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### References

- 1. Chapter 2 and 7 of "Machine learning" by Tom M. Mitchel.
- 2. Chapter 2 of "Introduction to Machine Learning" by Ethem Alpaydin.

## Which days does one come out to enjoy sports?

- Sky condition
  - Rainy / Cloudy / Sunny
- Humidity
  - High / Normal
- Temperature
  - Warm / Cold

- Wind
  - Strong / Weak
  - Water
    - Warm / Cool
  - Forecast
    - Same / Change

Attributes of a day: takes on values

Enjoy sports (?): Yes / No



#### Learning Task

- To make a hypothesis about the day on which a person comes out to enjoy sports.
  - in the form of a boolean function on the attributes of the day.

- Find the right hypothesis/function from historical data
  - Training Examples (TE)

### Training Examples for EnjoySport

1	Sky	Temp	Humid	Wind	Water	Forecst EnjoySpt
	•					Same )=1 Yes
C	Sunny	Warm	$\operatorname{High}$	Strong	Warm	Same = 1 Yes
						Change )=0 No
C	Sunny	${\rm Warm}$	$\operatorname{High}$	Strong	Cool	Change = 1 Yes

c is the target concept

- Negative and positive learning examples.
- To learn the target concept c.
  - A Boolean function

### Concept learning

- To derive a Boolean function from training examples.
  - Many "hypothetical" Boolean functions
    - $\triangleright$  find h such that h = c.
- Generate hypotheses for concept from TE's

### Representing a Hypothesis

- A hypothesis as conjunction of constraints.
  - Each constraint: a Boolean condition on attribute values.
  - Three forms
    - Specific value : Water = Warm
    - Don't-care value: Water = ?
      - Any value satisfies condition.
    - No value allowed : Water =  $\emptyset$ 
      - i.e., no permissible value given values of other attributes
  - Represented in the form of a vector.

### Example of a hypothesis

- Represented in the form of a vector:
  - <sky, temp, humid, wind, water, forecast>
  - h=<Sunny ? ? Strong ? Same> • h(x) = 1 if h is true on x• otherwise
- x is also represented as a vector, an element in the 6-D space.
  - x= <Sunny, Warm, Normal, Strong, Warm, Same>
    - h(x)=1
  - x= <Sunny, Warm, Normal, Strong, Warm, Change>
    - h(x)=0

#### Space of Hypotheses

- H: A set of all possible hypotheses
  - Finite number of combinations.
- Size of input space X
  - X = Sky x Temp x Humid x Wind x Water x Forecast
  - $|X| = 3 \times 2 \times 2 \times 2 \times 2 \times 2 = 96$
- Size of H
  - Each attribute A can have  $|A|+|\{\emptyset,?\}|$  conditions.
    - E.g. for Sky: 3+2=5
  - $|H| = 5 \times 4 \times 4 \times 4 \times 4 \times 4 = 5120$ 
    - But every h with Ø: empty set of instances (all negatives)
  - No. of distinct hypotheses: 1+4x3x3x3x3x3=973

### Concept Learning: Task

**TASK T:** predicting when a person will enjoy sport

- -Target function c: EnjoySport : X  $\rightarrow$  {0, 1}
- -Cannot, in general, know Target function c
  - Adopt hypotheses H about c
- -Form of hypotheses H:
  - Conjunctions of literals
    - **⋄**⟨?, Cold, High, ?, ?, ? ⟩

### Concept Learning: Experience

#### ■ EXPERIENCE E

- -Instances X: possible days described by attributes Sky, Temp, Humidity, Wind, Water, Forecast
- -Training examples D: Positive / negative examples of target function  $\{\langle x_1, c(x_1) \rangle, \ldots \langle x_m, c(x_m) \rangle\}$

## Concept Learning: Performance Measure

#### **PERFORMANCE MEASURE P:**

The Hypothesis h in H such that h(x) = c(x) for all x in D (Training Examples).

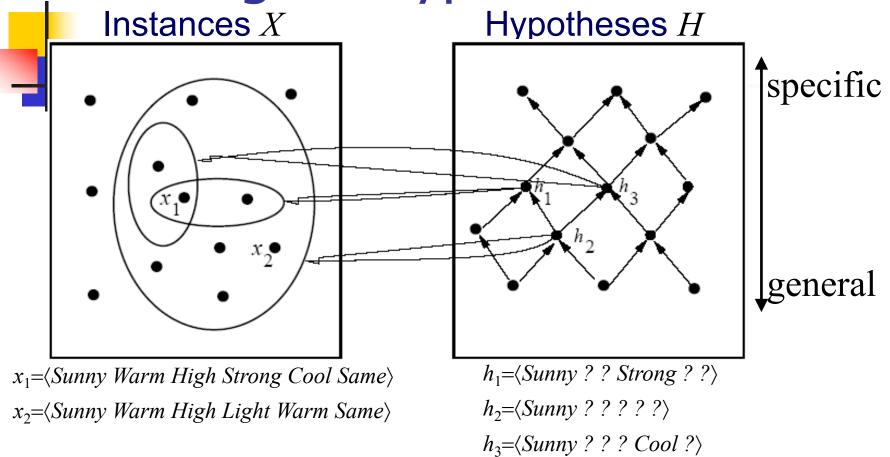
- may exist several alternative hypotheses that fit examples.
- Assumption of inductive learning on h being true for unseen examples.

