

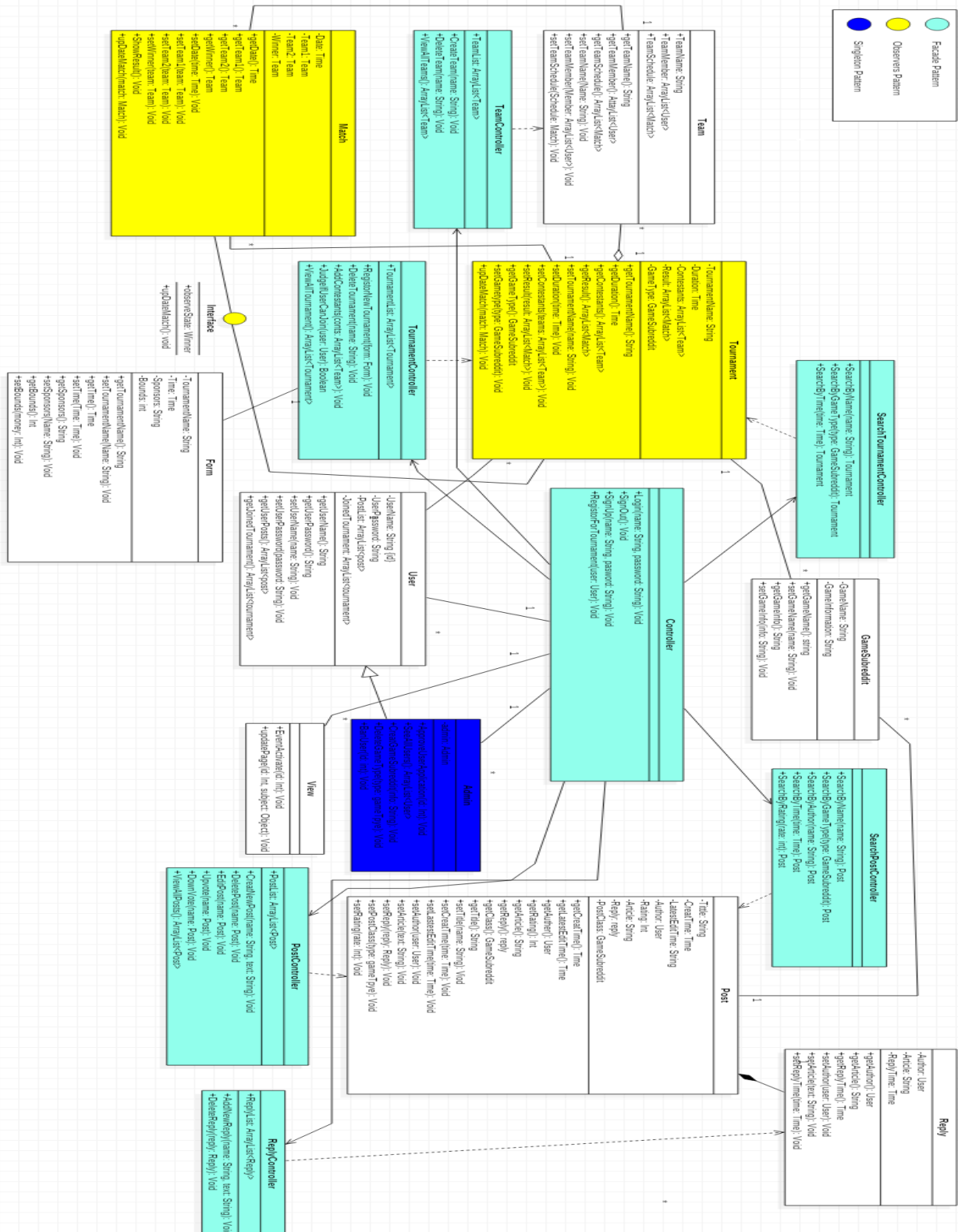
## Project Team Name: Game DashBoard, Team 08

