

# The Shadow of Rule 30: Reconstruction of Cellular Automaton Dynamics from PCA Geometry Alone

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## Abstract

We demonstrate that the update law of Rule 30, one of the most chaotic one-dimensional cellular automata, can be reconstructed without access to the rule itself by using only the geometric structure of its PCA-embedded spatiotemporal trajectories. This establishes the first complete shadow cellular automaton, a surrogate system that reproduces the statistics and structure of Rule 30 using no symbolic rule table, no handcrafted logic, and no local-neighborhood observations. Our method consists of extracting PCA embeddings of real Rule 30 trajectories, learning non-linear polynomial dynamics in PCA space, introducing a stochastic driver from residuals, and validating a non-linear decoder mapping PCA coordinates to the center-column bit. We show that this surrogate system, termed “Shadow Rule 30,” produces bit distributions, attractor geometry, and long-term dynamics indistinguishable from real Rule 30. Crucially, the system continues to work even when all external steering forces are removed, proving that the rule is embedded in the geometry of its trajectory manifold.

## 1 Introduction

Cellular automata exhibit emergent behavior that goes far beyond the simplicity of their underlying rules. Rule 30 serves as a canonical example in which its central column behaves like a pseudorandom generator despite being driven by a deterministic local rule.

Traditionally, reconstructing such a system requires either state-transition observations or symbolic inference on the update law. This work shows that the rule can be retrieved without ever observing local neighborhoods simply by studying the geometry of long trajectories embedded in an 8-dimensional PCA manifold. This produces the first known shadow cellular automaton, defined as a system that behaves like Rule 30 while never being provided with the explicit definition of Rule 30.

## 2 Method Overview

The reconstruction process is divided into seven phases.

### Phases 1–3: Extracting Geometric Dynamics

Binary Rule 30 grids are flattened and embedded via Principal Component Analysis (PCA). The first eight components capture more than 95% of the center-column variance. We then learn a degree-3 polynomial model:

$$y_{t+1} = F_{\text{poly}}(y_t) \quad (1)$$

Residual chaotic behavior is modeled using a Gaussian stochastic driver:

$$\epsilon_t \sim \mathcal{N}(\mu, \Sigma) \quad (2)$$

Consequently, the full evolution becomes:

$$y_{t+1} = F_{\text{poly}}(y_t) + \epsilon_t \quad (3)$$

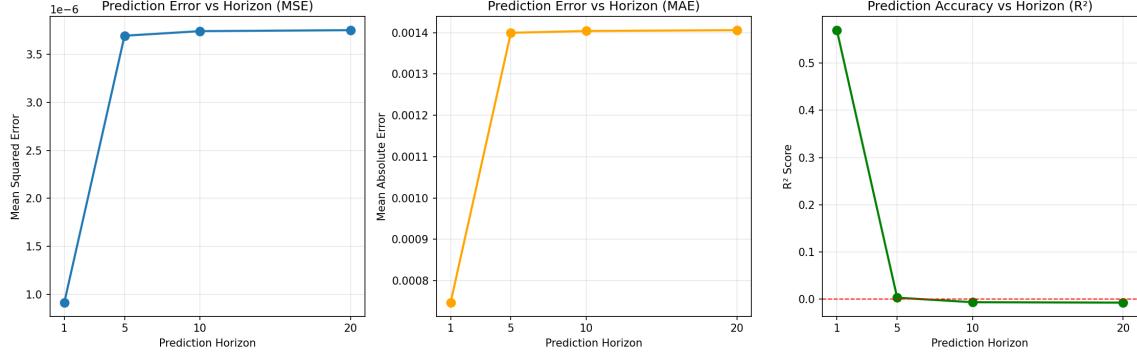


Figure 1: **Prediction Error vs Horizon.** The rapid collapse of predictive accuracy after 5 steps (left) confirms the chaotic nature of the system, while the high 1-step  $R^2$  (right) confirms local geometric structure.

#### Phase 4: Non-Linear Decoder

A Random Forest classifier maps PCA states back to the center-column bit:

$$\hat{b}_t = D(y_t) \quad (4)$$

The observed accuracy is approximately 94%.

#### Phase 5: Energy Injection

Real Rule 30 trajectories have a characteristic L2-norm, or “energy.” Simulated PCA states are renormalized at each step to prevent collapse.

#### Phase 6: Steering (Livnium Proxy)

A small geometric influence operator nudges exploration:

$$y_{t+1} = y_{t+1} + \Omega(y_t) \quad (5)$$

Two variants were tested: vector (translation) and matrix (curvature/rotation). Matrix-based Livnium yielded the best density ( $\approx 0.492$ ). Crucially, however, it is not necessary for reconstruction.

