

PRACTICAL NO: 1

AIM :- Implement Linear Search to Find an item in the list.

Theory :- LINEAR SEARCH

Linear search is one of the simplest searching algorithm in which targeted item is sequentially matched with each item in the list.

It is worst searching algorithm with worst case time complexity. It is a force approach. On the other hand if an ordered list; instead of searching the list in the sequence. A binary search is used which will start by examining the middle term.

~~Linear Search~~ is a technique to compare each and every element with the key element to be found, if both of them matches, the algorithm returns that element found and its position is also found.

18. "Linear Search"

```
a = []
n = int(input("Enter a number"))
for S in range(0,n):
    S = int(input("Enter a number"))
    a.append(S)
print(a)
```

To find a number in a list

```
C = int(input("Enter a number to be searched"))
for i in range(0,n):
    if (C[i] == C):
        print("found at position", i)
        break
    else:
        print("not found")
```

Output:-

Linear Search

Enter a range = 4

Enter a number = 1

[1, 2, 3]

Enter a number = 3

[1, 2, 3]

Enter a number = 2

[1, 2, 3]

Enter a number = 4

[1, 2, 3, 4]

Enter a number to be searched
found at position 0.

Step 9: Use another if loop to print that the element is not found if the element which is accepted from user is not their in the list.
Step 10: Draw the output of the given algorithm.

Sorted Linear Search:-

Sorting means to arrange the element in increasing or decreasing order.

Algorithm:-
Step 1: Create Empty list and assign it to a variable.

Step 2: Accept total no. of elements to be inserted into the list from user, say 'n'.

Step 3: Use for loop for using append() method to add the elements in the list.

Step 4: Use sort() method to sort the accepted element and assign in increasing order the list then print the list.

Step 5: Use if statement to give the range in which element is not found in given range then display "Element not found".

Step 6: Then use else statement. if element is not found in range then satisfy the given condition.

Step 7: Use for loop in range from 0 to the last no. of elements to be searched before doing this accept or search no from user using Input statement.

Step 8: Use if loop that the elements in the list is equal to the element accepted from user.

Step 9: If the element is found then print the statement that the element is found along with the element's position.

Step 10: Use another if loop to print that the element is not found if the element which is accepted from user is not there in the list.

Step 11: Attach the input and output of above algorithm.

PRACTICAL - 02

```

a[ ] Enter the range")
n= int(input("Enter No. of numbers")
for b in range (0,n):
    b = int(input("Enter the number"))
    a.append(b)
a.sort()
print(a)

s= int(input("Enter the number to search"))
if (s < a[0]) or (s > a[n-1]):
    print ("Element not found")
else:
    f=0
    l=n-1
    for i in range (0, n):
        m= int((f+l)/2)
        print(m)
        if (s == a[m]):
            print ("Element found at:",m)
            break
        else:
            if (s < a[m]):
                f= m+1
            else:
                l= m-1

```

Binary Search is also known as half interval search, logarithmic search or binary chop. is a search algorithm that finds the position of a target value within a sorted array. It goes one looking for the number which is at the end of the list. Now you need to search entire list in linear search which is time consuming. This can be avoided by using binary search.

Algorithm:-

- 1) Create ~~empty~~ list & assign it to a variable
- 2) Using input method, accept the range of given variable.
- 3) Use for loop, add elements in list using append () method.
- 4) Use sort() method to sort the accepted element & assign it is increasing ordered list . print the list after sorting.

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- 5) Use if loop to give the range in which element is found in given range. Item display a message "Element not found".

Output:

40

 >>> Enter the range : 3
 >>> enter the number : 2
[2]

No.

10 DLL

4

7.5

4

4

4

- 6) Then use else statement, if statement # found in range than satisfy the below condition
 >>> enter the number : 4
 >>> enter the number : 1
[1,2,4]
 >>> enter the number to search : 3
 element not found.

- 7) Accept an argument & key of the element to be searched.
 element less to be searched.
8) Initialize first to 0 & last to element of list as array is starting from 0 hence initialized 1 less than the total count.

- 9) Use for loop & assign the given range.

- 10) If statement in list & still the element to be searched is not found then find the middle element. (mid)

- 11) Else if the item to be searched is still between two middle turn here.
 Initialize last (nl) = mid (m) + 1
 Else
 Initialize first (fl) = mid (m) - 1.

- 12) Repeat till you found the element either the output of above algorithm.

Print ("Bubble sort algorithm")

```
a = [ ]  
b = int(input ("Enter number of element : "))  
for i in range (0,b):  
    S = int(input ("Enter the elements"))  
    a.append(S)
```

a.append (s)

print (a)

n = len(a)

```
for i in range (0,n):  
    for j in range (n-1):  
        if a[i] < a[j]:
```

temp = a[j]

a[j] = a[i]

a[i] = temp

```
Print ("Elements after sorting are ",a)  
N
```

Practical - 3

41

Bubble Sort

No.
A M :- Implementation of bubble sort program on
given list.

THEORY : Bubble sort is based on the idea of repeatedly comparing pairs of adjacent elements and then swapping their position if they exist in the wrong order. This is the simplest form of sorting available. In this, we sort the given element in ascending or descending order by comparing two adjacent element at a time.

Algorithm:-

~~Bubble Sort algorithm starts by comparing the first two elements of an array & swapping it necessary.~~

If we want to sort the elements of array in ascending order then first element is greater than second then, we need to swap n. elements.
If the first element is smaller than second then we do not swap the element.

Again second and third elements are company and this goes away. It is suggested that it is better to go on until lost by currents and company and company.

Bushy
goat
has
a
tail.

Every number of elements is
the element of

entire tree element, $[c_6, q]$
entire tree element, $[c_8, q]$
entire tree element, $[c_9, q]$
elements are containing
and $[c_1, q]$

Time on
5) grocery
meat
grocery
household
elements
to be sorted
Time on
5) grocery
meat
grocery
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elements
to be sorted
Time on
5) grocery
meat
grocery
household
elements
to be sorted
Time on
5) grocery
meat
grocery
household
elements
to be sorted

1) Other factors out of range
2) Little effect of stepwise changes
3) Large effect of carbon dioxide

```

def quick (alist):
    help (alist , 0 , len (alist )-1)
    def help (alist , first , last):
        if first < last:
            split = part (alist , first , last)
            help (alist [first : split] , first , split-1)
            help (alist [split : last] , split , last)
    def part (alist , first , last):
        pivot = alist [first]
        l = first + 1
        r = last
        done = False
        while not done:
            while l < r and alist [l] <= pivot:
                l = l + 1
            while alist [r] >= pivot and r >= l:
                r = r - 1
            if r < l:
                done = True
            else:
                t = alist [l]
                alist [l] = alist [r]
                alist [r] = t
        return r
    r = part (input ("Enter range for the list :"))
    alist [r]

```

PRACTICAL:

Quicksort
 Aim: Implemented Quicksort to sort the given list.
 Theory: The quick sort is a recursive algorithm based on the divide and conquer technique.

