







NPTEL ONLINE CERTIFICATION COURSES

Course Name: Hardware Security

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Topic

Lecture 24: Introduction to Side Channel Analysis

CONCEPTS COVERED

Concepts Covered:

☐ What is Side Channel Analysis?

☐ Types of Side Channel

☐Brief History

☐Timing Attack

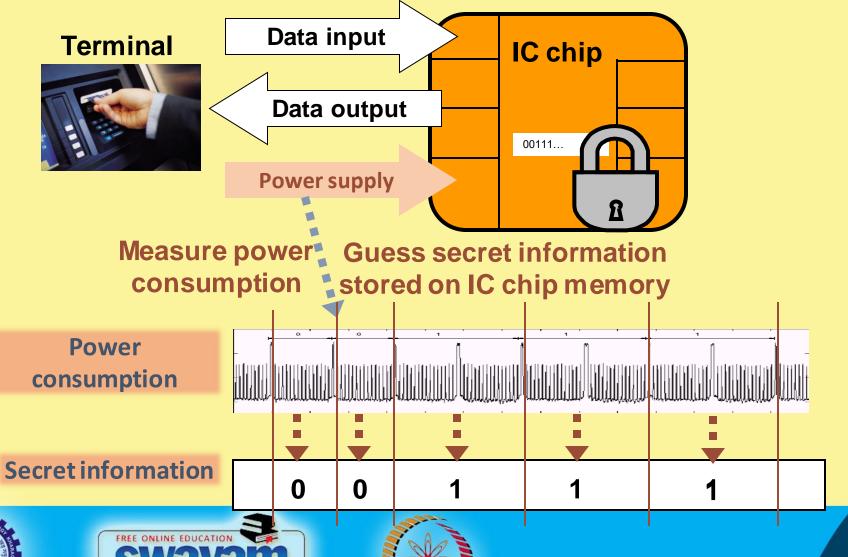
☐ Power Analysis and Types





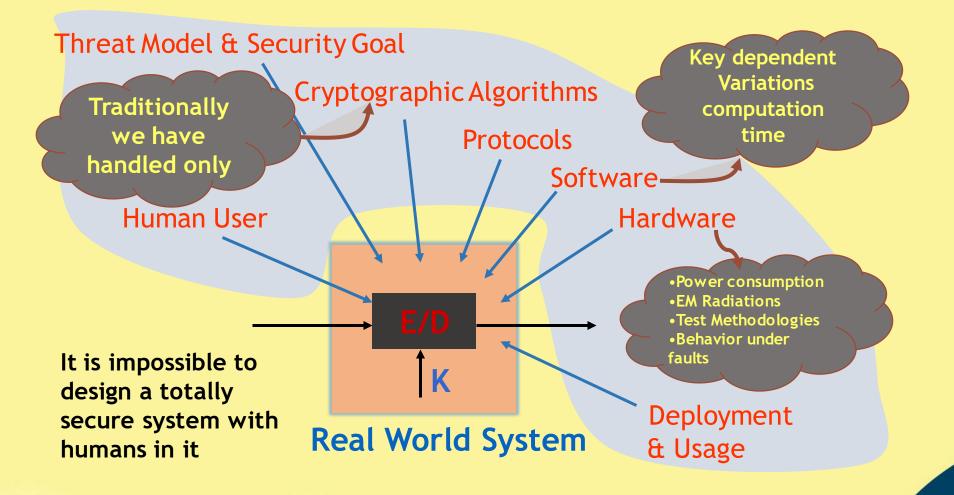


Strong cryptographic algorithms are just the beginning!



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Side Channel Sources









What are Side Channels?

- These are covert channels which leak information which the designers of cryptographic algorithms did not consider.
- Information is leaked because of the implementation:
 - optimization leads to information leakage
 - example: an if-else statement in a programming language







A Brief History of Side Channels

- World War 1, telephones used in battle fields had just one wire and used the earth to carry the return current.
 - Spies would insert rod in the ground and connect them to amplifiers in order to pick up conversation.
- World War II, Bell Labs were the first to discover that electromagnetic emissions from devices could leak 75% of the plaintext that was sent securely from a distance of 80ft.
- During 1950s, Americans used radiations from encoding devices to spy on encrypted Russian message transmission.
- These attacks were studied by Americans, under the code named Tempest, to identify the shielding methods for equipments.
- In 1985, Win van Eck published the first unclassified report which showed how low cost equipments
 could be used to eavesdrop on messages from a distance of few hundred meters using the emanations
 from cathode ray tube monitors.
- More recent studies show how emissions from cables of LCD monitors, wireless keyboards, LED indicators can be picked up and decoded from several feet away.
- In the mid 1990s, two seminal papers by Paul C Kocher showed how execution time and power consumption can be used to easily retrieve secret keys from naïve implementations of ciphers.







