

CS174A Assignment 2 - Part 1.

1. a) Since the hint says $P_{ear_in_headcoord} = D * P_{ear}$,

We have $P_{ear_in_camera} = ACD P_{ear}$

b). Since Tailcamera let us see from the end of the cat tail,

$P_{tailtip} = B * P_{torso}$, According to the hint in a), we have

$P_{torso} = KLM P_{tailtip}$, thus $B = M^{-1}L^{-1}K^{-1}$

2. According to the slide 6,

$$F_{total} = g - rV + f_{ext}$$

$$a(t) = \frac{F_{total}}{m}$$

where V is the damping coeff
 f is the external force.

$$V(t+\Delta t) = V(t) + \Delta t a(t)$$

$$X(t+\Delta t) = X(t) + \Delta t V(t+\Delta t)$$

By computing iteratively, we get the position of a certain particle

3. According to the slide 6,

$$g_i(t) = \sum_{j \in N_i} g_{ij}$$

g_i is total force on node i due to springs connecting it to neighboring nodes $j \in N_i$

$$g_{ij} = k_{ij} e_{ij} \frac{d_{ij}}{\|d_{ij}\|}$$

where

g_{ij} is the force spring ij exerts on node i .

$$d_{ij} = x_j - x_i$$

d_{ij} is separation of nodes

$\|d_{ij}\|$ is actual length of spring

$$e_{ij} = \|d_{ij}\| - l_{ij}$$

e_{ij} is deformation of spring

Function calls as specified in lecture:

```
void spring-forces (int num-springs, spring *sprs)
{ int i;
  for (i=0; i<num-springs; i++) spring-force (&sprs[i]); }
```

```
vinc (force, node1->force);
vdec (force, node2->force);
```

```
void spring-force (spring *s)
{ node *node1, *node2;
  double length, extension, scale_factor;
  vector direction, force;
  node1 = s->n1; node2 = s->n2;
  Vminus (node2->position, node1->position, direction);
  length = Vlength (direction);
  deformation = length - s->rest-length;
  scale_factor = (deformation * s->spring-constant) / length;
  Vscale (scale_factor, direction, force); }
```

4. a. Mass-Spring model with a non-zero length spring
 b. Cloth - Viscoelasticity - Mass-Springs Model
 c. Heating and Melting Deformable Models - Mass-Springs Model
 d. Liquids - Particle Models

Solution: a. $g_{ij} = k_{ij} e_{ij} \frac{d_{ij}}{\|d_{ij}\|} = k_{ij} (\|x_j - x_i\| - l_{ij}) \frac{x_j - x_i}{\|x_j - x_i\|}$ (where $d_{ij} = x_j - x_i$ is node distance, $e_{ij} = \|\|d_{ij}\| - l_{ij}\|$ is deformation, l_{ij} is natural spring length, k_{ij} is the spring constant for ij)
 (Page 10)

b. $m_i \ddot{x}_i + r_i \dot{x}_i + c_{ij} d_{ij} = f_i$
 (Page 17) $m_j \ddot{x}_j + r_j \dot{x}_j - c_{ij} d_{ij} = f_j$ where $c_{ij} = \frac{k_{ij} e_{ij} + r_{ij} \dot{e}_{ij}}{\|d_{ij}\|}$

Where $d_{ij} = x_j - x_i$, $e_{ij} = \|\|d_{ij}\| - l_{ij}\|$, r_{ij} is damping coeff, k_{ij} is stiffness.

c. Since the only difference is k_{ij} .

(Page 14). $k_{ij} = \begin{cases} k_{ij}^0 & \text{if } \theta^a \leq \theta^s \\ k_{ij}^0 - v(\theta^a - \theta^s) & \text{if } \theta^s < \theta^a < \theta^m \\ 0 & \text{if } \theta^a \geq \theta^m \end{cases}$ where $v = k_{ij}^0 / (\theta^m - \theta^s)$
 $\frac{\partial}{\partial t}(\rho \theta) - \nabla \cdot (C \nabla \theta) = q$ $\nabla = \left[\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right]$

q is the rate of heat generation.
 ρ is mass density
 θ is temperature
 C is thermal conductivity matrix

d. The total force on a particle i ,

(Page 16) $g_i(t) = \sum_{j \neq i} g_{ij}(t)$ attraction repulsion

$g_{ij}(t) = m_i m_j (x_i - x_j) \left(-\frac{\alpha}{(d_{ij} + \frac{\alpha}{2})^a} + \frac{\beta}{(d_{ij})^b} \right)$, $a=2, b=4$