Algorithm:
 Step 1: Quick sort first select a value which is called pivot value, first element serve as our first pivot value, since we know that first will eventually end up as last in that list.

Step 2: The partition process will happen next. It will find the split point and at the same time move other items to the appropriate side of the list, either less than or greater than pivot value.

Step 3: Partitioning begins by locating two position markers - lets call them leftmark & rightmark at the beginning and end of remaining items in the list. The goal of the partition process is to move items that are on wrong side with respect to pivot value while also continuing on the split point.

Step 4: We begin by incrementing leftmark to locate a value that is greater than the P.V. until we find value that is less than the pivot value. At this point we have two items that are out of place with respect to eventual split point.

Step 5: At the point where rightmark becomes leftmark we stop. The position of rightmark is the split point.

Step 6: The pivot value can be exchanged with a split point and PV is now in place.

Step 7: In addition, all items to left of split point less than PV & all the items to the right of split point are greater than PV. The list can now be divided at split point & quick can be invoked on

Step 8: The quicksort function invokes a recursive function, quicksort helper

Step 9: Quicksort helper begins with same base message sort.

Step 10: If the length of the list is less than or equal to one it is already sorted.

Step 11: If it is greater than it can be partitioned recursively sorted.

Step 12: The partition function

Step 13: Display and check the coding & output of above algorithm.

45
 for b in range (0, n)
 b = int(input("Enter the elements"))
 list.append
 n = len(list)
 quick(list)
 print(list)

No.	
10	DU
7	7

```

print "Nisha Rao"
class Stack:
    global los
    def __init__(self):
        self.l = [0, 0, 0, 0, 0, 0]
        self.los = 1
    def push(self, data):
        n = len(self.l)
        if self.los == n-1:
            print "Stack is full"
        else:
            self.los = self.los + 1
            self.l[self.los] = data
            def pop(self):
                if self.los < 0:
                    print "Stack is empty"
                else:
                    k = self.l[self.los]
                    print "Data:", k
                    self.l[self.los] = 0
                    self.los = self.los - 1
                    def peek(self):
                        if self.los < 0:
                            print "Stack empty"
                        else:
                            p = self.l[self.los]
                            print ("top element = ", p)

```

PRACTICAL - 5

4.3

No.

10. Dc

Theory: A stack is a linear data structure that can be represented in the real world in the form of a physical stack or a file. The elements in the stack are added or removed only from one position in the topmost position. Thus the stack works on the LIFO (Last In First Out) principle as the element that was inserted last will be removed first. A stack can be implemented using array as well as linked list stack has three basic operation: Push, Pop, Peek. The operation of adding and removing elements is known as Push & Pop element of stack.

Algorithm:

Step 1: Create a class stack with instance variable item.

Step 2: Define the init method with self arrangement and initialize the initial value. and then initialize to an empty list.

```

S = stack()
print ("top element = ", p)

```

Step 3: Define methods push and pop under the stack.

Nisha Rao

$\Rightarrow s.push(20)$

$\Rightarrow s.i$

Step 4: Use if statement to give the condition that if length of given list is greater than the list then print list

No.

10

4

7

5

3

1

$\Rightarrow s.i$

$\Rightarrow [20, 0, 0, 0, 0]$

$\Rightarrow s.pop()$

$\Rightarrow s.push(10)$

$\Rightarrow s.push(20)$

$\Rightarrow s.push(30)$

$\Rightarrow s.push(40)$

$\Rightarrow s.push(50)$

$\Rightarrow s.i$

$\Rightarrow [10, 20, 30, 40, 50]$

$\Rightarrow s.pop()$

$\Rightarrow s.push(50)$

$\Rightarrow s.i$

$\Rightarrow [10, 20, 30, 40, 50]$

$\Rightarrow s.pop()$

$\Rightarrow s.push(50)$

$\Rightarrow s.i$

$\Rightarrow [10, 20, 30, 40, 50]$

$\Rightarrow s.pop()$

$\Rightarrow s.push(50)$

$\Rightarrow s.i$

$\Rightarrow [10, 20, 30, 40, 50]$

Step 5: On Else print statement as insert the element into the stack and initialise the values

$\Rightarrow s.push(10)$

$\Rightarrow s.push(20)$

$\Rightarrow s.push(30)$

$\Rightarrow s.push(40)$

$\Rightarrow s.push(50)$

$\Rightarrow s.i$

$\Rightarrow [10, 20, 30, 40, 50]$

$\Rightarrow s.pop()$

$\Rightarrow s.push(50)$

$\Rightarrow s.i$

$\Rightarrow [10, 20, 30, 40, 50]$

$\Rightarrow s.pop()$

$\Rightarrow s.push(50)$

$\Rightarrow s.i$

$\Rightarrow [10, 20, 30, 40, 50]$

Step 6: Push method used to insert element but pop method used to delete the element from stack.

Step 7: In pop method, value is less than 1 so return the stack is empty or else delete the element from stack at top most position.

Step 8: First condition checks whether the no. of element are zero while if second case whether top is assigned any value. If top is not assigned any value, then this can be sure that stack is empty.

Step 9: Assign the element value in push method to ad print the given value is popped out.

Step 10: Attach the input and output of above algorithm.

class queue:

global x
global f

def __init__(self):

self.r = 0

self.f = 0

self.l = [0, 0, 0]

def enqueue(self, data):

n = len(self.l)

if self.r < n:

self.l[self.r] = data

self.r = self.r + 1

print("Element inserted ... ", data)

else:

print("Queue is full")

def dequeue(self):

n = len(self.l)

if self.f < n

print(self.l[self.f])

self.l[self.f] = 0

print("Elements deleted : ... ")

self.f = self.f + 1

else:

print("Queue is empty").

Practical No : 6

Aim: Implementing a queue using Python list.

