





# Smartcard Laboratory Introduction to Side-Channel Analysis

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## Agenda

- Introduction
  - Attacks on crypto implementations
  - Classification of hardware attacks
  - Different kinds of side-channel attacks
- Side Channel Analysis
  - AES algorithm
  - Power consumption models
  - Steps of a DPA Attack
- SCA Countermeasures
  - Hiding
  - Masking
- HDF5 Format
  - Introduction to HDF5



## Section 1

# **INTRODUCTION**



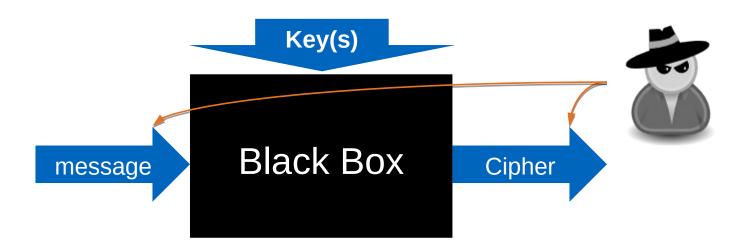
## **Black box assumptions**

#### Symmetric cryptography:

• AES introduced 1999 is still cryptographically secure

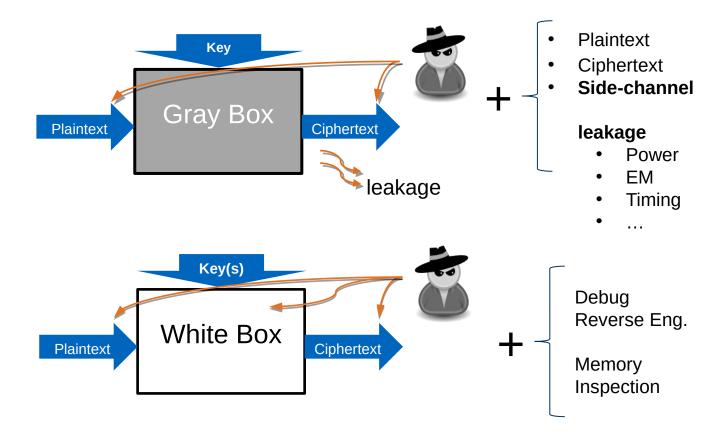
#### Asymmetric cryptography:

- RSA with 2048 Bit key will be secure for the next years
- Elliptic curves cryptography with smaller key size and equivalent security as an alternative





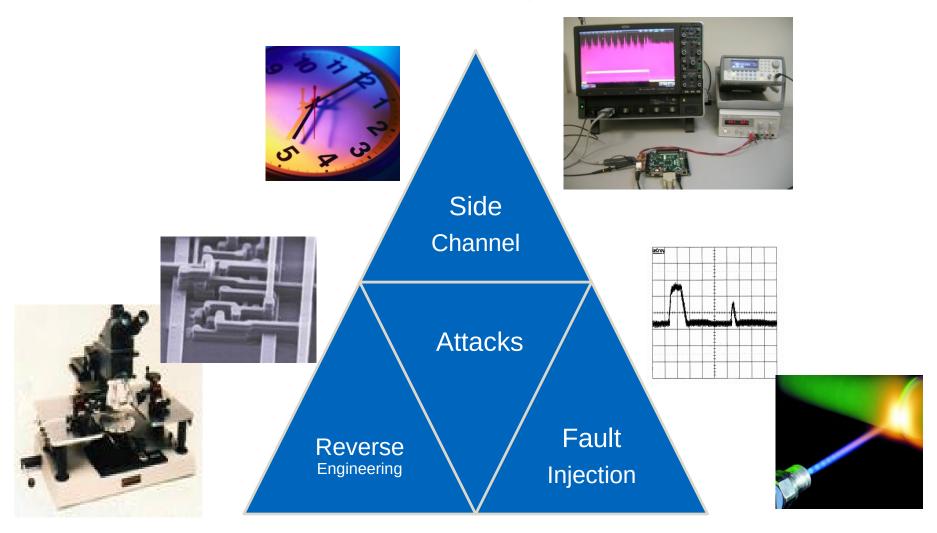
## **Grey Box or White Box**



For Implementations of cryptographic algorithms the black box assumptions are no longer valid!



# Which kinds of attacks on embedded systems exist?





## **Example: PIN check with 4 digits**

```
function pin_verification( digit_entered[1:4] )
    if (digit_entered [1] != PIN_digit[1] )
        return(false);
    if (digit_entered [2] != PIN_digit[2] )
        return(false);
    if (digit_entered [3] != PIN_digit[3] )
        return(false);
    if (digit_entered [4] != PIN_digit[4] )
        return(false);
    return(true);
    end function
```



#### **Fault attack**

```
function pin_verification( digit_entered[1:4] )
    if (digit_entered [1] != PIN_digit[1] )
        return(false);
    if (digit_entered [2] != PIN_digit[2] )
        return(false);
    if (digit_entered [3] != PIN_digit[3] )
        return(false);
    if (digit_entered [4] != PIN_digit[4] )
        return(false);
    return(true);
    end function
```

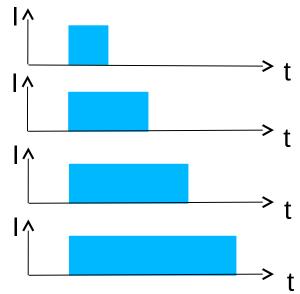


### **Side-channel attack**

(Timing attack in this case)

```
function pin_verification( digit_entered[1:4] )
    if (digit_entered [1] != PIN_digit[1] )
        return(false);
    if (digit_entered [2] != PIN_digit[2] )
        return(false);
    if (digit_entered [3] != PIN_digit[3] )
        return(false);
    if (digit_entered [4] != PIN_digit[4] )
        return(false);
    return(true);
    end function
```