α and β determine the strength of the attraction & repulsion forces
 $d_{ij} = \|x_j - x_i\|$. $\frac{\alpha}{2}$ is minimum required separation between particles

5. According to 2 $f_{total} = g - rV + f_{ext}$ where $f_{ext} = \begin{bmatrix} 2 \\ 14.7 \\ 5 \end{bmatrix}$ $m=1$ $\Delta t=1$ $g=9.8$
 $a(t) = \frac{f_{total}}{m}$
 $V(t+\Delta t) = V(t) + \Delta t a(t)$ assume $r=0$ for particle.
 $x(t+\Delta t) = x(t) + \Delta t \cdot V(t+\Delta t)$

thus $f_{total} = \begin{bmatrix} 2 \\ 4.9 \\ -5 \end{bmatrix}$ at $t=0$.

$a(0) = [2, 4.9, -5]^T$, $V(0) = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$, $x(0) = [0, 0, 0]^T$

Since $\Delta t=1$, $t=1s$.

$V(1) = V(0) + 1 \cdot a(0) = [2, 4.9, -5]^T$

$x(1) = x(0) + 1 \cdot V(1) = [2, 4.9, -5]^T$ $x_y = 4.9 \neq 0$

$f_{total} = g$ and $a(1) = \frac{g}{m} = [0, -9.8, 0]^T$

$t=2s$

$V(2) = V(1) + 1 \cdot a(1) = [2, -4.9, -5]^T$

$x(2) = x(1) + 1 \cdot V(2) = [4, 0, -10]^T$ Since $x_y = 0$, it hits the ground at $\begin{bmatrix} 4 \\ 0 \\ -10 \end{bmatrix}$.

6. According to Lecture 7,

$P_{eye} = [2, 10, 3]^T$, $P_{ref} = [-2, 2, 0]^T$, $V_{up} = [-1, -1, 0]^T$.

thus $K = \frac{P_{eye} - P_{ref}}{|P_{eye} - P_{ref}|} = \frac{[4, 8, 3]^T}{\sqrt{4^2 + 8^2 + 3^2}} = \left[\frac{4}{\sqrt{89}}, \frac{8}{\sqrt{89}}, \frac{3}{\sqrt{89}} \right]^T$

$i = \frac{V_{up} \times K}{|V_{up} \times K|} = \frac{\left(-\frac{3}{\sqrt{89}}, \frac{3}{\sqrt{89}}, -\frac{4}{\sqrt{89}} \right)^T}{\sqrt{\frac{9}{89} + \frac{9}{89} + \frac{16}{89}}} = \left(-\frac{3}{\sqrt{34}}, \frac{3}{\sqrt{34}}, \frac{4}{\sqrt{34}} \right)^T$

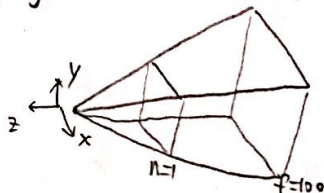
$J = K \times i = \left(\frac{-41}{\sqrt{3026}}, \frac{7}{\sqrt{3026}}, \frac{36}{\sqrt{3026}} \right)$ which is the camera coordinate system.

M_{cam}^{-1} transform world coordinate system to view coordinate system.

$M_{cam}^{-1} = \begin{bmatrix} \frac{-41}{\sqrt{3026}} & \frac{7}{\sqrt{3026}} & \frac{36}{\sqrt{3026}} & 0 \\ \frac{4}{\sqrt{89}} & \frac{8}{\sqrt{89}} & \frac{3}{\sqrt{89}} & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} I & -P_{eye} \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} -\frac{3}{\sqrt{34}}, \frac{3}{\sqrt{34}}, -\frac{4}{\sqrt{34}}, \frac{12}{\sqrt{34}} \\ \frac{41}{\sqrt{3026}}, \frac{7}{\sqrt{3026}}, \frac{36}{\sqrt{3026}}, -\frac{96}{\sqrt{3026}} \\ \frac{4}{\sqrt{89}}, \frac{8}{\sqrt{89}}, \frac{3}{\sqrt{89}}, \frac{97}{\sqrt{89}} \\ 0 & 0 & 0 & 1 \end{bmatrix}$