**Members:** Ningtian Ruan, Yang Yang, Zhaozhong Peng, Yuhou Wang

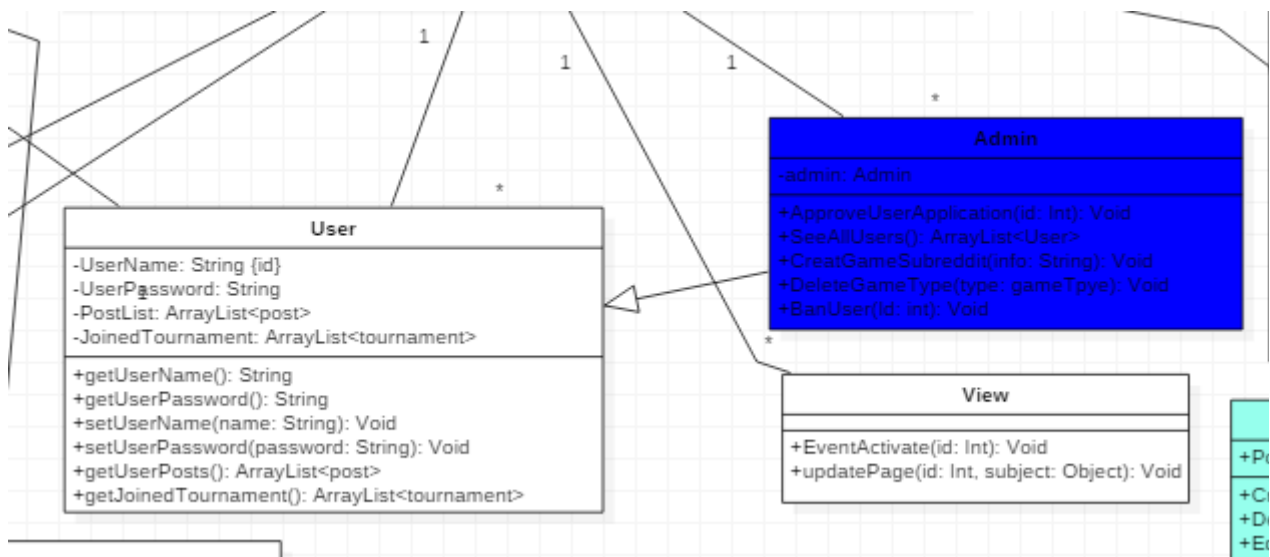
**Vision:** Create a place where you can discuss games and compete against each other.

**Description:** The game dashboard website is where users can browse subboards for discussion/information about games they like and post their own news/discussion. In addition, there will be tournament hosting( bracket style) so users can compete against each other.

## Previous Class Diagram:



## Current Class Diagram:



## Summary:

For the last two weeks, we have started to learn Django and .Net Framework in order to decide which Framework to use. In addition, we have written our classes and methods for view, Admin, and User in Java that cannot be fully implemented at the moment to Django.

## BreakDown:

All: studied Django and/or .Net Framework.

Zhaozhong Peng: Updated previous Class Diagram. Did Current Class Diagram.

Wrote methods/class for Team.

Yang Yang: Wrote methods/class for User, Admin, and View.

## GitHub Graph:



**Estimate Remaining Effort:**

Our team leader will be most likely dropping the class. He was our main source of info on both .Net and Database. We are most likely to not use .Net Framework and instead use Java with Spring Framework and perhaps Django instead.

Best Possible Scenario is an implementation of our Tournament idea and scrap the Game Discussion all together. Originally, our website would include both the Tournament and the Game Discussion. However, we might only implement the Tournament as a result of limited resources.

We still have a long way to go and will continue to work on the Project during Spring Break.

**Next Iteration:**

Our current plan is to implement the Tournament with Spring/Java first. We would like to add the basics of signing up for Tournaments and the Creation of Tournaments by Users by the next iteration. In addition, the reporting of results to tournaments by users.