

## Assignment for Week 6 (September 30, 2019)

Total Marks: 40

Submission Deadline: 17:45

### INSTRUCTIONS

1. Submit a separate C file for each of the problems. The solution for problem  $i$  should be named `[rollno]-probi.c` where 'rollno' is your roll number.
2. You may consult your notes, books or manual pages.

### PROBLEMS

1. A *multivariate polynomial* of degree  $d$  in  $n$  variables  $x_1, \dots, x_n$  is of the form

$$\sum_{k \leq d} c_k x_1^{k_1} x_2^{k_2} \cdots x_n^{k_n},$$

where  $k = \sum_{i=1}^n k_i$  represents the degree of the term with coefficient  $c_k$ . Each coefficient monomial combination is called a term. For example,  $4a^4b^3d^2 - 10b^2cdf^3 + abd^2e + 7cef$  is a multivariate polynomial in variables  $a, b, c, d, e, f$  containing four terms  $-4a^4b^3d^2, -10b^2cdf^3, abd^2e, 7cef$  of degrees 9, 7, 5, 3 respectively.

Define two structures `term` and `mpoly` as follows. Let `maxVar` and `maxTerms` denote the maximum number of variables and maximum number of terms in a polynomial respectively. Set `maxVar` to 26 so that you can use distinct lowercase letters (a,b,...,z) to represent each variable. Assume all coefficients are integers.

```
struct term{
    int coeff;           //stores coefficient
    int exp[maxVar];     //stores exponents corresponding of each variable
};

struct mpoly{
    int nTerms;           // number of terms -- to be read from the user
    int nVar;             // number of variables
    struct term poly[maxTerms]; // array of structures of type term
};
```

Write functions to

- Read a polynomial from the user
- Display the polynomial

For example, when the polynomial  $4a^4b^3d^2 - 10b^2cdf^3 + abd^2e + 7cef$  is read into a variable `p` of type `struct mpoly`, then the variable `p.nTerms` will be 4 and `p.nVar` would be 6. The terms are stored in `p.poly[0]`, `p.poly[1]`, `p.poly[2]`, `p.poly[3]`.

Consider the first term – its coefficient is 4 and so `p.poly[0].coeff = 4`. As there are 6 variables fixed to first 6 letters of the alphabet we have `p.poly[0].exp[0,1,2,3,4,5] = {4,3,0,2,0,0}` i.e., `exp[i]` indicates

the exponent of variable numbered  $i+1$  or equivalently variable represented by the character 'a'+ (char) i.  
Marks: 20

**Practice Question (not for evaluation):** Write functions to add and multiply multivariate polynomials.

### Sample Output

Enter number of variables: 6

Variables named a,b,c,d,e,f

Enter number of terms: 4

Input the terms (in variables a,b,c,d,e,f) in decreasing order of degree

Reading term 1...

Coefficient: 4

Exponent of a: 4

Exponent of b: 3

Exponent of c: 0

Exponent of d: 2

Exponent of e: 0

Exponent of f: 0

Reading term 2...

Coefficient: -10

Exponent of a: 0

Exponent of b: 2

Exponent of c: 1

Exponent of d: 1

Exponent of e: 0

Exponent of f: 3

Reading term 3...

Coefficient: 1

Exponent of a: 1

Exponent of b: 1

Exponent of c: 0

Exponent of d: 2

Exponent of e: 1

Exponent of f: 0

Reading term 4...

Coefficient: 7

Exponent of a: 0

Exponent of b: 0

Exponent of c: 1

Exponent of d: 0

Exponent of e: 1

Exponent of f: 1

The input polynomial is

$4 a^4 b^3 d^2 - 10 b^2 c d f^3 + a b d^2 e + 7 c e f$

2. Consider the following code.

```
#include <stdio.h>
#define MAX_SIZE 25

int main(){
    int size, i, j;
    int **array;
    printf("Enter the size (<= %d) of the square matrix: ", MAX_SIZE);
    scanf("%d", &size);

    // check that size < MAX_SIZE
    // allocate (size x size) memory for array
    // fill array

    for(i=0; i<size; i++){
        for(j=0; j<size; j++){
            printf("%5d ", array[i][j]);
        }
        printf("\n");
    }
    return 0;
}
```

Your task is to replace the commented lines with code that fills `array[] []` with entries that match the desired output. For example, if the desired output is of the form

```
1  2  3  4  5
6  7  8  9 10
11 12 13 14 15
16 17 18 19 20
21 22 23 24 25
```

for `size = 5`, then the code replacing the commented line `// fill array` will be

```
for(i=0; i<size; i++){
    for(j=0; j<size; j++){
        a[i][j] = i*size + j + 1;
    }
}
```

Write code for generating the following patterns.

(a)

```
1  2  3  4  5
10 6  7  8  9
14 15 11 12 13
18 19 20 16 17
22 23 24 25 21
```

Marks: 5

(b)

```
5  4  3  2  1
10 9  8  7  6
15 14 13 12 11
20 19 18 17 16
25 24 23 22 21
```

Marks: 5

(c)

```
1  2  3  4  5
16 17 18 19 6
15 24 25 20 7
14 23 22 21 8
13 12 11 10 9
```

Marks: 10

Note that the user enters `size`. Your code should work for any `size ≤ 25` (not just 5). Submit a single C file. You may ask the user to enter a choice (a,b,c) to choose the pattern.