Bayesian decision theory and learning

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Books

- Chapter 5 of "Machine learning" by Tom M. Mitchel
- Chapters 3, 16, of "Introduction to Machine Learning" by Ethem Alpaydin.

Random process

- Data generated by a process not completely known.
 - Process modeled as a random process
 - Convenient to handle the gap in knowledge.
- Data x treated as an outcome of a random variable, X.
 - P(X=x) is observable.
- Possible to associate classes with data.
 - P(X=x|C_i), C_i is the i th class, i= 1,2,..K.

Bayesian Inference

Joint and Conditional probabilities

$$P(A \text{ and } B) = P(A) P(B|A) = P(B) P(A|B)$$

Prior probability, the probability of the hypothesis on previous knowledge

Bayes' Theorem (Thomas Bayes (1763))

$$P(h|D) =$$

 $\frac{P(h) P(D|h)}{P(D)}$

Likelihood function, probability of the data given the hypothesis

Posterior probability, the probability of the hypoth. (assigning a class) given the data.

Unconditional probability (evidence) of the data, a normalizing constant ensuring the posterior probabilities sum to 1.00

4

Learning scenarios

Maximum a posteriori (MAP) hypothesis:

$$h_{MAP} \equiv \operatorname{argmax} P(h|D)$$
 $h \in H$
 $P(D)$ the same for any h .

 $h_{MAP} \equiv \operatorname{argmax} P(h|D)$
 $P(D|h)P(h)$
 $P(D)$
 $h \in H$
 $P(D|h)P(h)$
 $P(D|h)P(h)$

Maximum likelihood (ML) hypothesis:

$$h_{ML} \equiv \underset{h \in H}{\operatorname{argmax}} P(D|h)$$

An example

- To find out whether a patient is suspected having a particular form of cancer, and a diagnosis test reported +ve for the patient.
- Given:

```
• P(Cancer)=.008 P(\sim Cancer)=.992
```

•
$$P(+ve|Cancer)=.98$$
 $P(-ve|Cancer)=.02$

•
$$P(+ve)\sim Cancer = .03$$
 $P(-ve)\sim Cancer = .97$

- Two hypotheses in the above:
 - h₁:Cancer, and h₂:~Cancer
- Which one is to select given a positive outcome?

MAP approach

- P(+ve | Cancer) P(Cancer)=.98 x .008=.0078
- P(+ve | ~Cancer) P(~Cancer)=.03 x .992=.0298
- Hence, select h₂: ~Cancer

ML approach

Bayesian inference

- P(+ve | Cancer)=.98
- P(+ve | ~Cancer)=.03
- Hence, select h₁: Cancer!!
- Prior has a very important role in making a decision!

Example (Contd.)

- P(data) and posterior probabilities
- P(+ve)?
 - P(+ve,Cancer)+P(+ve,~Cancer)
 - P(+ve|Cancer)P(Cancer)+P(+ve|~Cancer)P(~Cancer)
 - **•** =0.0376
- P(-ve)?
 - 1-P(+ve)=1-0.0376=0.9624
- P(Cancer|+ve)
 - **=** =0.0078/0.0376=0.21
- P(~Cancer|+ve)
 - =1-0.21=0.79

Provides a measure of confidence!

s.d.?

 $\sqrt{(0.79 \times 0.21)}$

≈0.41

Features of Bayesian Learning

- Flexible learning from each observable instance.
 - either increasing or decreasing prob. of a hypothesis being correct.
- Prior knowledge of hypothesis used.
 - Inductive bias.
- Accommodates hypotheses with probabilistic prediction.
 - Each hypothesis in the version space of concept learning will have a weight while taking a decision.
- Provides a framework of optimal decision making.
 - Even when computation is intractable!

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Concept learning under Bayesian framework

• P(D|h): Likelihood

- No error in data D.
- \blacksquare =1 if h an element of version space ($VS_{H,D}$)
- = 0, otherwise
- *P*(*h*): Prior
 - Prior could be taken with uniform distribution
 - =1/|H|
- P(D): Marginal Prob. of data
 - \blacksquare = sum of (P(D|h).P(h)) over H.
 - $= (1.|VS_{H,D}|)/|H| = |VS_{H,D}|/|H|$
- P(h|D)=(P(D|h).P(h))/P(D)= $1/|VS_{H,D}|$, if h in VS, else 0.