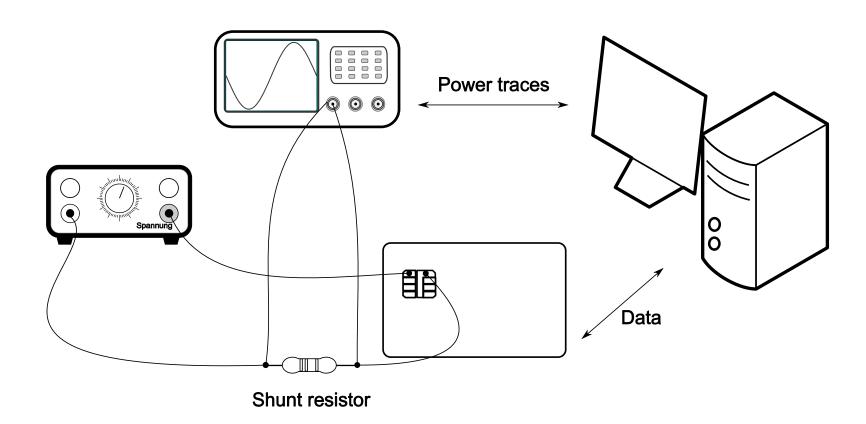


# **Attack classification**

	Active	Passive			
Non-Invasive	Glitching, Temperature Change, Low Voltage, 	Side-Channel Attacks (Timing Analysis, Power Analysis, Simple EM Attacks)			
Semi-Invasive	Light Attacks, Radiation Attacks, 	Sophisticated EM Attacks, Optical inspection (ROM,)			
Invasive	Forcing, Permanent circuit changes,	Probing Attacks, 			

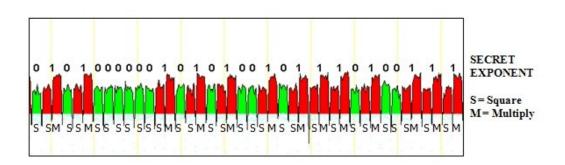


# **Power Analysis Measurement**





# **Simple Power Analysis**





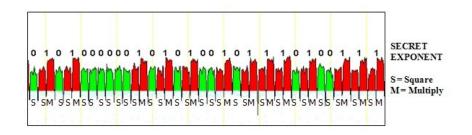
## **Simple Power Analysis**

#### Idea

- Measure the power profile during a single crypto operation
- Power consumption is data dependent
- Extract information directly from the power trace
   e.g. square versus (square + multiply)

#### **Pros**

- Cheap equipment
- Low knowledge required

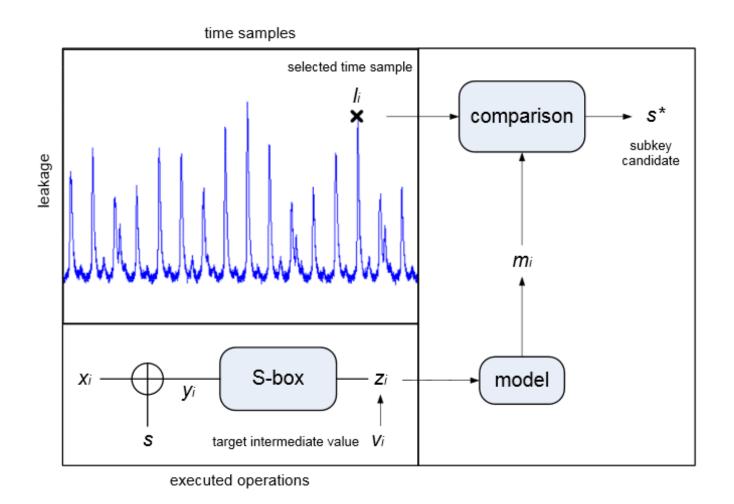


#### Cons

- Bad resolution: critical in case of low signal to noise ratio
- Modifications to the board are required
- Difficult in SoCs with a single power supply; no local information



# **Differential Power Analysis**





# **Differential Power Analysis**

#### Idea

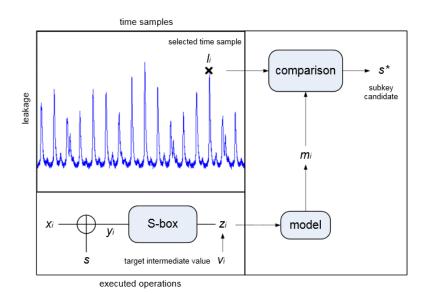
- Measure the power profile during a crypto operation
- Repeat the measurements many times (10<sup>2</sup> – 10<sup>6</sup>)
- Perform statistical correlation between the traces measured and a power model of the implementation

#### Pros

- Cheap equipment
- High resolution

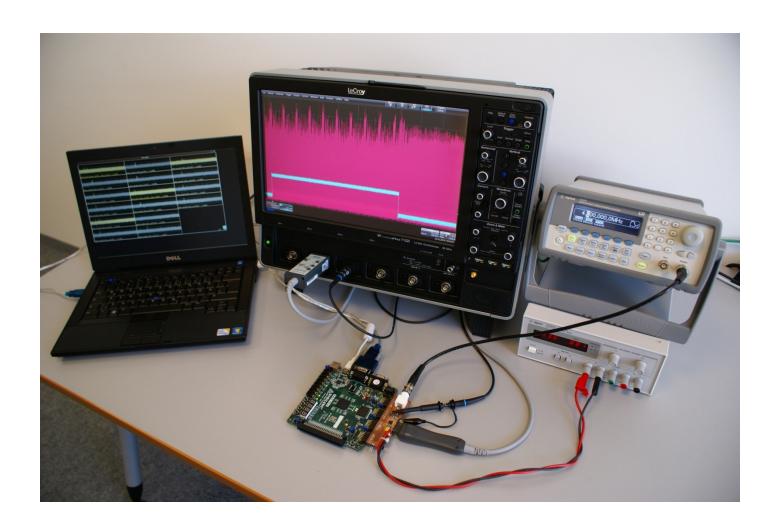
#### Cons

- Modifications to the board are required
- Difficult in SoCs with a single power supply; no local information
- Expertise required