Theory: Queue is a linear data structure which has 2 reference front, and rear. Implementing a queue using Python list is the simplest as the Python list provides built-in functions to perform the specified operations of the queue. It is based on the principle that a new element is inserted after rear and element at queue is deleted which is at front. In simple terms, a queue can be described as a data structure based on first in First out (FIFO) principle.

Queue () : Creates an empty queue.

Enqueue () : Inserts an element at the rear of the queue and similar to that of insertion of linked using tail.

Dequeue () : Returns the element which was at the front. The front is moved to the successive element. A dequeue operation cannot remove element if the queue is empty.

Output:

```
>>> Q.add(10)
element inserted ... 10
>>> Q.add(20)
element inserted ... 20
>>> Q.add(3)
element inserted ... 3
>>> Q.add(4)
element inserted ... 4
>>> Q.add(5)
queue is full
```

Step 2: Define a empty list and define enqueue() method.
 Arguments : Assign the length of empty list.

Step 3: Use if statement that length is equal to max then
 10 else insert the element in the empty list or
 display that queue element added successfully and immediately.

Step 4: Define dequeue() with self argument under this we will
 Statement that parent is equal to length of list then display the
 list is empty or else give next parent is at two and using that
 delete the element from front side and increment it by 1.

Step 5: Now call the Queue() function and give the elements
 that has to be added in the empty list by using
 enqueue(), and print the list after adding and some for
 deleting and displaying the list after deleting the element
 from the list.

Practical No: 7
Evaluation of Postfix expression

Aim:- Program on Evaluation of given string by using stack in python environment.

Theory:- The postfix expression is free of any parentheses because we took care priorities of the operators in the program. A given postfix expression can easily be evaluated using stacks. Reading the expression is always from left to right i.e. Right to Left.

Algorithm:-
Step 1: Define evaluate as function then make a empty stack in python.

Step 2: Convert the string to a list by using the string method split.

Step 3: Calculate the length of string and print it.

Step 4: Use for loop to assign the range of string then given condition using if statement.

Step 5: Scan the token list from left to right. If token is an operand, convert it from a string to an integer and push the value onto the p

Output:

Step 6: To the token is an operator +, *, -, in it will need two operands. Pop the 'p' twice. The first pop is operand and the second pop is the first operand.

10

Step 7: Perform the Arithmetic operation. Push the result back on the 'm'. m = 10 + 7 = 17

7

Step 8: When the input Expression has been completely processed the result is on the stack pop the 'p' and return its value

Step 9: Print the result of string after the evaluation of postfix.

Step 10: Attach the output and input of above algorithm.

PRACTICAL - 8

Aim: Implementation of single linked list by adding the nodes from last deposition.

Algorithm:

```
global s
def __init__(self):
    self.s = None
    self.s.next = None
def add(self, item):
    newnode = node(item)
    if self.s == None:
        self.s = newnode
    else:
        head = self.s
        while head.next != None:
            head = head.next
        head.next = newnode
```

```
def display(self):
    head = self.s
    while head != None:
        print(head.data)
        head = head.next
```

```
if __name__ == "__main__":
    l = linkedlist()
    l.add(10)
    l.add(20)
    l.add(30)
    l.add(40)
    l.display()
```

- 1) class node:


```
global data
global next
```
- 2) def __init__(self, item):


```
    self.data = item
    self.next = None
```
- 3) class linkedlist:


```
    global s
    def __init__(self):
        self.s = None
    def add(self, item):
        newnode = node(item)
        if self.s == None:
            self.s = newnode
        else:
            head = self.s
            while head.next != None:
                head = head.next
            head.next = newnode
    def display(self):
        head = self.s
        while head != None:
            print(head.data)
            head = head.next
```
- 4) if __name__ == "__main__":


```
l = linkedlist()
l.add(10)
l.add(20)
l.add(30)
l.add(40)
l.display()
```

- 6] We may lose the reference to the 1st node in our linked list and hence cost of one list so in order to avoid some unwanted changes to the 2nd node we will use some temporary node to traverse.

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- 7] We will use this temporary node as a copy of the node we are currently traversing since we are making temporary node a copy of current node the datatype of the temporary node should also be node,

- 8] But 1st node is referenced by current so we can't mark the 2nd node as next.

- 9] Similarly we can traverse rest of nodes in the linked list using same method by while loop,

- 10] One concern now is how to find terminating condition for while loop.

- 11] The last node in the linked list is referred to as tail of linked list. Since the last node of linked list does not have any next node the value in the next field of the last node?

- 12] We can return to the last of linked list set to none.

- 13) Which of the coding is input and output of above algorithm

head = self.s

```
while head.next != None
    print(head.data)
    head = head.next
print(head.data)
```

start = linkedlist()

start.add(150)

start.add(160)

start.add(170)

start.add(180)

start.add(190)

start.add(200)

start.add(210)

start.add(220)

start.add(230)

start.display()

print("Sakshi")

Output:

20

30

40

50

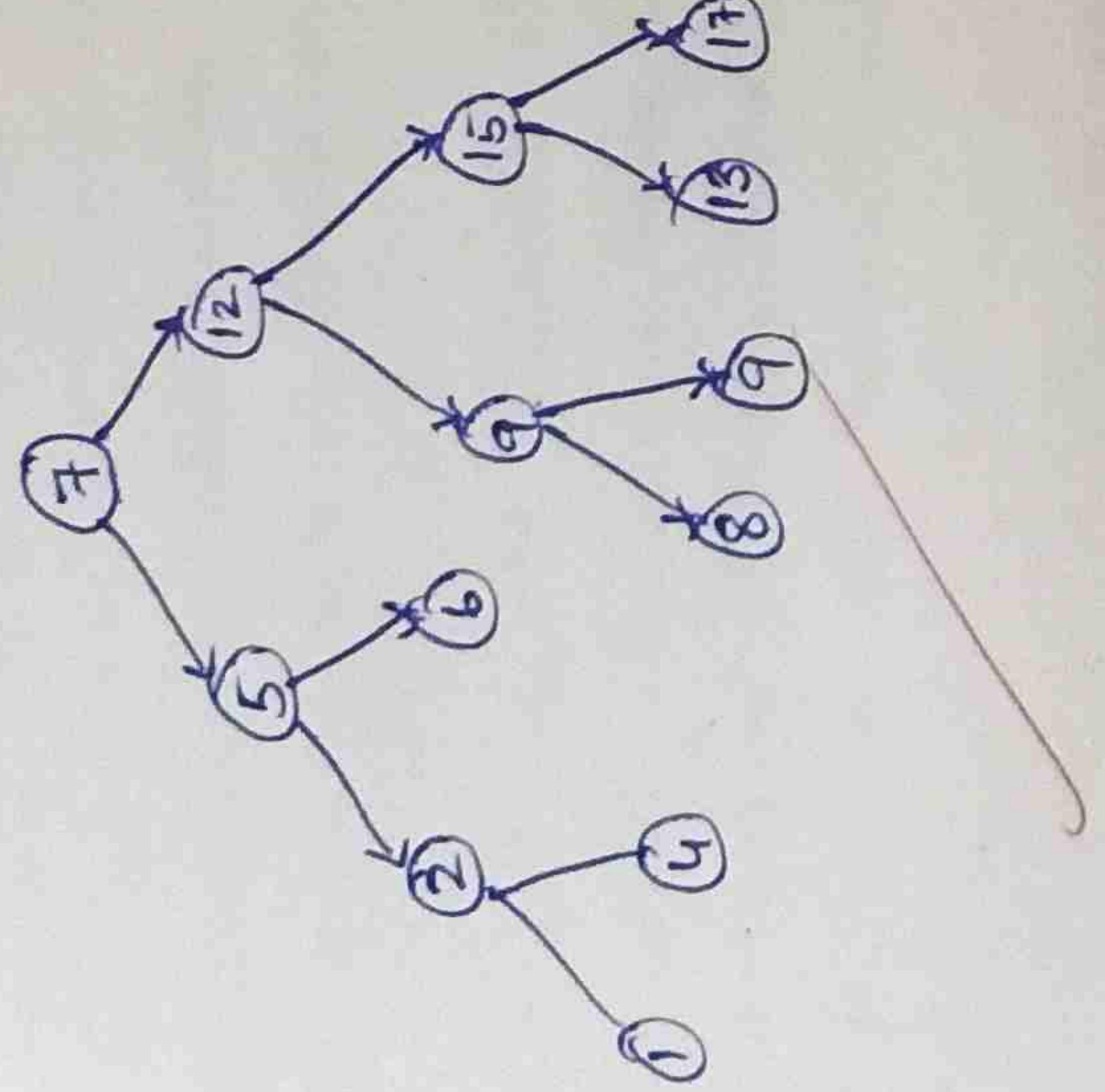
60

70

80

Sakshi

Binary Search Tree



5.3

Practical-9

Aim: Program based on binary search by implementing In order, Preorder and Postorder traversal.

Theory:

Binary tree is a tree which supports node of 2 children for any node within the tree. Thus any particular node or have 0 or 1 or 2 children that is ordered such that child is identified as left child and often as right child.

* Inorder : i) Traverse the left subtree, the left subtree interval might have left and right subtree.
ii) Visit the root node.
iii) Traverse the right subtree and repeat it.

* Preorder : i) Visit root node.
ii) Traverse the left subtree. The left subtree interval might have left and right subtree.

* Postorder : i) Traverse the left subtree. The left subtree return might have left and right subtree.
ii) Traverse the right subtree.
iii) Visit the root node.

1.7

Algorithm:
 1) Define class node and define init () method with 2 arguments.
 Initialize the value in this method.

No.

10

7

13

15

17

12

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8

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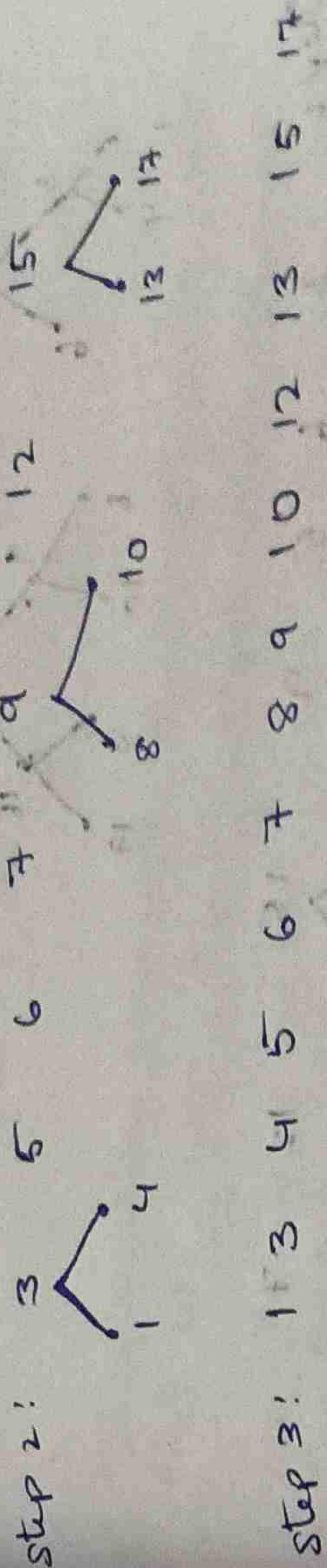
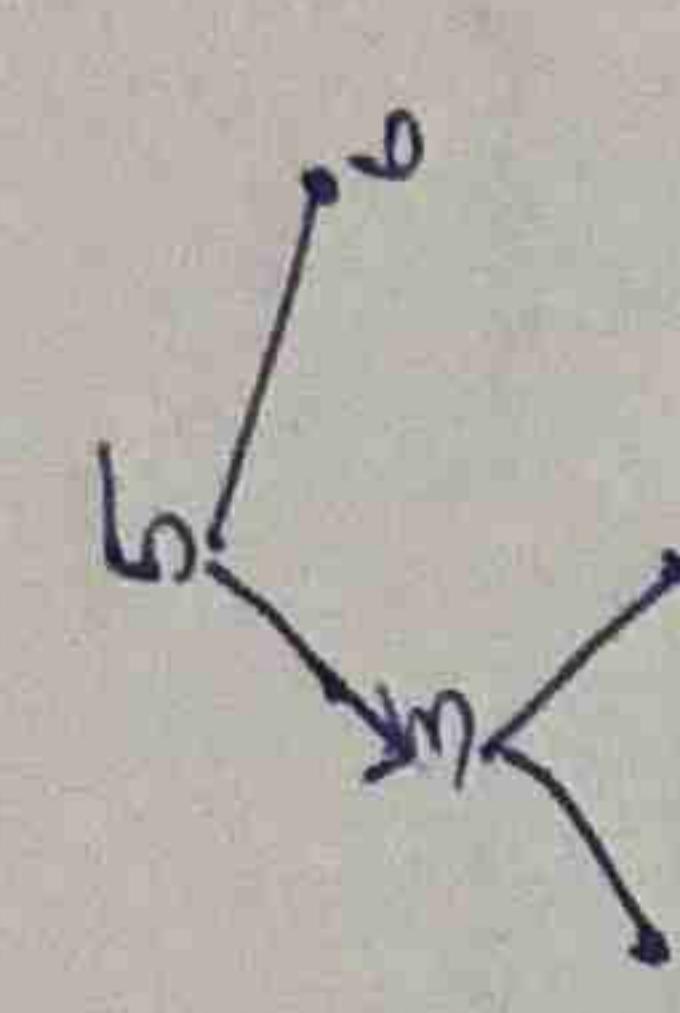
7

13

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* Inorder = (LVR)

Step 1:



* Preorder: (VLR)

2) Again Define a class BST that is Binary Search Tree method with self argument and assign the root is none.

