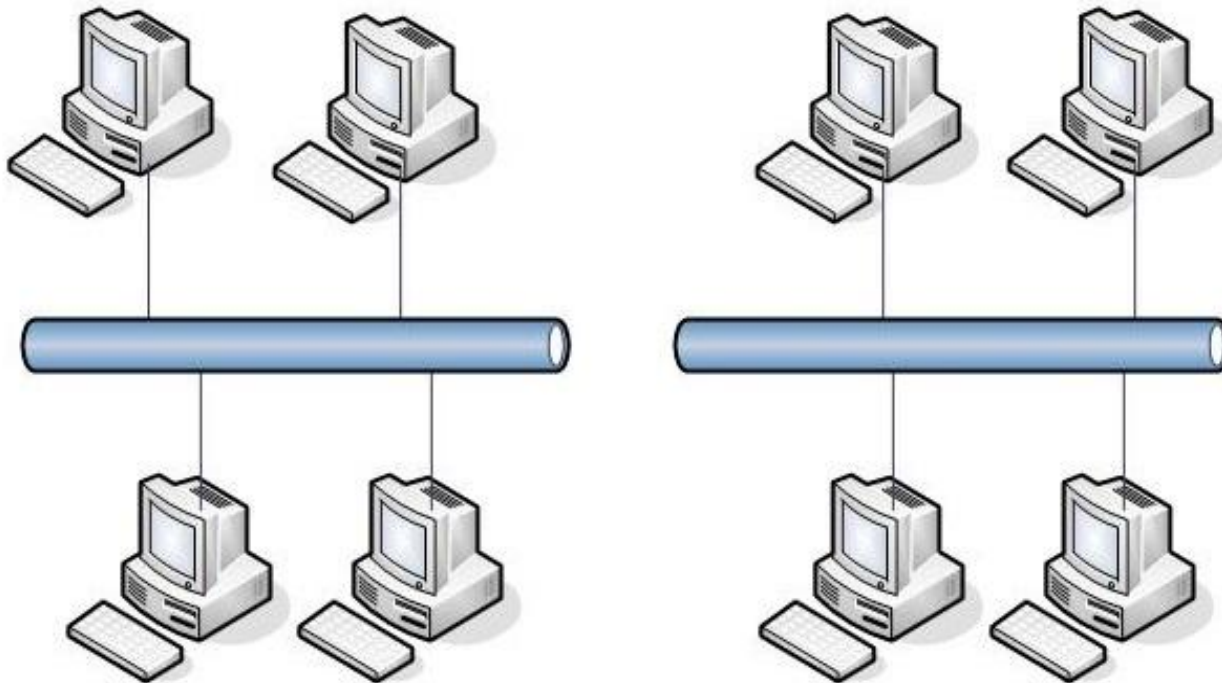


<<http://www.thebryantadvantage.com/images/CSMACD.jpg>>



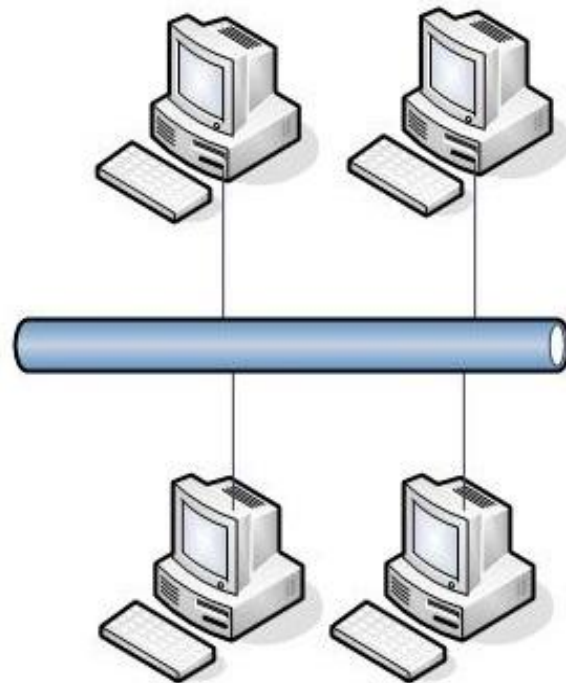
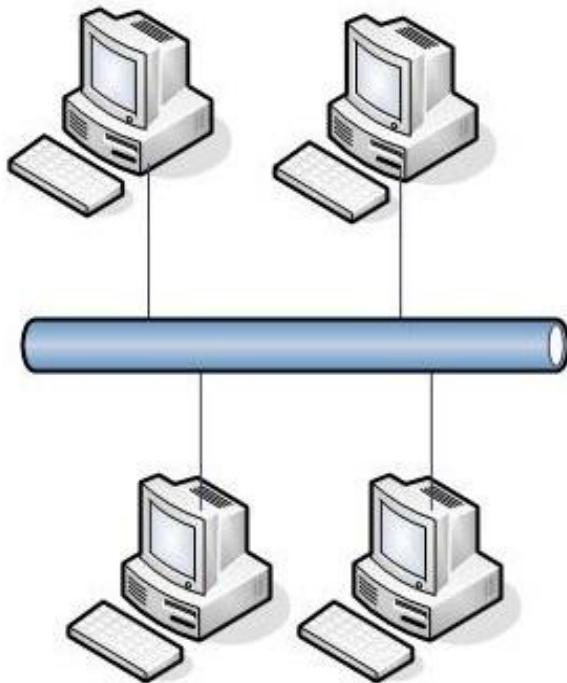
Segmentation

