

<b>Roll Number</b>		<b>Section</b>	
<b>Name</b>			

**Department of Computer Science and Engineering, IIT Kharagpur**  
**Programming and Data Structure (CS10001)**

**Class Test 2**

**Autumn Semester 2019-20**

**Date: 30/10/2019**

**Marks: 40**

**Time: 1 hour**

*Answer the questions in the spaces provided on the question booklet. For rough work, you may use the extra pages provided in this booklet for the purpose. No other supplementary sheets will be provided.*

Question	Q1	Q2	Q3	Q4	TOTAL
Marks					

**Q1.** Answer the following.

**(3+2+(3+2) = 10 marks)**

(a) Perform the following subtraction operation using *addition*, using 8-bit 2's complement method:

$$(58)_{10} - (49)_{10}$$

You need to show the complete addition operation, and the answer needs to be in 8-bit 2's complement form.

(b) Represent the following decimal numbers using 8-bit sign-magnitude representation:

(i) 41, (ii) -67

(i)

  
  

(ii)

(c) Perform the following conversions:

(i)  $(167.375)_{10} \rightarrow (?)_2$

(ii)  $(1101011011.01101)_2 \rightarrow (?)_{16}$

(i)

  
  

(ii)

Q2. Fill in the blanks as per the instructions provided.

(10 marks)

```
#include <stdio.h>
#include <stdlib.h>
struct point {
    int x, y; };
typedef struct point _PNT;

// *** Function declaration follows ***
_____ allocate_array_of_points (int N)
    /* Data type returned by the function: (1 mark) */
{
    _PNT *tmpArray;
    tmpArray = _____ malloc (N * _____);
    /* Allocate memory for N points: (1+1=2 marks) */
    if (tmpArray == _____) return NULL;
    /* Memory allocation failed: (1 mark) */
    return _____;
    /* Return address of allocated array of points: (1 mark) */
}
main( )
{
    _PNT *p;
    int N,i;
    printf ("Give number of points \n");
    scanf ("%d", &N);
    p = _____;
    /* Call function to allocate array of N points: (1 mark) */
    printf ("Read points \n");
    for (i=0;i<N; i++)
        scanf ("%d %d", _____, _____);
    /* Read points in the array allocated: 1+1=2 marks */
    for(i=0;i<N; i++)
        printf ("(%d,%d) \n", _____, _____);
    /* Print points read in the same order:1+1=2 marks */
}
```

Q3. Answer the following.

(2+3+5 = 10 marks)

(a) Choose the correct option in the question below.

The function **fgetc()** returns **EOF** when

- (A) End of file is reached
- (B) When **fgetc()** fails to read a character
- (C) Both (A) and (B)
- (D) None of the above

Correct option:

(b) Identify the errors, if any, in the following program.

```
#include <stdio.h>
void main()
{
    unsigned char;
    FILE *fp;
    fp = fopen ("trial", 'r');
    while ((ch=getc(fp)) != EOF)
        printf ("%c", ch);
    fclose (*fp);
}
```

(c) Fill in the blanks in the following C program that compares two text files character by character.

```
#include <stdio.h>
#include <stdlib.h>
int compareFile (FILE *fPtr1, FILE *fPtr2, int *line, int *col);
int main()
{
    FILE *fPtr1, *fPtr2;          // Declare the two file pointers
    char name1[100], name2[100];
    int diff, line, col;

    /* Input names of the files to compare */
    printf ("\nEnter name of first file: ");   scanf ("%s", name1);
    printf ("\nEnter name of second file: ");  scanf ("%s", name2);

    /* Open the two files to compare */
    fPtr1 = fopen (name1, "r");   fPtr2 = fopen (name2, "r");
    if (_____) {
        printf ("\nUnable to open file.");  exit (-1);
    }

    /* Call function to compare the files */
    diff = compareFile (fPtr1, fPtr2, &line, &col);
    if (diff == 0)
        printf ("\nBoth files are equal.");
    else {
        printf ("\nFiles are not equal.\n");
        printf ("Line: %d, col: %d\n", line, col);
    }

    fclose(fPtr1);   fclose(fPtr2);
    return 0;
}

/** Function to compare two files. It returns 0 if both files are same, otherwise it returns -1 and sets "line"
    and "col" to indicate where the files differ. */
int compareFile (FILE *fPtr1, FILE *fPtr2, int *line, int *col)
{
    char ch1, ch2;
    *line = 1;   *col = ____;
    do
    {
        ch1 = fgetc(fPtr1);   ch2 = fgetc(fPtr2);
        if (ch1 == '\n') {           // Increment line
            *line += 1;
            *col = 1;
        }

        /* If characters are not same then return -1 */
        if (ch1 != ch2)
            return ____;

        *col ____;
    } while (ch1 != EOF && ch2 != EOF);

    /* If both files have reached end */
    if (_____)   return 0;
    else        return -1;
}
}
```

Q4. Answer the following.

(5+3+2=10 marks)

- (a) For the following C program, fill up the blank spaces appropriately.

```
#include <stdio.h>
#include <stdlib.h>
#define row 4
#define col 5

int main()
{
    int i, j;
    int *arr1[row], **arr2 ;
    for (i=0; _____; i++)          // FOR LOOP TERMINATION CONDITION
        arr1[i] = (_____) malloc(col * sizeof(int)); // TYPE CASTING

    arr2 = (_____) malloc(row * sizeof(int *)); // TYPE CASTING
    for (i=0; i<row; i++)
        arr2[i] = (int *) malloc(_____) ;
                                   // MEMORY SIZE TO BE ALLOCATED

    for (i = 0; i < row; i++)
        for (j = 0; j < col; j++)
            *(_____) = i*j;    // STORE IN (i,j)-th ELEMENT OF arr1

    arr2 = arr1;
    for (i = 0; i < row; i++)
        for (j = 0; j < col; j++)
            printf("%d ", arr2[i][j]);
}
```

- (b) With respect to the variable declarations as in Q4(a), write the equivalent expressions for the following using "arr1[i][j]": (e.g.  $*(arr1[i]+j) \rightarrow arr1[i][j]$ )

$*(arr1 + i) + j$	
$arr1[i] + j$	
$*(arr1 + i)[j]$	

- (c) Consider the declaration "int arr[4][5]", where the address of arr[0][0] in hexadecimal is (64)<sub>16</sub>. What will the address of arr[1][2] in hexadecimal? Assume that sizeof(int) = 4.

## **ROUGH WORK**

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