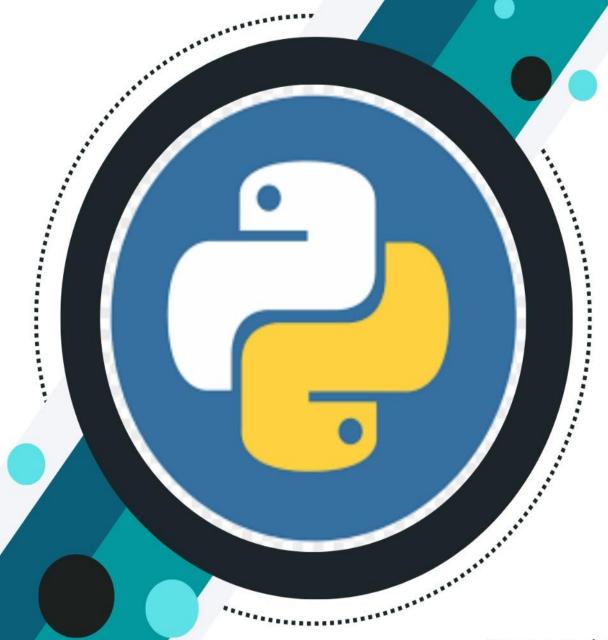




PEMROGRAMAN BERORIENTASI OBJEK LANJUT

2023



## Prepared By:

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### A. Single Inheritance

Script 1:

```
class Enemy:
   def __init__(self, name, toughness):
        self.name = name
        self.toughness = toughness
   def move(self):
        print(self.name, " is attacking")
class Zombie(Enemy):
   def __init__(self, name, toughness, type, weakness):
        super().__init__(name, toughness)
        self.type = type
        self.weakness = weakness
   def sounds(self):
        print("AaarRRgG The ZoMbiEee has CoMiiNg!")
zombie = Zombie("Zomboos", 'Low', "Regular Garden-variety Zombie", 'The low
power')
print(zombie.__dict__)
zombie.move()
zombie.sounds()
```

## Output:

```
PS C:\Users\Asus\Documents\WATA KULTAH SEMESTER 4\P802\latihan2\praktikum_2> & C:\Users\Asus\App0ata/Local/Programs/Python310/p
ython.exe "c:\Users\Asus\Documents\WATA KULTAH SEMESTER 4\P802\latihan2\praktikum_2/single1.pp"
{\name': Zomboos', 'toughness': 'Low', 'type': 'Regular Garden-variety Zombie', 'weakness': 'The low power'}
Zomboos is attacking
AaarRigG The ZoMbitee has CoMiiNg!

PS C:\Users\Asus\Documents\WATA KULTAH SEMESTER 4\P802\latihan2\praktikum_2> []
```

## Script 2:

```
class Hero:
```

```
def __init__(self, name, toughness):
    self.name = name
    self.toughness = toughness

def move(self):
    print(self.name,' is showing its power')

class Plant(Hero):
```

```
def __init__(self, name, toughness, recharge, cost, power):
        super().__init__(name, toughness)
        self.recharge = recharge
        self.cost = cost
        self.power = power

    def desc(self):
        print(f'Hello Zombie!!, i am ', {self.name}, ' ready to remove you
from the world')

plant = Plant('Peashooters','Normal','Fast',100,'Shoot peas at attacking
zombies')
print(plant.__dict__)
plant.move()
plant.desc()
```

```
PS C:\Users\Asus\Documents\MATA KULIAH SEMESTER 4\P802\latihan2\praktikum_2> & C:/Users/Asus/AppData/Local/Programs/Python310/python.exe "C:/Users/Asus/Documents/MATA KULIAH SEMESTER 4\P802\latihan2\praktikum_2/single2.py"
{'name: 'Peashooters', 'Youghness': 'Normal', 'rechange': 'Fast', 'cost': 100, 'power': 'Shoot peas at attacking zombies'}
Peashooters is showing its power
Hello Zombiel!, i am ('Peashooters') ready to remove you from the world

PS C:\Users\Asus\Documents\MATA KULIAH SEMESTER 4\P802\latihan2\praktikum_2> []
```