- Separate devices into disconnected segments
- Less device, less collision, less wait



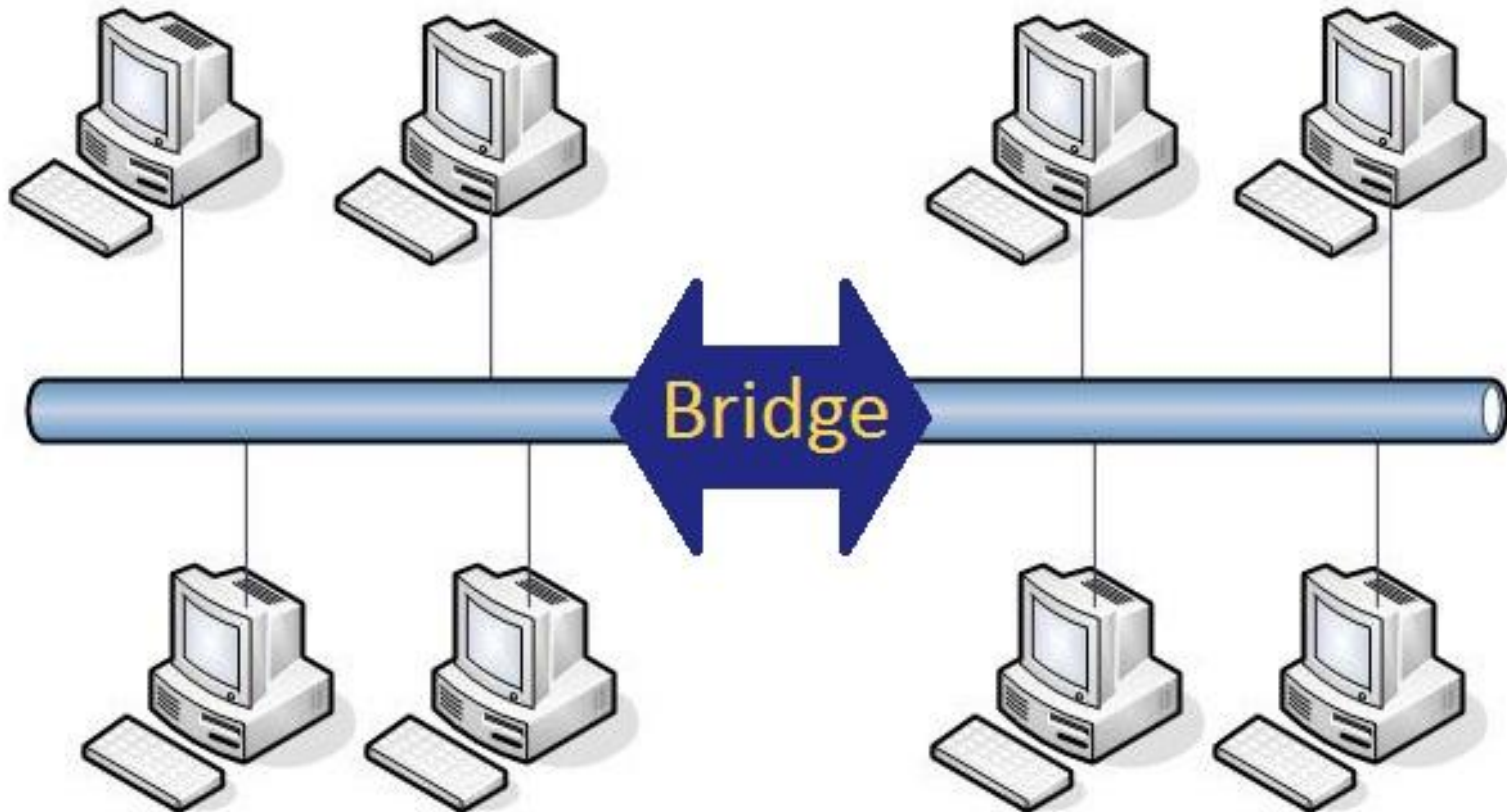
Segmentation

- Separate devices into disconnected segments
- Less device, less collision, less wait
- But, disconnected!



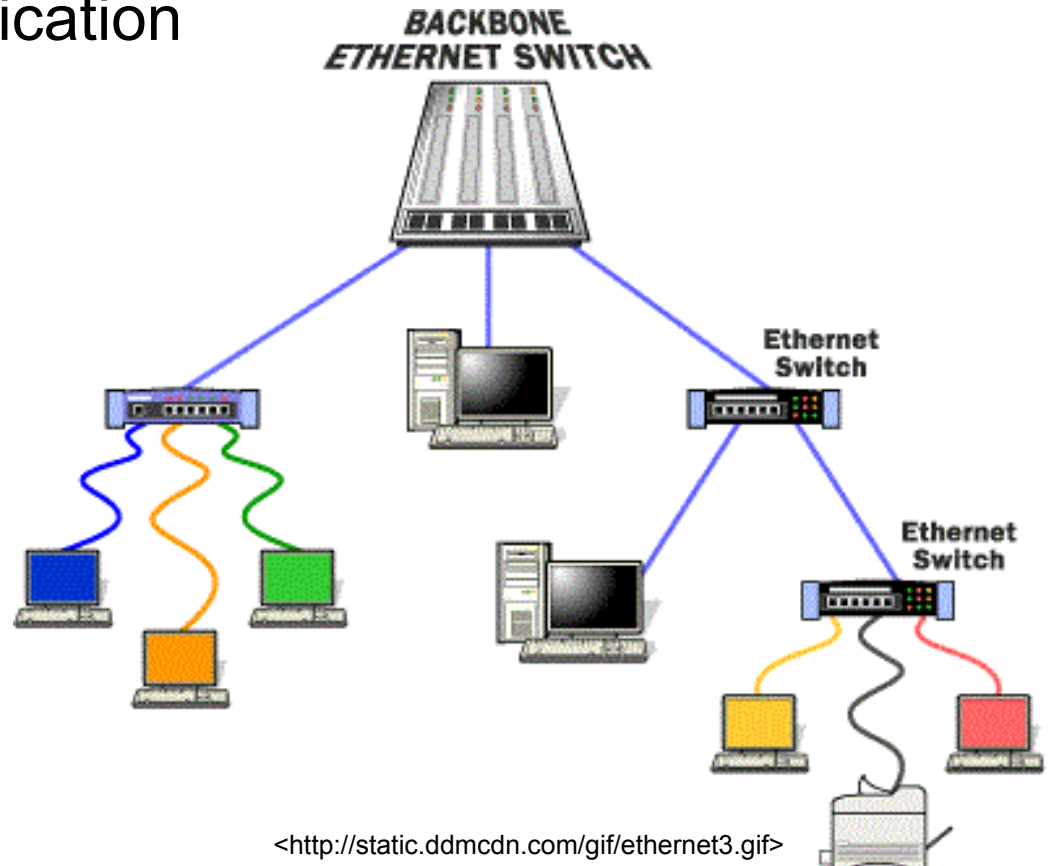
Bridges

- Connect two segments
- Forward information when needed



Ethernet Switches

- Connect an arbitrary number of segments
- One device per segment
- One to one communication
- Collision free!