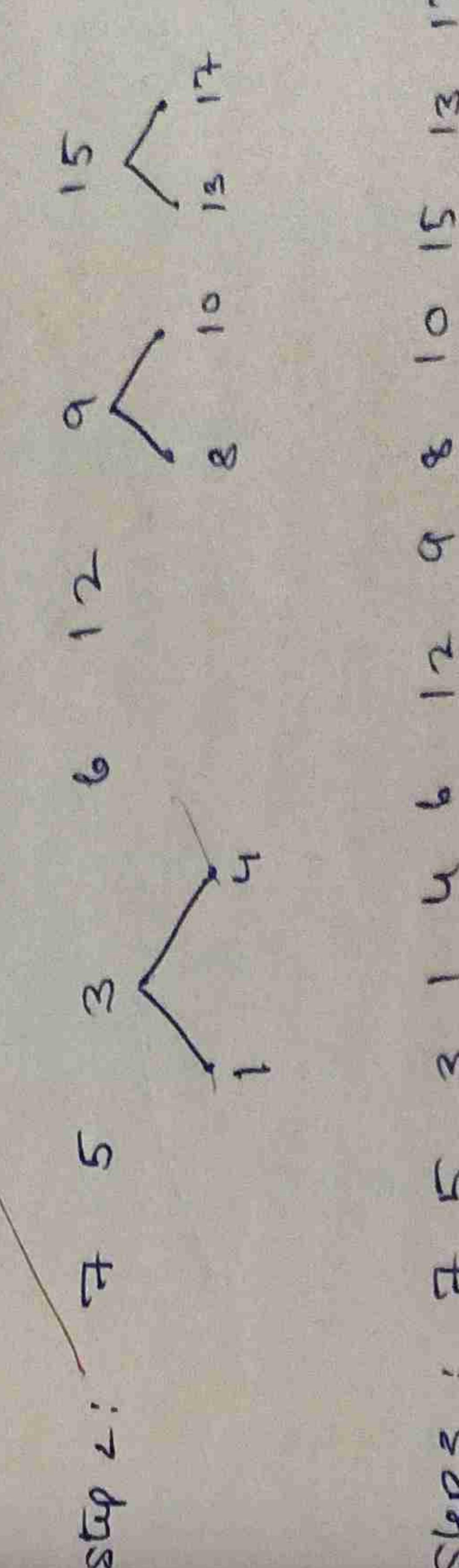
3) Define odd () method for adding the node. Define a var q = node.value.

4) Use if statement for checking the condition that root none the use else statement. For if node is less than or equal then put or arrange that in left side.

5) Use while loop for checking the node is less than or greater than the main node and break the loop if it is not satisfying.

6) Use if statement within that else statement from checking that node is greater than main node side and put it into right side.

7) After this left subtree and right subtree merge and use this method to arrange the node according to the Binary Search Tree.



Steps : 7 5 3 1 4 6 12 9 8 10 15 13 17 .

Use this method to arrange the subtree merge and Binary Search Tree.

