

Should PGA TOUR Golf Professionals consider their Adversary's Strategy in Match Play?

Introduction

- ▶ Data-driven decision-making is key in professional sports
- ▶ Golf is a non-reactive sport that allows both adversary-dependent and independent decisions
- ▶ Two types of plays – Stroke & Match
- ▶ We focus on putting in this study
- ▶ Putting constitutes half of all strokes. Professionals generally take two putts to hole out.

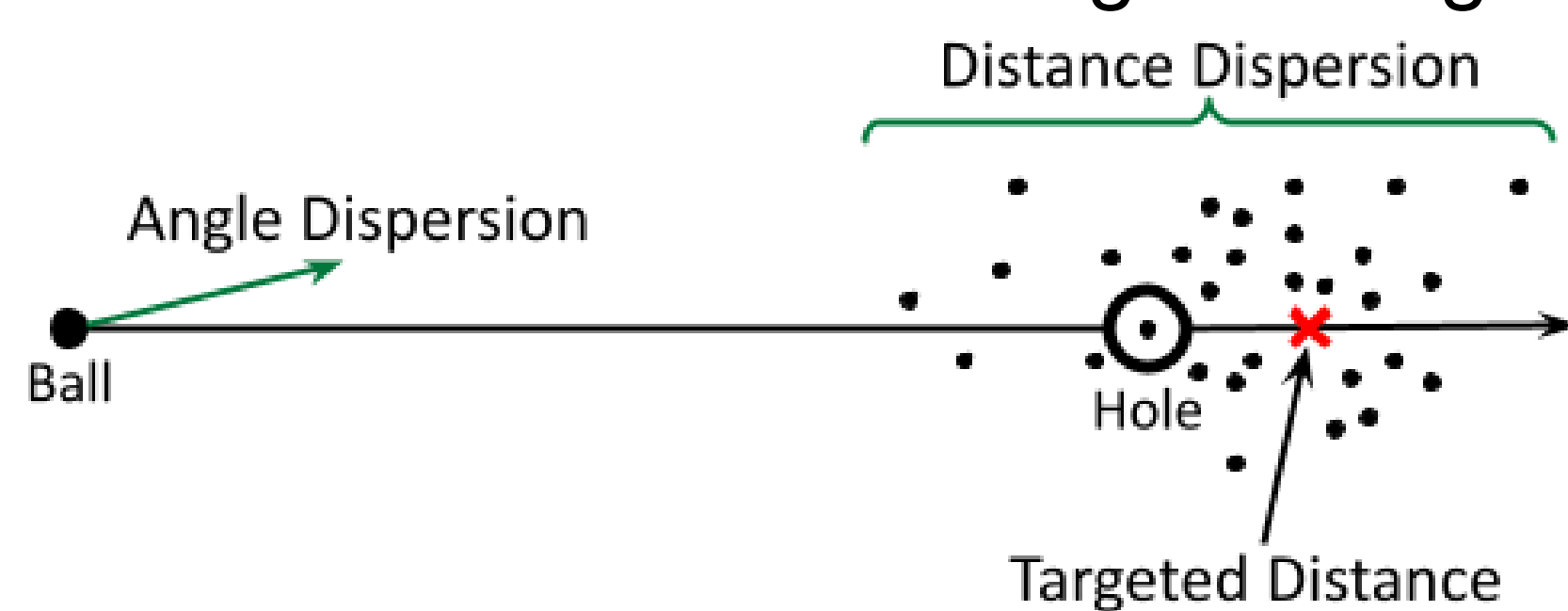


Problem Statement

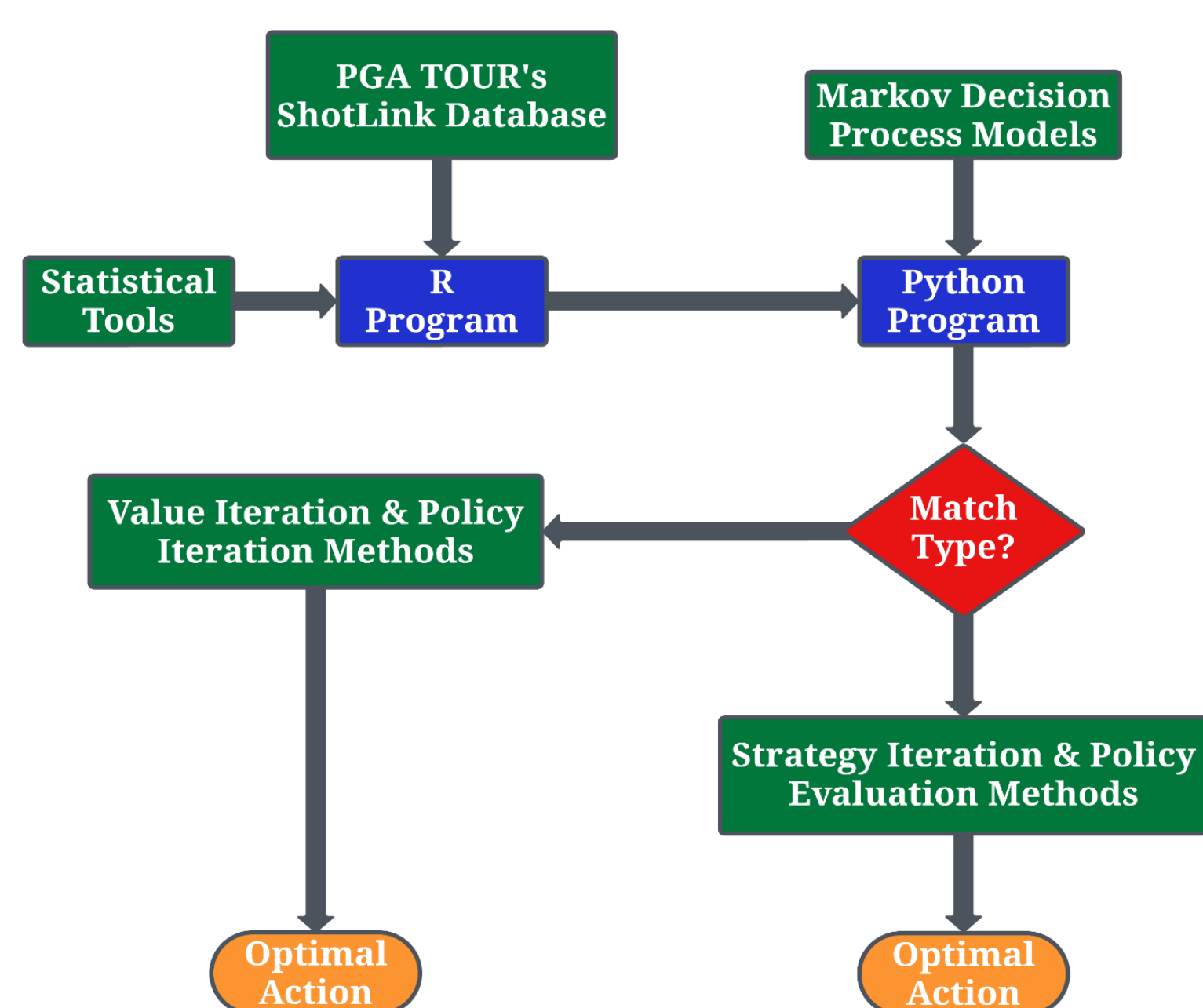
- ▶ In a given situation, should a golfer putt aggressively or conservatively? A classic risk-reward scenario –
 - ▶ Aggressive – Higher chance of holing first putt, but, if missed, the second putt could be tricky
 - ▶ Conservative – Less chance of holing the first putt, but second putt is almost a certainty
- ▶ Our goal is to analyze whether including the adversary's statistics and position has a strong impact on the strategy and expected advantage on a hole in Match Play.
- ▶ Factors considered – Distance to the Hole, Golfer and Adversary's Statistics, Leaderboard (Relative Standing), Stroke/Match Play
- ▶ Factors not considered – Environment (e.g., Weather, Surface, Slope, Green Speed), Psychological (e.g., Pressure Situations)

Methodology

- ▶ We model golfers' putting performances as statistical distributions – we assume a golfer makes (Gaussian) directional and distance control errors when aiming at a target.

