

## **Write a program**

**a) To construct a binary Search tree.**

**b) To traverse the tree using all the methods i.e., in-order, preorder and post order**

**c) To display the elements in the tree.**

```
#include <stdio.h>
#include <stdlib.h>

/* Structure of a BST node */
struct node {
    int data;
    struct node *left, *right;
};

/* Create a new node */
struct node* createNode(int value) {
    struct node* newNode = (struct node*)malloc(sizeof(struct node));
    newNode->data = value;
    newNode->left = NULL;
    newNode->right = NULL;
    return newNode;
}

/* Insert a node into BST */
struct node* insert(struct node* root, int value) {
    if (root == NULL)
        return createNode(value);
```

```
    if (value < root->data)
        root->left = insert(root->left, value);
    else if (value > root->data)
        root->right = insert(root->right, value);

    return root;
}
```

```
/* In-order Traversal */
void inorder(struct node* root) {
    if (root != NULL) {
        inorder(root->left);
        printf("%d ", root->data);
        inorder(root->right);
    }
}
```

```
/* Pre-order Traversal */
void preorder(struct node* root) {
    if (root != NULL) {
        printf("%d ", root->data);
        preorder(root->left);
        preorder(root->right);
    }
}
```

```
/* Post-order Traversal */
void postorder(struct node* root) {
    if (root != NULL) {
```

```
postorder(root->left);
postorder(root->right);
printf("%d ", root->data);

}

}

int main() {
    struct node* root = NULL;
    int choice, value;

    while (1) {
        printf("\n\n--- Binary Search Tree Menu ---");
        printf("\n1. Insert element");
        printf("\n2. In-order traversal");
        printf("\n3. Pre-order traversal");
        printf("\n4. Post-order traversal");
        printf("\n5. Exit");
        printf("\nEnter your choice: ");
        scanf("%d", &choice);

        switch (choice) {
            case 1:
                printf("Enter value to insert: ");
                scanf("%d", &value);
                root = insert(root, value);
                break;

            case 2:
                printf("In-order traversal: ");
```

```
    inorder(root);
    break;

case 3:
    printf("Pre-order traversal: ");
    preorder(root);
    break;

case 4:
    printf("Post-order traversal: ");
    postorder(root);
    break;

case 5:
    exit(0);

default:
    printf("Invalid choice!");
}

}

return 0;
}
```

## OUTPUT:

```
59 int main() {  
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS  
PS C:\Users\WISCHAL\OneDrive\Documents\Desktop\dsa> cd "C:\Users\WISCHAL\OneDrive\Documents\Desktop\dsa"  
PS C:\Users\WISCHAL\OneDrive\Documents\Desktop\dsa> cd "c:\Users\WISCHAL\OneDrive\Documents\Desktop\dsa"  
--- Binary Search Tree Menu ---  
1. Insert element  
2. In-order traversal  
3. Pre-order traversal  
4. Post-order traversal  
5. Exit  
Enter your choice: 1  
Enter value to insert: 100  
  
--- Binary Search Tree Menu ---  
1. Insert element  
2. In-order traversal  
3. Pre-order traversal  
4. Post-order traversal  
5. Exit  
Enter your choice: 1  
Enter value to insert: 70  
  
--- Binary Search Tree Menu ---  
1. Insert element  
2. In-order traversal  
3. Pre-order traversal  
4. Post-order traversal  
5. Exit  
Enter your choice: 1  
Enter value to insert: 110  
  
--- Binary Search Tree Menu ---  
1. Insert element  
2. In-order traversal  
3. Pre-order traversal  
4. Post-order traversal  
5. Exit  
Enter your choice: 1  
Enter value to insert: 80
```

```
C:\Users\WISCHAL\OneDrive\Documents\Desktop\dsa> cd "C:\Users\WISCHAL\OneDrive\Documents\Desktop\dsa"  
C:\Users\WISCHAL\OneDrive\Documents\Desktop\dsa> cd "c:\Users\WISCHAL\OneDrive\Documents\Desktop\dsa"  
--- Binary Search Tree Menu ---  
1. Insert element  
2. In-order traversal  
3. Pre-order traversal  
4. Post-order traversal  
5. Exit  
Enter your choice: 1  
Enter value to insert: 80  
  
--- Binary Search Tree Menu ---  
1. Insert element  
2. In-order traversal  
3. Pre-order traversal  
4. Post-order traversal  
5. Exit  
Enter your choice: 1  
Enter value to insert: 30  
  
--- Binary Search Tree Menu ---  
1. Insert element  
2. In-order traversal  
3. Pre-order traversal  
4. Post-order traversal  
5. Exit  
Enter your choice: 1  
Enter value to insert: 20  
  
--- Binary Search Tree Menu ---  
1. Insert element  
2. In-order traversal  
3. Pre-order traversal  
4. Post-order traversal  
5. Exit  
Enter your choice: 1  
Enter value to insert: 20
```

```
C BST.c > ...
59 int main() {
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
4. Post-order traversal
5. Exit
Enter your choice:
1
Enter value to insert: 102

--- Binary Search Tree Menu ---
1. Insert element
2. In-order traversal
3. Pre-order traversal
4. Post-order traversal
5. Exit
Enter your choice: 105
Invalid choice!

--- Binary Search Tree Menu ---
1. Insert element
2. In-order traversal
3. Pre-order traversal
4. Post-order traversal
5. Exit
Enter your choice: 108
Invalid choice!

--- Binary Search Tree Menu ---
1. Insert element
2. In-order traversal
3. Pre-order traversal
4. Post-order traversal
5. Exit
Enter your choice: 1
Enter value to insert: 5

--- Binary Search Tree Menu ---
1. Insert element
```

```
OPEN EDITORS
C sllOperation.c C sllStackQueue.c C doubleLinkList.c C BST.c X
C BST.c > ...
59 int main() {
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
--- Binary Search Tree Menu ---
1. Insert element
2. In-order traversal
3. Pre-order traversal
4. Post-order traversal
5. Exit
Enter your choice: 2
In-order traversal: 5 20 30 70 80 100 102 110

--- Binary Search Tree Menu ---
1. Insert element
2. In-order traversal
3. Pre-order traversal
4. Post-order traversal
5. Exit
Enter your choice: 3
Pre-order traversal: 100 70 30 20 5 80 110 102

--- Binary Search Tree Menu ---
1. Insert element
2. In-order traversal
3. Pre-order traversal
4. Post-order traversal
5. Exit
Enter your choice: 4
Post-order traversal: 5 20 30 80 70 102 110 100

--- Binary Search Tree Menu ---
1. Insert element
2. In-order traversal
3. Pre-order traversal
4. Post-order traversal
5. Exit
Enter your choice: 5
Post-order traversal: 5 20 30 80 70 102 110 100

--- Binary Search Tree Menu ---
1. Insert element
2. In-order traversal
3. Pre-order traversal
4. Post-order traversal
5. Exit
Enter your choice: 5
PS C:\Users\NISCHAL\OneDrive\Documents\Desktop\dsa>
```