



Elliptic Curve Cryptography

Elliptic Curve Cryptography

- Majority of public-key crypto (RSA, D-H) use either integer or polynomial arithmetic with very large numbers/polynomials
- It imposes a significant load in storing and processing keys and messages
- An alternative is to use elliptic curves
- It offers same security with smaller bit sizes
- Newer, but not as well analysed

Elliptic Curves over Real Numbers

- An elliptic curve is defined by an equation in two variables x & y , with coefficients
- For cryptography, the variables and coefficients are restricted to elements in a Finite field.

Consider an elliptic curve

- where x, y, a, b , the variables and coefficients are all real numbers
- In general, the cubic equations for elliptic curves takes the form

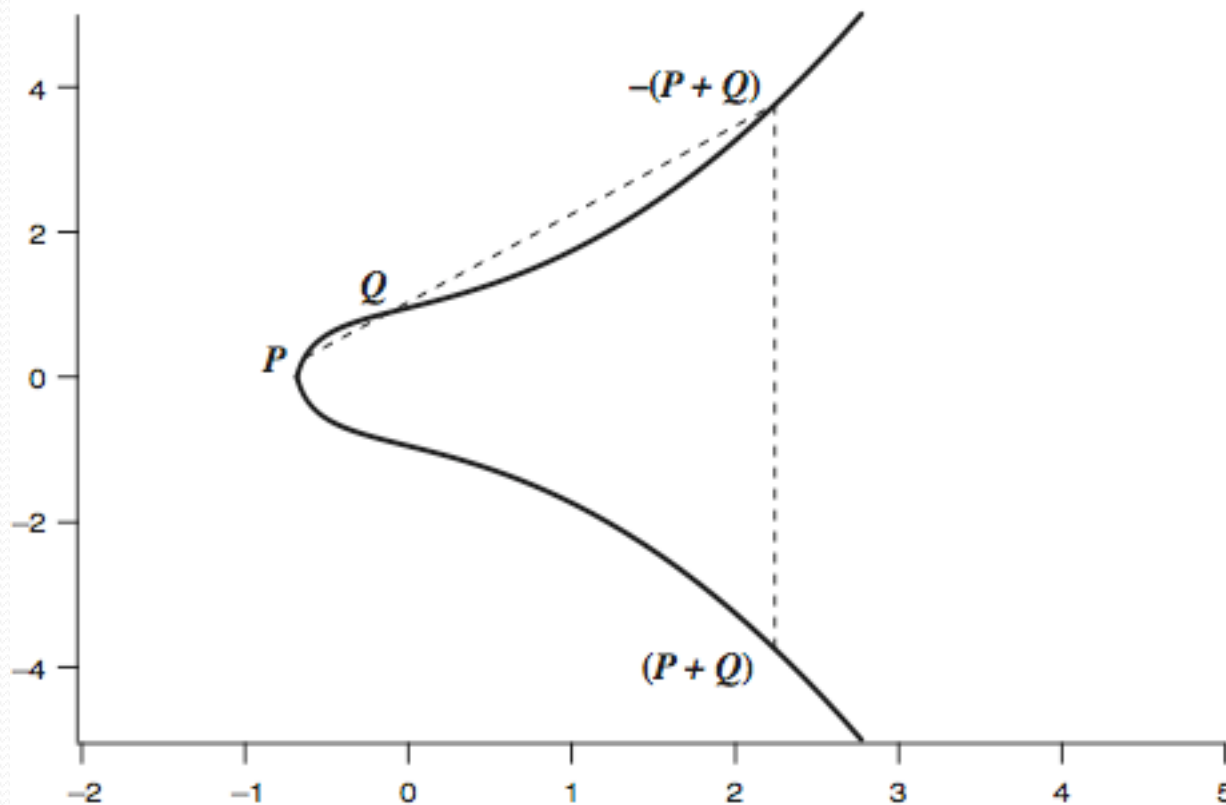
$$y^2 + axy + by = x^3 + cx^2 + dx + e$$

Elliptic Curves over Real Numbers

- Consider a cubic elliptic curve of form
 - $y^2 = x^3 + ax + b$
 - where x, y, a, b are all real numbers
 - also define zero point O or point at infinity
- consider set of points $E(a,b)$ that satisfy the equation $y = \sqrt{(x^3 + ax + b)}$
 - Given a and b , the plot consists of positive and negative values of y for each value of x .
 - Each curve is symmetric about $y = 0$

