

WAP to Implement doubly link list with primitive operations a) Create a doubly linked list. b) Insert a new node to the left of the node. c) Delete the node based on a specific value d) Display the contents of the list

```
#include <stdio.h>

#include <stdlib.h>

// Structure definition

struct node {
    int data;
    struct node *prev;
    struct node *next;
};

struct node *head = NULL;

// Function to create a doubly linked list

void create() {
    int n, i, value;
    struct node *temp, *newnode;

    printf("Enter number of nodes: ");
    scanf("%d", &n);

    for (i = 0; i < n; i++) {
        newnode = (struct node *)malloc(sizeof(struct node));
        printf("Enter data for node %d: ", i + 1);
        scanf("%d", &value);

        newnode->data = value;
```

```

newnode->prev = NULL;
newnode->next = NULL;

if (head == NULL) {
    head = newnode;
    temp = head;
} else {
    temp->next = newnode;
    newnode->prev = temp;
    temp = newnode;
}
}
}

// Function to insert a node to the left of a given value
void insert_left() {
    int key, value;
    struct node *temp, *newnode;

    if (head == NULL) {
        printf("List is empty\n");
        return;
    }

    printf("Enter the value to insert left of: ");
    scanf("%d", &key);

    temp = head;

```

```
while (temp != NULL && temp->data != key)
    temp = temp->next;
```

```
if (temp == NULL) {
    printf("Value not found\n");
    return;
}
```

```
newnode = (struct node *)malloc(sizeof(struct node));
printf("Enter new data: ");
scanf("%d", &value);
```

```
newnode->data = value;
newnode->next = temp;
newnode->prev = temp->prev;
```

```
if (temp->prev != NULL)
    temp->prev->next = newnode;
else
    head = newnode;
```

```
temp->prev = newnode;
}
```

// Function to delete a node with a specific value

```
void delete_value() {
    int key;
    struct node *temp;
```

```
if (head == NULL) {  
    printf("List is empty\n");  
    return;  
}  
  
printf("Enter value to delete: ");  
scanf("%d", &key);  
  
temp = head;  
  
while (temp != NULL && temp->data != key)  
    temp = temp->next;  
  
if (temp == NULL) {  
    printf("Value not found\n");  
    return;  
}  
  
if (temp->prev != NULL)  
    temp->prev->next = temp->next;  
else  
    head = temp->next;  
  
if (temp->next != NULL)  
    temp->next->prev = temp->prev;  
  
free(temp);  
printf("Node deleted successfully\n");  
}
```

```
// Function to display the list
```

```
void display() {
```

```
    struct node *temp;
```

```
    if (head == NULL) {
```

```
        printf("List is empty\n");
```

```
        return;
```

```
    }
```

```
    temp = head;
```

```
    printf("Doubly Linked List: ");
```

```
    while (temp != NULL) {
```

```
        printf("%d <-> ", temp->data);
```

```
        temp = temp->next;
```

```
    }
```

```
    printf("NULL\n");
```

```
}
```

```
// Main function (Menu Driven)
```

```
int main() {
```

```
    int choice;
```

```
    do {
```

```
        printf("\n--- Doubly Linked List Menu ---\n");
```

```
        printf("1. Create List\n");
```

```
        printf("2. Insert Node to Left\n");
```

```
        printf("3. Delete Node by Value\n");
```

```
        printf("4. Display List\n");
```

```
printf("5. Exit\n");  
printf("Enter your choice: ");  
scanf("%d", &choice);  
  
switch (choice) {  
    case 1: create();  
        break;  
    case 2: insert_left();  
        break;  
    case 3: delete_value();  
        break;  
    case 4: display();  
        break;  
    case 5: printf("Exiting program\n");  
        break;  
    default: printf("Invalid choice\n");  
}  
} while (choice != 5);  
  
return 0;  
}
```

OUTPUT:

[illegible]

```
C sllOperation.c C sllStackQueue.c C doubleLinkedList.c X
C doubleLinkedList.c > ...
42 void insertLeft() {
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
2. Insert Node to Left
3. Delete Node by Value
4. Display List
5. Exit
Enter your choice: 4
Doubly Linked List: 20 <-> 30 <-> NULL

--- Doubly Linked List Menu ---
1. Create List
2. Insert Node to Left
3. Delete Node by Value
4. Display List
5. Exit
Enter your choice: 3
Enter value to delete: 20
Node deleted successfully

--- Doubly Linked List Menu ---
1. Create List
2. Insert Node to Left
3. Delete Node by Value
4. Display List
5. Exit
Enter your choice: 4
Doubly Linked List: 30 <-> NULL

--- Doubly Linked List Menu ---
1. Create List
2. Insert Node to Left
3. Delete Node by Value
4. Display List
5. Exit
Enter your choice: []
```