#### Inductive Learning Hypothesis

Any hypothesis h found to approximate the target function c well over a sufficiently large set of training examples D will also approximate the target function well over other unobserved examples (i.e. in population distribution  $\mathcal{D}$ ).

$$\forall x \in D, h(x) \approx c(x) \rightarrow \forall x \in D, h(x) \approx c(x)$$

#### Ordering on Hypotheses



- h is more general than  $h'(h \ge_g h')$  if for each instance x,  $h'(x) = 1 \rightarrow h(x) = 1$
- Which is the most general/most specific hypothesis?

#### Learning as a search problem

- Search a hypothesis h in the space H to best fit examples.
- If examples are error free, h should satisfy all of them
  - Not unique.
  - several alternative hypotheses may fit examples.
  - May not exist any solution at all!
    - Satisfying all +ve and -ve examples.
    - Constraints may have other form
      - e.g. Sky condition could be (rainy OR cloudy), but not admitted in H.

## Approaches to learning algorithms

- Approach 1: Search based on ordering of hypotheses.
- Approach 2: Search based on finding all possible hypotheses using a good representation of hypothesis space.
  - All hypotheses that fit data

The choice of the hypothesis space reduces the number of hypotheses.

#### **Assumes**

- There is a hypothesis h in describing target function c.
- There are no errors in the TE's.
  - Everything except the positive examples is negative.

#### Find-S Algorithmo

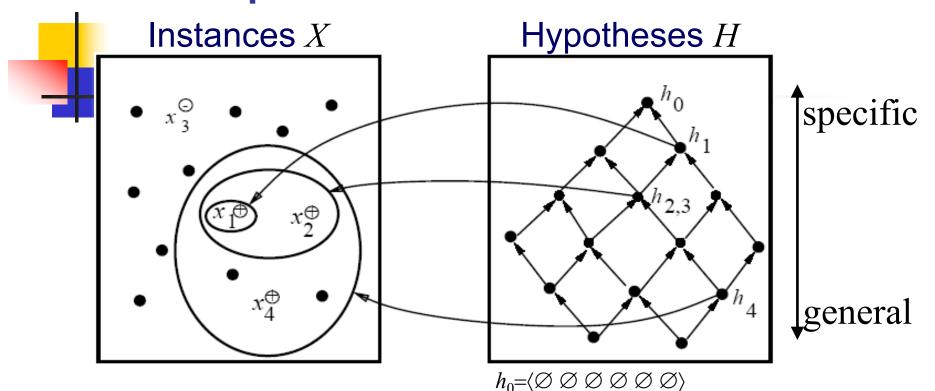
- Initialize h to the most specific hypothesis in H (what is this?)
- For each *positive* training instance *x*For each attribute constraint *a<sub>i</sub>* in *h*If the constraint *a<sub>i</sub>* in *h* is satisfied by *x*do nothing

Else

replace  $a_i$  in h by the next more general constraint that is satisfied by x

3. Output hypothesis *h*.

#### Example of Find-S



 $x_1$ = $\langle Sunny\ Warm\ Normal\ Strong\ Warm\ Same \rangle +$   $x_2$ = $\langle Sunny\ Warm\ High\ Strong\ Warm\ Same \rangle +$   $x_3$ = $\langle Rainy\ Cold\ High\ Strong\ Warm\ Change \rangle x_4$ = $\langle Sunny\ Warm\ High\ Strong\ Cool\ Change \rangle +$ 

 $h_1$ = $\langle Sunny \ Warm \ Normal \ Strong \ Warm \ Same \rangle$   $h_2$ = $\langle Sunny \ Warm \ ? \ Strong \ Warm \ Same \rangle$   $h_3$ = $\langle Sunny \ Warm \ ? \ Strong \ Warm \ Same \rangle$   $h_4$ = $\langle Sunny \ Warm \ ? \ Strong \ ? \ ? \rangle$ 

#### Problems with Find-S

- Problems:
  - Throws away information!
    - Negative examples
  - Can't tell whether it has learned the concept
    - Depending on H, there might be several h's that fit TEs!
    - Picks a maximally specific h. (why?)
  - Can't tell when training data is inconsistent
    - Since ignores negative TEs