# **Power measurement setup**





## **Electromagnetic Analysis**

#### Idea:

- Measure electromagnetic emanation during crypto operations
- Repeat this many times (10<sup>2</sup> 10<sup>6</sup>)
- Perform statistical correlation between the traces measured and an emission model of the implementation

#### **Pros**

- High resolution
- No modifications to board are required
- Localized information (for localized EM)

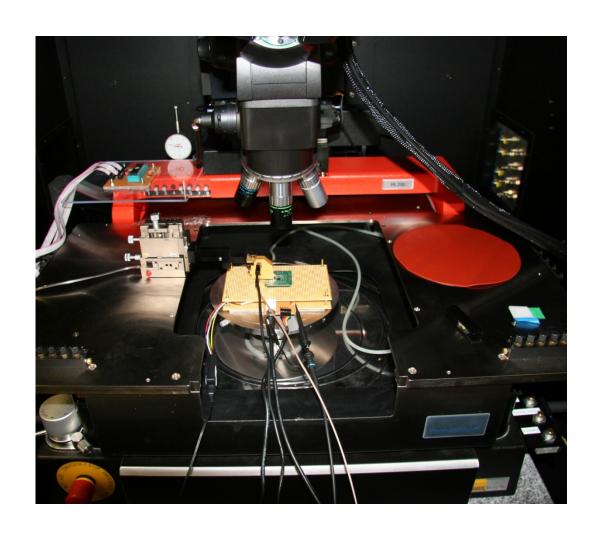
#### Cons

- Expertise required
- Chip de-capsulation (improves results drastically)

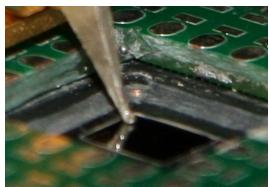




# **Localized EM Analysis (semi-invasive)**









Section 2 – Side-channel Analysis

# DIFFERENTIAL POWER ANALYSIS + AES



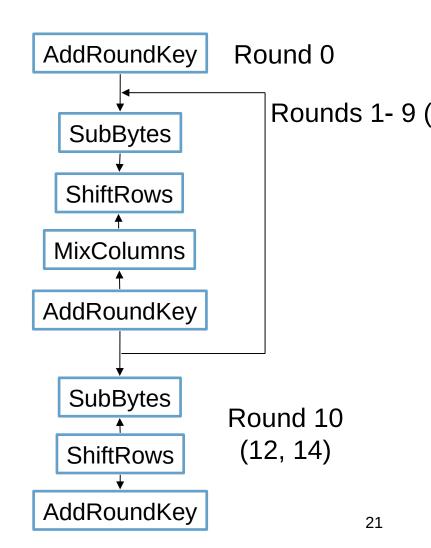
# **Differential Power Analysis**

- DPA was published by Paul Kocher, Joshua Jaffe, Benjamin Jun in Proceedings of Crypto 1999
- Paul Kocher founded a company Cryptography Research Inc. CRI, which holds most of the patents for countermeasures against SCA (including DPA)
- On June 6, 2011 Cryptography Research was bought by Rambus in a deal worth \$342.5 million
- For further information and nice videos about DPA see: http://www.cryptography.com/



# **Basic structure of the AES algorithm**

- 10, 12, or 14 rounds for key sizes
   128, 192, 256 bits
- Last round is slightly different (no mixcolumns)





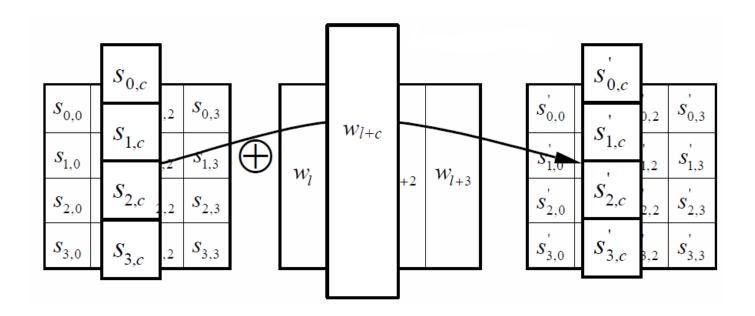
The AES algorithm operations are performed on a two-dimensional array of bytes called the **state** 

input bytes					State array				_	output bytes				
$in_0$	in <sub>4</sub>	in <sub>8</sub>	in <sub>12</sub>		S <sub>0,0</sub>	$s_{0,1}$	S <sub>0,2</sub>	S <sub>0,3</sub>		$out_0$	out <sub>4</sub>	out <sub>8</sub>	out <sub>12</sub>	
$in_1$	in <sub>5</sub>	in <sub>9</sub>	in <sub>13</sub>		S <sub>1,0</sub>	$s_{1,1}$	S <sub>1,2</sub>	S <sub>1,3</sub>		out <sub>1</sub>	out <sub>5</sub>	out <sub>9</sub>	out <sub>13</sub>	
$in_2$	$in_6$	<i>in</i> <sub>10</sub>	in <sub>14</sub>	7	<b>s</b> <sub>2,0</sub>	s <sub>2,1</sub>	s <sub>2,2</sub>	S <sub>2,3</sub>	7	out <sub>2</sub>	out <sub>6</sub>	out <sub>10</sub>	out <sub>14</sub>	
$in_3$	in <sub>7</sub>	<i>in</i> <sub>11</sub>	<i>in</i> <sub>15</sub>		S <sub>3,0</sub>	S <sub>3,1</sub>	S <sub>3,2</sub>	S <sub>3,3</sub>		out <sub>3</sub>	out <sub>7</sub>	out <sub>11</sub>	out <sub>15</sub>	