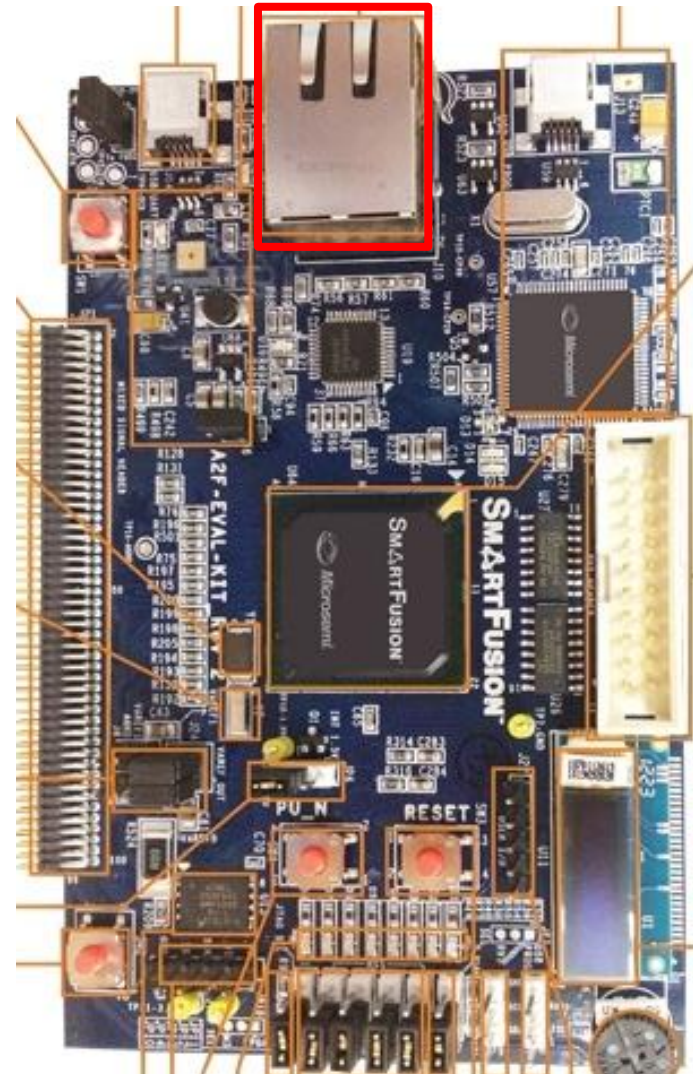


<<http://static.ddmcdn.com/gif/ethernet3.gif>>

Interfacing

The SmartFusion Ethernet MAC

- High-speed MAC Ethernet controller
- Uses RMII (Reduced Media Independent Interface)
- Controllable through APB slave interface
- Dedicated transmit / receive memory and buffers
- Minimal CPU footprint