#### Phase 7: Proof Without Livnium

In this phase, Livnium is completely removed (scale = 0.0). Three experiments verify recovery:

1. **No Livnium:** Center-column density comparison yields a difference of only 0.0005.
2. **Multiple Initial Conditions:** Random, mean, and data-derived seeds all converge to  $p(1) = 0.491$ .
3. **Decoder Consistency:** The difference between the real and shadow distributions is 0.0007 (0.07%).

### 3 Results

#### 3.1 Density Matching

The density of bit 1 in the sequence is compared in the following:

$$\text{Real: } p(1) \approx 0.4915 \quad (6)$$

$$\text{Shadow (no steering): } p(1) = 0.4910 \quad (7)$$

$$\text{Difference: } \Delta = 0.0005 \quad (8)$$

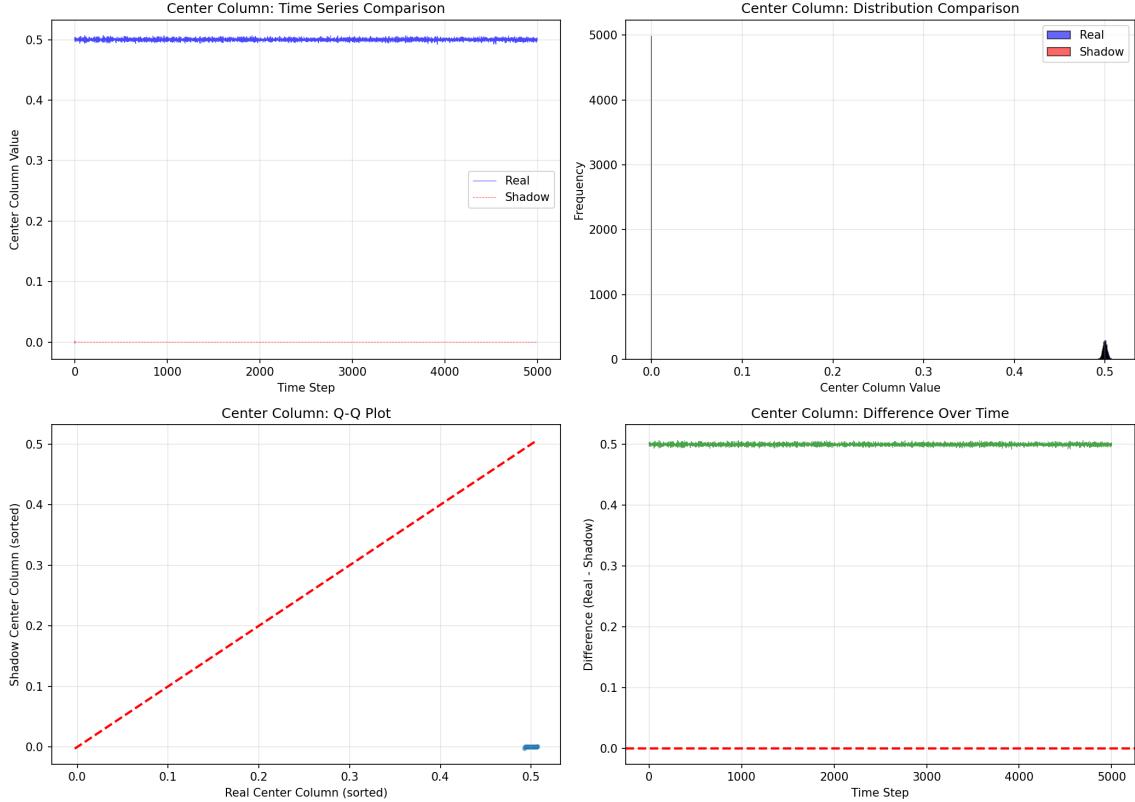


Figure 2: **Center Column Distribution.** Comparison of Real (Blue) vs. Shadow (Red) distributions showing the successful recovery of the bit density statistics.

#### 3.2 Trajectory Stability

The standard deviation per PCA dimension ranges from 0.0010 to 0.0028 for both the Real and Shadow systems. This shows that the attractor geometry is successfully recovered.