Least mean squared error estimate as the ML hypothesis

• Target function: y=f(x)

 $MSE = \sum (y_i - h(x_i))^2$

- h: hypothesis
 - same distribution at • $y_i = h(x_i) + e_i$, i = 1, 2, ...n each observation
 - $e_i \sim N(0, \sigma)$ •
- Prob. of $P(D|h) = \left(\frac{1}{\sqrt{2\pi}\sigma}\right)^n \prod_{i=1}^n e^{-\frac{1}{2}\left(\frac{y_i h(x_i)}{\sigma}\right)^2}$ Log-likelihood
- Log-likelihood
 - $\log(P(D|h)) = n \cdot \ln \frac{1}{\sigma \sqrt{2\pi}} \sum_{i=1}^{n} \frac{1}{2} \left(\frac{y_i h(x_i)}{\sigma} \right)^2$

$$h_{ML} = \underset{h \in H}{\operatorname{argmin}} \sum_{i=1}^{\infty} (y_i - h(x_i))^2$$

4

Minimum description length principle in Bayesian learning

$$h_{MAP} = \operatorname*{argmax} P(D|h)P(h)$$

$$\downarrow h_{\epsilon H}$$

$$\downarrow h_{\epsilon$$

- Information theory (Shannon and Weaver, 1949)
 - Optimal encoding length of a message of prob. $p = -log_2(p)$.

Optimal classifier

- Learning a target function of a classifier.
- A target function: $f: X \rightarrow V$
 - $V = \{v_1, v_2, ..., v_k\}$: A set of possible class labels.
- Hypotheses space H with $h: X \rightarrow V$,
- $h_{MAP} = argmax_h \{P(h|D)\}$
 - May not be optimal ____ Ensemble learning?
- Consider all h in H for decision making weighted by their posterior.
 - $c(x) = argmax_{v \in V} \{ (\Sigma_h (P(v|h)P(h|D)) \}$
 - c is learnt as an optimal classifier

4

An example

- $= H = \{h_1, h_2, h_3\}, V = \{+ve, -ve\}$
- $P(h_1|D)=0.4$, $P(h_2|D)=0.3$, $P(h_3|D)=0.3$
- $\bullet h_{MAP} = h_1$
- Let for an instance x,
 - $h_1(x) = +ve, h_2(x) = -ve, h_3(x) = -ve$
 - $h_{MAP}(x) = +ve$ (Selecting h_1).
- $c(x) = argmax \{ P(+|h_1).P(h_1|D) + P(+|h_2).P(h_2|D) + P(+|h_3).P(h_3|D), P(-|h_1).P(h_1|D) + P(-|h_2).P(h_2|D) + P(-|h_3).P(h_3|D) \}$ $= argmax \{ 1x(0.4) + 0 + 0, 0 + 1x \ 0.3 + 1 \ x \ 0.3 \} = argmax \{ 0.4, 0.6 \}$

= *-ve*

Exhaustive enumeration!

Gibbs algorithm

- Instead of enumerating exhaustively
 - choose a hypothesis h randomly for an instance x with posterior distribution P(h|D).
 - Apply h on the instance x.
- Performs sub-optimally
 - expected error at most twice of the optimal error when the prior has uniform distribution.

Bayesian Classification (Summary)

- Input: a training set of tuples and their associated class labels.
 - each tuple is represented by an n-D attribute vector $\mathbf{X} = (x_1, x_2, ..., x_n)$.
 - \circ Let there be m classes $C_1, C_2, ..., C_m$.
- o To derive the maximum posteriori, i.e., the maximal $P(C_i|X)$.

$$P(C_i|X) = \frac{P(C_i) P(X|C_i)}{P(X)}$$

• Since P(X) is constant for all classes, only $P(C_i)$ $P(X|C_i)$ needs to be maximized.