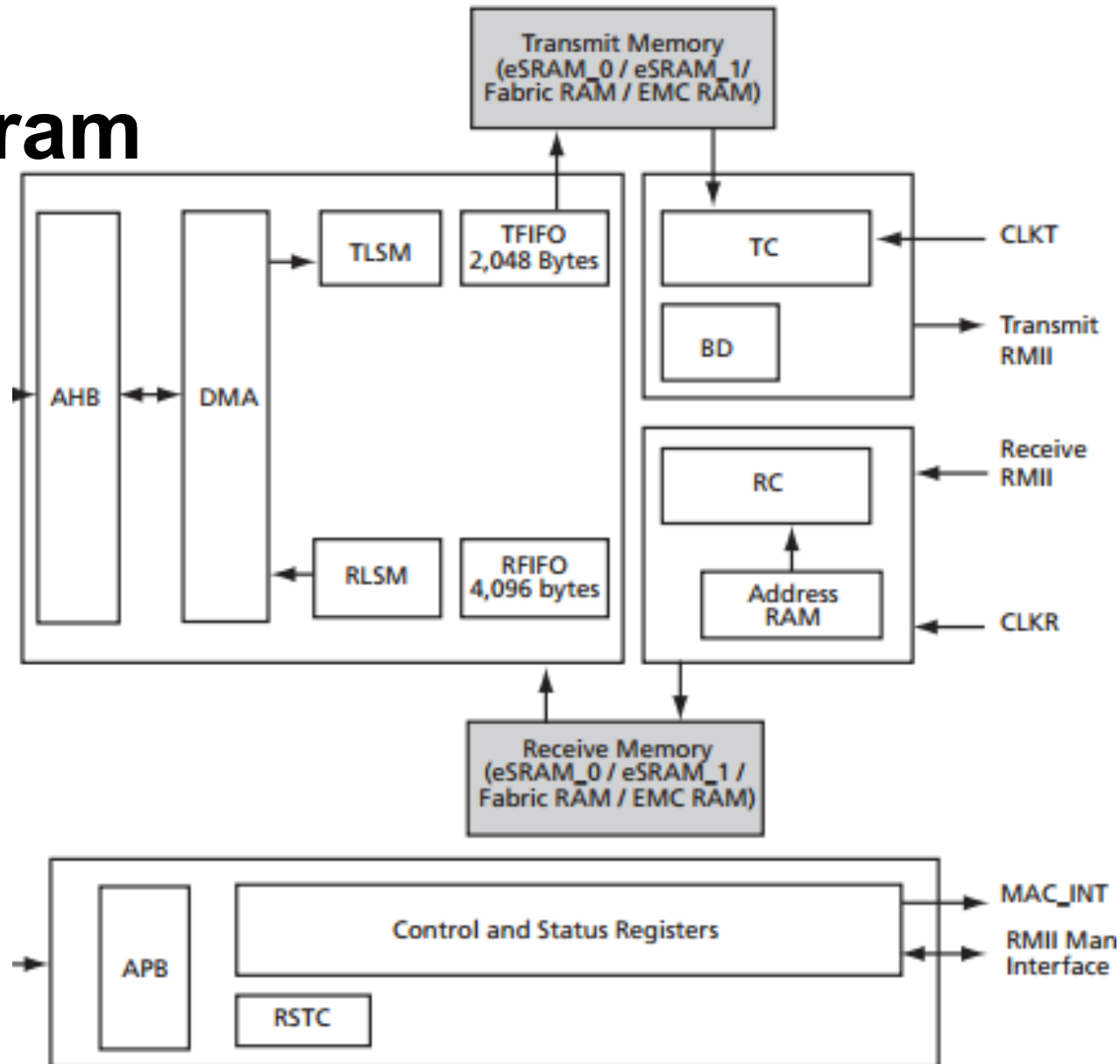
Block Diagram

- DMA: Direct Mem. Access Controller

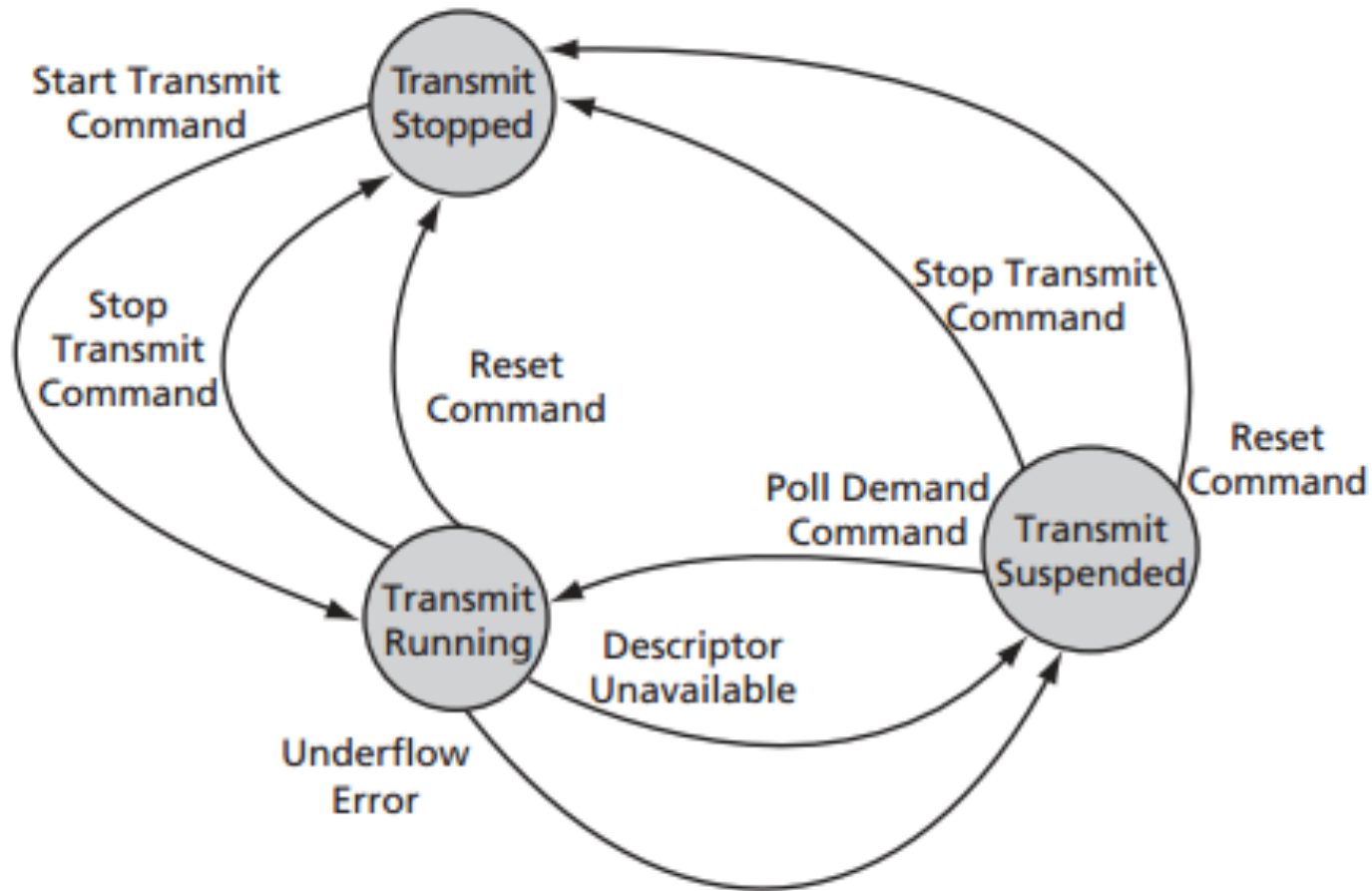
- TLSM: Transmit Linked List State Machine
- TFIFO: Transmit Queue 2,048 Bytes
- TC: Transmit Controller
- BD: Backoff/Deferring

