## 1. Code

# Truck.cpp

```
#include "Truck.h"
Truck::Truck()
{
         dieselTypeStatus = false;
}

void Truck::setDieselTypeStatus(bool thisStatus)
{
         dieselTypeStatus = thisStatus;
}

bool Truck::getDieselTypeStatus()
{
         return dieselTypeStatus;
}
```

### Truck.h

## Stub\_main\_TruckTest.cpp

```
#include "Truck.h"
int main()
{
    Truck myTruck;
    int tempAge;
    int tempStatus;
    float tempPrice;

do {
```

# 2. Test Plan

Test	Test	Description	Input	Expected	Actual	Pass/Fail
Strategy	Number			Output	Output	
Valid	1	User enters	User	"Diesel	"Diesel	Pass
		corresponding	enters "1"	Type	Type	
		number for	for true	Status	Status	
		choosing	for diesel	stored"	stored"	
		either true or	type status			
		false for				
		diesel type				
		status				
Invalid	1	User enters	User	"Invalid	"Invalid	Pass
		number not	enters	input.	input.	
		corresponding	"10" for	Please try	Please	
		to choosing	true for	again with	try again	
		either true or	diesel	number 1	with	
		false for	type status	or number	number	
		diesel type		0"	1 or	
		status			number	
					0"	

### 3. Screenshots

Valid Test Case 1:

```
C:\WINDOWS\system32\cmd.exe

Type 1 if it IS a diesel-type and type 0 if it IS NOT a diesel-type: 1

Diesel Type Status stored

Your truck, Ford F-150, IS a diesel-type

Press any key to continue . . .
```

#### Invalid Test Case 1:

```
C:\WINDOWS\system32\cmd.exe

Type 1 if it IS a diesel-type and type 0 if it IS NOT a diesel-type: 10

Invalid input. Please try again with number 1 or number 0

Type 1 if it IS a diesel-type and type 0 if it IS NOT a diesel-type:
```