Discriminant functions

- Bayesian classifiers can be expressed in the framework of classification based on a set of discriminant functions $g_i(x)$.
- Rule:
 - Assign C_i if $g_i(x) > g_k(x)$, for all k (exc. i).
- Examples:
 - $g_i(x) = P(C_i|x)$
 - $g_i(x) = P(x|C_i) P(C_i)$

For two classes: Single function: $g(x)=g_1(x)-g_2(x)$

Challenges in computing

Computation involved:

Assign C_i to X iff the probability $P(C_i|X)$ is the highest among all the $P(C_k|X)$ for all the k classes.

$$i=argmax_k\{P(C_k|X)\}=argmax_k\{P(X|C_k)P(C_k)\}$$

Challenges:

- Prior knowledge of probabilities of classes,
- Probability distributions in multidimensional feature spaces.

$$X \in x_1 \times x_2 \times x_3 \times \dots \times x_n$$

Naïve Bayes Classifier

Works on a simplified assumption: attributes are conditionally independent (i.e., no dependence relation between attributes).

$$P(\mathbf{X} \mid C_i) = \prod_{k=1}^{n} P(x_k \mid C_i) = P(x_1 \mid C_i) \times P(x_2 \mid C_i) \times ... \times P(x_n \mid C_i)$$

Significant reduction of the computation cost

requires only the class distributions.

Convenient to estimate $P(x_i|C_k)$

For a categorical or discrete variable:

fraction of times the value occurred in a class.

For a continuous variable:

19

may use parametric modeling of Gaussian distribution.



Likelihood estimation in Naïve Bayes Classifier

Likelihood:
$$P(\mathbf{X} | C_i) = \prod_{k=1}^{n} P(x_k | C_i) = P(x_1 | C_i) \times P(x_2 | C_i) \times ... \times P(x_n | C_i)$$

To estimate $P(x_i | C_k)$

For categorical or discrete variable:

fraction of times the value occurred in a class.

For continuous variable:

may use parametric modeling of Gaussian distribution.

$$g(x, \mu, \sigma) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$
$$P(\mathbf{X} \mid C_i) = g(x_k, \mu_{C_i}, \sigma_{C_i})$$

An Example: Training Dataset

Class:

C1:buys_computer = 'yes'

C2:buys_computer = 'no'

Data to be classified:

X = (age <= 30,

Income = medium,

Student = yes

Credit_rating = Fair)

age	income	<mark>studen</mark> t	credit_rating	_com
<=30	high	no	fair	no
<=30	high	no	excellent	no
3140	high	no	fair	yes
>40	medium	no	fair	yes
>40	low	yes	fair	yes
>40	low	yes	excellent	no
3140	low	yes	excellent	yes
<=30	medium	no	fair	no
<=30	low	yes	fair	yes
>40	medium	yes	fair	yes
<=30	medium	yes	excellent	yes
3140	medium	no	excellent	yes
3140	high	yes	fair	yes
>40	medium	no	excellent	no

Computation of class prior

age	income	student	credit_rating	s_com
<=30	high	no	fair	no
<=30	high	no	excellent	no
3140	high	no	fair	yes
>40	medium	no	fair	yes
>40	low	yes	fair	yes
>40	low	yes	excellent	no
3140	low	yes	excellent	yes
<=30	medium	no	fair	no
<=30	low	yes	fair	yes
>40	medium	yes	fair	yes
<=30	medium	yes	excellent	yes
3140	medium	no	excellent	yes
3140	high	yes	fair	yes
>40	medium	no	excellent	no

• $P(C_i)$: $P(buys_computer = "yes") = 9/14 = 0.643$ $P(buys_computer = "no") = 5/14 = 0.357$

Likelihood estimation: age

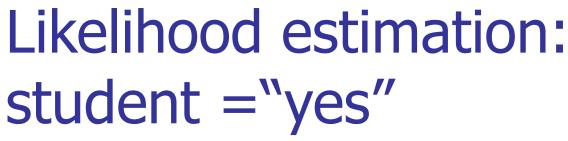
age	income	student	credit_rating	s_com
<=30	high	no	fair	no
<=30	high	no	excellent	no
3140	high	no	fair	yes
>40	medium	no	fair	yes
>40	low	yes	fair	yes
>40	low	yes	excellent	no
3140	low	yes	excellent	yes
<=30	medium	no	fair	no
<=30	low	yes	fair	yes
>40	medium	yes	fair	yes
<=30	medium	yes	excellent	yes
3140	medium	no	excellent	yes
3140	high	yes	fair	yes
>40	medium	no	excellent	no