- Advantages
  - Simple
  - Outcome independent of order of examples
    - Why?
  - Any alternative?
    - Keep all consistent hypotheses!
      - Candidate elimination algorithm

### Consistent Hypothesis

- if h(x) = c(x) for each training example  $\langle x, c(x) \rangle$  in D.
  - consistent with a set of training examples D of target concept c
  - Note that consistency is with respect to specific D.
- Notation:

Consistent 
$$(h, D) \equiv \forall \langle x, c(x) \rangle \in D :: h(x) = c(x)$$

#### Agnostic hypothesis:

May label erroneously a training sample.

$$Agnostic(h, D) \equiv \exists \langle x, c(x) \rangle \in D :: h(x) \neq c(x)$$

### Version Space

- VS<sub>H,D</sub>: The subset of hypotheses from H consistent with D
  - with respect to hypothesis space H and training examples D
- Notation:

$$VS_{H,D} = \{h \mid h \in H \land Consistent(h, D)\}$$

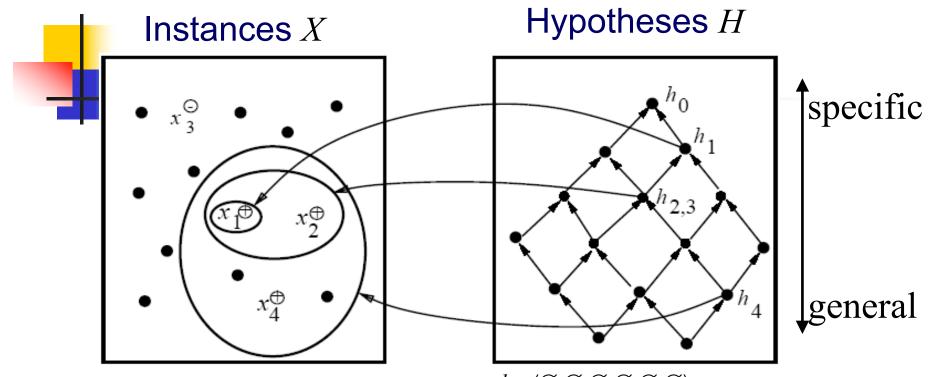


#### List-Then-Eliminate Algorithm

- 1. VersionSpace  $\leftarrow$  list of all hypotheses in H
- 2. For each training example  $\langle x, c(x) \rangle$  remove from *VersionSpace* any hypothesis h for which  $h(x) \neq c(x)$ .
- 3. Output the list of hypotheses in *VersionSpace*.

Essentially a brute force procedure.

#### Example of Find-S, Revisited



 $x_1$ = $\langle Sunny \ Warm \ Normal \ Strong \ Warm \ Same \rangle +$   $x_2$ = $\langle Sunny \ Warm \ High \ Strong \ Warm \ Same \rangle +$   $x_3$ = $\langle Rainy \ Cold \ High \ Strong \ Warm \ Change \rangle -$   $x_3$ = $\langle Sunny \ Warm \ High \ Strong \ Cool \ Change \rangle +$ 

 $h_5$ : consistent?  $h_5$ = $\langle Sunny Warm ? ? ? ? \rangle$ 

 $h_0 = \langle \varnothing \varnothing \varnothing \varnothing \varnothing \varnothing \rangle$   $h_1 = \langle Sunny \ Warm \ Normal \ Strong \ Warm \ Same \rangle$   $h_2 = \langle Sunny \ Warm \ ? \ Strong \ Warm \ Same \rangle$   $h_3 = \langle Sunny \ Warm \ ? \ Strong \ Warm \ Same \rangle$   $h_4 = \langle Sunny \ Warm \ ? \ Strong \ ? \ ? \rangle$ 

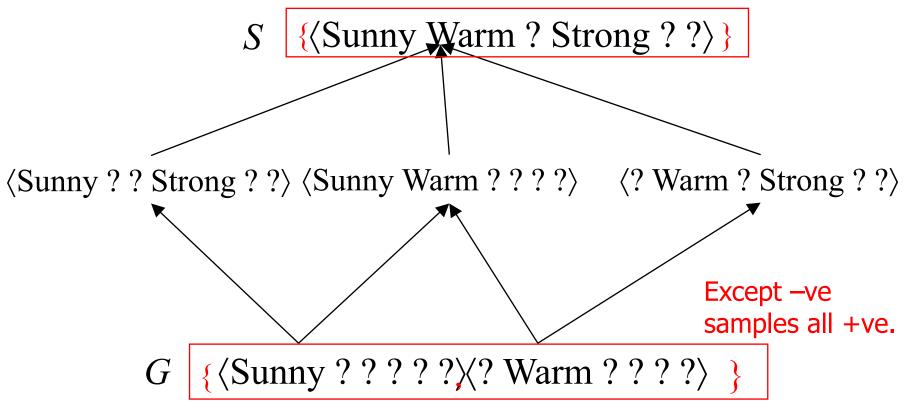
 $h_4$ : Least general

Restriction on most general hypothesis looking at the -ve sample!



