

Course content

Welcome and First Steps

- A High-Level Overview of Web Development
- Setting Up Our Code Editor
- Your Very First Webpage!

HTML Fundamentals

- Section Intro
- Introduction to HTML
- HTML Document Structure
- Text Elements
- More Text Elements: Lists
- Images and Attributes
- Hyperlinks
- Structuring our Page
- A Note on Semantic HTML
- Installing Additional VS Code Extensions
- CHALLENGE #1
- CHALLENGE #2

CSS Fundamentals

- Section Intro
- Introduction to CSS
- Inline, Internal and External CSS
- Styling Text
- Combining Selectors
- Class and ID Selectors
- Working With Colors
- Pseudo-classes
- Styling Hyperlinks
- Using Chrome DevTools
- CSS Theory #1: Conflicts Between Selectors
- CSS Theory #2: Inheritance and the Universal Selector

- CHALLENGE #1
- CSS Theory #3: The CSS Box Model
- Using Margins and Paddings
- Adding Dimensions
- Centering our Page
- CHALLENGE #2
- CSS Theory #4: Types of Boxes
- CSS Theory #5: Absolute Positioning
- Pseudo-elements
- Developer Skill #1: Googling and Reading Documentation
- Developer Skill #2: Debugging and Asking Questions
- CHALLENGE #3

Layouts: Floats, Flexbox, and CSS Grid Fundamentals

- Section Intro
- The 3 Ways of Building Layouts
- Using Floats
- Clearing Floats
- Building a Simple Float Layout
- box-sizing: border-box
- CHALLENGE #1
- Introduction to Flexbox
- A Flexbox Overview
- Spacing and Aligning Flex Items
- The flex Property
- Adding Flexbox to Our Project
- Building a Simple Flexbox Layout
- CHALLENGE #2
- Introduction to CSS Grid
- A CSS Grid Overview
- Sizing Grid Columns and Rows
- Placing and Spanning Grid Items

- Aligning Grid Items and Tracks
- Building a Simple CSS Grid Layout
- CHALLENGE #3

Web Design Rules and Framework

- Section Intro
- Project Overview
- Overview of Web Design and Website Personalities
- Web Design Rules #1: Typography
- Implementing Typography
- Web Design Rules #2: Colors
- Implementing Colors
- Web Design Rules #3: Images and Illustrations
- Web Design Rules #4: Icons
- Implementing Icons
- Web Design Rules #5: Shadows
- Implementing Shadows
- Web Design Rules #6: Border-radius
- Implementing Border-radius
- Web Design Rules #7: Whitespace
- Web Design Rules #8: Visual Hierarchy
- Implementing Whitespace and Visual Hierarchy
- Web Design Rules #9: User Experience (UX)
- The Website-Personalities-Framework
- The Missing Piece: Steal Like An Artist!

Components and Layout Patterns

- Section Intro
- Web Design Rules #10 - Part 1: Elements and Components
- Building an Accordion Component - Part 1
- Building an Accordion Component - Part 2
- Building a Carousel Component - Part 1
- Building a Carousel Component - Part 2

- Building a Table Component - Part 1
- Building a Table Component - Part 2
- CHALLENGE #1: Building a Pagination Component
- Web Design Rules #10 - Part 2: Layout Patterns
- Building a Hero Section - Part 1
- Building a Hero Section - Part 2
- Building a Web Application Layout - Part 1
- Building a Web Application Layout - Part 2

Food Project – Setup and Desktop Version

- Section Intro
- The 7 Steps to a Great Website
- Defining and Planning the Project (Steps 1 and 2)
- Sketching Initial Layout Ideas (Step 3)
- First Design and Development Steps (Step 4)
- Responsive Design Principles
- How rem and max-width Work
- Building the Hero - Part 1
- Building the Hero - Part 2
- Building the Hero - Part 3
- Building the Header
- Building the Navigation
- Setting Up a Reusable Grid
- Building the How-It-Works Section - Part 1
- Building the How-It-Works Section - Part 2
- Building the Featured-In Section
- Building the Meals Section - Part 1
- Building the Meals Section - Part 2
- Building the Meals Section - Part 3
- Building the Testimonials Section - Part 1
- Building the Testimonials Section - Part 2
- Building the Pricing Section - Part 1

- Building the Pricing Section - Part 2
- Building the Features Part
- Building the Call-To-Action Section - Part 1
- Building the Call-To-Action Section - Part 2
- Building the Call-To-Action Section - Part 3
- Building the Footer - Part 1
- Building the Footer - Part 2

Food Project – Responsive Web Design

- Section Intro
- How Media Queries Work
- How to Select Breakpoints
- Responding to Small Laptops
- Responding to Landscape Tablets
- Responding to Tablets
- Building the Mobile Navigation
- Responding to Smaller Tablets
- Responding to Phones

Food Project – Effects, Optimizations and Deployment

- Section Intro
- A Short Introduction to JavaScript
- Making the Mobile Navigation Work
- Implementing Smooth Scrolling
- Implementing a Sticky Navigation Bar
- Browser Support and Fixing Flexbox Gap in Safari
- Testing Performance With Lighthouse
- Adding Favicon and Meta Description
- Image Optimizations
- Deployment to Netlify
- Making the Form Work With Netlify Forms