## **B.** Multiple Inheritance

Script 1:

```
class Enemy:
    def __init__(self, name, toughness):
        self.name = name
        self.toughness = toughness

    def move(self):
        print(self.name, " is attacking")

class Zombie:

    def __init__(self, type, weakness):
        self.type = type
        self.weakness = weakness

    def sounds(self):
        print("AaarRRgG The ZoMbiEee has CoMiiNg!")

class FlagZombie(Enemy, Zombie):
```

```
def __init__(self, name, toughness, type, weakness):
    Enemy.__init__(self, name, toughness)
    Zombie.__init__(self, type, weakness)

def do(self):
    print(self.name, ' is attacking')
    print("The Zombieee has coming to you")

zom = FlagZombie('Bie', 'Low', 'Flag Zombie', 'The low power')
zom.do()
```

```
PS C:\Users\Asus\Documents\MATA KULIAH SEMESTER 4\PB02\latihan2\praktikum_2> & C:\Users\Asus\AppData\Local/Programs/Python/Python310/p
ython.eve "c:\Users\Asus\Documents\MATA KULIAH SEMESTER 4\PB02\latihan2\praktikum_2/multiple1.py"
Bie is attacking
The Zombieee has coming to you
PS C:\Users\Asus\Documents\MATA KULIAH SEMESTER 4\PB02\latihan2\praktikum_2>
```

#### Script 2:

```
class Hero:
    def __init__(self, name, toughness):
        self.name = name
        self.toughness = toughness
    def move(self):
        print(self.name, " is showing its power")
class Plant:
    def __init__(self, recharge, cost, power):
        self.recharge = recharge
        self.cost = cost
        self.power = power
    def plantpower(self):
        print(f'my power is {self.power} ready to remove ZOMBIE from the
world')
class CherryBombs(Hero, Plant):
    def __init__(self, name, toughness, recharge, cost, power):
        Hero.__init__(self, name, toughness)
        Plant.__init__(self, recharge, cost, power)
    def do(self):
```

```
print(self.name,' is hero which will save you from the zombie\'s
attacked')

cheri = CherryBombs('Rybom', 'Massive', 'Very slow', '150', 'Blow up all
zombies in an area')
cheri.do()
```

PS C:\USsers\Asus\Documents\WATA KULIZAH SEMESTER A\PBOZ\latihan2\praktikum\_2> & C:\Users\Asus\AppOata/Local/Programs/Python/Python310/p
ython.exe "c:\Users\Asus\Documents\WATA KULIZAH SEMESTER 4\PBOZ\latihan2\praktikum\_2/multiple2.py"
Rybom is hero which will save you from the zombie's attacked
PS C:\Users\Asus\Documents\WATA KULIZAH SEMESTER 4\PBOZ\latihan2\praktikum\_2> []

#### C. Hierarchical Inheritance

Script 1:

```
class Virus:
    def init (self, name, molekul):
        self.name = name
        self.molekul = molekul
   def get_name(self):
        return self.name
   def get molekul(self):
        return self.molekul
class VirusCategory(Virus):
   def __init__(self, name, molekul, category):
        super().__init__(name, molekul)
        self.category = category
    def get_category(self):
        return self.category
class VirusUsage(Virus):
   def __init__(self, name, molekul, utilization):
        super(). init (name, molekul)
        self.utilization = utilization
   def get utilization(self):
        return self.utilization
```

# Script 2:

```
class Bakteri:

    def __init__(self, nama, kapsul):
        self.nama = nama
        self.kapsul = kapsul

    def get_nama(self):
        return self.nama

    def get_kapsul(self):
        return self.kapsul

class BacterialGrouping(Bakteri):

    def __init__(self, nama, kapsul, pengelompokan):
        super().__init__(nama, kapsul)
        self.kelompok = pengelompokan

    def get_kelompok(self):
        return self.kelompok
```

```
class BacteriShape(Bakteri):
       def init (self, nama, kapsul, bentuk):
           super().__init__(nama, kapsul)
           self.bentuk = bentuk
       def get_bentuk(self):
           return self.bentuk
   # Hierarchical Inheritance
   class Stafilokokus(BacteriShape):
       def init (self, nama, kapsul, bentuk, jenis ):
           super(). init (nama, kapsul, bentuk)
           self.jenis = jenis
       def get_jenis(self):
           return self.jenis
   stafil = Stafilokokus('Staphylococcus aureus', 'Tidak berkapsul',
   'Kokus(bulat)', 'Stafilokokus')
   print('Nama bakteri\t: ',stafil.get_nama())
   print('Kapsul\t\t: ',stafil.get_kapsul())
   print('Bentuk\t\t: ',stafil.get_bentuk())
   print('Jenis\t\t: ',stafil.get_jenis())
   Output:
                    KULIAH SEMESTER 4\PB02\latihan2\praktikum_2>
D. Multilevel Inheritance
   Script 1:
   class Protista:
       def __init__(self, name, group):
           self.name = name
```

self.group = group

print(f"Name\t\t: {self.name}")
print(f"Group\t\t: {self.group}")