P(age = "<=30" | buys_computer = "yes") = 2/9 = 0.222P(age = "<= 30" | buys_computer = "no") = 3/5 = 0.6

Likelihood estimation: income ="medium"

age	income	student	credit_rating	s_com
<=30	high	no	fair	no
<=30	high	no	excellent	no
3140	high	no	fair	yes
>40	medium	no	fair	yes
>40	low	yes	fair	yes
>40	low	yes	excellent	no
3140	low	yes	excellent	yes
<=30	medium	no	fair	no
<=30	low	yes	fair	yes
>40	medium	yes	fair	yes
<=30	medium	yes	excellent	yes
3140	medium	no	excellent	yes
3140	high	yes	fair	yes
>40	medium	no	excellent	no

P(income = "medium" | buys_computer = "yes") = 4/9 = 0.444P(income = "medium" | buys_computer = "no") = 2/5 = 0.4



age	income	student	credit_rating	s_com
<=30	high	no	fair	no
<=30	high	no	excellent	no
3140	high	no	fair	yes
>40	medium	no	fair	yes
>40	low	yes	fair	yes
>40	low	yes	excellent	no
3140	low	yes	excellent	yes
<=30	medium	no	fair	no
<=30	low	yes	fair	yes
>40	medium	yes	fair	yes
<=30	medium	yes	excellent	yes
3140	medium	no	excellent	yes
3140	high	yes	fair	yes
>40	medium	no	excellent	no

P(student = "yes" | buys_computer = "yes) = 6/9 = 0.667P(student = "yes" | buys_computer = "no") = 1/5 = 0.2



age	income	student	credit_rating	s_com
<=30	high	no	fair	no
<=30	high	no	excellent	no
3140	high	no	fair	yes
>40	medium	no	fair	yes
>40	low	yes	fair	yes
>40	low	yes	excellent	no
3140	low	yes	excellent	yes
<=30	medium	no	fair	no
<=30	low	yes	fair	yes
>40	medium	yes	fair	yes
<=30	medium	yes	excellent	yes
3140	medium	no	excellent	yes
3140	high	yes	fair	yes
>40	medium	no	excellent	no

P(credit_rating = "fair" | buys_computer = "yes") = 6/9 = 0.667
P(credit_rating = "fair" | buys_computer = "no") = 2/5 = 0.4

Likelihood estimation: P(X|Ci)

age	income	<mark>student</mark>	redit_rating	com
<=30	high	no	fair	no
<=30	high	no	excellent	no
3140	high	no	fair	yes
>40	medium	no	fair	yes
>40	low	yes	fair	yes
>40	low	yes	excellent	no
3140	low	yes	excellent	yes
<=30	medium	no	fair	no
<=30	low	yes	fair	yes
>40	medium	yes	fair	yes
<=30	medium	yes	excellent	yes
3140	medium	no	excellent	yes
3140	high	yes	fair	yes
>40	medium	no	excellent	no

X = (age <= 30, income = medium, student = yes, credit_rating = fair)</p>

$P(X|C_i)$:

```
P(X|buys\_computer = "yes") = 0.222 \times 0.444 \times 0.667 \times 0.667 = 0.044

P(X|buys\_computer = "no") = 0.6 \times 0.4 \times 0.2 \times 0.4 = 0.019
```

Estimation of posterior: P(C_i|X) and class assign

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```
    X = (age <= 30, income = medium, student = yes, credit_rating = fair)</li>
    P(X|C<sub>i</sub>): P(X|buys_computer = "yes") = 0.222 x 0.444 x 0.667 x 0.667 = 0.044
    P(X|buys_computer = "no") = 0.6 x 0.4 x 0.2 x 0.4 = 0.019
```

```
P(C_i|X) \propto P(X|C_i)*P(C_i):