## AddRoundKey transformation

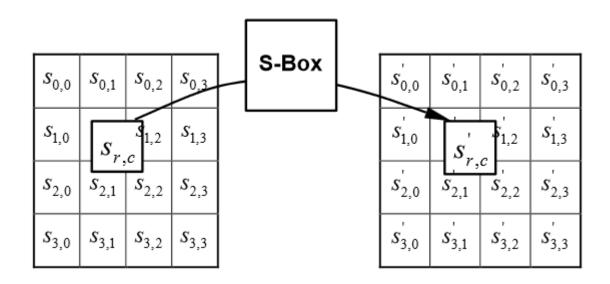
- The round key is added to the state
- Simple bitwise XOR operation





## SubBytes transformation

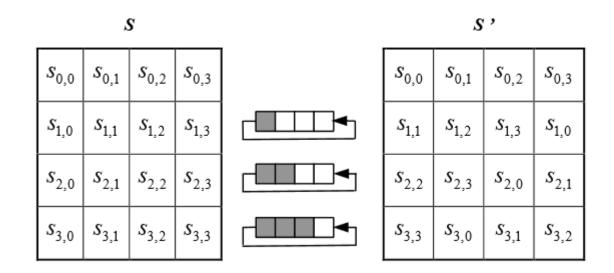
- Non-linear byte substitution
- Operates on each byte using a substitution table





#### ShiftRows transformation

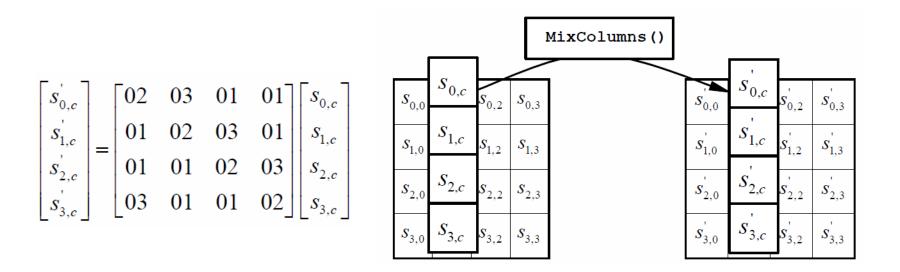
- Cyclical shift of rows
- Each row is cycled with a different offset





#### MixColumns transformation

- Operates on the state one column at a time
- The columns are considered as polynomials over  $GF(2^8)$  and multiplied modulo  $x^4+1$  with a fixed polynomial
- It can be seen as a matrix multiplication

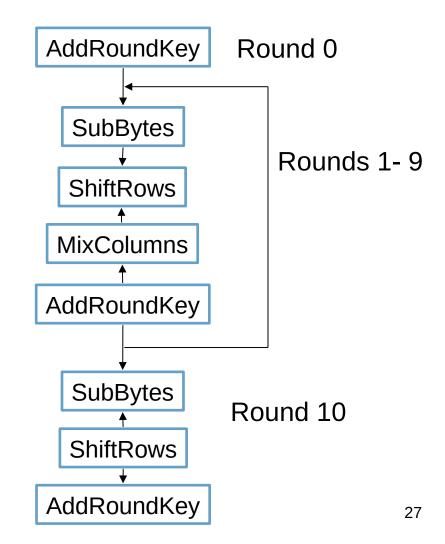




## **Basic structure of AES-128**

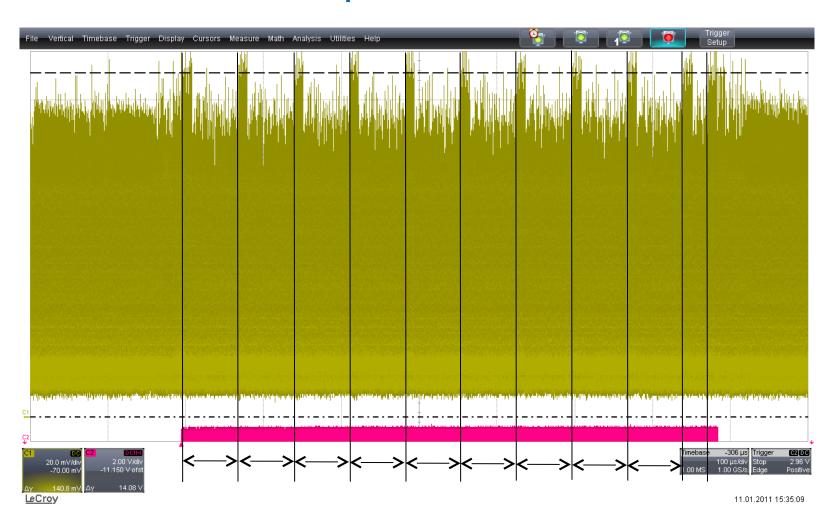
#### **AES-128**

- Input size = 128 bit
- Output size = 128 bit
- Key size = 128 bit
- 10 Rounds





# Power trace of an AES SW implementation





### **Power traces**

What can be learned from power traces?

- Through visual inspection (as in SPA), we can get information about:
  - The parameters of the algorithm
     (e.g. # rounds in AES → key length)
  - A closer look may identify characteristics of single instructions
  - Length differences of instructions (e.g. MUL, DIV) may help make educated guesses about the parameters
  - Differences in the instruction flow (key dependent jumps) may allow extracting secret data
  - Memory accesses often show characteristic power profiles
  - Cache hit and miss behavior can be easily identified



# **Differential Power Analysis**

#### What is DPA?

- Power analysis attack which goal is to reveal the secret keys of a cryptographic device
- It assumes that the power consumption is a function of the secret data being processed
- The shape of the trace is not important (as in SPA)
- Uses a large number of power traces taken during the operation of the device
- Linear data relationships are determined by using statistical tools



# **Differential Power Analysis**

### **Attack Strategy**

- 1. Choosing an intermediate result of the executed algorithm
- 2. Measuring the power consumption
- 3. Calculating intermediate values
- 4. Mapping intermediate values to hypothetical power consumption values
- 5. Comparing the hypothetical power consumption values with the power consumption traces



# **Choosing an intermediate result**

Choose an intermediate result of the algorithm which depends on data (known) and the key (unknown): f(d,k)