Real Elliptic Curve Example

geometrically sum of $P+Q$ is reflection of the intersection $R [= -(P+Q)]$



(b) $y^2 = x^3 + x + 1$

Geometric Description of Addition

- A group can be defined based on the set $E(a,b)$ provided that $x^3 + ax + b$ has no repeated factors

- Equivalent to the condition

$$4a^3 + 27b^2 \neq 0$$

- In geometric terms the rules for addition is
“ if three points on an elliptic curve lie on a straight line, their sum is o “

Rules for Addition

- o serves the additive identity

$$P + o = o + P = P, \text{ assume } P \neq o \text{ and } Q \neq o$$

- If $P = (x, y)$ then $-P = (x, -y)$. These two points can be joined by a vertical line.

$$P + (-P) = P - P = o$$

- To add two points P and Q with different x coordinates, draw a straight line between them and find a third point of intersection R

$$P + Q = -R$$

If the line is tangent to the curve at either P or Q , then $R = P$ or $R = Q$.

Rules for Addition

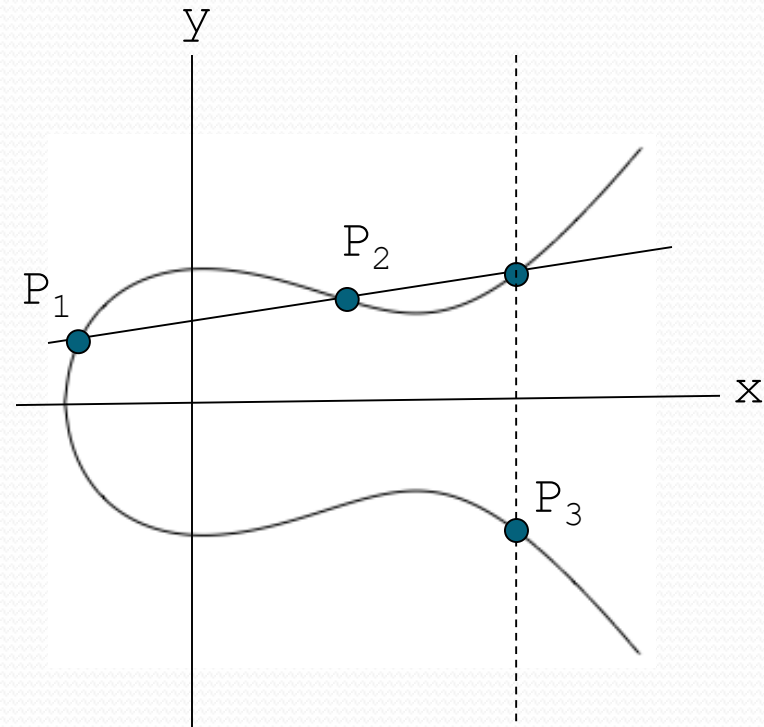
- P and $(-P)$, with same x -coordinate are joined by a vertical line, which can be viewed as intersecting the curve at the infinity point

Therefore, $P + (-P) = o$

- To double a point Q , draw the tangent line and find the other point of intersection S .

