

# AQSA SHAHID

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## SOFTWARE QUALITY ASSURANCE ENGINEER

*4+ years plus testing experience in multiple games, mobile & web applications*

- ◆ Experienced in software testing with solid understanding of SDLC, STLC, SQA methodologies tools and best practices. Create robust test documentation like test plans, test cases and test matrices.
- ◆ Worked on multiple types of softwares, apps (mobile & desktop apps) and games ranging from streaming, navigation, real-time tracking, ecommerce, white label, action, adventure, puzzle, sports to strategy.
- ◆ Proven expertise in writing user stories, acceptance criteria, user cases, and test cases with hands-on experience with JIRA, YouTrack, Twello and Codebase.
- ◆ Ability to work effectively in a fast-paced environment under deadline pressure.
- ◆ Skilled in analyzing requirements to ensure identified testing solutions and meet customer needs and expectations.
- ◆ Ability to create product's flows from wireframing to designing of a product. Verifying UI/UX to meet modern styles.
- ◆ Worked in agile methodology to develop project plans followed by incremental delivery of the product.

### TECHNICAL SKILLS

<b>Languages</b>	C++, Java, SQL, HTML, CSS
<b>Softwares</b>	Atlassian JIRA, MyJetBrains Youtrack, Twello, Codebase, Postman, Logic Monitor, Eclipse, Selenium, Appium Studio, Adobe XD, Assembla, Game Analytics, Azure DevOps, Hassl, Kualitee, Teamwork
<b>Testing Types</b>	Functional/Non Functional testing, UI testing, Stress/Load testing, Black/White box testing, Smoke/Sanity testing, Exploratory testing, Regression testing, Useability testing, Beta/Acceptance testing, Boundary Value Analysis

### PROFESSIONAL ABRIDGEMENT

#### SYSTEMS LIMITED

MARCH 2021 - PRESENT

*Junior Consultant*

*Projects worked - TeamViewer*

- ◆ Worked in CRM and Marketing domain
- ◆ Responsible for creating Functional Design Documents
- ◆ Responsible for test case designing and test case execution for the relevant CRs/BRs

#### KUALITATEM PRIVATE LIMITED

AUGUST 2020 - MARCH 2021

*Software Quality Assurance Engineer*

- ◆ Able to interact on projects with clients throughout the testing lifecycle, starting from requirement gathering and scoping up till delivery.
- ◆ Understand business requirements, prepare test estimates and test plans, conduct test execution and prepare results

- ♦ Analyzing system features and functionality and determine the best approach and techniques to test (black box, white box, stress/load, data integrity, security, automation)
- ♦ Conduct software testing effectively and efficiently across desktop, web , mobile and emerging technologies

#### EMBLEM TECHNOLOGIES, LAHORE

OCT 2018 - JULY 2020

##### *Senior Software Quality Assurance Engineer*

- ♦ Being a software quality assurance engineer, I tested different mobile, web and desktop applications ranging from e-commerce, navigational, social media, live streaming, trivia and dating apps. At Emblem, I got the opportunity to test complete systems including Android, iOS, client web and admin portals, which gave me an understanding of complete working products.
- ♦ Responsible for all steps of ongoing Software Testing Life Cycle (STLC). Responsible for requirements analysis, test planning, writing and reviewing test cases, executing test cases, and bug logging, tracking, and closing the bugs
- ♦ Handled the demands of time and attention while maintaining a positive demeanor
- ♦ Responsible for executing test cases, analyze results, report and track defects, verify fixes and perform follow up work to resolve issues
- ♦ Working closely with technical and non-technical peers and senior management to promote successful delivery of products and services
- ♦ Working closely with design team to make sure all the use-cases are designed properly

#### GENITEAM SOLUTIONS, LAHORE

OCT 2017 - OCT 2018

##### *Associate Software Quality Assurance Engineer*

My role as an Associate SQAE was as follows:

- ♦ Responsible for reviewing product design documentation to ensure requirements mentioned are correct and verifiable.
- ♦ Recommended design improvements to engineers throughout the development.
- ♦ Executed test plans and created test reports to describe program evaluation, testing and correction.
- ♦ Maintained effective communication with project software engineers on project limitation, capability, performance and requirements.
- ♦ Participated in Risk Management meetings.
- ♦ Tested mobile and desktop games both single/multi player like Ludo, Carom, Fighting games.

#### ACADEMIC BRIEF

**BACHELOR OF SCIENCE IN COMPUTER SCIENCE** | *Forman Christian College, Lahore, 2017*