Most effective attacks on AES can be mounted at the

- S-box output of the first round (for encryption)
- S-box input of the last round (for decryption)

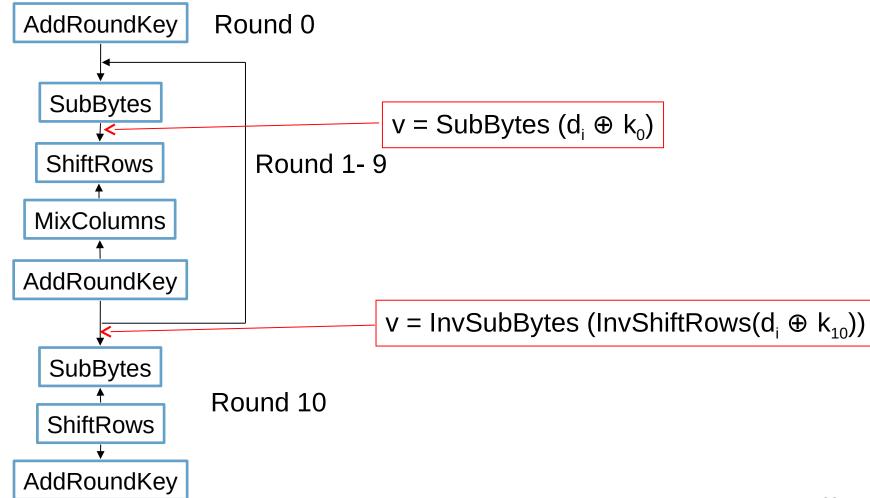
## Why?

- Number of key hypothesis for the S-box is small (i.e. 28=256)
- The intermediate value depends on small part of the key *k* and known data *d*
- Non-linear elements of the S-box make the DPA more effective

   (i.e. a one bit difference at the input of an S-box leads to a difference of several bits at the output)



## **Choosing an intermediate result**





## **Measuring the power consumption**

- Choose a set of D data values which will be encrypted (or decrypted). Store this values as a vector:  $\mathbf{d} = (d_1, \dots d_D)$
- Measure the power consumption for each encryption of a data value d<sub>i</sub> and store it in a power trace t'<sub>i</sub> = (t<sub>i,1</sub>, ...t<sub>i,T</sub>)' with T samples
- Store all collected traces inside a matrix T of dimensions DxT.
- It is important to align the traces
  - All the values in a column of **T** have to belong to the same operation
  - Using a unique trigger for trace collection with the oscilloscope yields the best results

$$T = \begin{bmatrix} t_{1,1} & \cdots & t_{1,j} & \cdots & t_{1,T} \\ \vdots & \ddots & & & \vdots \\ t_{i,1} & & t_{i,j} & & t_{i,T} \\ \vdots & & & \ddots & \vdots \\ t_{D,1} & \cdots & t_{D,j} & \cdots & t_{D,T} \end{bmatrix}$$



## **Trace compression**

### Concept

- Power traces contain many points with lots of redundancy
- In order to speed up analysis it is favorable to reduce the number of points
- Such techniques receive the name of trace compression

### There are many methods to compress a trace, e.g.:

- Sum of absolute values over a time interval
- Sum of squared values over a time interval
- Maximum value in a time interval



## **Calculating intermediate values**

- List all possible key values and store it in a vector of size K (e.g. for the S-box K = 256 possible values since each key part is 8-bit long)
   k = (k<sub>1</sub>,...,k<sub>k</sub>)' (e.g. k = (0,1,2,...,255)' for an 8-bit value)
- Calculate a matrix V of possible intermediate results for all data and key hypothesis with elements  $v_{i,j} = f(d_i, k_j)$  using the function which was chosen in the first step

$$V = \begin{bmatrix} v_{1,1} & \cdots & v_{1,j} & \cdots & v_{1,K} \\ \vdots & \ddots & & & \vdots \\ v_{i,1} & & v_{i,j} & & v_{i,K} \\ \vdots & & & \ddots & \vdots \\ v_{D,1} & \cdots & v_{D,j} & \cdots & v_{D,K} \end{bmatrix}$$

This matrix will contain a column with j = ck (correct key) where all the data elements  $d_i$  will be processed with the correct key.



## **Hypothetical power consumption values**

- Calculate the power consumption for each element in the matrix V of possible intermediate results
- Make use of a power model to estimate the power consumption
  - Hamming weight
  - Hamming Distance
- This results in a matrix H of hypothetical power consumption:

$$H = \begin{bmatrix} h_{1,1} & \cdots & h_{1,j} & \cdots & h_{1,K} \\ \vdots & \ddots & & & \vdots \\ h_{i,1} & & h_{i,j} & & h_{i,K} \\ \vdots & & & \ddots & \vdots \\ h_{D,1} & \cdots & h_{D,j} & \cdots & h_{D,K} \end{bmatrix}$$

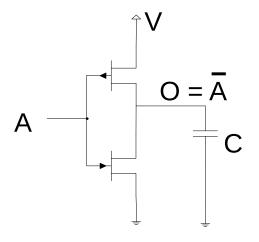
This matrix contains a column with j = ck where all power values will be correlated with a power value in the measurements.