## Version Space for this Example

Except +ve samples all -ve.



## Compact Representation of the Version Space

- Store the most and the least general boundaries of space.
  - Generalize from most specific boundaries
     Use +ve samples.
  - Specialize from most general boundaries
     Use –ve samples.
- Generate all intermediate h's in VS
  - any h in VS must be consistent with all TE's

## Compact Representation of the Version Space VS<sub>H,D</sub>

- The general boundary, G,
  - the set of its maximally general members consistent with D
    - Summarizes the negative examples;
    - Anything more general covers wrongly a negative TE
- The specific boundary, S,
  - the set of its maximally specific members consistent with D
    - Summarizes the positive examples;
    - Anything more specific fails to cover a positive TE

### Theorem

Every member of the version space lies between the S,G boundary

$$VS_{H,D} = \{h \mid h \in H \land \exists s \in S \exists g \in G (g \ge h \ge s)\}$$

- Must prove:
  - 1) every h satisfying RHS is in VS<sub>H,D;</sub>
  - 2) every member of *VS<sub>H,D</sub>* satisfies RHS.



```
Every member of the version space lies between the S,G boundary VS_{H,D} = \{h \mid h \in H \land \exists s \in S \ \exists g \in G \ (g \ge h \ge s)\}
```

- Must prove:
  - 1) every h satisfying RHS is in VS<sub>H,D;</sub>
  - 2) every member of *VS<sub>H,D</sub>* satisfies RHS.
- For 1), let g, h, s be arbitrary members of G, H, S respectively with g>h>s
  Prove that h is consistent.
  - s must be satisfied by all + TEs and so must h because it is more general;
  - g cannot be satisfied by any TEs, and so nor can h
  - h is in  $VS_{H,D}$  since satisfied by all + TEs and no TEs
- For 2),
  - Since h satisfies all + TEs and no TEs, h  $\geq$  s, and  $g \geq h$ .

#### Candidate Elimination Algorithm

- $G \leftarrow$  maximally general hypotheses in H
- $S \leftarrow$  maximally specific hypotheses in H

#### For each training example *d*, do

- If d is positive
  - Remove from G every hypothesis inconsistent with d
  - For each hypothesis s in S that is inconsistent with d
    - Remove s from S
    - Add to S all minimal generalizations h of s such that
      - 1. h is consistent with d, and
      - 2. some member of *G* is more general than *h*
  - Remove from S every hypothesis that is more general than another hypothesis in S

## Candidate Elimination Algorithm (cont)

- If d is a negative example
  - Remove from S every hypothesis inconsistent with d
  - For each hypothesis g in G that is inconsistent with d
    - Remove g from G
    - Add to G all minimal specializations h of g such that
      - 1. *h* is consistent with *d*, and
      - 2. some member of *S* is more specific than *h*
  - Remove from G every hypothesis that is less general than another hypothesis in G
  - Essentially use
    - Pos TEs to generalize S
    - Neg TEs to specialize G
  - Independent of order of TEs

- Convergence guaranteed if:
  - no errors
  - there is h in H describing c.

# Example

 $\{\langle \emptyset \emptyset \emptyset \emptyset \emptyset \emptyset \emptyset \emptyset \rangle\}$ 

$$G_0$$
  $\{\langle ??????\rangle \}$ 

#### Recall: If d is positive

Remove from G every hypothesis inconsistent with d For each hypothesis s in S that is inconsistent with d

- •Remove s from S
- •Add to *S* all minimal generalizations *h* of *s* that are specializations of a hypothesis in G
- •Remove from S every hypothesis that is more general than another hypothesis in S

⟨Sunny Warm Normal Strong Warm Same⟩ +

$$S_1$$
 { $\langle$ Sunny Warm Normal Strong Warm Same $\rangle$ }

$$G_1 \left\{ \langle ?????? \rangle \right\}$$

 $S_1 \{ \langle Sunny Warm Normal Strong Warm Same \rangle \}$ 

$$G_1 \left\{ \langle ? ? ? ? ? ? ? \rangle \right\}$$

⟨Sunny Warm High Strong Warm Same⟩ +

 $S_2 \{ \langle \text{Sunny Warm ? Strong Warm Same} \rangle \}$ 

$$G_2$$
 { $\langle ?????? \rangle$ }

#### If *d* is a negative example

- Example (contd)
- $S_2 \quad {\dot{\text{Sunny Warm ? Strong Warm Same}}}$
- $G_2 \{\langle ?????? \rangle \}$

⟨Rainy Cold High Strong Warm Change⟩ -

Current G boundary is incorrect So, need to make it more specific.

