



#### Noah Isaak

# Free Space Segmentation for Gokart Application

V-Disparity

#### Semester Project

Institute for Dynamic Systems and Control Swiss Federal Institute of Technology (ETH) Zurich

#### Supervision

First Supervisor Prof. Dr. Second Supervisor

#### Abstract

Road and ground detection are closely related key tasks for an autonomous ground vehicle. These computations should be robust and preferably be performed in real-time. This paper aims to show the implementation of the V-Disparity method for ground detection. The approach is based on classic computer vision and does not incorporate learning methods. Basis of the method is a disparity map, for which a row-wise histogram is computed. This V-disparity histogram robustly preserves geometric scene features and can be used for various tasks. Experimental results however show the shortcomings of the implementation and how they could be overcome. In the following, a second pipeline is introduced. A mapping from a Velodyne Vld-16 Lidar to a camera is computed. The binary obstacle - ground mask which is computed from the lidar's point cloud can then be projected onto the camera image. These labels can then be used for e.g. machine learning tasks.

**Keywords:** Ground detection, V-Disparity.

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### Chapter 1

### Introduction

The tasks of segmenting a scene into ground, obstacles and other labels is a well-researched topic. It is a fundamental part of any autonomous ground vehicle, and lays the basis for many different tasks, such as planning, safety features or scene understanding. Over the last few years, solutions to this task, which are based on machine learning methods, have deemed themselves to be robust and accurate. Their ability to generalise and be applied to a variety of scenes make them a reliable choice. There however, exist many approaches to the problem, which are based on classic computer vision, with implementations dating few decades back.

The goal of this semester project is the implementation of a robust and accurate free space detection pipeline based on classic computer vision. The results of this pipeline can be used to e.g. label data for machine learning. If the pipeline does not perform as expected, a second pipeline is introduced, where the focus entirely lies on labeling data for machine learning tasks.

This semester project is part of a more extensive research into autonomous driving, based a self-driving Gokart. The Gokart is basis for a variety of research topics, such as planning, control systems and sensor fusion. The testing environment is a modular indoor Gokart track. The ground is flat, with no uphill or downhill sections. The track is not affected by weather conditions.

Related work on this topic is extensive. After limiting my research to the method of V-Disparity, early implementations can be dated back to 2002, with [1] providing a robust and accurate method for road detection, even for non-flat geometries. A study on the U-V Disparity method can be found in [2], providing a real-time implementation of the stereovision based scene analysis. With the rise in computing power, these methods could easily be implemented in real-time.

### Chapter 2

### Method

### Chapter 3

### Implementation

### Appendix A

### ${\bf Appendix Chapter}$

### Bibliography

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