P(X|buys\_computer = "yes") * P(buys\_computer = "yes") = 0.028

P(X|buys\_computer = "no") * P(buys\_computer = "no") = 0.007
```

Therefore, X belongs to class ("buys_computer = yes")



Avoiding Zero-Probability

$$P(\mathbf{X} \mid C_i) = \prod_{k=1}^{n} P(x_k \mid C_i) = P(x_1 \mid C_i) \times P(x_2 \mid C_i) \times \dots \times P(x_n \mid C_i)$$

All the conditional probabilities should be non-zero, else likelihood becomes zero.

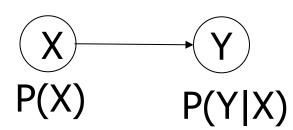
Suppose a dataset with 1000 tuples, income=low (0), income= medium (990), and income = high (10).

Use **Laplacian correction** (or Laplacian estimator) Adding 1 to each case

```
Prob(income = low) = 1/1003
Prob(income = medium) = 991/1003
Prob(income = high) = 11/1003
```

Naïve Bayes Classifier: Pros and Cons.

- Advantages
 - Easy to implement
 - Good results obtained in most of the cases
- Disadvantages
 - Assumption: class conditional independence
 - loss of accuracy
 - In real life, dependencies exist among variables
 - E.g., hospitals: patients: Profile: age, family history, etc.
 Symptoms: fever, cough etc., Disease: lung cancer, diabetes, etc.
 - Dependencies among these cannot be modeled by Naïve Bayes Classifier.



Bayesian Network

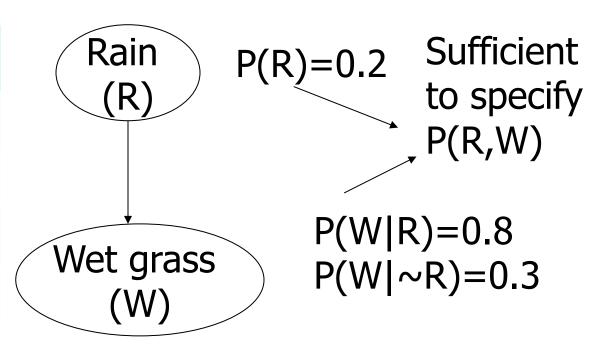
- A more general framework
 - for modeling conditional dependencies.
- represents the interaction between variables in a graph.
 - composed of nodes, and arcs between the nodes.
 - A node: a random variable, X, with the probability of the random variable, P(X).
 - A directed arc from X to Y: X influences Y with P(Y|X).
 - A directed acyclic graph (DAG)
 - No cycle.
 - Topology called structure and P(X), P(Y|X) are parameters.



An example

Bayesian network modeling

R	W	P(R,W)
R	W	0.16
~R	W	0.24
R	~W	0.04
~R	~W	0.56



Marginal Prob.: P(R) = 0.2 & P(W) = 0.4

Inference mechanism

Diagnostic Inference: P(W|R)= 0.8

Causal Inference: P(R|W)= (P(R)P(W|R))/P(W) $=(0.2 \times 0.8) / 0.4$ =0.4

Bayesian network modeling

R	W	P(R,W)
R	W	0.16
~R	W	0.24
R	~W	0.04
~R	~W	0.56

Rain (R)	P(R)=0.2
•	P(W R)=0. P(W ~R)=
Wet grass (W)	Directed May not

that the grass is wet, increases P(R) from 0.2 to 0.4. R) = 0.8 \sim R)=0.3

Knowing

irected edge, but ay not imply

Marginal Prob.: P(R) = 0.2 & P(W) = 0.4

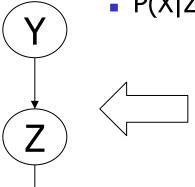
causality.

Formation of a graphical model

- Form a graph
 - by adding nodes, and
 - arcs between two nodes, if they are not independent.
- X and Y are independent, if they are not conditionally dependent.
 - P(Y|X)=P(Y)
 - and also P(X|Y)=P(X).
 - P(X,Y)=P(X)P(Y)

Conditional Independence

- Conditional independence between X and Y given occurrence of a third event (Z):