Then $Q + Q = 2Q = -S$

Elliptic Curve Addition



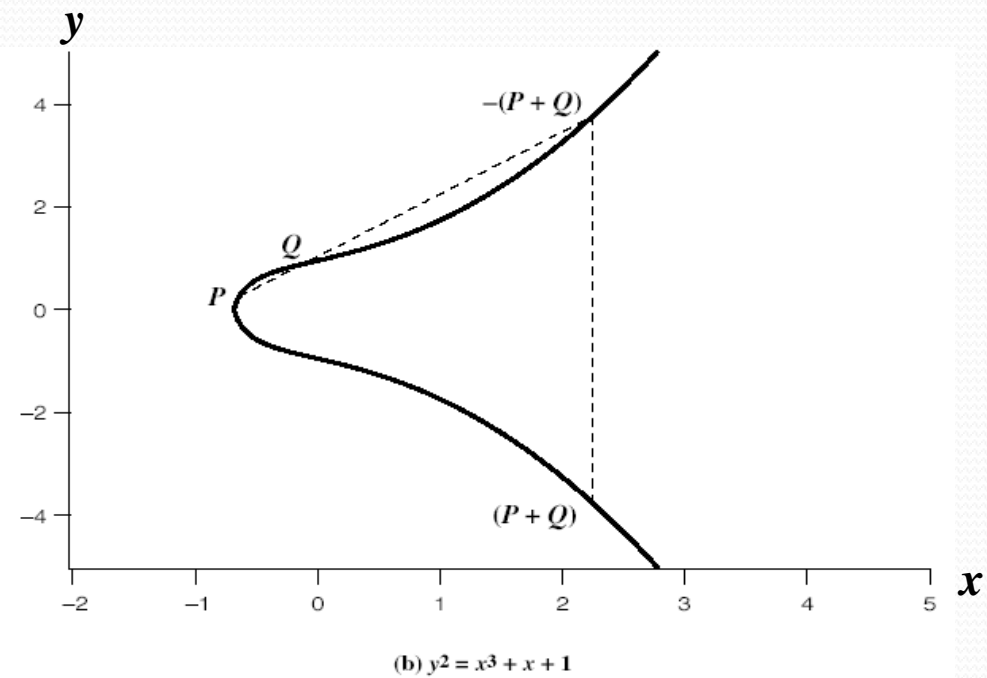
- Consider elliptic curve

$$E: y^2 = x^3 - x + 1$$

- If P_1 and P_2 are on E , we can define

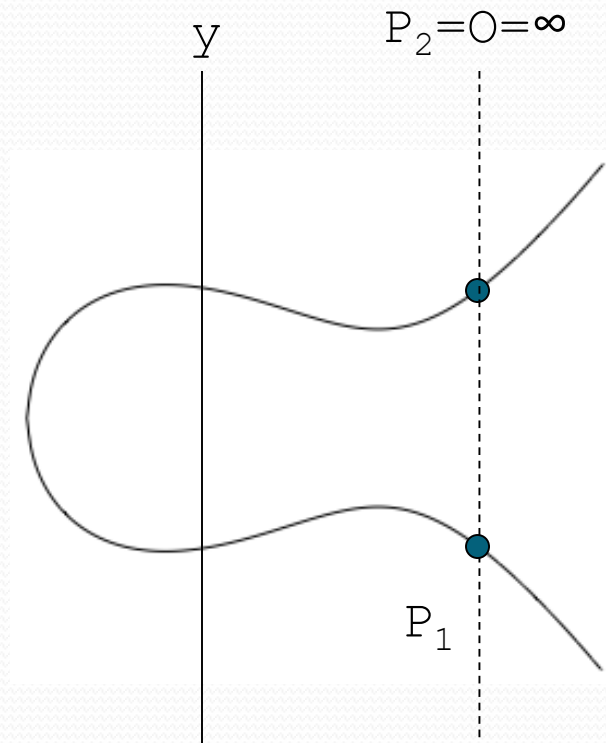
$$P_3 = P_1 + P_2$$

Addition in ECC

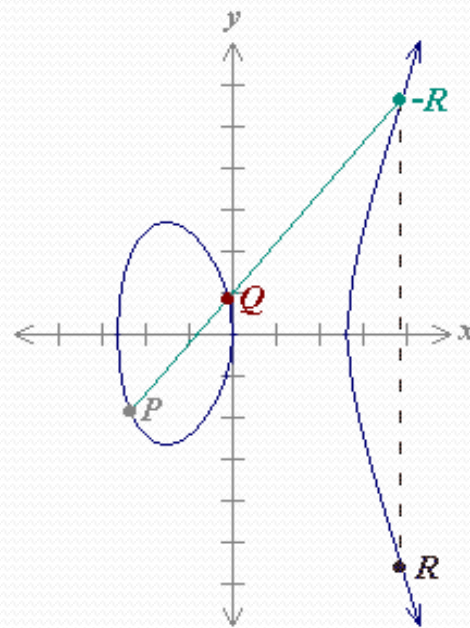


Let, $P \neq Q$,

Addition



Addition



$P (-2.35, -1.86)$

$Q (-0.1, 0.836)$

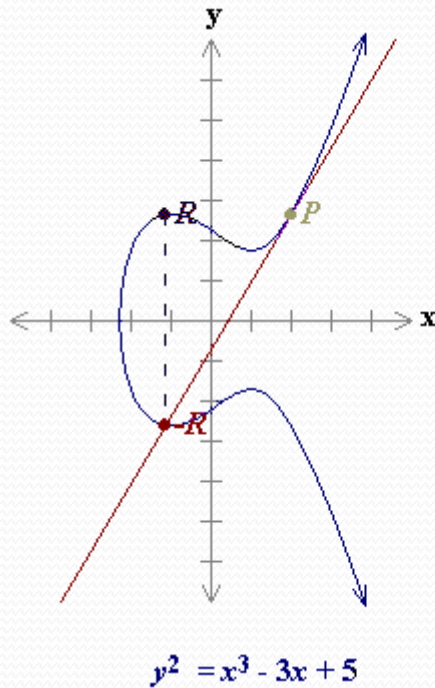
$-R (3.89, 5.62)$

$R (3.89, -5.62)$

$P + Q = R = (3.89, -5.62).$

$$y^2 = x^3 - 7x$$

$$P + P = 2P$$

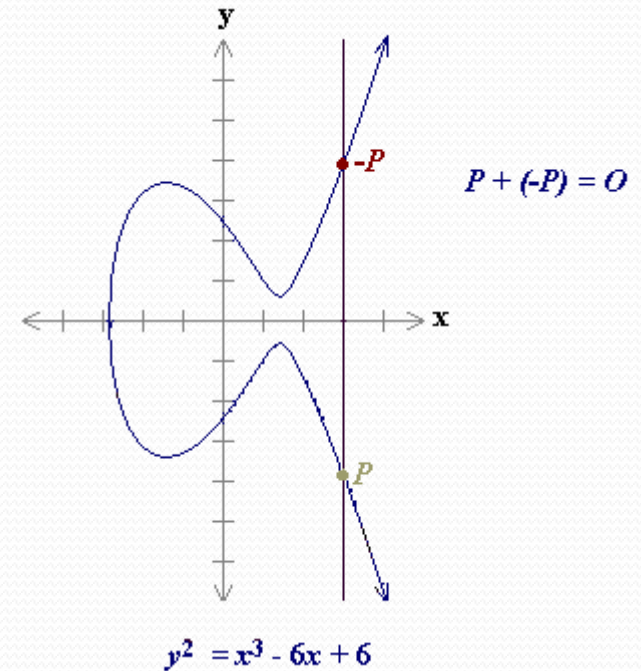


$$P (2, 2.65)$$

$$-R (-1.11, -2.64)$$

$$R (-1.11, 2.64)$$

$$2P = R = (-1.11, 2.64).$$



$$P + (-P) = O$$

As a result of the above case $P = O + P$

O is called the additive identity of the elliptic curve group.

Hence all elliptic curves have an additive identity **O** .

Finite Elliptic Curves

- Elliptic curve cryptography uses curves whose variables & coefficients are finite
- have two families commonly used:
 - prime curves $E_p(a,b)$ defined over Z_p
 - use integers modulo a prime
 - best in software
 - binary curves $E_{2^m}(a,b)$ defined over $GF(2^n)$
 - use polynomials with binary coefficients
 - best in hardware

Elliptic Curve Cryptography

- ECC addition is analog of modulo multiply
- ECC repeated addition is analog of modulo exponentiation
- need “hard” problem equiv to discrete log
 - $Q=kP$, where Q, P belong to a prime curve
 - is “easy” to compute Q given k, P