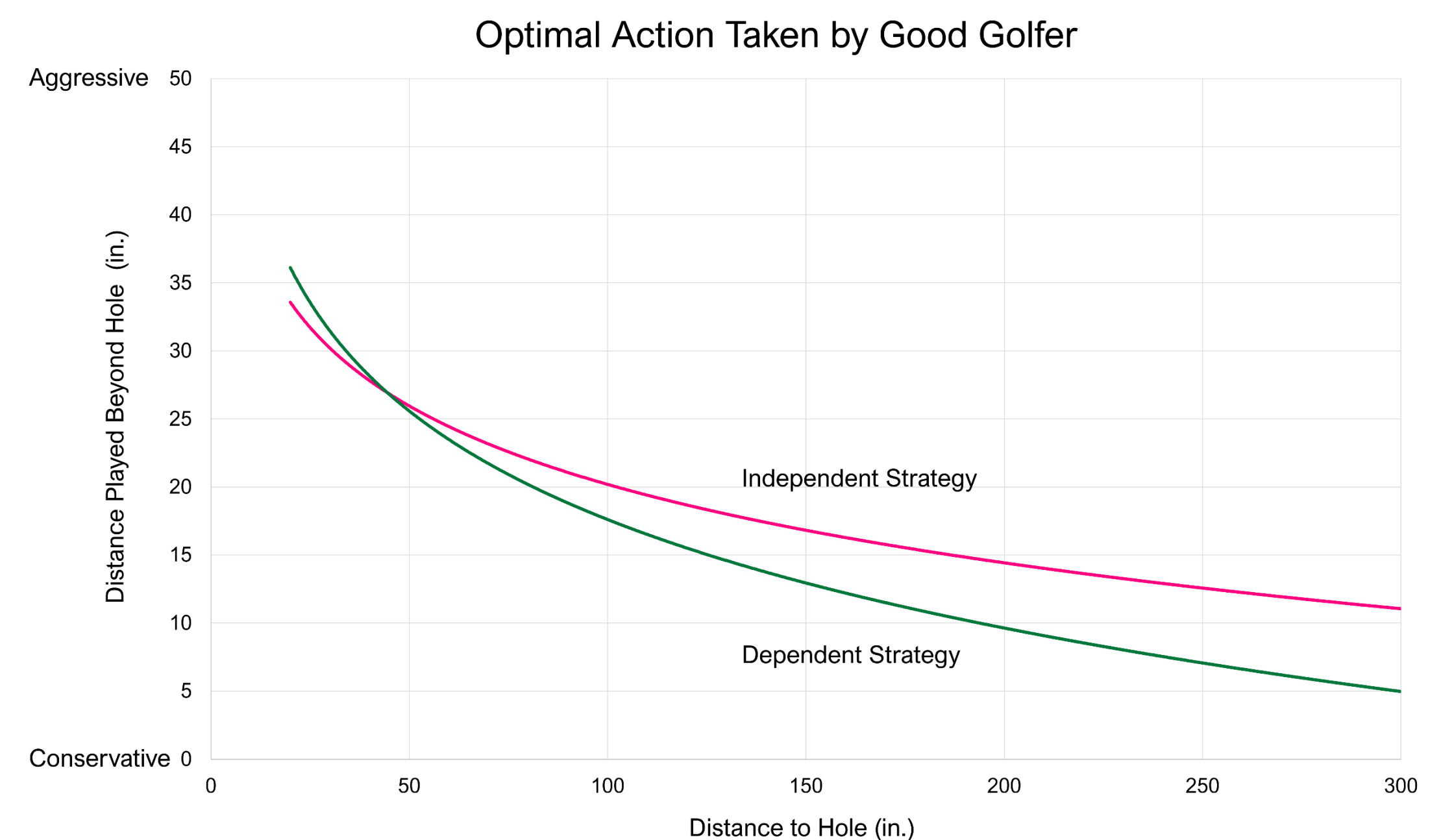


- ▶ We use Markov Decision Process and two-player turn-based stochastic models to determine the optimal dependent and independent actions.
- ▶ We first validate our model using our own data and then test extensively using the PGA TOUR's ShotLink database, containing a season's worth of data on professional golfers.
- ▶ We compare the performances of the dependent and independent strategies in match play.



