## My Project

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# **Chapter 1**

# **Class Index**

## 1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

Edge																	3
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2 Class Index

## **Chapter 2**

## **Class Documentation**

## 2.1 Edge Class Reference

#### **Public Attributes**

```
Node * sourceNode * target
```

• string type

The documentation for this class was generated from the following file:

· Network.h

## 2.2 Graph Class Reference

#### **Public Member Functions**

```
• Node * searchNode (string)
```

- bool chkEdg (string, string)
- int indexNode (string)

#### **Public Attributes**

```
vector< Node * > faculty
vector< Edge * > fEdg
vector< Node * > student
vector< Edge * > sEdg
```

The documentation for this class was generated from the following files:

- · Network.h
- Network.cpp

### 2.3 msgAnsToGyani Struct Reference

#### **Public Attributes**

- · long mtype
- char s [256]

The documentation for this struct was generated from the following file:

· analyser.cpp

## 2.4 msgFromGyani Struct Reference

#### **Public Attributes**

- · long mtype
- char s [128]

The documentation for this struct was generated from the following file:

· analyser.cpp

#### 2.5 Node Class Reference

#### **Public Member Functions**

- Node (string)
- bool chkNode (string)

#### **Public Attributes**

- string name
- vector< Edge \* > edges
- vector < Node \* > neighbours
- string type
- int imp
- long weight
- Node \* previous
- string state
- int indexs

The documentation for this class was generated from the following files:

- · Network.h
- · Network.cpp