1) HOME SCREEN FUNCTIONAL MAP (STRUCTURE BLUEPRINT)

HOME = BEHAVIOURAL COMMAND CENTRE

TOP ZONE — BEHAVIOURAL STATUS

- Welcome + identity
- **Behavioural Colour Bar**
- Daily Digital Health Score
- Live Behaviour Alerts
- Notification icon
- Profile access

Purpose: Awareness + accountability

PRIMARY ACTION ZONE — CONTROL TOOLS

- Anti-SMUB Test
- Focus Mode
- Daily Challenge
- SMUB Recovery Task
- Set Focus Goal

Purpose: Direct behaviour change

AWARENESS ZONE — SELF-OBSERVATION

- Digital Consumption Report
- Live Usage Monitor
- Trigger Awareness
- Digital Diet Planner

Purpose: Conscious control

CONDITIONING ZONE — HABIT FORMATION

- Attention Streaks
- Impulse Control Tracker
- Daily Reflection
- Mindfulness Reset

Purpose: Behaviour rewiring

GROWTH ZONE — PROGRESSION

- Track Progress
- Rewards & Levels
- Certifications
- Behavioural History

Purpose: Long-term transformation

SOCIAL/STRUCTURE ZONE — ACCOUNTABILITY

- Accountability Partner
- Group Challenges
- Institutional Programs (future)

Purpose: Social reinforcement

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2) DEVELOPER FEATURE MATRIX (HOME SCREEN)

Feature	Behavioural Role	Score Impact	Backend Type
Anti-SMUB Test	Awareness	High	API
Daily Score	Measurement	Core	Rule Engine
Live Usage Monitor	Awareness	Medium	Device + API
Focus Mode	Control	High	Device

App Restriction	Control	High	OS-level
Daily Challenge	Conditioning	High	API
SMUB Recovery Task	Addiction breaking	High	API
Digital Diet	Behaviour budgeting	Medium	API
Impulse Tracker	Self-control	Medium	API
Streak System	Habit formation	Medium	API
Daily Reflection	Cognitive control	Medium	API
Mindfulness Reset	Neuro-regulation	Low	Local
Rewards System	Motivation	Medium	API
Certificates	Milestones	High	API
Behaviour Alerts	Prevention	Medium	Rule engine
AI Coach (future)	Personalisation	High	Modular

3) BEHAVIOURAL SCORING INPUT MAP

(Colour Bar Intelligence System)

SCORE INPUT DOMAINS

A. USAGE BEHAVIOUR

- Screen time
- Social media time
- Night usage
- Peak addiction hours
- App category balance

B. CONTROL ACTIONS

- Focus mode usage
- App restriction compliance
- Detox sessions
- Digital diet compliance

C. CONDITIONING ACTIONS

- Daily challenge completion
- SMUB recovery tasks

- Habit streaks
- Impulse resistance logs

D. AWARENESS ACTIONS

- Test participation
- Reflection entries
- Trigger identification
- Self-monitoring

E. CONSISTENCY

- Daily engagement
- Streak continuity
- Regression events

F. PROGRESSION

- Certification milestones
- Behavioural upgrades
- Level progression

OUTPUT

All inputs →
Behavioural Index Engine → Colour Bar → Daily Score → Trend Score → Life Impact Score

(No formulas hard-coded — rule-based + admin-configurable)

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4) ADMIN CONTROL PANEL STRUCTURE

CORE SECTIONS

USER MANAGEMENT

- Profiles
- Behaviour history
- Risk flags
- Progress reports

CONTENT MANAGEMENT

- Daily tips
- 365 challenges
- SMUB recovery tasks
- Notifications
- Reflection prompts

ASSESSMENT SYSTEM

- Quiz builder
- Question banks
- Score bands
- Feedback texts

BEHAVIOURAL ENGINE

- Rule configuration
- Score weighting
- Trigger logic
- Alert thresholds
- Restriction rules

DEVICE ANALYTICS

- Usage aggregation
- Category tracking
- Pattern recognition

CERTIFICATION SYSTEM

- Criteria management
- Badge creation
- Certificate templates

- Renewal cycles

REPORTING & ANALYTICS

- Engagement metrics
- Behaviour trends
- Improvement curves
- Institutional dashboards

SYSTEM CONTROL

- Feature toggles
- User permissions
- Privacy controls
- Integration settings

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5) USER JOURNEY FLOW (DAY 1 → DAY 365)

DAY 1 — AWARENESS

- Onboarding
- Anti-SMUB Test
- Usage permission
- Behavioural baseline
- First daily score

WEEK 1 — CONFRONTATION

- Usage reports
- Live behaviour alerts
- First challenges
- Reflection
- Focus goals

MONTH 1 — CONTROL

- Focus mode usage
- App restrictions
- Digital diet
- Streak building
- Impulse control

MONTH 3 — CONDITIONING

- Habit loops form
- Score stabilisation
- Behavioural improvement
- Detox routines

MONTH 6 — IDENTITY SHIFT

- Discipline identity
- Behavioural confidence
- Digital independence

YEAR 1 — TRANSFORMATION

- Certification
- Lifestyle shift
- Conscious digital usage
- Behavioural mastery

Please note:

The home screen is a behavioural control hub.
All behavioural logic must be modular, rule-based, and admin-configurable.
No behavioural weighting, scoring formulas, or psychological models are to be hard-coded.

The system must allow future behavioural engines to plug in without architectural changes.The app must support behavioural expansion without rebuild.