## **CMOS Power consumption model**

## **Hamming Distance**

- Power consumption proportional to the number of transitions from 0 -> 1 and 1->
- Assumptions
  - Transitions from 0->1 and 1->0 consume the same power
  - Transitions from 0->0 and 1->1 do not consume power



$$P = C*V^2$$
 if  $O(t-1)=0$  and  $O(t)=1$ 

$$P = 0$$
 if  $O(t-1) = O(t)$  or  $O(t-1) = 1$  and  $O(t) = 0$ 

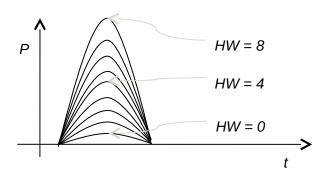
Hamming Distance = 
$$|A(t) - A(t-1)|$$



## **Power consumption models**

## Hamming Weight

- Most commonly used
- Simpler than the Hamming Distance model
- Used when the attacker only knows one data value being transferred (i.e. no information about the previous value)
- Assumption
  - Power consumption is proportional to the number of bits that are set in the processed value





## **Statistical Correlation**

### **Pearson Correlation Coefficient**

• The covariance is a measure of the statistical dependence of two random variables, i.e. power traces  $\mathbf{t}=(t_i)$ ;  $\mathbf{q}=(q_i)$  for i=1,...,n

$$Cov(t,q) = E(t \cdot q) - E(t) \cdot E(q)$$

- If t and q are independent  $E(t \cdot q) = E(t) \cdot E(q) \rightarrow Cov(t,q) = 0$
- The correlation coefficient  $\rho$  is a normalized measure for the dependence with  $-1 \le \rho \le 1$  and  $\rho=0$  for independent variables.

$$\rho = \frac{Cov(\mathbf{t}, \mathbf{q})}{\sqrt{Var(\mathbf{t}) \cdot Var(\mathbf{q})}} \approx r = \frac{\sum_{i=1}^{n} (t_i - \bar{t}) \cdot (q_i - \bar{q})}{\sqrt{\sum_{i=1}^{n} (t_i - \bar{t})^2 \cdot \sum_{i=1}^{n} (q_i - \bar{q})^2}}$$



## **Statistical Correlation**

In this step the correlation coefficient between the columns of the matrix of measured traces **T** and the columns of the matrix of hypothetical values **H** is calculated for all points in time.

The estimated correlation coefficient  $r_{i,j}$  is calculated by taking column i from matrix  $\mathbf{H}$  and column j from matrix  $\mathbf{T}$ :

$$r_{i,j} = \frac{\sum_{d=1}^{D} [(t_{d,j} - \bar{t}_{j}) \cdot (h_{d,i} - \bar{h}_{i})]}{\sqrt{\sum_{d=1}^{D} (t_{d,j} - \bar{t}_{j})^{2} \cdot \sum_{d=1}^{D} (h_{d,i} - \bar{h}_{i})^{2}}}$$

The result is a KxT matrix of correlation coefficients **R**:

$$R = \begin{bmatrix} r_{1,1} & \cdots & r_{1,j} & \cdots & r_{1,T} \\ \vdots & \ddots & & & \vdots \\ r_{i,1} & & r_{i,j} & & r_{i,T} \\ \vdots & & & \ddots & \vdots \\ r_{K,1} & \cdots & r_{K,j} & \cdots & r_{K,T} \end{bmatrix}$$



# Finding the most probable result

The key byte and the time when it is used in the power trace can be obtained by finding

$$r_{ck,ct} = \max_{i,j} (abs(r_{i,j}));$$
  $ck = i;$   $ct = j$ 

**ck** is the index of the row with correct key **ct** is the index of the column with the correct time

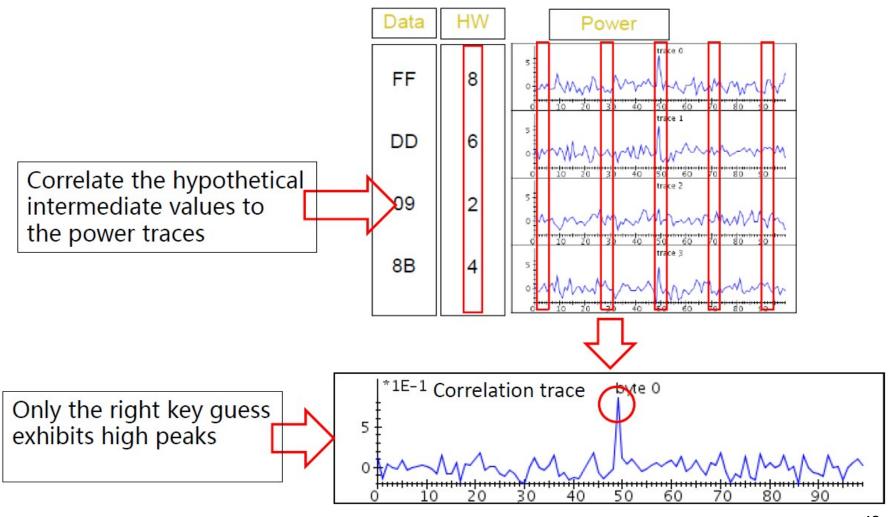
$$R = \begin{bmatrix} r_{1,1} & \cdots & r_{1,j} & \cdots & r_{1,T} \\ \vdots & \ddots & & \vdots \\ r_{i,1} & & r_{i,j} & & r_{i,T} \\ \vdots & & \ddots & \vdots \\ r_{K,1} & \cdots & r_{K,j} & \cdots & r_{K,T} \end{bmatrix}$$
 key with maximum correlation



time of maximum correlation

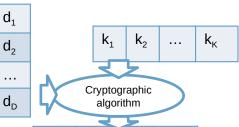


# Testing if a key byte is correct









vector **k** with K key hypothesis

intermediate values v<sub>i,i</sub> with all key hypothesis  $\rightarrow V_{DxK}$   $V_{1,1}$  $V_{1.2}$  $V_{1,K}$  $V_{2,1}$  $V_{2,2}$  $V_{2,K}$  $V_{D,1}$  $V_{D,2}$  $V_{D,K}$ 

Power model

## hypothetical power values $h_{i,i} \rightarrow H_{DxK}$

h <sub>1,1</sub>	h <sub>1,2</sub>	 h <sub>1,K</sub>	t <sub>1,1</sub>	t <sub>1,2</sub>	 t <sub>1,T</sub>
h <sub>2,1</sub>	h <sub>2,2</sub>	 h <sub>2,K</sub>	t <sub>2,1</sub>	t <sub>2,2</sub>	 t <sub>2,T</sub>
h <sub>D,1</sub>	h <sub>D,2</sub>	 h <sub>D,K</sub>	t <sub>D,1</sub>	t <sub>D,2</sub>	 t <sub>D,T</sub>