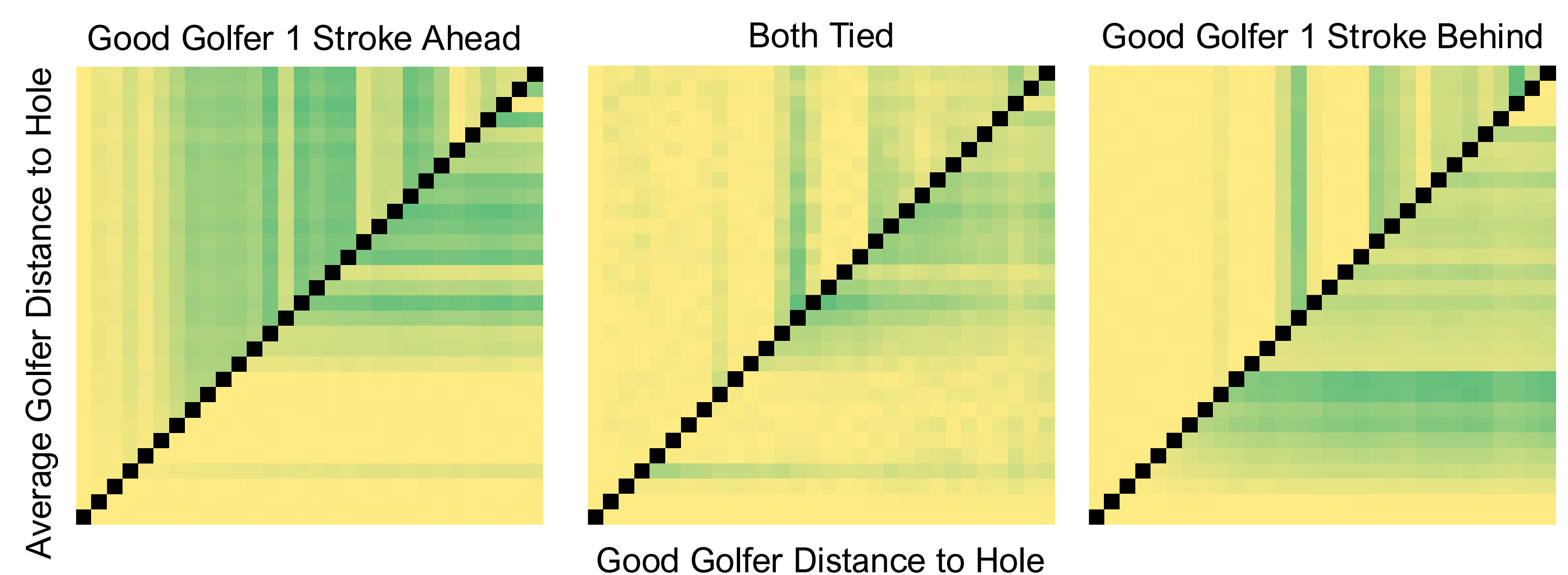
Results

- ▶ Preliminary analysis shows the optimal actions are different when adversaries potential actions are considered.



- ▶ We report below the expected point benefit in a game between a good golfer and an average golfer. The more vivid the green is, the higher the benefit in playing the dependent strategy (compared to the independent strategy).

- ▶ Greatest advantage is 0.04 points



- ▶ Overall, the typical benefit is 0.007 points per hole, which would result in a total of 0.119 points gained for an 18-hole course.

Conclusions

- ▶ Our preliminary analysis shows there is a slight overall advantage in using the adversary-dependent strategy in match play. The advantage, however, grows as the distance grows.
- ▶ A higher advantage may be realized if
 - ▶ The putting distance is increased. We limit this work to 25 feet due to exponential run-time (7 feet took 3 minutes but 25 feet took 8 hours).
 - ▶ Non-putting shots are considered
- ▶ We would, therefore, advise professional golfers to focus on the independent strategy for at least mid-range putting

Future Works

- ▶ Extend the work by including factors that were not considered in the problem statement
- ▶ Include golf shots other than putting
- ▶ Apply this framework to other sports (e.g., Tennis, Darts)

References

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