 $S_3$  { $\langle$ Sunny Warm ? Strong Warm Same $\rangle$ }

- Remove from *S* every hypothesis inconsistent with *d*
- For each hypothesis g
   in G that is inconsistent
   with d
  - ightharpoonup Remove g from G
  - ❖Add to G all minimal specializations h of g that generalize some hypothesis in S
  - ❖ Remove from G every hypothesis that is less general than another hypothesis in G

 $G_3$  {(Sunny????), (? Warm????), \(\langle????) Same\)

- Why are there no hypotheses left relating to:
  - ⟨ Cloudy ? ? ? ? ? ⟩
    - Inconsistent with S.
- The following specialization using the third value

```
\langle ? \ ? \ Normal \ ? \ ? \ ? \rangle
```

is not more general than the specific boundary

```
{\langle Sunny Warm ? Strong Warm Same \rangle}
```

■ The specializations ⟨? ? ? Weak ? ?⟩, ⟨? ? ? ? Cool ?⟩ are also inconsistent with S



```
S_3 \{ \langle \text{Sunny Warm ? Strong Warm Same} \rangle \}
```

```
G_3 {\langle Sunny ? ? ? ? ? \rangle, \langle ? Warm ? ? ? ? \rangle, \langle ? ? ? ? ? ? Same \rangle}
```

⟨Sunny Warm High Strong Cool Change⟩ +

 $S4 \{ \langle \text{Sunny Warm ? Strong ? ?} \rangle \}$ 

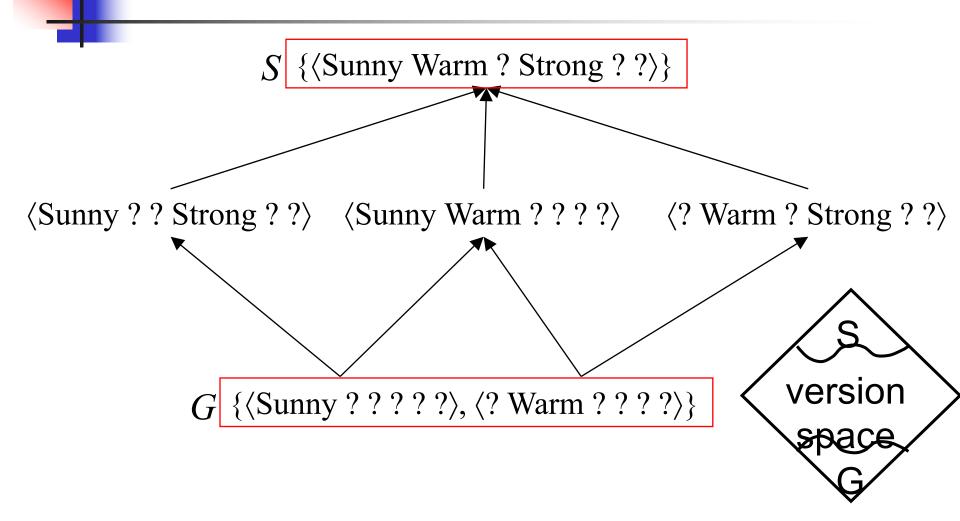
 $G4 \mid \{\langle \text{Sunny}????\rangle, \langle ?\text{Warm}????\rangle \}$ 



⟨Sunny Warm High Strong Cool Change⟩ +

- Why does this example remove a hypothesis from G?:
  - ⟨? ? ? Same⟩
- This hypothesis
  - Cannot be specialized, since would not cover new TE.
  - Cannot be generalized, because more general would cover negative TE.
  - Hence must drop hypothesis.

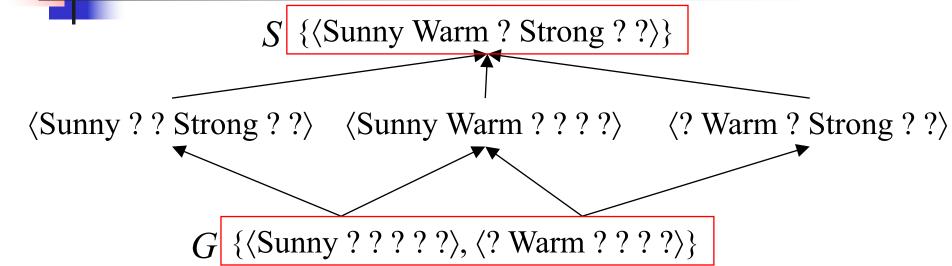
## Version Space of the Example



## Convergence of algorithm

- Convergence guaranteed if:
  - no errors
  - there is h in H describing c.
- Ambiguity removed from VS when S = G
  - Containing single h
  - When have seen enough TEs
- For any false negative TE, algorithm will remove every h consistent with TE, and hence may remove correct target concept from VS
  - If observed enough, TEs will find that S, G boundaries converge to empty VS