Power traces for T measuring points, D data values and alignment to same trigger → T<sub>DXT</sub>

Matrix of correlation coefficients → R<sub>KxT</sub>

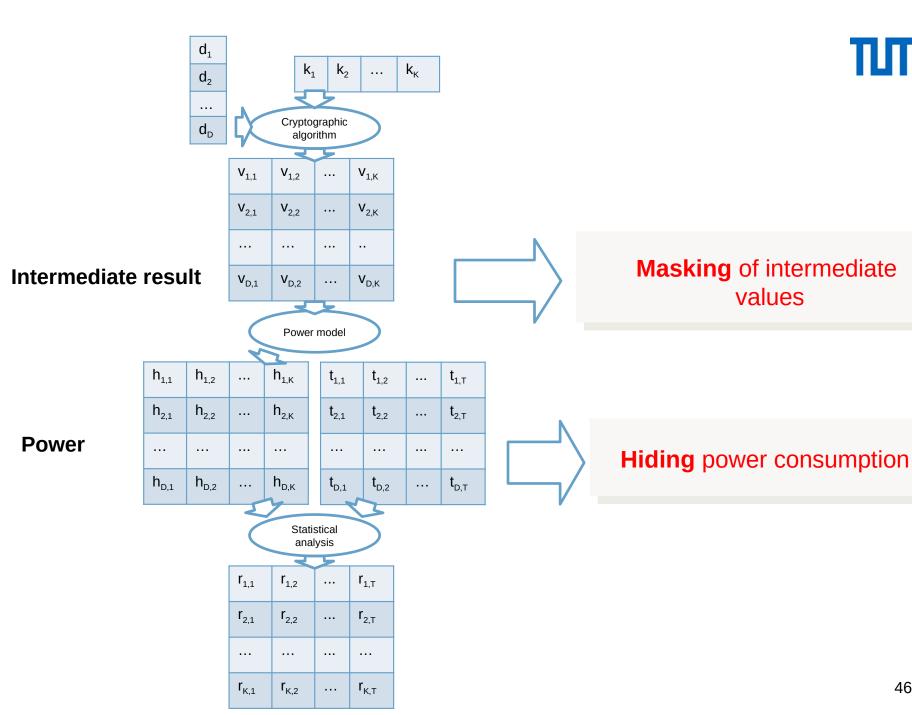
	ana	ysis	
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r <sub>1,1</sub>	r <sub>1,2</sub>		r <sub>1,T</sub>
r <sub>2,1</sub>	r <sub>2,2</sub>		r <sub>2,T</sub>
r <sub>K,1</sub>	r <sub>K,2</sub>		r <sub>K,T</sub>

Statistical



Section 2 – Differential Power Analysis

# COUNTERMEASURES





# Hiding the power consumption

## Increasing noise

- Time domain
  - Insertion of random wait states.
  - Shuffling instructions, memory accesses, etc...
- Amplitude domain
  - Perform dummy operations in parallel to crypto algorithm
  - Dedicated noise generators on smartcards

## Attenuation of the side-channel signal

- Amplitude domain
  - Special circuit design styles to achieve logic value independent power consumption
  - Filtering the power supply



## **Hiding in SW**

## Randomization

- Random wait state insertion (nop's)
- Randomize instruction execution
- Randomize memory accesses

#### Generate noise

Make use of peripherals which generate noise in parallel to the cryptographic function



# **Masking internal values**

## Description

- Make the power consumption of the device independent of the intermediate values of the cryptographic algorithm through randomization
- Avoids having to modify the power consumption characteristics of the device
- Can be implemented at the algorithm level

## Concept

- Each intermediate value v is concealed by a random value m
- The value m varies in each execution and cannot be predicted

$$V_m = V * m$$



# **Masking types**

## **Types**

- Boolean masking (with xor  $\oplus$ ):  $v_m = v \oplus m$ 
  - Mostly applied in symmetric cryptography i.e. AES
- Arithmetic masking (with + or ·):  $v_m = v + m$  or  $v_m = v \cdot m$ 
  - Mostly applied in asymmetric cryptography

## Masking of linear functions

•  $f(v_m) = f(v) * f(m)$ 

## Masking of nonlinear functions is difficult

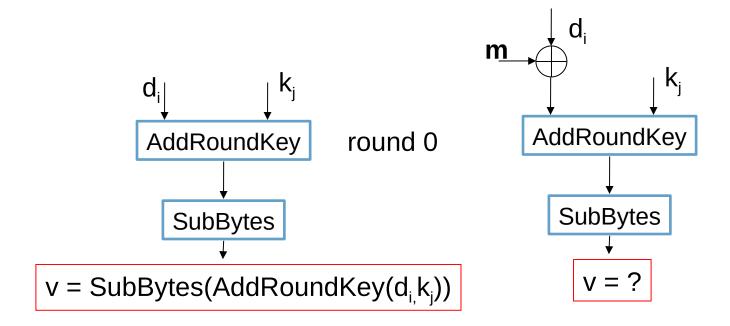
- $f(v_m) \neq f(v) * f(m)$ 
  - For example the AES S-box is nonlinear:  $S(v \oplus m) \neq S(v) \oplus S(m)$



## **Masking Example**

Masking is the most widely used countermeasure in software In hardware masking can be implemented on any design level What is the impact on masking with an **unknown mask m** on SCA?