7. According to Lecture 7. The projection Matrix is, $n=-1$ $f=-100$ $r=2\sqrt{3}$ $l=-2+\sqrt{3}$

$M_p = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & -100 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix}$

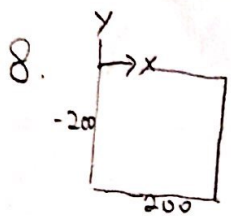


since aspect ratio $= \frac{r-l}{t-b} = \frac{1}{2}$; $b=-4+2\sqrt{3}$, $t=4-2\sqrt{3}$

$M_o = \begin{bmatrix} \frac{1}{2\sqrt{3}} & 0 & 0 & 0 \\ 0 & \frac{1}{4-2\sqrt{3}} & 0 & 0 \\ 0 & 0 & -\frac{2}{99} & \frac{101}{99} \\ 0 & 0 & 0 & 1 \end{bmatrix}$

thus $M_{proj} = M_o M_p =$

$\begin{bmatrix} \frac{1}{\sqrt{3}-2} & 0 & 0 & 0 \\ 0 & \frac{1}{2\sqrt{3}-4} & 0 & 0 \\ 0 & 0 & \frac{101}{99} & -\frac{200}{99} \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 2+\sqrt{3} & 0 & 0 & 0 \\ 0 & -\frac{2+\sqrt{3}}{2} & 0 & 0 \\ 0 & 0 & \frac{101}{99} & -\frac{200}{99} \\ 0 & 0 & 0 & 1 \end{bmatrix}$



Transform x, y to $n_x \times n_y$ (200×200) is

$$M_{up} = \begin{bmatrix} 1 & 0 & 0 & \frac{n_x-1}{2} \\ 0 & 1 & 0 & -\frac{n_y-1}{2} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \frac{n_x}{2} & 0 & 0 & 0 \\ 0 & \frac{n_y}{2} & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} \frac{n_x}{2} & 0 & 0 & \frac{n_x-1}{2} \\ 0 & \frac{n_y}{2} & 0 & -\frac{n_y-1}{2} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 100 & 0 & 0 & \frac{199}{2} \\ 0 & 100 & 0 & -\frac{199}{2} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

9. $P_{vcs} = M_{cam}^{-1} P_{ucs}$

$$= \begin{bmatrix} -\frac{3}{\sqrt{34}} & \frac{3}{\sqrt{34}} & -\frac{4}{\sqrt{34}} & -\frac{12}{\sqrt{34}} \\ \frac{-41}{\sqrt{3026}} & \frac{7}{\sqrt{3026}} & \frac{36}{\sqrt{3026}} & -\frac{96}{\sqrt{3026}} \\ \frac{4}{\sqrt{89}} & \frac{8}{\sqrt{89}} & \frac{3}{\sqrt{89}} & -\frac{97}{\sqrt{89}} \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3 & 0 & -2 & 1 \\ 2 & 0 & -1 & 5 \\ 1 & -3 & 2 & -1 \\ 1 & 1 & 1 & 1 \end{bmatrix} = \begin{bmatrix} \frac{-19}{\sqrt{34}} & 0 & \frac{-17}{\sqrt{34}} & \frac{4}{\sqrt{34}} \\ \frac{-169}{\sqrt{3026}} & \frac{-204}{\sqrt{3026}} & \frac{51}{\sqrt{3026}} & \frac{-138}{\sqrt{3026}} \\ \frac{-66}{\sqrt{89}} & \frac{106}{\sqrt{89}} & \frac{-107}{\sqrt{89}} & \frac{-56}{\sqrt{89}} \\ 1 & 1 & 1 & 1 \end{bmatrix}$$

thus $[\frac{-19}{\sqrt{34}}, \frac{-169}{\sqrt{3026}}, \frac{-66}{\sqrt{89}}, 1]^T$, $[0, \frac{-204}{\sqrt{3026}}, \frac{106}{\sqrt{89}}, 1]^T$, $[\frac{-17}{\sqrt{34}}, \frac{51}{\sqrt{3026}}, \frac{-107}{\sqrt{89}}, 1]^T$ and $[\frac{4}{\sqrt{34}}, \frac{-138}{\sqrt{3026}}, \frac{-56}{\sqrt{89}}, 1]^T$.