# Which Next Training Example?



Assume learner can choose the next TE

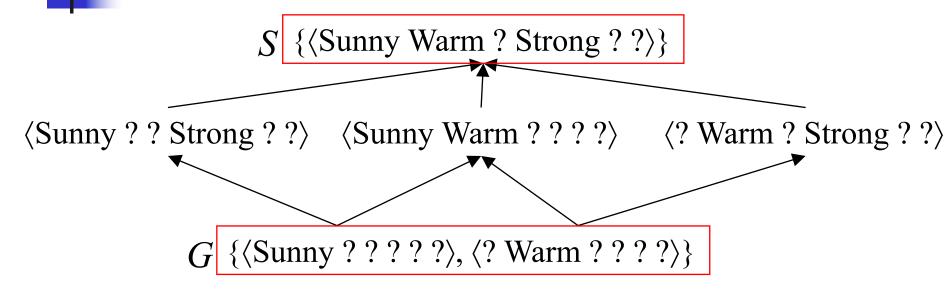
- Should choose d such that
  - Reduces maximally the number of hypotheses in VS
  - Best TE: satisfies precisely 50% hypotheses;
    - Can't always be done

#### Example:

Order of examples matters for intermediate sizes of S,G; not for the final S, G

- \(Sunny Warm \)
   Normal \(\frac{\Weak}{\Warm Same}\)\)?
- If pos, generalizes S
- If neg, specializes G

# Classifying new cases using VS



- Use voting procedure on following examples:

  - (Rainy Cool Normal Weak Warm Same)

  - Sunny Cold Normal Strong Warm Same >

# Effect of incomplete hypothesis space

- Preceding algorithms work if target function is in H
  - Will generally not work if target function not in H
- Consider following examples which represent target function
  - "sky = sunny or sky = cloudy":

  - Cloudy Warm Normal Strong Cool Change Y
  - (Rainy Warm Normal Strong Cool Change) N

# Effect of incomplete hypothesis space

```
"sky = sunny or sky = cloudy":

\( \text{Sunny Warm Normal Strong Cool Change} \text{Y} \( \text{Cloudy Warm Normal Strong Cool Change} \text{Y} \( \text{Rainy Warm Normal Strong Cool Change} \text{N} \)
```

- If apply CE algorithm as before, end up with empty VS
  - After first two TEs,
    - S= <? Warm Normal Strong Cool Change>
  - New hypothesis is overly general
    - it covers the third negative TE!
- Our H does not include the appropriate c.

Need more expressive hypotheses

### Unbiased Learners

- if no limits on representation of hypotheses (i.e., full logical representation: *and, or, not*), can only learn examples...no generalization possible!
  - Say, 5 TEs {x1, x2, x3, x4, x5}, with x4, x5 negative TEs
- Apply CE algorithm
  - S :disjunction of +ve examples
    - S={x1 OR x2 OR x3}
  - G :negation of disjunction of -ve examples
    - G={*not* (x4 or x5)}
  - Need to use all instances to learn the concept!

- Cannot predict usefully:
  - TEs have unanimous vote
  - other x's have 50/50 vote!
    - For every h
       in H that
       predicts +,
       there is
       another
       that
       predicts -

# Inductive Bias

- As constraints on representation of hypotheses
  - Example of limiting connectives to conjunctions
  - Allows learning of generalized hypotheses
  - Introduces bias that depends on hypothesis representation
- Needs formal definition of inductive bias of learning algorithm

# Inductive system as an equivalent deductive system

- Inductive bias made explicit in equivalent deductive system
  - Logically represented system that produces same outputs (classification) from inputs (TEs, instance x, bias B)
    - *E.g.* The CE procedure

# Equivalent deductive system

- Inductive bias (IB) of learning algorithm L:
  - any minimal set of assertions B used to logically infer the value c(x) of any instance x from B, D, and x for any target concept c and training examples D.
    - for a rote learner, B = {}, and there is no IB.
- Difficult to apply in many cases, but a useful guide



# Inductive bias and specific learning algorithms

- Rote learners:
  - no IB
- Version space candidate elimination (CE) algorithm:
  - The target concept c can be represented in H
- Find-S:
  - The target concept c can be represented in H;
  - all instances that are not positive are negative.



# Computational Complexity of VS

- The S set for conjunctive feature vectors
  - linear in the number of features and the number of training examples.
- The G set for conjunctive feature vectors
  - exponential in the number of training examples.
- In more expressive languages,
  - both S and G can grow exponentially.
- The order of processing examples significantly affect computational complexity.

### Size of S and G?

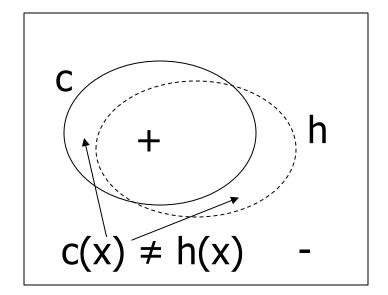
- h Boolean attributes
- 1 positive example: (T, T, .., T)
- G0: (?,?,...?)