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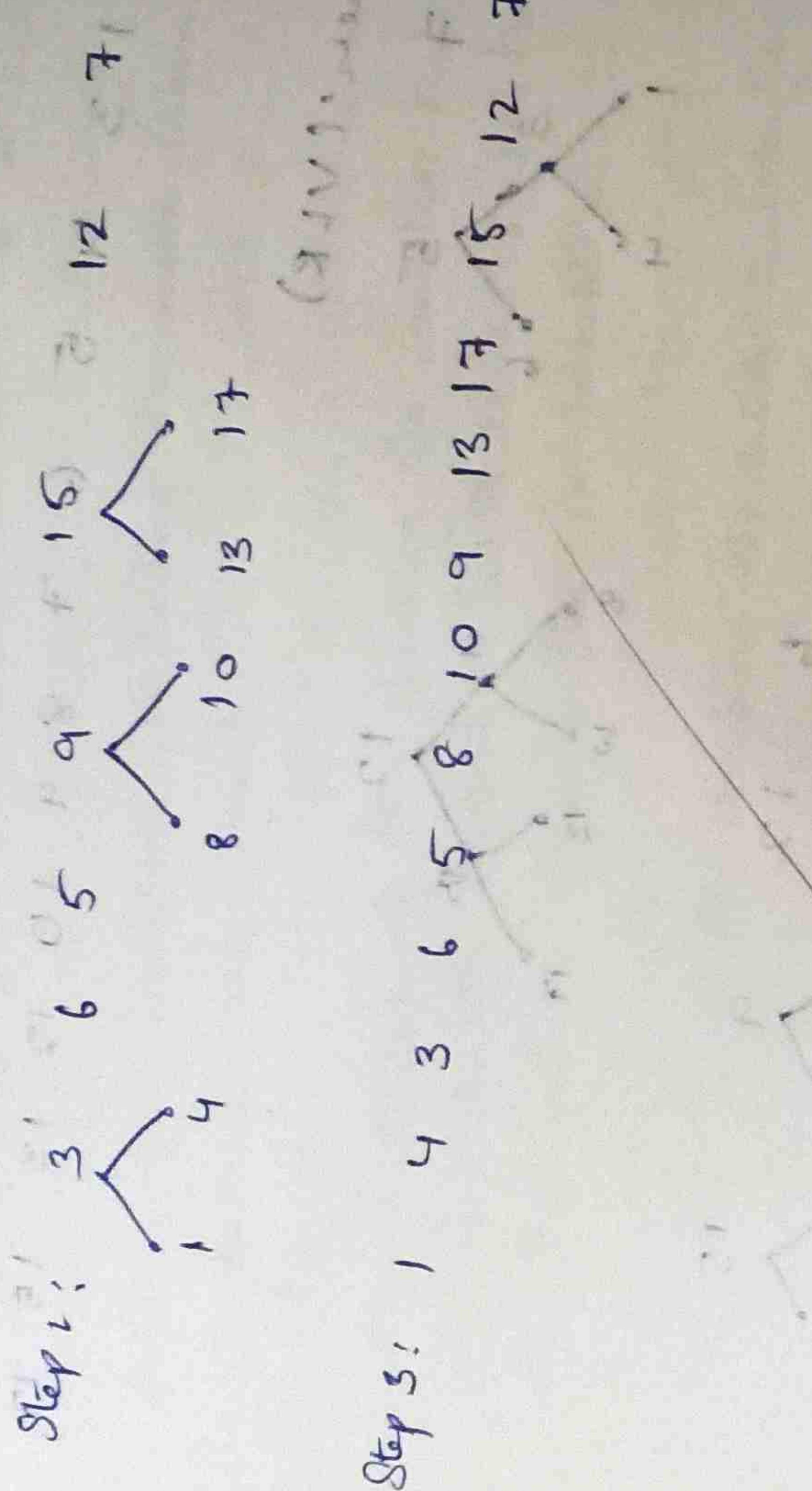
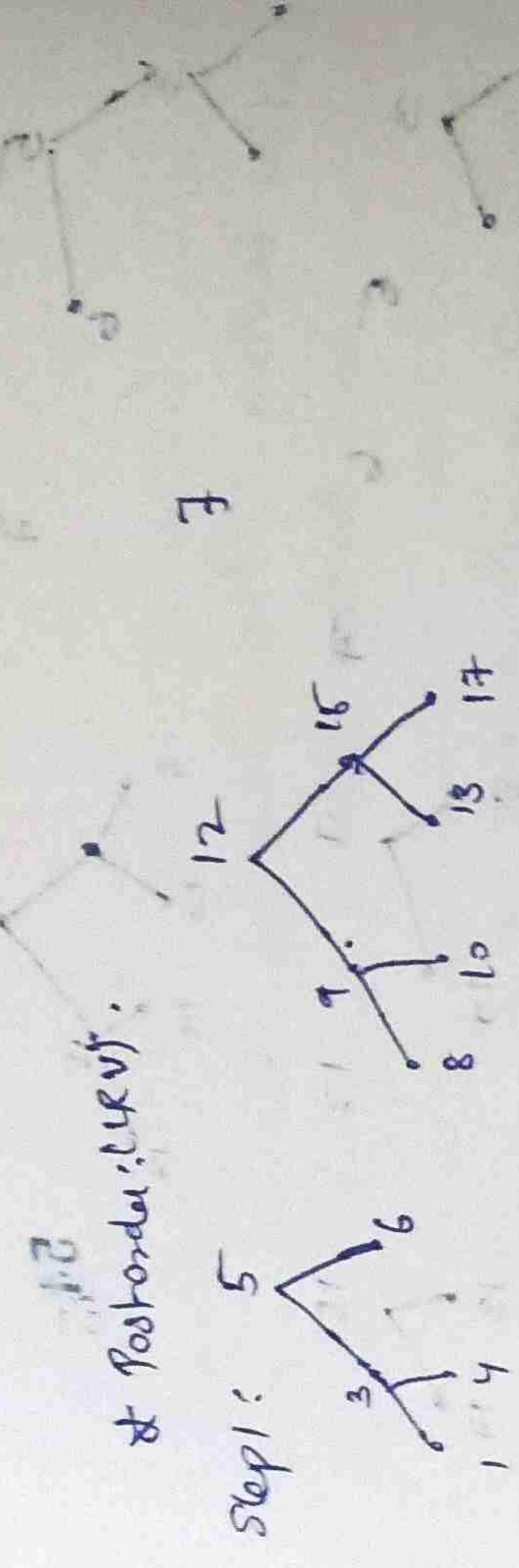
a) Define Inorder (), Preorder (), and Postorder () with root argument and use if statement that grant to none and return null in all.

b) Inorder else statement use for getting first condition first left most and then right node.

c) Preorder else condition in else first most not, left and then right node.

d) For Postorder, In else part, assign left, the right and then go for root node.

e) Display the next output and input of above algorithm.



Practical 10

Ques: Implementation of sets using Python.

Ans: Implementation of sets using Python.

Ques: Define 2: copy sets 0 and 1 and set 2 now? Use for statement providing the merge of above 2 sets.

Ques: Define 3: addition the element 2000 of new add() method used for addition the element even to given range than print the after addition.

Ques: Define 4: intersection of above 2 sets by find the union and intersection of sets by using & and |, & operator method. Print the sets of union and intersection of sets.

Ques: Define 5: statement to bind out the subject and subject of set 3 ad set 4. Display the above set.

Ques: Define 6: Is set 3 is not bl. Set 4 using mathematical operation.

Ques: Define 7: Is check signifing is command an element is present or not. If not then display that it is mutually exclusive and.

Ques: Define 8: Use clear() to remove or delete the sets and print the set clearing the element present in the set.

```
Print ("set1 1332")
set1 = set()
set2 = set()
for i in range (1,15):
    set1.add(i)
    set2.add(5)
```

```
for i in range (1,15):
    set2.add(i)
    print ("set1 : ",set1)
    print ("set2 : ",set2)
    print ("n1n")
set3 = set1 | set2
print ("Union of set1 and set2: set3",set3)
set4 = set1 & set2
print ("Intersection of set1 and set2 : set4",set4)
print ("set1")
```

```
if set3 < set4:
    print ("set3 is same as set4")
else:
    print ("set3 is not same as set4")
if set4 < set3:
    print ("set4 is same as set3")
else:
    print ("set4 is not same as set3")
print ("n1n")
set5 = set3 - set4
print ("Element in set3 & not in set4: sets",set5)
print ("n1n")
```

```
func  
{  
    void flip (int& t)  
    {  
        point l = max + min * (t < 0);  
        point r = max - min * (t < 0);  
  
        swap (l);  
        swap (r);  
        swap (t);  
    }  
}
```

Practical No: 11

Program based on binary search tree by implementing Preorder, Postorder, Inorder.

Theory: Binary Tree is a tree which supports maximum children for any node within the tree. Thus, any particular node can have either 0 or 1 or 2 children.