Possible Side Channels

- Timing
- Power
- Electro-Magnetic radiations
- Faults
- Testability Features in Hardware

and may be many more...







Square and Multiply Algorithm

```
Input: y, x, n,
  Output: s \equiv y^x \mod n
1 s = 1
2 for (i = n - 1; i \ge 0; i - -) do
   bit = (x >> i)\&1
4 s = s^2 \mod n
\mathbf{if} (bit) then
         s = s \times y \mod n
     end
8 end
9 return s
```

We assume that the attacker knows the first b-1 bits, and wants to obtain the b-1th bit of the secret key.

Attacker knows x[0],...,x[b-2] and wants to determined x[b-1]

Paul C Kocher, Timing Attacks on Implementations of Diffie-Hellman, RSA, DSS and Other Systems, In Proceedings of Crypto, LNCS 1109, pgs 104-113, 1996.







Timing Measurement

- Assume that the attacker can measure time accurately for a function
 P.
- Compute the timestamp before and after calling a function P
- Then evaluate the difference between the timestamps.
- Note if there is no program between two timestamp calls, there is still a small time difference.
- This overhead should be appropriately deducted after computing the running time of the program P.







Timestamp Snippet

```
#include <time.h>
unsigned int timestamp(void)
    unsigned int bottom;
    unsigned int top;
    asm volatile("xorl %%eax, %%eax\n cpuid \n" ::: "%eax",
     "%ebx", "%ecx", "%edx"); // flush pipeline
    asm volatile("rdtsc\n" : "=a" (bottom), "=d" (top) );
                             // read rdtsc
    asm volatile("xorl %%eax, %%eax\n cpuid \n" ::: "%eax",
    "%ebx", "%ecx", "%edx"); // flush pipeline again
    return bottom;
```







Attack Methodology

- Attacker measures the time required to perform the loop a large number of times by varying the value of *y*.
- Each observed timing can be denoted as $T_j = e + \sum_{i=0}^{w-1} t_i$, where t_i is the time required for performing multiplication and squaring for bit i.
- The measurement error, loop overhead are other sources of inaccuracies.
- We assume that the attacker knows or has correctly evaluated in the previous iterations the first (b-1) bits: x[0],...,x[b-2]
- Now the attacker guesses x[b-1]. Is it correct? 0 or 1?







Attack Methodology (contd.)