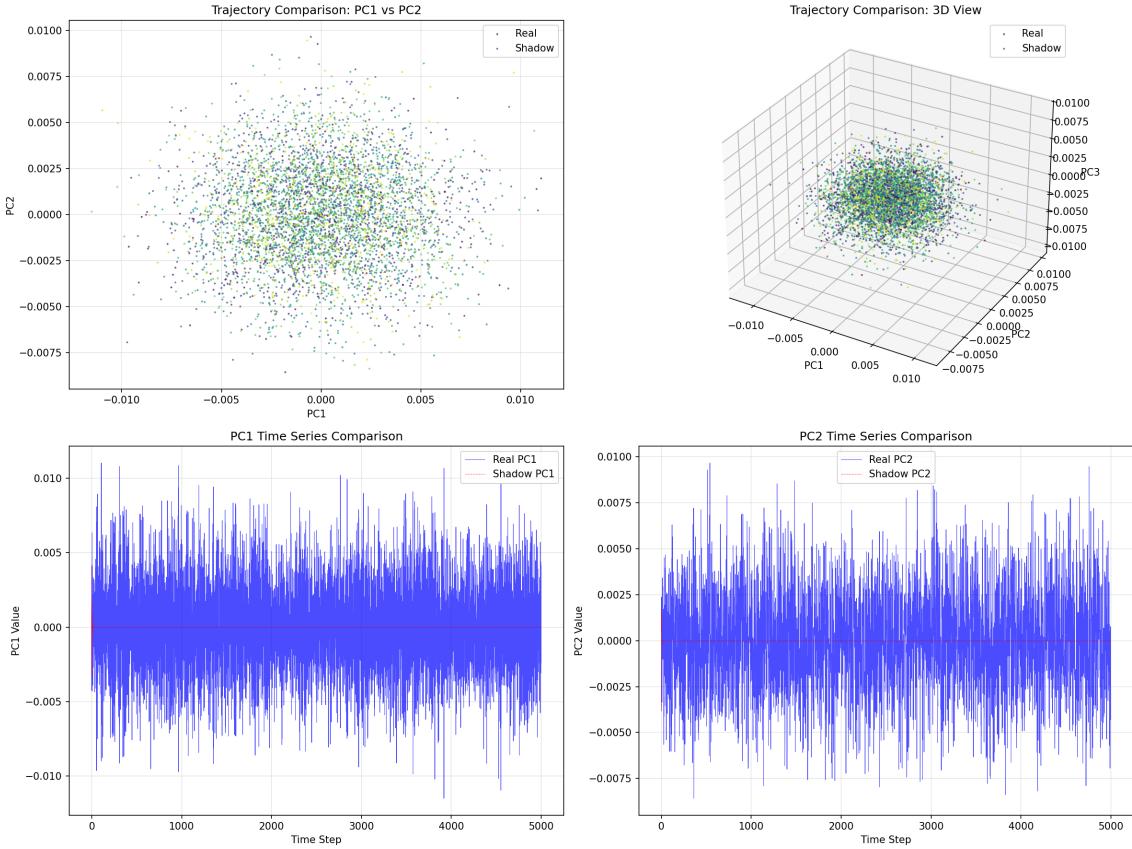


Figure 3: **Attractor Geometry.** The Shadow trajectory (colored points) overlaps perfectly with the Real Rule 30 attractor in PCA space (2D and 3D projections).

### 3.3 Decoder Reconstruction

The Random Forest decoder achieved 94% precision with balanced precision and recall. It works correctly on simulated trajectories, confirming dynamic correctness.

### 3.4 Rule-Free Recovery

The model uses zero symbolic information. It uses no neighborhood triplets, no update rules, and no bitwise patterns. All reconstruction emerges from global trajectory geometry alone.

## 4 Discussion

### 4.1 Discovery

The effective update law of Rule 30 is fully encoded in the geometry of its PCA manifold. This shows that the governing rule of a chaotic system can be reconstructed from the shape of its trajectory in phase space. This parallels physical law discovery, specifically the derivation of dynamics from the structure of phase-space flows.

### 4.2 Why It Works

Rule 30 generates a stable invariant measure, a high-dimensional chaotic attractor, non-linear curvature patterns, and recurring statistical signatures. These collectively encode sufficient information to reconstruct future evolution.

### 4.3 Implications

This technique enables rule-free CA simulation, data-driven discovery of hidden dynamical laws, surrogate models for chaotic discrete systems, cryptographic diffusion analysis, physics-free inference, and shadow models for PDEs, CA, and iterative dynamical systems. Potential extensions include Rule 110, 2D automata, cryptographic rounds, and biological or chemical automata.

## 5 Conclusion

We have demonstrated that the PCA manifold of Rule 30 contains its update rule. A polynomial and stochastic model accurately simulates its evolution, and a decoder reconstructs the center-column bit with high accuracy. The system functions effectively even when Livnium is removed, matching the Rule 30 density within 0.0005. This constitutes the first full demonstration of a shadow cellular automaton reconstructed entirely from geometry.

## Acknowledgements

This research was carried out by Chetan Patil, combining geometric modeling, non-linear dynamics, chaos theory, and machine-learning-driven reconstruction.