* **Inorder:** i) Traverse the left subtree. The left subtree return might have left and right subtree.

ii) Visit the root node.

iii) Traverse the right subtree and repeat it.

* **Postorder:** i) Visit the root node.

ii) Traverse the left subtree. The left subtree return might have left & right subtree.

iii) Traverse the right subtree, repeat it.

* **Post-order:** i) Traverse the left subtree. The left subtree return might have left and right subtrees.

ii) Traverse the right subtree.

iii) Visit the root node.

Algorithm:

Step 1: Define class node and define init() method with 2 arguments. Initialize the value in this method.

Step 2: Again define a class BST tree is Binary Search tree with init() method with self argument and assign the root in none.

class node:

global r

global t

def -- print -- (self, l)

self.t = None

self.l = a = l

self.r = None

class tree:

global root

def -- init -- (self, l,

r) self.root = None

self.root = node (val)

else:

newnode = node (val)

h = self.root

while True:

if newnode == "data or data":

if h.l == None:

h.l =

newnode

print (newnode.data, "data or left", h.data)

break

else:

if h.r == None:

h.r =

newnode

break

else:

h = h.r

print (h.data)

break

```

def preorder (self, start):
    if start == None:
        print ("")
    else:
        self.print (start, data)
        self.preorder (start, r)
        self.preorder (start, l)

def inorder (self, start):
    if start == None:
        print ("")
    else:
        self.inorder (start, l)
        self.inorder (start, r)
        print (start, data)
        self.inorder (start, r)
        self.inorder (start, l)

def postorder (self, start):
    if start == None:
        print ("")
    else:
        self.postorder (start, l)
        self.postorder (start, r)
        print (start, data)

```

5.9

Step 3 : Define add() method for adding tree node. Define a variable p for p = node (value).

Step 4 : Use if statement for checking if condition met 200 is none the use else statement (or if node is less than the main node then put or average them in left side).

Step 5 : Use while loop for checking if node is less than or greater than the main node and break the loop if it is not satisfying.

Step 6 : Use if statement within if else statement for checking that node is greater than main root.

```

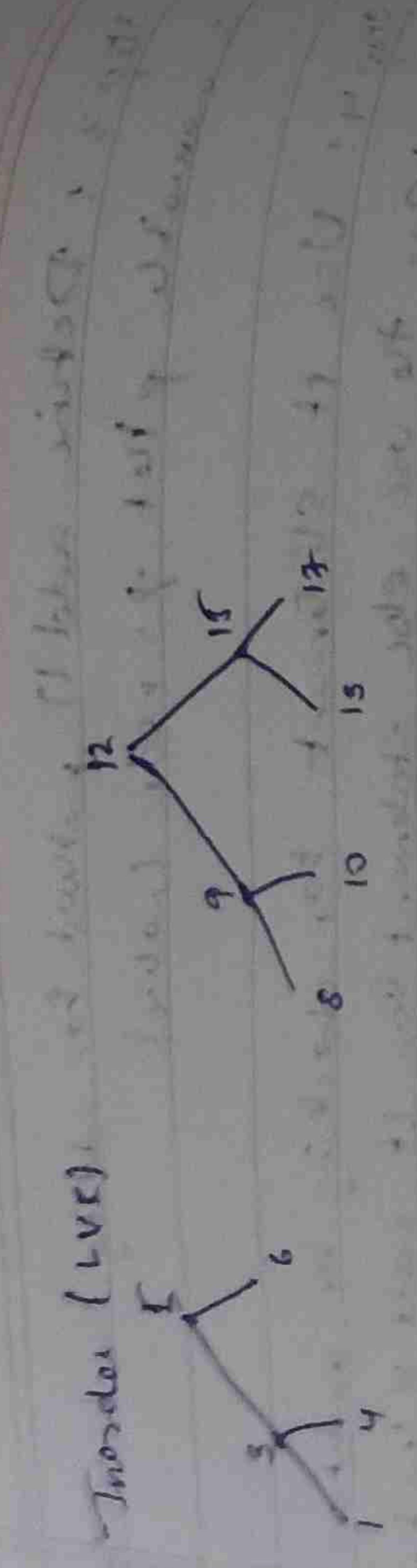
T = tree()
T.add(150)
T.add(100)
T.add(80)
T.add(120)
T.add(110)
T.add(78)
T.add(180)
T.add(60)
T.add(112)

```

```

print ("preorder")
T.preorder (T.root)
print ("inorder")
T.inorder (T.root)
print ("postorder")
T.postorder (T.root)