def get\_details(self):

```
class ProtistaClasification(Protista):
    def __init__(self, name, group, sel, sifat):
        super().__init__(name, group)
        self.sel = sel
        self.sifat = sifat
    def get_details(self):
        super().get_details()
        print(f"Sel\t\t: {self.sel}")
        print(f"Sifat\t\t: {self.sifat}")
class Ciliata(ProtistaClasification):
    def __init__(self, name, group, sel, sifat, cara_gerak):
        super().__init__(name, group, sel, sifat)
        self.cara_gerak = cara_gerak
   def get_details(self):
        super().get_details()
        print(f"Cara gerak\t: {self.cara_gerak}")
manager = Ciliata('Ciliata', 'Protista mirip hewan', 'Sel
tunggal','Heterotrof', 'Bergerak dengan rambut getar (silia)')
manager.get_details()
Output:
Script 2:
class Fungi:
    def __init__(self, nama, bentuk, warna):
        self.nama = nama
        self.bentuk = bentuk
        self.warna = warna
    def get_info(self):
        print(f'Nama\t: {self.nama}')
        print(f'Bentuk\t: {self.bentuk}')
        print(f'warna\t: {self.warna}')
```

```
class Zygomycota(Fungi):
    def __init__(self, nama, bentuk, warna, sifat):
        super(). init (nama,bentuk,warna)
        self.sifat = sifat
    def get_info(self):
        super().get_info()
        print(f'Sifat\t: {self.sifat}')
class Rhizopus(Zygomycota):
    def __init__(self, nama, bentuk, warna, sifat, peran):
        super().__init__(nama, bentuk, warna, sifat)
        self.peran = peran
    def get_info(self):
        super().get_info()
        print(f'Peran\t: {self.peran}')
mycota = Rhizopus('Rhizopus Oryzae', 'Stolon berdinding halus', 'Koloni
berwarna putih berangsur-angsur menjadi abu-abu', 'Saprofit', 'Pembuatan
tempe')
print(mycota.get_info())
```

#### E. Hybrid inheritance

#### Script 1:

```
class Universitas:
 def init (self):
    self.univ = "Universitas Muhammadiyah Cirebon"
 def display(self):
    print(f"Nama Universitas\t: {self.univ}")
class Matkul(Universitas):
  def __init__(self):
   Universitas. init (self)
    self.course = "Pemograman Berorientasi Objek"
```

```
def display(self):
    print(f"Nama mata kuliah\t: {self.course}")
    Universitas.display(self)
class Prodi(Universitas):
  def __init__(self):
    self.Prodi = "Teknik Informatika"
  def display(self):
    print(f"Nama program studi\t: {self.Prodi}")
class Mahasiswa(Matkul, Prodi):
  def __init__(self):
    self.name = "Nisa Maharani"
    Prodi.__init__(self)
    Matkul.__init__(self)
  def display(self):
    print(f"Nama mahasiswa\t\t: {self.name}")
    Prodi.display(self)
    Matkul.display(self)
ob = Mahasiswa()
print()
ob.display()
Output:
Script 2:
class Univ:
    def __init__(self, nama_univ):
        self.nama_univ = nama_univ
    def desc(self):
        print(f'Universitas\t: {self.nama_univ}')
class Fakultas(Univ):
    def __init__(self, nama_univ, nama_fakultas, nama_prodi):
        super().__init__(nama_univ)
```

```
self.nama_fakultas = nama_fakultas
        self.nama prodi = nama prodi
    def desc(self):
        super().desc()
        print(f'Fakultas\t: {self.nama_fakultas}')
        print(f'Program studi\t: {self.nama_prodi}')
class Gedung(Univ):
    def __init__(self, nama_gedung):
        self.nama_gedung = nama_gedung
    def desc(self):
        super().desc()
        print(f'Gedung\t\t: {self.nama_gedung}')
class Mahasiswa(Gedung, Fakultas):
    def __init__(self, nama_mhsw, nim, nama_univ, nama_fakultas,
nama_prodi, nama_gedung):
        Fakultas.__init__(self, nama_univ, nama_fakultas, nama_prodi)
        Gedung.__init__(self, nama_gedung)
        self.nama_mhsw = nama_mhsw
        self.nim = nim
    def desc(self):
        super().desc()
        print(f"Nama\t\t: {self.nama_mhsw}")
        print(f"Nim\t\t: {self.nim}")
anto = Mahasiswa('Antonio Diegory', '210511111', 'Universitas Terbuka',
'Teknik', 'Teknik Informatika', 'Machdor')
anto.desc()
Output:
```

```
BPS:(:Users\Asus\Documents\WATA KULTAH SEMESTER 4\PBOZ\latihan2\praktikum_2> & C:/Users\Asus\AppOata/Local/Programs/Python/Python310/p
ython.exe "c:/Users/Asus\Documents\WATA KULTAH SEMESTER 4\PBOZ\latihan2\praktikum_2/hybrid2.py"
Universitas : Universitas Terbuka
# Fakultas : Teknik
Program studi : Teknik Informatika
Gedung : Machdor
# Wachdor
# Nama : Antonio Diegory
# Nama : Antonio Diegory
```