• If the guess is correct, subtracting from T yields

$$T_r = e + \sum_{i=0}^{w-1} t_i - \sum_{i=0}^{b-1} t_i$$

$$= e + \sum_{i=b}^{w-1} t_i + (t_{b-1} - t_{b-1}^*)$$

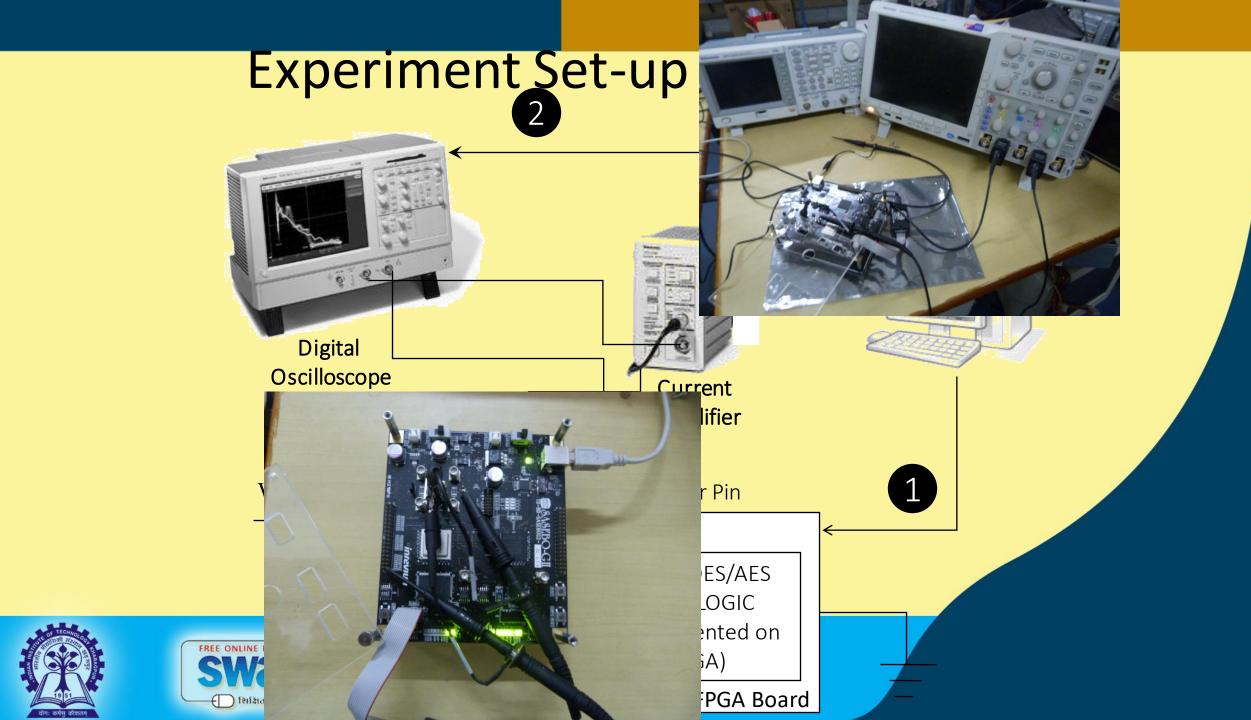
$$= e + \sum_{i=b}^{w-1} t_i + \Delta t_{b-1}$$

- Attacker obtains a distribution by varying the value of y and observing the above timing T_r .
- Assuming that the measurement error and the individual timings for the modular multiplier are independent, the variance of this distribution is:
 - If the guess is correct: $Var(T_r) = Var(e) + (w b)Var(t)$
 - If the guess is wrong: $Var(T_r) = Var(e) + (w b)Var(t) + 2Var(t)$









Power Attacks

- SPA Simple Power Analysis attacks
 - Fact exploited Power consumption at an instant of time is a function of the operation being carried out by the device
- DPA Differential Power Analysis
 - Fact exploited Power consumption of the same operation at different instants of time depends on the data being processed.

Paul C. Kocher, Joshua Jaffe, Benjamin Jun: Differential Power Analysis. CRYPTO

1999: 388-397







Simple Power Analysis (SPA)

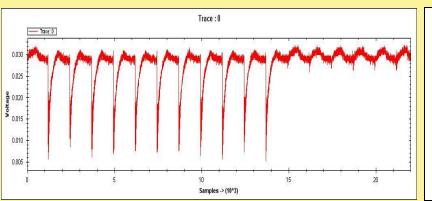
- Directly interprets the power consumption of the device
- Looks for the operations taking place and also the key!
- Trace: A set of power consumptions across a cryptographic process
- I millisecond operation sampled at 5MHz yield a trace with 5000 points

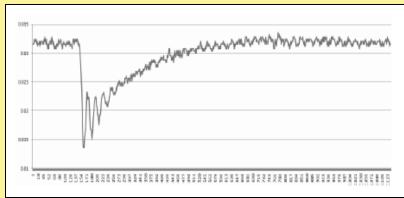






A Power Trace





- Power Trace of a round of AES.
- Observe the variation of power values.
- The variations occur because of the operation dependence of power: leads to SPA.
- The variations also occur because of data dependence of power: leads to DPA.





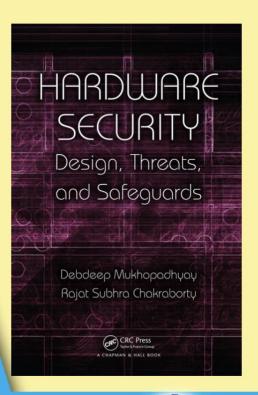


References

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Jeffrey Hoffstein, Jill Pipher, Joseph H. Silverman, An Introduction to Mathematical Cryptography, Springer.







Conclusion:

Definition of Side Channel Analysis

Brief History

Types of Side Channel Analysis

Kocher's Timing Attacks

Power Analysis and Types















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