G1: (Ţ,?,..,?), (?,Ţ,?,...?)

- n/2 negative examples:
  - (F,F,T,..T)
  - **(T,T,F,F,T..T)** G2: (T,?,T,?..,?), (T,?,̄?,T..,?), (?,T,T,?,...?), (?,T,?,T,...?)
  - (T,T,T,T,F,F,T..T)
  - **.**.
  - (T,..T,F,F)
- |S|=1
- |G|=2<sup>n/2</sup>

# Probably Approximately Correct (PAC) learning model

- A consistent hypothesis
  - Training error: 0
  - True error ≠ 0
    - error<sub>D</sub>(h)=P(c(x)  $\neq$  h(x))
    - D: Population distribution



# Probably Approximately Correct (PAC) learning model

- C: Concept class defined over a set of instances X of length n
- L: A learner using hypothesis space H.
- C PAC learnable.
  - If  $\forall$  c∈C, distribution  $\mathcal{D}$  over X,  $0 < \varepsilon < \frac{1}{2}$  and  $0 < \delta < \frac{1}{2}$
  - learner L with probability at least (1-  $\delta$  ) outputs a hypothesis h ∈H, such that error<sub>D</sub>(h) <  $\epsilon$ ,
  - in time that is polynomial in  $1/\epsilon$ ,  $1/\delta$ , n and size(c).

# Sample complexity of a learner

- How many training samples required to get a successful hypothesis with a high probability?
  - Number of samples for a PAC learner?
  - Equivalently, how many samples required so that the version space consists of any consistent hypothesis bounded by an error  $\varepsilon$ .
    - $VS_{H,D}$  for a target concept c having such property called  $\varepsilon$ -exhausted.

# Theorem of $\varepsilon$ -exhausting the VS

- Given finite H of a target concept c, and m training samples independently randomly drawn forming data D, for any  $0 \le \varepsilon \le 1$ ,
  - P(VS<sub>H,D</sub> is not  $\varepsilon$ -exhausted) < |H|e<sup>- $\varepsilon$ m</sup>

#### Proof:

For any h with error >  $\varepsilon$ , it appears consistent if all m samples are correctly labeled with prob.  $(1 - \varepsilon)^m$ . Let there be k such hypotheses with error >  $\varepsilon$ . Prob. that at least one of them would be consistent: k  $(1 - \varepsilon)^m$  As  $1 - \varepsilon < e^{-\varepsilon} \rightarrow k (1 - \varepsilon)^m < k e^{-\varepsilon m} < |H| e^{-\varepsilon m}$ 

# Sample complexity of a PAC learner

- Maximum Prob. of providing a consistent hypothesis with error  $> \varepsilon$  :  $\delta$
- Hence, for a PAC learner
  - $|H|e^{-\varepsilon m} \leq \delta$
  - $\rightarrow$  m  $\geq$  (1/ $\varepsilon$ ) (ln |H| + ln (1/ $\delta$ ))
    - An overestimate as size of version space is much smaller than |H|.
- m grows linearly with 1/  $\varepsilon$  and logarithmically with  $1/\delta$ 
  - Also grows logarithmically with |H|

## Example

- C= Target functions of n Boolean attributes in conjunctive forms.
  - Each literal can have three values true, false, and ignore (always 1).
- H=C
  - A hypothesis in the same conjunctive form of a literal
- |H|=?
  - 3<sup>n</sup>
  - Hence, m  $\geq$  (1/ $\varepsilon$ ) (n ln 3 + ln (1/ $\delta$ ))
  - Suppose, n=10,  $\varepsilon$ =0.1 and  $\delta$ =5%
  - $m \ge (1/.1) (10 \ln 3 + \ln (1/.05)) = 139.82$ , i.e. 140

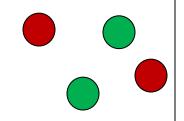
## Sample complexity of infinite H

- Dichotomy on a set of instances S
  - Partitioning into two sets (+ve and –ve examples).
  - No. of all possible dichotomies: 2<sup>|S|</sup>
- Shattering by a hypothesis space H
  - If there exists a consistent h for every dichotomy of S.
- Vapnik-Chervonenkis (VC) dimension:
  - The size of the largest finite subset in X shattered by H.
  - VC(H) ≤ log<sub>2</sub> |H|
    - Proof: H requires 2<sup>d</sup> distinct hypothesis to shatter d instances.
    - $\rightarrow$  2<sup>d</sup> < |H|. Hence, d=VC(H) < log<sub>2</sub> |H|

### A few examples

- H= Set of intervals [a,b], in real axis.
  - h(x): 1 if x in [a,b], else 0.
- Shatters any pair of distinct points, e.g., p and q, p<q</li>
  - e.g. [p-2, p-1], [p- $\varepsilon$ , p+ $\varepsilon$ ], [q- $\varepsilon$ , q+ $\varepsilon$ ] [q+1,q+2]
  - Existence of any hypothesis sufficient.
  - Existence of any pair of points being shattered sufficient.
- Say three points p < q < r</p>
  - No h shattering {p,r|q} dichotomy.
- VC(H)=2.