$P_{clip} = M_{proj} P_{vcs}$

$$= \begin{bmatrix} 2+\sqrt{3} & 0 & 0 & 0 \\ 0 & -\frac{2+\sqrt{3}}{2} & 0 & 0 \\ 0 & 0 & \frac{101}{99} & \frac{-200}{99} \\ 0 & 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} \frac{-19}{\sqrt{34}} & 0 & \frac{-17}{\sqrt{34}} & \frac{4}{\sqrt{34}} \\ \frac{-169}{\sqrt{3026}} & \frac{-204}{\sqrt{3026}} & \frac{51}{\sqrt{3026}} & \frac{-138}{\sqrt{3026}} \\ \frac{-66}{\sqrt{89}} & \frac{106}{\sqrt{89}} & \frac{-107}{\sqrt{89}} & \frac{-56}{\sqrt{89}} \\ 1 & 1 & 1 & 1 \end{bmatrix} = \begin{bmatrix} \frac{-19}{\sqrt{34}}(2+\sqrt{3}), & 0, & \frac{-17}{\sqrt{34}}(2+\sqrt{3}), & \frac{4}{\sqrt{34}}(2+\sqrt{3}) \\ \frac{-169}{\sqrt{3026}}(2+\sqrt{3}), & \frac{-204}{\sqrt{3026}}(2+\sqrt{3}), & \frac{51}{\sqrt{3026}}(2+\sqrt{3}), & \frac{-138}{\sqrt{3026}}(2+\sqrt{3}) \\ \frac{-666+200\sqrt{89}}{99\sqrt{89}}, & \frac{-10706+200\sqrt{89}}{99\sqrt{89}}, & \frac{-10807+200\sqrt{89}}{99\sqrt{89}}, & \frac{-13938+200\sqrt{89}}{99\sqrt{89}} \\ \frac{-66}{\sqrt{89}}, & \frac{106}{\sqrt{89}}, & \frac{-107}{\sqrt{89}}, & \frac{-56}{\sqrt{89}} \end{bmatrix}$$

11. Normalize: divide by w .

$$P_{11} = \frac{1}{w} P_{clip} = \begin{bmatrix} \frac{19\sqrt{89}}{66\sqrt{34}}(2+\sqrt{3}) & 0 & \frac{17\sqrt{89}}{107\sqrt{34}}(2+\sqrt{3}) & -\frac{\sqrt{89}}{14\sqrt{34}}(2+\sqrt{3}) \\ \frac{169\sqrt{89}}{132\sqrt{3026}}(2+\sqrt{3}) & -\frac{51\sqrt{89}}{53\sqrt{3026}}(2+\sqrt{3}) & \frac{51\sqrt{89}}{214\sqrt{3026}}(2+\sqrt{3}) & -\frac{69\sqrt{89}}{56\sqrt{3026}}(2+\sqrt{3}) \\ \frac{666+200\sqrt{89}}{6534} & \frac{5353+100\sqrt{89}}{5247} & \frac{10807+200\sqrt{89}}{10593} & \frac{6969+100\sqrt{89}}{2772} \\ 1 & 1 & 1 & 1 \end{bmatrix}$$

12. $P_{DCS} = M_{up} \cdot P_{11} = \begin{bmatrix} 100 & 0 & 0 & \frac{199}{2} \\ 0 & 100 & 0 & -\frac{199}{2} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \uparrow \\ \uparrow \\ \uparrow \\ \uparrow \end{bmatrix} = \begin{bmatrix} \uparrow \\ \uparrow \\ \uparrow \\ \uparrow \end{bmatrix}$ (drop z coordinate)

thus we have $\left(\frac{1900\sqrt{89}(2+\sqrt{3})+6567\sqrt{34}}{66\sqrt{34}}, \frac{8450\sqrt{89}(2+\sqrt{3})-6567\sqrt{3026}}{66\sqrt{3026}} \right)$
 $\left(\frac{199}{2}, \frac{-10200\sqrt{89}(2+\sqrt{3})-10547\sqrt{3026}}{106\sqrt{3026}} \right)$
 $\left(\frac{3400\sqrt{89}(2+\sqrt{3})+21293\sqrt{34}}{214\sqrt{34}}, \frac{5100\sqrt{89}(2+\sqrt{3})-21293\sqrt{3026}}{214\sqrt{3026}} \right)$ and $\left(\frac{-100\sqrt{89}(2+\sqrt{3})+1393\sqrt{34}}{14\sqrt{34}}, \frac{-1725\sqrt{89}(2+\sqrt{3})+893\sqrt{3026}}{14\sqrt{3026}} \right)$