 - If P(X,Y|Z)=P(X|Z)P(Y|Z)
 - Can also be written as



• P(X|Z)=P(X|Y,Z)

Given Z, X and Y are conditionally independent.

$$P(X,Y,Z)=$$

 $P(Y) P(Z|Y) P(X|Z)$

$$P(X,Y,Z)=$$

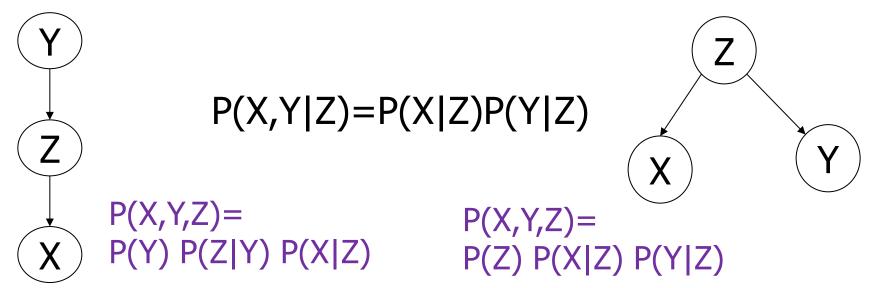
 $P(Z) P(X|Z) P(Y|Z)$

Head to tail connection

Tail to tail connection

Conditional Independence

- When its value is known Z blocks the path from Y to X,
 - if Z is removed, there is no path between Y to X.
- Given Z, X and Y are independent.



Head to tail connection

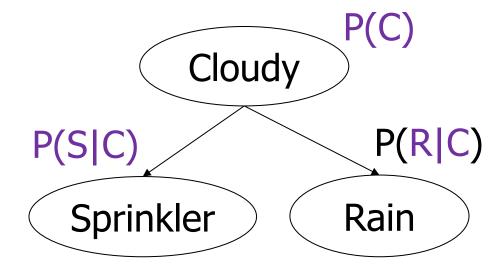
Tail to tail connection



 For specifying joint probabilities, no need to specify at all possible data points.

Instead of 8 specifications, only 5 needed!

Significant saving for a large network.

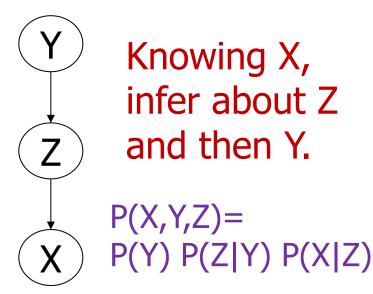


Tail to tail connection

P(C)#: 1 Cloudy P(R|C)Rain P(WIR) **Wet Grass** #:2 Head to tail connection



 To compute probabilities of all possible combinations of other variables, given a value of a leaf node.



Knowing X, infer about Z and then Y. X

P(X,Y,Z)=
P(Z) P(X|Z) P(Y|Z)

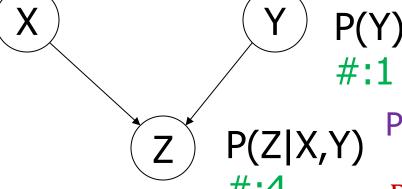
Tail to tail connection

Head to tail connection

Head to head connection

 X and Y are independent, but become dependent when Z is known.

P(X) #:1



P(X,Y,Z)=P(X) P(Y) P(Z|X,Y)

$$P(X,Y)=P(X)P(Y)$$

The path from X and Y is blocked if Z is not observed (independent), else not blocked (dependent through Z).

$$P(X,Y|Z) \neq P(X|Z)P(Y|Z)$$

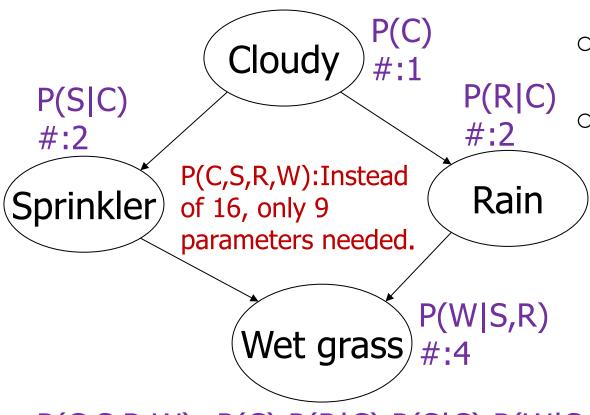
$$P(X,Y|Z)=P(X,Y,Z)/P(Z)$$

$$P(Z) = \sum_{X} \sum_{Y} P(X, Y, Z)$$

$$= \sum_{X} \sum_{Y} P(X)P(Y)P(Z|X,Y)$$

Bayesian Networks: Larger graphs from simpler graphs

Propagating implied conditional independency.



- Explicitly encode independencies
- Allow breaking down inference into calculation over small groups of variables
 - Propagated from evidence nodes to query nodes.

P(C,S,R,W)=P(C) P(R|C) P(S|C) P(W|S,R)

Computation on Bayesian Network

- Given the value of any set of variables as an evidence infer the probabilities of any other set of variables.
- A probabilistic database
 - a machine that can answer queries regarding the values of random variables.
- the difference between unsupervised and supervised learning becomes blurry.

Inference through Bayesian Networks

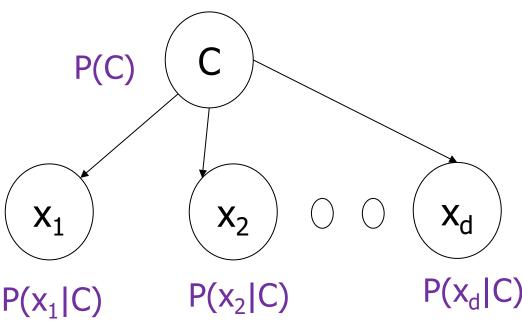
$$P(X_1, X_2, \dots, X_d) = \prod_{i=1}^d P(X_i | parent \ of \ X_i)$$

- Given any subset of X_i , calculate the probability distribution of some other subset of X_i by marginalizing over the joint.
 - exponential number of joint prob. combinations.
 - Not exploiting implied independencies
 - Redundancy of computing joint prob. of the same subsets.