 - but “hard” to find k given Q, P
 - known as the elliptic curve logarithm problem
- Certicom example: $E_{23}(9,17)$

ECC Diffie-Hellman

- can do key exchange analogous to D-H
- users select a suitable curve $E_q(a,b)$
- select base point $G=(x_1,y_1)$
 - with large order n s.t. $nG=O$
- A & B select private keys $n_A < n$, $n_B < n$
- compute public keys: $P_A = n_A G$, $P_B = n_B G$
- compute shared key: $K = n_A P_B$, $K = n_B P_A$
 - same since $K = n_A n_B G$
- attacker would need to find k , hard

ECC Encryption/Decryption

- several alternatives, will consider simplest
- must first encode any message M as a point on the elliptic curve P_m
- select suitable curve & point G as in D-H
- each user chooses private key $n_A < n$
- and computes public key $P_A = n_A G$
- to encrypt P_m : $C_m = \{kG, P_m + kP_b\}$, k random
- decrypt C_m compute:
$$P_m + kP_b - n_B(kG) = P_m + k(n_B G) - n_B(kG) = P_m$$

ECC Security

- relies on elliptic curve logarithm problem
- fastest method is “Pollard rho method”
- compared to factoring, can use much smaller key sizes than with RSA, etc.
- for equivalent key lengths computations are roughly equivalent
- hence for similar security ECC offers significant computational advantages

Comparable Key Sizes for Equivalent Security

Symmetric scheme
(key size in bits)

ECC-based scheme
(size of n in bits)

RSA/DSA
(modulus size in bits)

56

112

512

80

160

1024

112

224

2048

128

256

3072

192

384

7680

256

512

15360