Intermediate values are concealed





# **Masking in software for AES**

## Simple masking scheme for AES

- Data (or key) are XOR'ed with a random mask at the beginning
- During each round the transformations are applied to the masked data and the mask itself
  - AddRoundKey: apply the function only to the masked data
  - SubBytes: Need for a masked S-box table
  - Shift Rows: Shifting is applied to mask and data separately (unless all bytes in the state are masked with the same value, in that case it does not affect the masking)
  - MixColumns: Applied to mask and data separately
- After the last round, the mask is removed



# **AES** software masking scheme

For the SW implementation 6 independent masks are used

- 2 masks m and m' for the S-box input and output
- 4 masks for each row of the state  $m_1, m_2, m_3, m_4$  for the input of MixColumns

Pre-computation (done for every encryption)

- Generate the six masks at random
- Calculate the masked S-box,  $S_m(x \oplus m) = S(x) \oplus m'$
- Execute MixColumns for the masks  $m_1, m_2, m_3, m_4$  to create the output masks  $m'_1, m'_2, m'_3, m'_4$

Execute the AES algorithm applying the masks on the state and round key

# **AES** (software) masking scheme

#### Rounds execution

- Mask the plaintext with  $[m'_1, m'_2, m'_3, m'_4]$
- Mask the round key with  $[m'_1 xor m, m'_2 xor m, m'_3 xor m, m'_4 xor m]$
- Perform AddRoundKey masks will become [m, m, m, m]
- Perform SubBytes and ShiftRows masks will become [m', m', m', m']
- Do re-masking to end up with the input masks for MixedColumns  $[m_1, m_2, m_3, m_4]$ , masks after MixedColumns  $[m'_1, m'_2, m'_3, m'_4]$

In the final round skip re-masking and MixedColumns

Remove the masks from the ciphertext

#### State

m'1	m'1	m'1	m'1
m'2	m'2	m'2	m'2
m'3	m'3	m'3	m'3
m'4	m'4	m'4	m'4

#### **Round Key** m'1 ⊕ m'1 ⊕ m'1⊕ m'2 m'2 ⊕ m'2 ⊕ m'2 ⊕ ⊕ m m'3 ⊕ m'3 ⊕ m'3 ⊕ m'3 ⊕ m'4 ⊕ m'4 ⊕ m'4 ⊕ m'4 ⊕

#### AddRoundKey

m	m	m	m
m	m	m	m
m	m	m	m
m	m	m	m

#### SubBytes, ShiftRows

m'	m'	m'	m'
m'	m'	m'	m'
m'	m'	m'	m'
m'	m'	m'	m'

#### Remasking

m1	m1	m1	m1
m2	m2	m2	m2
m3	m3	m3	m3
m4	m4	m4	m4

#### **Mixcolumns**

m'1	m'1	m'1	m'1
m'2	m'2	m'2	m'2
m'3	m'3	m'3	m'3
m'4	m'4	m'4	m'4



# **Attacks on Masking**

## Masking protects against DPA if

- There is no joint power consumption of the masked value and mask
- The mask is uniformly distributed

## Implementation pitfalls

- If masks are not changed frequently enough, DPA is still possible
- Masks may be biased due to insufficient statistical properties of the PRNG generating the masks
- Binning of the traces may be possible if (global) mask changes can be detected
- If masks are reused, operations with values (u, v), which are masked with the same mask m, may show the plain values
  - $(u \oplus m) \oplus (v \oplus m) = u \oplus v$
- Hamming Distance of a register may leak the value being protected  $HD(v_m, m) = HW(v_m \oplus m) = HW(v)$



## **Further Information**

The book from Stefan Mangard, Thomas Popp, Elisabeth Oswald provides all necessary know how and detailed mathematical background to perform power attacks. <a href="http://www.dpabook.org/">http://www.dpabook.org/</a>

SICA lecture<sup>1</sup> at TUM every winter term, provides very good training in this topic. (taught in German) Stefan Mangard's material (2012) can be found under:

http://www.physical-security.org



Power analysis attacks are in the focus of the research community. Therefore new attack flavors are published every year.

www.chesworkshop.org https://www.cosade.org/



# **HDF5 INTRODUCTION**



#### **HDF5 Format**

#### Hierarchical Data Format 5

- File format designed to store and organize large amounts of data
- BSD-like license (minimal restrictions)
- Official support for C/C++, Fortran, Java.
- Third party support for Python, Matlab, R, Perl, LabView, Julia, etc...
- Access to resources in a POSIX-like style
  - /path/to/resource

#### Object type:

- Datasets: Multidimensional arrays of a homogeneous type
- Groups: Container structures, they can contain:
  - Datasets
  - Other groups
- Metadata: User-defined, named attributes. May be attached to datasets and groups



## **HDF5 Chunks**

(In a nutshell)

Higher dimension illusion: data in a disk is stored linearly

$$\begin{bmatrix} A B C \\ D F G \end{bmatrix} = \begin{bmatrix} [A B C D F G] - row-major \text{ ordering} \\ [A D B F C G] - column-major \text{ ordering} \end{bmatrix}$$

*locality*: memory reads from a disk are generally faster when the data being accessed is all stored together.

Chunking let's you specify the n-dimentional shape that best fits your access pattern.



### **HDF5** cheat sheet

Python (h5py)

```
Opening a file (read):
     f = h5py.File("name.h5", "r")
Listing the group members (keys)
     f.keys()
Displaying all the attributes of the root object
     f.values()
Creating a group (file must be open as append or write)
     group = f.create_group("/some/long/path")
Creating a dataset
     data = f.create_dataset("dataset1", (10, 10))
Reading a previously generated dataset
     data = f["ciphertext"]
Closing a file:
     f.close()
```

#### References:

- https://opac.ub.tum.de/search?bvnr=BV041778278
- http://docs.h5py.org/en/latest/





## **HDF5 Cheat sheet**

#### Matlab

```
Importing data from a file

data = h5read(filename, datasetname)

data = h5read('name.h5','/dataset1')
```

Creating a dataset

h5create(filename,datasetname,size,Name,Value)

Writing data to a file

h5write(filename, datasetname, data)

h5create('name.h5','/dataset1',[10 20])

#### Reference:

• <a href="http://de.mathworks.com/help/matlab/high-level-functions.html">http://de.mathworks.com/help/matlab/high-level-functions.html</a>



Questions?

# THANK YOU FOR YOUR ATTENTION!