 - Efficient computation through belief propagation.
 - Can accommodate hidden variables
 - Values not known, but estimated from dependency of observed variables.

Naïve Bayes Classifier: A special case

- $P(x_1,x_2,...,x_d,C)=P(C)P(x_1|C)P(x_2|C)...P(x_d|C)$
- $P(C|\mathbf{x}) = (P(C)P(\mathbf{x}|C))/P(\mathbf{x})$
 - $P(x|C)=P(x_1|C)P(x_2|C)...P(x_d|C)$

Apply Bayesian classification rule.



Bayesian Decision making: Losses and risks

- \bullet a_i : *i*th action
 - assign x to class C_i
- l_{ik} : loss due to a_i if x belongs to C_k .
- Expected risk for taking action a_i

$$R(a_i|x) = \sum_k l_{ik} P(C_k|x)$$

• Choose a_i which minimizes R(.).



A few cases

0/1 loss case

$$l_{ik} = \begin{cases} 0 & if \ i = k \\ 1 & otherwise \end{cases}$$

$$R(a_i|x) = \sum_k l_{ik} P(C_k|x)$$

$$= \sum_{k \neq i} P(C_k|x)$$

$$= 1 - P(C_k|x)$$
Maximizing

A few cases

 Include rejection for doubtful cases of classification. $l_{ik} = \begin{cases} 0 & if \ i = k \\ \lambda & if \ i = K+1 \\ 1 & otherwise \end{cases}$

• Additional (K+1 th) action (a_{K+1}) for rejection.

$$R(a_i|x) = 1 - P(C_i|x), \qquad for \ i \neq K+1$$

$$R(a_{K+1}|x) = \sum_{k \neq K+1} \lambda P(C_k|x) = \lambda$$

Optimum classification rule:

Choose a_i if $P(C_i|x)$ is maximum among i=1,2,...K and $> 1-\lambda$ else Reject (No class assignment).

A few cases

$$l_{ik} = egin{cases} 0 & if \ i = k \ \lambda & if \ i = K+1 \ 1 & otherwise \end{cases}$$

Meaningful If $0 < \lambda < 1$

$$R(a_i|x) = 1 - P(C_i|x), \quad for i \neq K+1$$

 $R(a_{K+1}|x) = \sum_{k} \lambda P(C_k|x) = \lambda$ If $\lambda = 0$, always reject.

Optimum classification rule:

• If $\lambda = 1$, always accept.

Choose a_i if $P(C_i|x)$ is maximum among i=1,2,...K and $> 1-\lambda$ else Reject (No class assignment).

Generalization to utility theory

- Instead of loss consider gain U_{ik} for taking action a_i at state k (here given by class C_k).
- Expected utility:

$$EU(a_i|x) = \sum_k U_{ik} P(C_k|x)$$

• Choose a_i if $EU(a_i|x)$ is maximum out of all actions a_k 's.

Mining association rules

- An association rule:
 - An implication X→Y
 - X: antecedent Y: consequent
 - An example: Basket analysis for dependency on procurement of items X and Y.
- Three useful measures:
 - Support (X,Y): P(X,Y)
 - # of customers bought X and Y / # of total customers.
 - Confidence($X \rightarrow Y$): P(Y|X) = P(X,Y)/P(X)
 - # of customers bought X and Y / # of customers of X.
 - Lift(X,Y)= P(X,Y)/(P(X).P(Y))=P(Y|X)/P(Y)

Three measures of association

- Support (X,Y): P(X,Y)
 - Confidence($X \rightarrow Y$): P(Y|X) = P(X,Y)/P(X)
 - Lift(X,Y)= P(X,Y)/(P(X).P(Y))=P(Y|X)/P(Y)
- Confidence indicates strength of the rule.