```



Preorder (LVR) :-

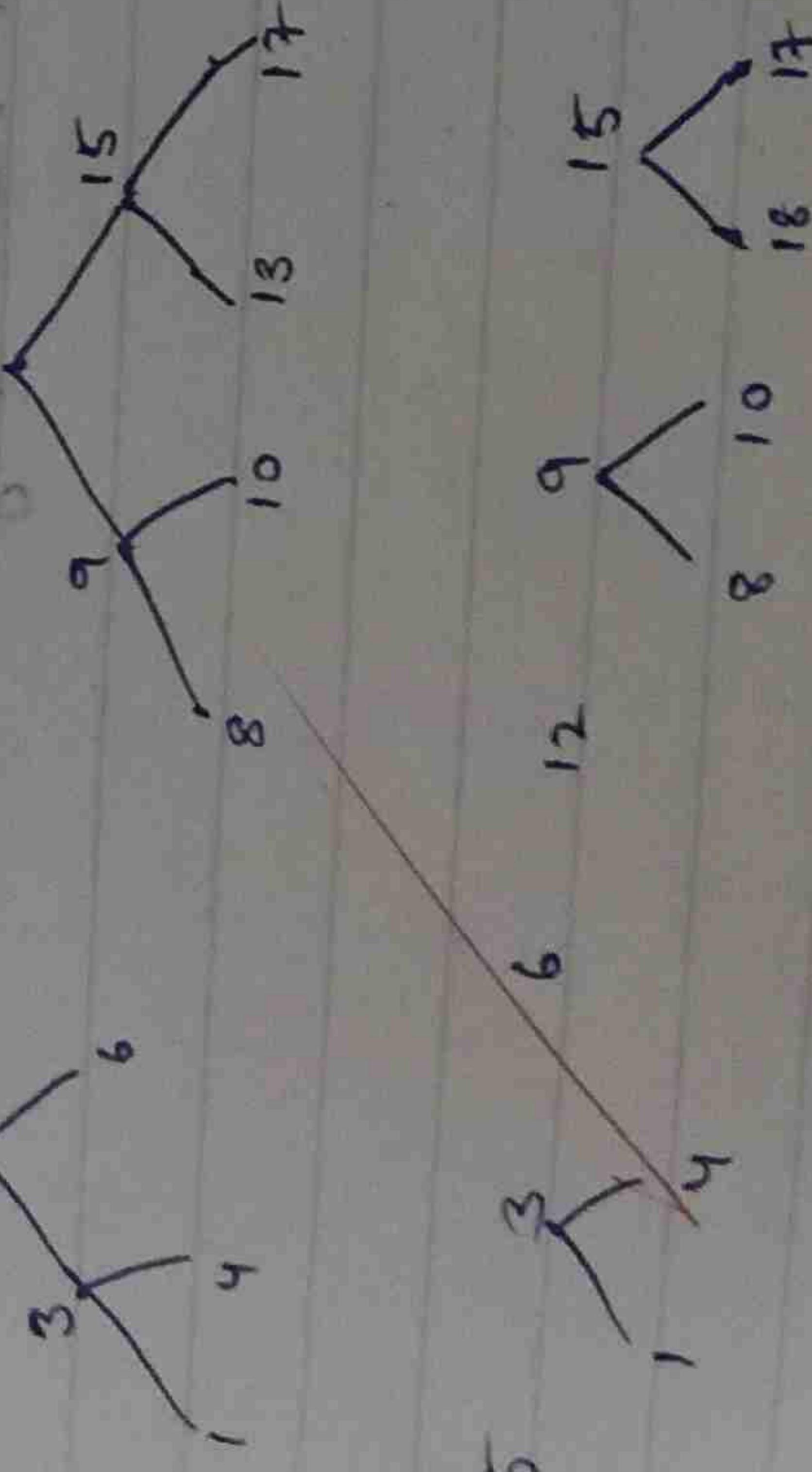
```

graph TD
    12 --> 9
    12 --> 15
    9 --> 6
    9 --> 8
    15 --> 10
    15 --> 13
    6 --> 4
    6 --> 3
    8 --> 1
    8 --> 5
    10 --> 7
    10 --> 17
    13 --> 18
    13 --> 17
  
```

Postorder (VRL) :-

```

graph TD
    9 --> 6
    9 --> 8
    6 --> 4
    6 --> 3
    8 --> 1
    8 --> 5
    10 --> 7
    10 --> 17
    13 --> 18
    13 --> 17
    15 --> 12
    15 --> 17
  
```



Postorder (VRL) :-

```

graph TD
    9 --> 6
    9 --> 8
    6 --> 4
    6 --> 3
    8 --> 1
    8 --> 5
    10 --> 7
    10 --> 17
    13 --> 18
    13 --> 17
    15 --> 12
    15 --> 17
  
```

Options :-

- 60 go added on left of 100
- 40 go added on left of 80
- 85 go added on left of 70
- 10 go added on left of 10

Preorder

100
80
70
10

Inorder

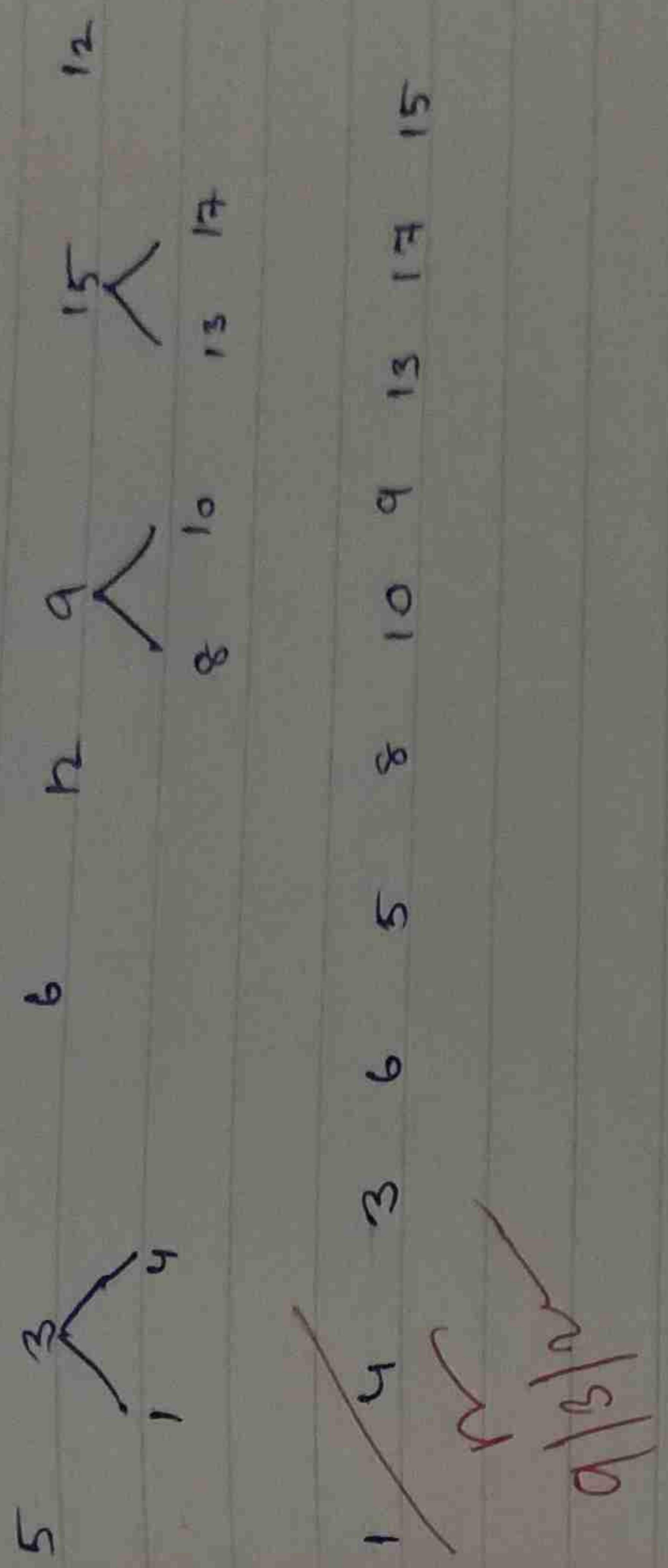
15
17
70
10

Root

100

61

Postorder (LRV)



$\alpha \beta \gamma$