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Jakarta, Indonesia

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SKILLS

Swift

Xcode

Git repository

Frameworks and APIs and CocoaTouch

Apple Human Interface Guidelines

Familiarity with iOS

UI and UX design experience

MVC

MVVM

Challenge Based Learning

Scrum

LANGUAGES

English











INTERESTS

Technology

Solving coding issues

Anisa Budi Arthati

Associate Software Engineer at DANA Indonesia

A motivated and dedicated individual, eager to start anew on the journey of tech learning

WORK EXPERIENCE

Associate Software Engineer DANA Indonesia

04/2019 - Present

One of the fastest growing startup in Indonesia

Achievements/Tasks

- Working on DANA iOS app
- Using third party frameworks like Texture & RxSwift
- Implementing the MVVM design pattern
- Working multi-functionally across division

iOS Developer

Apple Developer Academy

06/2018 - 03/2019

The first cohort Apple Developer Academy in Asia

Achievements/Tasks

- Created 4 apps in 9 months
- Role as front-end developer
- Received guidance and review from Apple's internal figures
- Learned the soft skills needed for effective collaboration
- Experienced the dynamic collaboration of 6 different teams
- Take up the role as presenter on 2 different projects

EDUCATION

Faculty of Economics and Business

Universitas Indonesia

2014 – Present GPA 3.4/4.0

PERSONAL PROJECTS

Red Door (07/2018 - 08/2018)

- First app created using Swift
- Divided the workload and directing the team
- Conducting team learning session

Teman Makan (08/2018 – 09/2018)

- Assisting the design process
- First time collaborating using Git
- Helped the wireframing process

Donasi (09/2018 - 11/2018)

- □ Interview with possible users
- Challenge based learning research
- Coached by Apple Education Development Executive

Mowl (12/2018 - 03/2019)

- □ Interview with possible users
- Challenge based learning research
- Reviewed by Apple Design Evangelist and App Store Lead SEA