 - should be very high (close to 1)
 - significantly higher than P(Y).
- Support shows statistical significance
 - Should be of considerable numbers.
 - insignificant support with high confidence meaningless.
- For independent X and Y, Lift close to 1.
 - Ratio other than close to 1, shows dependency.
 - Lift > 1, → most likely X makes Y, else (<1) less likely X makes Y</p>

Apriori algorithm

- To get association rules with high support and confidence from a database.
 - Possible to generalize association among more than 2 variables.
 - E.g. X,Z → Y
 - Two steps:
 - Finding frequent item sets.
 - those which have enough support.
 - Converting them to rules with enough confidence.
 - by splitting the items into two, as items in the antecedent and items in the consequent.

Agrawal, R., H. Mannila, R. Srikant, H. Toivonen, and A. Verkamo. 1996. "Fast Discovery of Association Rules." In Advances in Knowledge Discovery and Data Mining, ed. U. M. Fayyad, G. Piatetsky-Shapiro, P. Smyth, and R. Uthurusamy,307–328. Cambridge, MA: MIT Press.

Apriori algorithm: Step 1

- Finding frequent item sets, that is, those which have enough support.
 - Start searching for combination with lower cardinality, e.g. with 1 item, next 2 items, ...
 - Remove supersets in the combinations, which are not in the list of lower cardinality sets.
 - If X is not frequent, do not search for any combination with X.
 - Requires (n+1) passes for searching largest nitemset together.

Apriori algorithm: Step 2

- Converting them to rules with enough confidence,
 - by splitting the items into two, as items in the antecedent and items in the consequent.
- For every itemset, split keeping all but 1 in antecedent and 1 item in consequent.
 - E.g. for k itemset, k-1 items in antecedent and 1 item in consequent.
 - Remove those rules, which fail the test of confidence.
- In every pass, reduce antecedent part and increase consequent part.
 - Rules with larger consequent part are more useful.



Association and causality

- X→Y indicates association, not causality.
- There may be hidden variables acting in the process not identified.
 - E.g. association among {diapers, baby food, and milk} may be established.
 - Hidden variable: Baby at home.

Summary

- Bayesian inference:
 - Compute P(Class|x).
- Decision may be taken by modeling risk or utility of any action (to ith class of a k-th class sample).
- Classification rules can be set under the framework of discriminant functions.
- Bayesian inference is useful in establishing association among variables.
 - Compute support (P(X,Y)), confidence (P(Y|X)), and Lift (P(X,Y)/(P(X).P(Y)).
 - Rules with high Support and Confidence, Lift not around 1.