VC(H)=3



### A few examples (Contd.)

- H= Set of straight lines in a plane. space with (d-1)
  - h(x): 1 if x lies in right half, else 0.

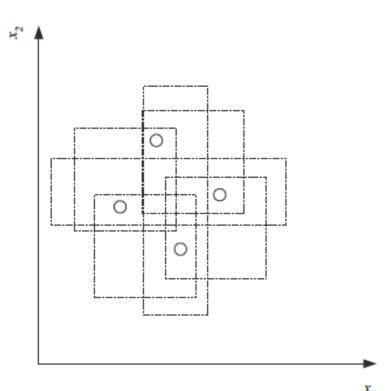
In an d-dimensional space with (d-1)-dimensional hyperplanes,

- Shatters any pair of distinct points. VC(H)=d+1.
  - All points in one half, two points in two different halves.
- Shatters three non-collinear distinct points
  - All three in one half, two in one half and the other point in the opposite half.
  - Need not be true for all instances of three points.
- No set of 4 distinct points could be shattered
  - There exists a dichotomy, each containing a pair of points, non-separable by a straight line.



### Another example

- H= All axis aligned rectangles.
- Shatters maximum 4 points.
- VC(H)=4.
- Enough to find any set of 4 points for shattering.
  - Not required for all 4 points in the space.
  - 4 points in a straight line not shattered.



Not possible to place 5 points anywhere for shattering.

Courtesy: "Introduction to Machine" Learning by Ethem Alpaydin (Chapter 2, Fig. 2.6)

# VC-dimension: Significance

- Measure of model capacity and complexity.
  - Higher dimension higher capacity, more complex.
  - LUT having infinite capacity
- A bit pessimistic measure.
  - Does not consider probability distribution in feature space.
  - A simple model may discern classes (with data points much larger than the VC dimension).

### Handling noise in data

- Three major sources:
  - Imprecision in measurement of features.
  - Error in labeling (Teacher noise).
  - Missing additional attributes in representation (hidden or latent attributes).
- Noise may not provide consistent hypothesis.
- Tolerate training error within a limit to use simpler model.



### Effect of inductive bias

- As training data is a small segment of the input space.
  - Smaller the proportion greater the inductive bias.
  - Low training error still may provide high errors
     on unseen inputs.
     To what extent a model trained on the training set predicts the correct output for

new instances is called *generalization*.

- Generalization error.
- Higher the proportion of training samples in the input space, better is model fitting and lower generalization error.

### Matching complexities

- Complexities of model to be matched with the underlying process generating data.
  - Lower complex model → Higher training and generalization error.
    - Underfitting
  - Higher complex model → Low training error, but may have high generalization error.
    - Overfitting
      - Even the chosen complexity is matched, model fitting requires more data point.



- Given comparable empirical error, a simple (but not too simple) model would generalize better than a complex model.
  - simpler explanations more plausible and any unnecessary complexity to be shaved off.



## Triple trade-off

- A trade-off between three factors in any data driven learning algorithm:
  - the complexity of the hypothesis
  - the amount of training data, and
  - the generalization error on new examples.

### Model selection

- Empirical choice of model complexity
  - Number of parameters
  - Degree of a polynomial for regression
- Divide input in 3 sets:
  - Training, Validation and Test.
  - Increase model complexity by keeping training and validation error low.
    - May adopt cross-validation.
  - Check on generalization error.
- There exist other information theoretic / likelihood ratio based approaches.

### Summary

- Concept learning as search through H
- General-to-specific ordering over H
- Version space candidate elimination algorithm
- S and G boundaries characterize learner's uncertainty
- Learner can generate useful queries
- Inductive leaps possible only if learner is biased!
- Inductive learners can be modeled as equiv deductive systems
- Concept learning algorithms: unable to handle data with errors
  - Allow forming hypothesis with low training error.
    - e.g. learning decision trees

# Summary

- Learning allowing low error
  - Supervised learning of a model given labelled data.
    - Classification
    - Regression
- Three trade-offs of learning
  - Model capacity and complexity.
    - VC-Dimension
      - Maximum number of points shattered by a hypothesis space.
  - Number of labelled samples.
  - Generalization error.

- Empirical choice of model
  - Training, validation and test sets.
  - Three types of errors.
  - Choose model by keeping training and validation errors low.
  - Generalization error indicated by test error.