- RLSM: Receive Linked List State Machine
- RFIFO: Receive Queue 4,096 bytes
- RC: Receive Controller

- RSTC: Reset Controller



The Linked List State Machine



Frame Format

Field	Width (bytes)	Transmit Operation	Receive Operation
PREAMBLE	7	Generated by Ethernet MAC.	Stripped from received data. Not required for proper operation.
SFD	1	Generated by Ethernet MAC.	Stripped from received data.
DA	6	Supplied by host.	Checked by Ethernet MAC according to current address filtering mode and passed to host.
SA	6	Supplied by host.	Passed to host.
LENGTH/ TYPE	6	Supplied by host.	Passed to host.
DATA	0-1500	Supplied by host.	Passed to host.
PAD	0-46	Generated by Ethernet MAC when CSR[23] (DPD) bit is cleared and data supplied by host is less than 64 bytes.	Passed to host.
FCS	4	Generated by Ethernet MAC when CSR[26] bit is cleared.	Checked by Ethernet MAC and passed to host.

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The Library!

- `void MSS_MAC_init(uint8_t phy_address);`
- `void MSS_MAC_configure(uint32_t configurations);`
- `int32_t MSS_MAC_get_configuration();`

- `int32_t MSS_MAC_tx_packet(uint8_t *pacData, uint16_t pacLen, uint32_t time_out);`
- `int32_t MSS_MAC_rx_packet(uint8_t *pacData, uint16_t pacLen, uint32_t time_out);`

- `int32_t MSS_MAC_rx_packet_ptrset(uint8_t **pacData, uint32_t time_out);`
- `void MSS_MAC_prepare_rx_descriptor();`

Configuration Options

- MSS_MAC_CFG_RECEIVE_ALL
- MSS_MAC_CFG_TRANSMIT_THRESHOLD_MODE
- MSS_MAC_CFG_STORE_AND_FORWARD
- MSS_MAC_CFG_THRESHOLD_CONTROL_[00,01,10,11]
- MSS_MAC_CFG_FULL_DUPLEX_MODE
- MSS_MAC_CFG_PASS_ALL_MULTICAST
- MSS_MAC_CFG_PROMISCUOUS_MODE
- MSS_MAC_CFG_INVERSE_FILTERING
- MSS_MAC_CFG_PASS_BAD_FRAMES
- MSS_MAC_CFG_HASH_ONLY_FILTERING_MODE
- MSS_MAC_CFG_HASH_PERFECT_RECEIVE_FILTERING_MODE

Sources

- <http://computer.howstuffworks.com/ethernet.htm>
- <http://www.sans.edu/research/security-laboratory/article/ethernet-512>
- http://www.mikroe.com/downloads/get/1622/ethernet_ew_03_11.pdf
- http://www.microchip.com/stellent/groups/sitecomm_sg/documents/devicedoc/en551260.pdf
- http://www.eecs.umich.edu/eecs/courses/eecs373/readings/Actel_SmartFusion_MSS_UserGuide.pdf
- http://www.actel.com/documents/mss_ethernet_mac_driver_ug.pdf

Questions?